

**Write a program to simulate the working of stack using
an array with the following:**

- a) Push**
- b) Pop**
- c) Display**

**The program should print appropriate messages for
stack overflow, stack underflow**

```
#include <stdio.h>

#define MAX 5

int stack[MAX];
int top = -1;

void push(int value) {
    if (top == MAX - 1) {
        printf("Stack Overflow! Cannot push %d\n", value);
    } else {
        top++;
        stack[top] = value;
        printf("%d pushed onto the stack.\n", value);
    }
}

void pop() {
    if (top == -1) {
        printf("Stack Underflow! Stack is empty.\n");
    }
}
```

```
    } else {
        printf("Popped element: %d\n", stack[top]);
        top--;
    }
}
```

```
void display() {
    if (top == -1) {
        printf("Stack is empty.\n");
    } else {
        printf("Stack elements: ");
        for (int i = top; i >= 0; i--) {
            printf("%d ", stack[i]);
        }
        printf("\n");
    }
}
```

```
int main() {
    int choice, value;

    while (1) {
        printf("\n--- Stack Operations ---\n");
        printf("1. Push\n");
        printf("2. Pop\n");
        printf("3. Display\n");
    }
}
```

```
printf("4. Exit\n");

printf("Enter your choice: ");

scanf("%d", &choice);

switch (choice) {

    case 1:
        printf("Enter value to push: ");
        scanf("%d", &value);
        push(value);
        break;

    case 2:
        pop();
        break;

    case 3:
        display();
        break;

    case 4:
        printf("Exiting program.\n");
        return 0;

    default:
        printf("Invalid choice! Please try again.\n");

}

return 0;
}
```

Output

```
--- Stack Operations ---
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 1
Enter value to push: 10
10 pushed onto the stack.

--- Stack Operations ---
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 1
Enter value to push: 20
20 pushed onto the stack.
```

```
--- Stack Operations ---
```

- 1. Push
- 2. Pop
- 3. Display
- 4. Exit

```
Enter your choice: 1
```

```
Enter value to push: 30
```

```
30 pushed onto the stack.
```

```
--- Stack Operations ---
```

- 1. Push
- 2. Pop
- 3. Display
- 4. Exit

```
Enter your choice: 2
```

```
Popped element: 30
```

```
--- Stack Operations ---
```

- 1. Push
- 2. Pop
- 3. Display
- 4. Exit

```
Enter your choice: 3
```

```
Stack elements: 20 10
```

```
--- Stack Operations ---
```

- 1. Push
- 2. Pop
- 3. Display
- 4. Exit

```
Enter your choice: 4
```

```
Exiting program.
```