

Write a program to simulate the working of stack using an array with the following:

a) Push

b) Pop

c) Display

The program should print appropriate messages for stack overflow, stack underflow

```
#include <stdio.h>
```

```
#define MAX 5
```

```
int stack[MAX];
```

```
int top = -1;
```

```
void push(int value) {
```

```
    if (top == MAX - 1) {
```

```
        printf("Stack Overflow! Cannot push %d\n", value);
```

```
    } else {
```

```
        top++;
```

```
        stack[top] = value;
```

```
        printf("%d pushed onto the stack.\n", value);
```

```
    }
```

```
}
```

```
void pop() {
```

```
    if (top == -1) {
```

```
        printf("Stack Underflow! Stack is empty.\n");
```

```
    } else {  
        printf("Popped element: %d\n", stack[top]);  
        top--;  
    }  
}
```

```
void display() {  
    if (top == -1) {  
        printf("Stack is empty.\n");  
    } else {  
        printf("Stack elements: ");  
        for (int i = top; i >= 0; i--) {  
            printf("%d ", stack[i]);  
        }  
        printf("\n");  
    }  
}
```

```
int main() {  
    int choice, value;  
  
    while (1) {  
        printf("\n--- Stack Operations ---\n");  
        printf("1. Push\n");  
        printf("2. Pop\n");  
        printf("3. Display\n");
```

```
printf("4. Exit\n");  
printf("Enter your choice: ");  
scanf("%d", &choice);  
  
switch (choice) {  
    case 1:  
        printf("Enter value to push: ");  
        scanf("%d", &value);  
        push(value);  
        break;  
    case 2:  
        pop();  
        break;  
    case 3:  
        display();  
        break;  
    case 4:  
        printf("Exiting program.\n");  
        return 0;  
    default:  
        printf("Invalid choice! Please try again.\n");  
}  
}  
return 0;  
}
```

Output

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 1  
Enter value to push: 10  
10 pushed onto the stack.
```

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 1  
Enter value to push: 20  
20 pushed onto the stack.
```

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 1  
Enter value to push: 30  
30 pushed onto the stack.
```

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 2  
Popped element: 30
```

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 3  
Stack elements: 20 10
```

```
--- Stack Operations ---  
1. Push  
2. Pop  
3. Display  
4. Exit  
Enter your choice: 4  
Exiting program.
```