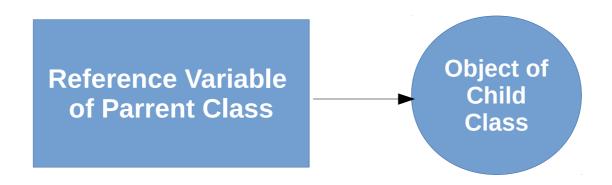
Runtime polymorphism or Dynamic Method Dispatch is a process in which a call to an overridden method is resolved at runtime rather than compile-time.

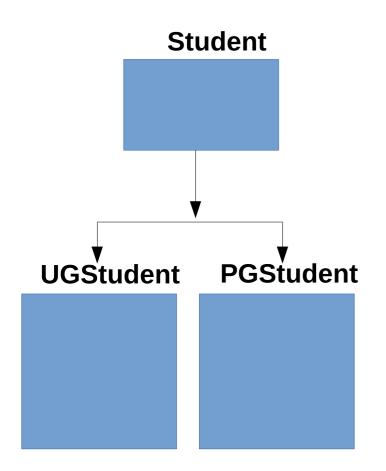


## **Parrent** Child

**UP Casting**Parent p = new Child();

Down Casting
Child c = new Parent();

Parent p = new Child(); Child c =(Child) p;



```
Student ugStudent = new UGStudent();
Student pgStudent = new PGStudent();
```

```
Grade pgGrade = new Grade(pgStudent);
Grade ugGrade = new Grade(ugStudent);
```

## Grade

```
Student mystudent;
Grade (Student student){
    this.mystudent = student
}

void calcGrade(){
    PGStudent pgstudent = (PGStudent)mystrudent;
}
```