

#### Wireshark



- The world's most popular network protocol analyzer.
- ☐ Wireshark is a **network packet analyzer**. A network packet analyzer presents captured packet data in as much detail as possible.

#### Some purposes of Wireshark:

- Network administrators use it to troubleshoot network problems
- Network security engineers use it to examine security problems
- QA engineers use it to verify network applications
- Developers use it to debug protocol implementations
- People use it to learn network protocol internals

Wireshark is available for free, is open source, and is one of the best packet analyzers available today.

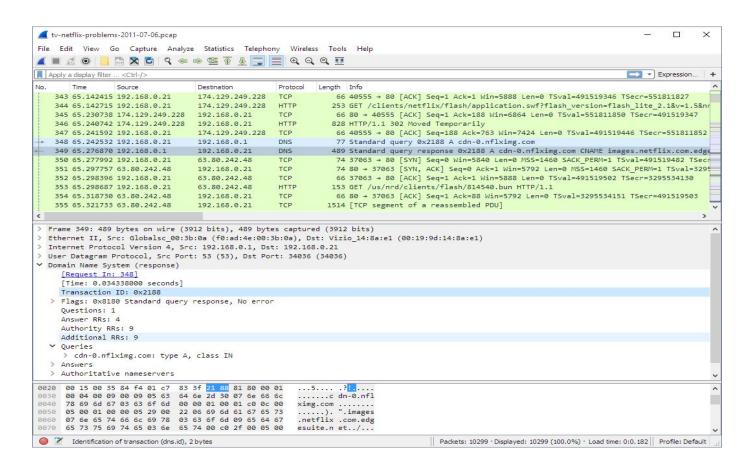
#### Wireshark



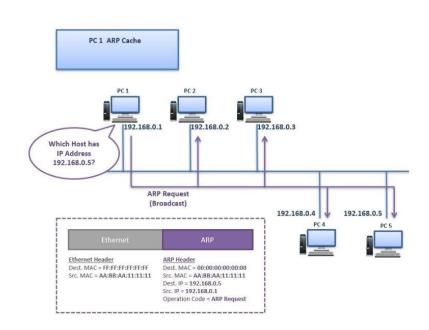
#### Here are some things Wireshark does not provide:

- ☐ Wireshark isn't an intrusion detection system.
- ☐ Wireshark will not manipulate things on the network, it will only "measure" things from it.

#### Wireshark



- □ ARP (Address Resolution Protocol) is a Layer2 Protocol.
- □ Layer 2 uses Physical addresses (MAC addresses) and Layer 3 uses Logical addresses (IP Addresses) for the communication.
- ARP Protocol is used to discover the MAC Address of a node associated with a given IPv4 Address.

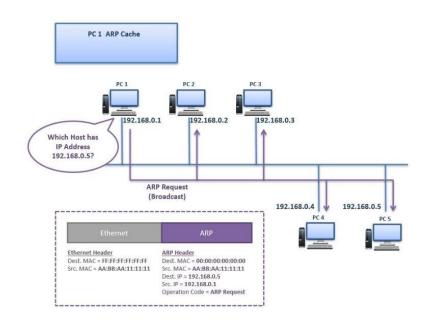


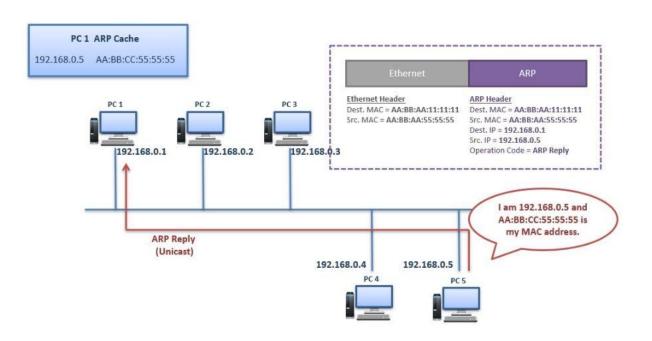
PC 1 sends an "ARP Request" Message to the network as broadcast. This ARP Request is sent to all the nodes in the network.

#### "Which Host has IP Address 192.168.0.5?"

This ARP Request Message consists of source and destination IP, source MAC address and operation code "Request". Destination MAC is written as 00:00:00:00:00:00:00 means it is requested.

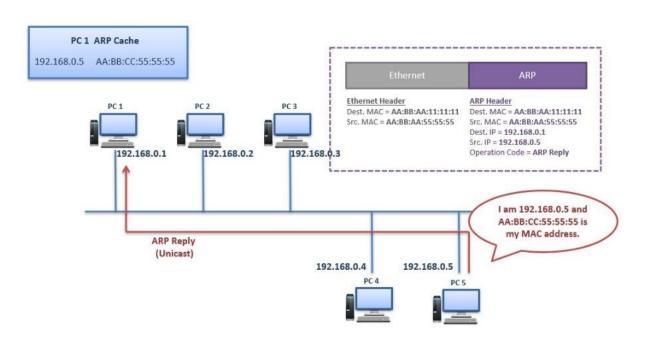
In the Layer 2 header of this message, the destination MAC is FF:FF:FF:FF:FF. This is the broadcast MAC address.





PC 5 replies to this ARP Request Message with an "ARP Reply" Message. PC 5 sends this ARP Reply Message directly to PC 1 as unicast message.

"I am 192.168.0.5 and this AA:BB:CC:55:55:55 is my MAC address."



Test on Wireshark

### IPERF Tool (Internet Performance)

- ☐ It is a commonly used tool in Mininet to test network performance, including bandwidth, latency, and jitter between hosts.
- ☐ Intall iperf using command: sudo apt-get install iperf iperf3
- 1. Set Up Mininet Topology

```
sudo mn --topo=single,2 --controller=none
```

2. Start iperf Server on One Host

3. Start iperf client on another host

```
mininet> h1 iperf -s mininet> h2 iperf -c 10.0.0.1

Connecting to host 10.0.0.1, port 5201

[ 5] local 10.0.0.2 port 5201 connected with 10.0.0.1 port 5201

[ ID] Interval Transfer Bandwidth

[ 5] 0.0-10.0 sec 1.09 GBytes 933 Mbits/sec

Table Mininet> h2 iperf -c 10.0.0.1

Sample output
```

### IPERF Tool (Internet Performance)

□ Bidirectional Test:

```
mininet> h2 iperf -c 10.0.0.1 -d
```

□ UDP Test:

```
mininet> h2 iperf -c 10.0.0.1 -u
```

Adjusting the Bandwidth for UDP Tests

```
mininet> h2 iperf -c 10.0.0.1 -u -b 10M
```

### IPERF Tool (Internet Performance)

Parallel connection:

```
mininet> h2 iperf -c 10.0.0.1 -P 5
```

#### Parallel connection output:

```
Connecting to host 10.0.0.1, port 5201

[ 4] local 10.0.0.2 port 5001 connected with 10.0.0.1 port 5201

[ 5] local 10.0.0.2 port 5002 connected with 10.0.0.1 port 5201

[ 6] local 10.0.0.2 port 5003 connected with 10.0.0.1 port 5201

[ ID] Interval Transfer Bandwidth

[ 4] 0.0-10.0 sec 50 MBytes 42 Mbits/sec

[ 5] 0.0-10.0 sec 50 MBytes 42 Mbits/sec

[ 6] 0.0-10.0 sec 50 MBytes 42 Mbits/sec

[ SUM] 0.0-10.0 sec 150 MBytes 126 Mbits/sec
```

### **ARP Analysis and Address Resolution using Wireshark**

**Objective:** Capture ARP traffic to understand how IP addresses are mapped to MAC addresses on a local network.

**1. Set Up Mininet Topology:** Launch Mininet with a simple topology, such as one switch with two hosts:

sudo mn --topo=single,2 --controller=none

- 2. Start Wireshark Capture: Start capturing on your LAN interface
- **3. Generate ARP Traffic:** Use a command like ping to a local device to generate ARP requests.
- 4. Filter ARP Packets: Use the filter arp to view ARP traffic
- **5. Analyze ARP Requests and Replies:** Examine how devices request MAC addresses using IP addresses and respond

### **TCP Handshake Analysis using Wireshark**

**Objective:** Capture and analyze the TCP three-way handshake and connection termination.

**1. Set Up Mininet Topology:** Launch Mininet with a simple topology, such as one switch with two hosts:

sudo mn --topo=single,2 --controller=none

- 2. Start Wireshark Capture: Start capturing on your LAN interface
- **3. Generate TCP Traffic:** Use iperf to generate TCP traffic
- 4. Filter TCP Packets: Use the filter tcp to view TCP traffic
- **5. Identify the Three-Way Handshake:** Look for SYN, SYN-ACK, and ACK packets.

Observe how the handshake establishes a connection and the termination sequence with FIN and ACK

# **Analyzing Packet Loss and Retransmissions using**Wireshark

**Objective:** Detect and analyze packet loss and TCP retransmissions.

**1. Set Up Mininet Topology:** Launch Mininet with a simple topology, such as one switch with two hosts:

sudo mn --topo=single,2 --controller=none

- 2. Start Wireshark Capture: Start capturing on your LAN interface
- **3. Generate TCP Traffic:** Use iperf to generate TCP traffic
- 4. Identify Packet Loss and Retransmissions: Use filters like tcp.analysis.retransmission and

tcp.analysis.lost\_segment

**5. Analyze Impact on Performance:** Observe how retransmissions affect throughput and latency.

#### **Check the ARP Table in Mininet**

**Objective:** The ARP table maps IP addresses to MAC addresses on the network, which is essential for communication between devices on the same local network.

1. **Set Up Mininet Topology:** Launch Mininet with a simple topology, such as one switch with two hosts:

2. Generate ARP Entries: Ping between Hosts to generate ARP entries

mininet> h1 ping h2 -c 1 mininet> h1 ping h3 -c 1

**4. Check the ARP Table on a Host:** Access a Host's CLI and view the ARP table using the following commands:

mininet> h1 arp -n

Another method:

mininet> h1 ip neigh

**5. Clear the ARP Table:** mininet> h1 ip neigh flush all

### **Traffic Flow**



Fig 1. Traffic flow

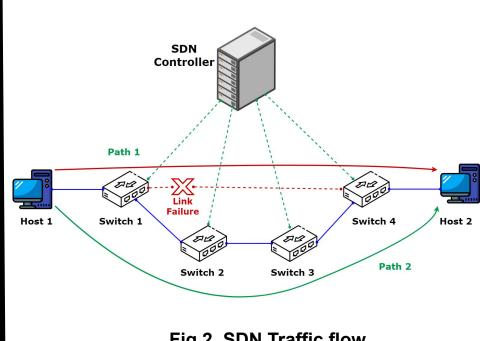


Fig 2. SDN Traffic flow

### **Software-Defined Networking (SDN)**

**Definition:** Software-Defined Network provides a novel paradigm architecture of the network by decoupling the control plane from the data plane.

- SDN offers programmability, adjustable, and dynamic configuration of the networking devices.
- Unlike a traditional network, the SDN paradigm introduces centralized control structure which dynamically configures the forwarding devices.
- The controller has the responsibility for installing and manipulating the flow rules in the switches of the data plane.

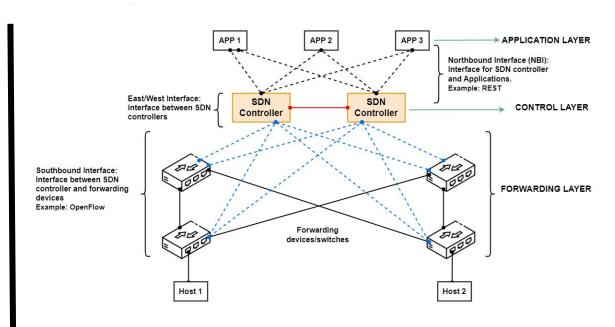
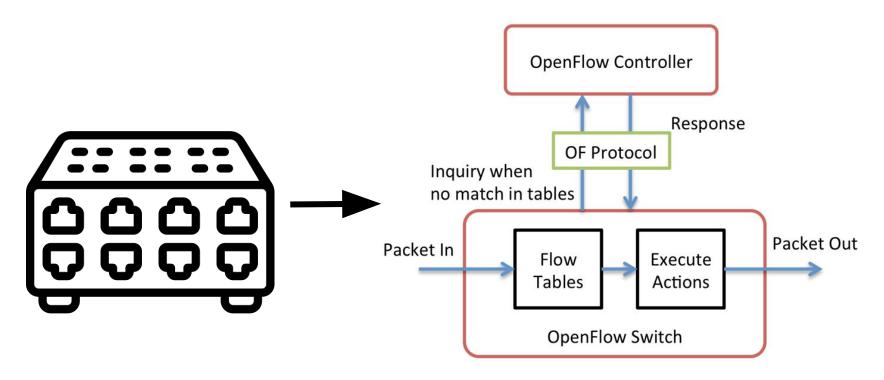


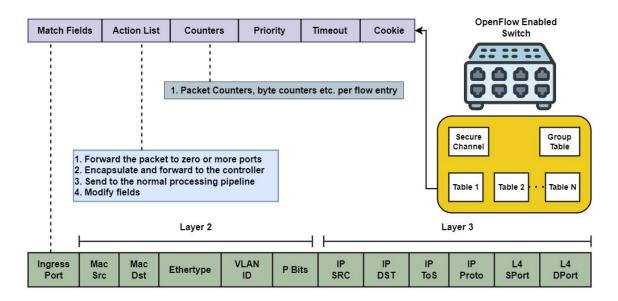
Fig 1. SDN architecture

### **OpenFlow Protocol**

**Definition:** A standard protocol to communicate between the switches and the software-based controller in an SDN network.



#### **OpenFlow Structure**



- Each forwarding device maintains one or more flow tables, which contain the rules that dictate how incoming packets should be handled.
- When a packet arrives at an OpenFlow-enabled switch, the switch matches the packet's header fields against its flow table entries.
- If a match is found, the specified action (forward to a port, modify the packet, drop the packet) is executed. If no match is found, the packet can be sent to the controller for further processing.

# Managing/viewing Manual OpenFlow Rules on Switches

1. View All Flows on the Switch: sudo ovs-ofctl dump-flows s1

2. Delete All Flows on the Switch: sudo ovs-ofctl del-flows s1

### **Adding Manual OpenFlow Rules on Switches**

1. View the installed flow rules on the: sudo ovs-ofctl dump-flows s1

**2. Set Up Mininet Topology:** Launch Mininet with a simple topology, such as one switch with two hosts:

sudo mn --topo=single,2 --controller=none

3. Check the Switch Ports: To add flow rules, you need to know the port numbers connected to each host

sudo ovs-ofctl show s1

4. Add Flow Rules to the Switch:

sudo ovs-ofctl add-flow s1 in\_port=1,actions=output:2 sudo ovs-ofctl add-flow s1 in\_port=2,actions=output:1

5. Test the Configuration: mininet> h1 ping -c 1 h2

### **Adding Manual OpenFlow Rules on Switches**

Task 1. Drop All Traffic (Deny Traffic by Default):

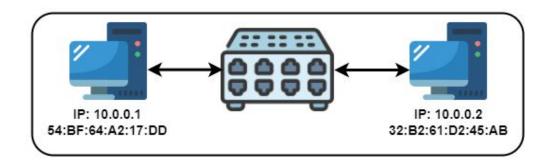
sudo ovs-ofctl add-flow s1 priority=0,actions=drop

Task 2. Forward ICMP (Ping) Traffic Only:

sudo ovs-ofctl add-flow s1 in\_port=1,icmp,actions=output:2
sudo ovs-ofctl add-flow s1 in\_port=2,icmp,actions=output:1

Task 3. Flood Traffic to All Ports Except Incoming Port:

sudo ovs-ofctl add-flow s1 in\_port=1,actions=FLOOD



sudo ovs-ofctl add-flow s1 in\_port=1,actions=output:2
sudo ovs-ofctl add-flow s1 in\_port=2,actions=output:1

Step 1. Add rules
Step 2. Try ping command

### **Adding Manual OpenFlow Rules on Switches**

#### Task 4. Layer 2 Switching Rules

 Forward Based on MAC Address: Forward packets with a specific destination MAC address to a specific port.

sudo ovs-ofctl add-flow s1 dl\_dst=00:00:00:00:00:02,actions=output:2

#### Task 5. Layer 3 Routing Rules

• Forward Based on IP Address: Forward packets with a specific destination IP address to a particular port.

sudo ovs-ofctl add-flow s1 ip,nw\_dst=10.0.0.2,actions=output:2

#### Task 6. Layer 3 Routing Rules

Drop Packets from a Specific IP Address:

sudo ovs-ofctl add-flow s1 ip,nw\_src=10.0.0.3,actions=drop

### **Adding Manual OpenFlow Rules on Switches**

#### Task 7. Protocol-Based Forwarding Rules

• Forward ICMP (Ping) Traffic:

sudo ovs-ofctl add-flow s1 in\_port=1,icmp,actions=output:2
sudo ovs-ofctl add-flow s1 in\_port=2,icmp,actions=output:1

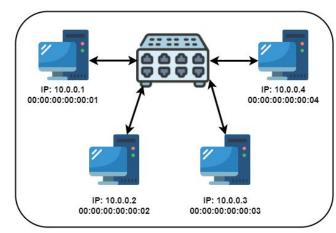
#### Task 8. Forward TCP Traffic on Port 80 (HTTP):

sudo ovs-ofctl add-flow s1 in\_port=1,ip,nw\_proto=6,tp\_dst=80,actions=output:2
sudo ovs-ofctl add-flow s1 in\_port=2,ip,nw\_proto=6,tp\_dst=80,actions=output:1

## Assignment 5

You are given the following network topology created in Mininet. The switch is configured without a controller, and you are required to manually add OpenFlow rules using **ovs-ofctl** commands on the switch (s1). The objective is to set up traffic rules based on the following requirements:

- ✓ Objective a: H1 should be allowed to send ICMP (ping) traffic to H2 and H3, but not to any other hosts.
- ✓ Objective b: No other types of traffic should be allowed from H1
- ✓ Objective c: H2 is allowed to send TCP traffic to H4. ICMP traffic from H2 to any host should be blocked.
- ✓ Objective d: H3 should be able to communicate freely with H4 but should be restricted from sending any traffic to H1
- ✓ Objective e: All traffic originating from H4 should be blocked, making it unable to send packets to any other host



### **Adding Manual OpenFlow Rules on Switches**

#### Task 9. VLAN Tagging and Modification

Tag Incoming Traffic with VLAN ID 100:

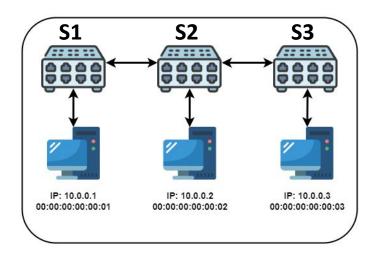
sudo ovs-ofctl add-flow s1 in\_port=1,actions=mod\_vlan\_vid:100,output:2

Task 10. Strip VLAN Tag and Forward:

sudo ovs-ofctl add-flow s1 dl\_vlan=100,actions=strip\_vlan,output:3

# Assignment 6

- You are given the following network topology created in Mininet. The switch is configured without a controller, and you are required to manually add OpenFlow rules using **ovs-ofctl** commands on the switch (s1, s2, and s3). The objective is to set up traffic rules based on the following requirements:
- ✓ Objective a: H1 should be allowed to send ICMP (ping) traffic to H2 and H3, but not to any other hosts.
- ✓ Objective b: No other types of traffic should be allowed from H1
- ✓ Objective c: H2 is allowed to send TCP traffic to H4. ICMP traffic from H2 to any host should be blocked.



# Assignment 7

- You are given the following network topology created in Mininet. The switch is configured without a controller, and you are required to manually add OpenFlow rules using **ovs-ofctl** commands on the switch (s1, s2, and s3). The objective is to set up traffic rules based on the following requirements:
- ✓ Objective a: H1 should be allowed to send ICMP (ping) traffic to H2 and H3, but not to any other hosts.
- ✓ Objective b: No other types of traffic should be allowed from H1
- ✓ Objective c: H2 is allowed to send TCP traffic to H4.
  ICMP traffic from H2 to any host should be blocked.

