



Open Design & Technology

Empowering Designers to Embrace Technology

Week 1 Recap



A black and white photograph of a young plant with two large, veined leaves growing out of dark, crumbly soil. The background is dark and out of focus.

Group Formation

Managing the “KIT”

- All parts are tested to be functional
- Entire semester – Take home (optional)
- Your responsibility | Replace

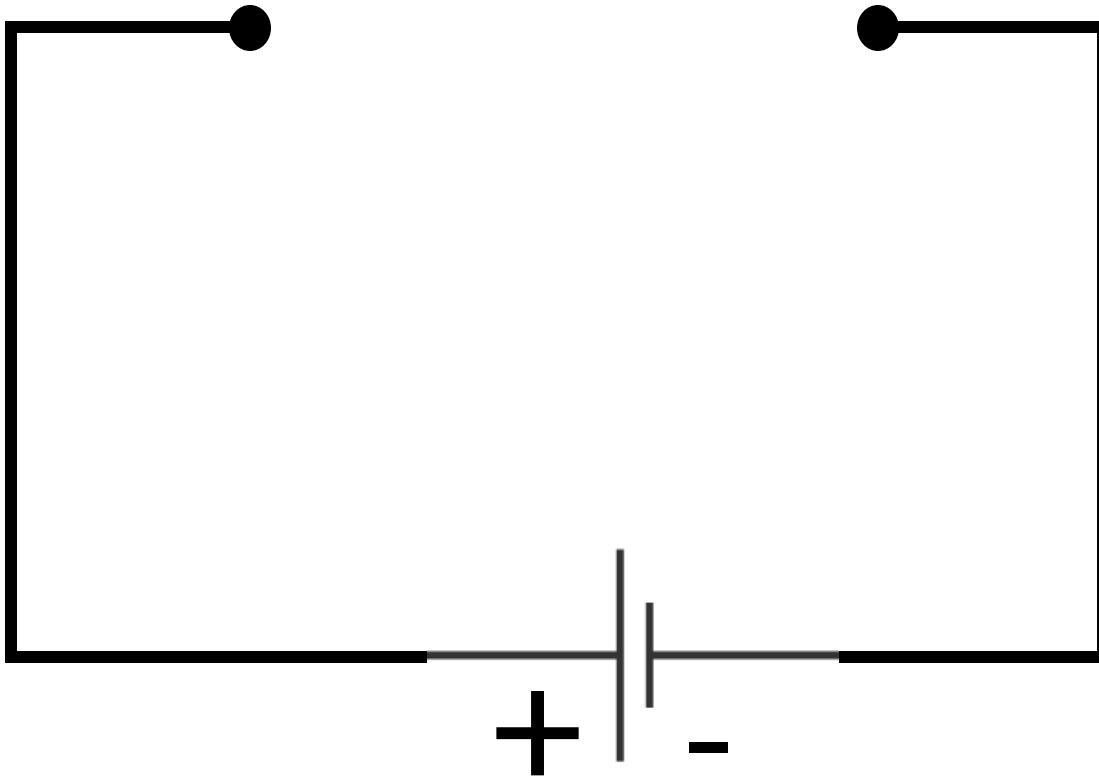
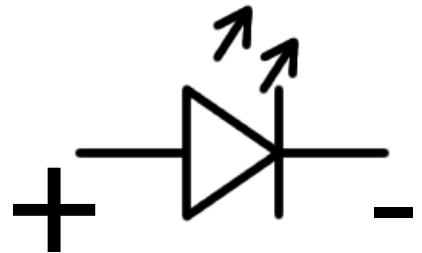
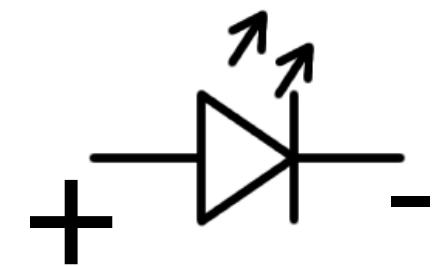
Adventure Begins!

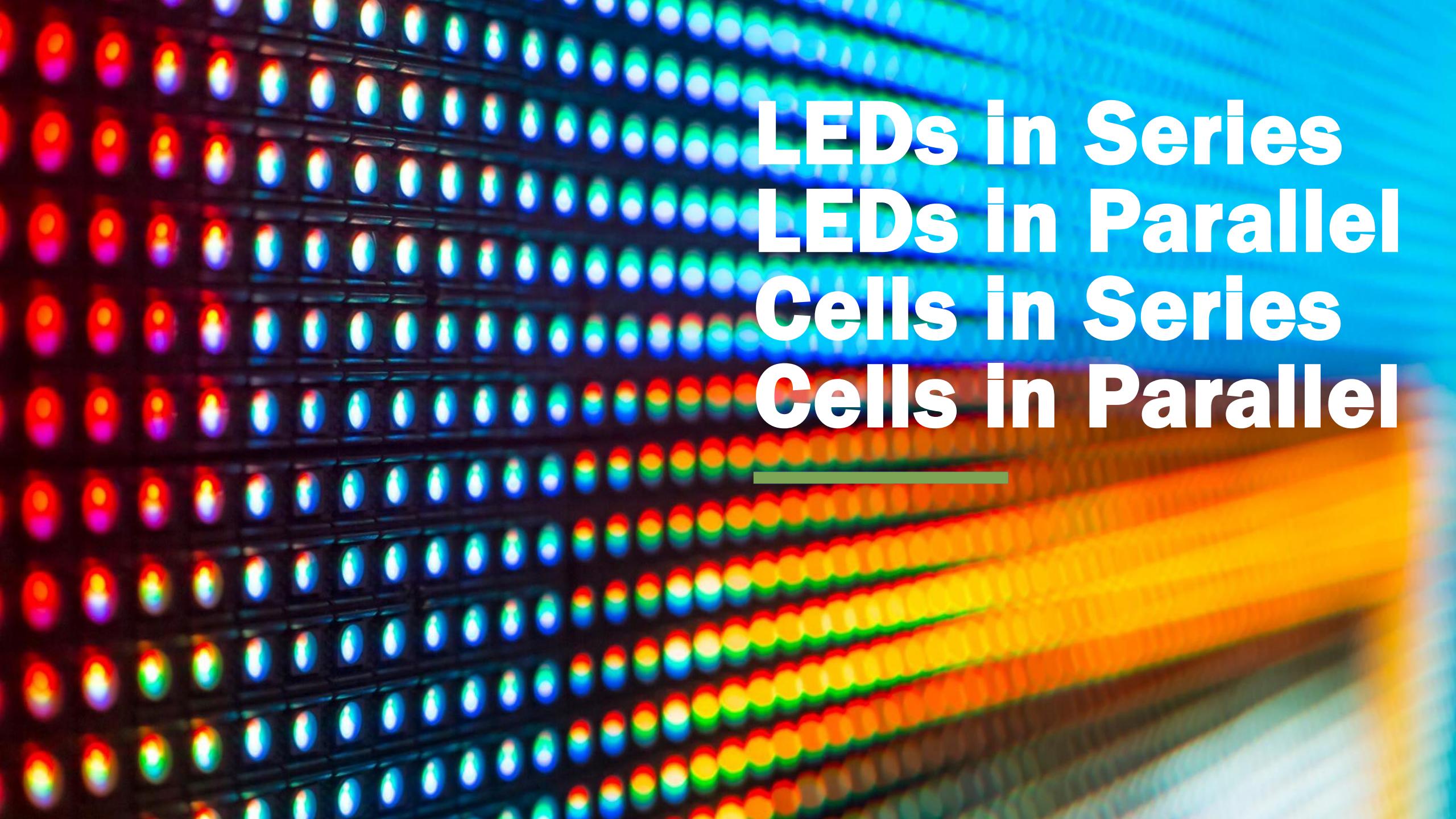


Make the LED glow!

The background features a dark, abstract design composed of numerous thin, glowing blue lines that curve and flow across the frame, resembling light trails or particle paths. Scattered throughout these trails are small, bright blue dots of varying sizes, some appearing as single points and others as small clusters. The overall effect is one of motion and energy.

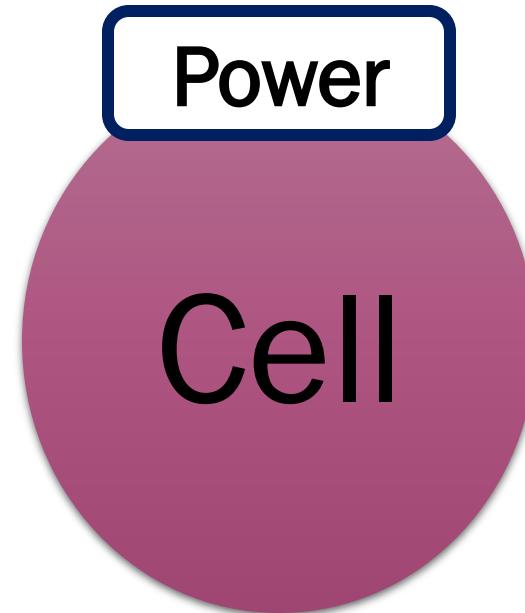
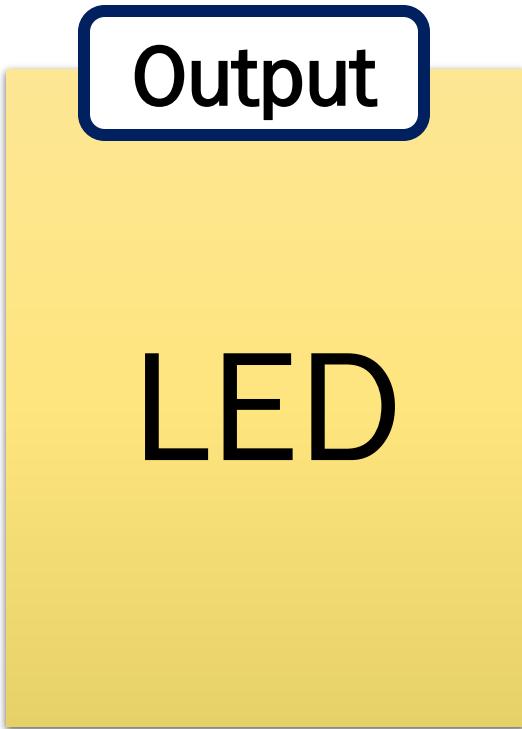
Polarity Closed Loop



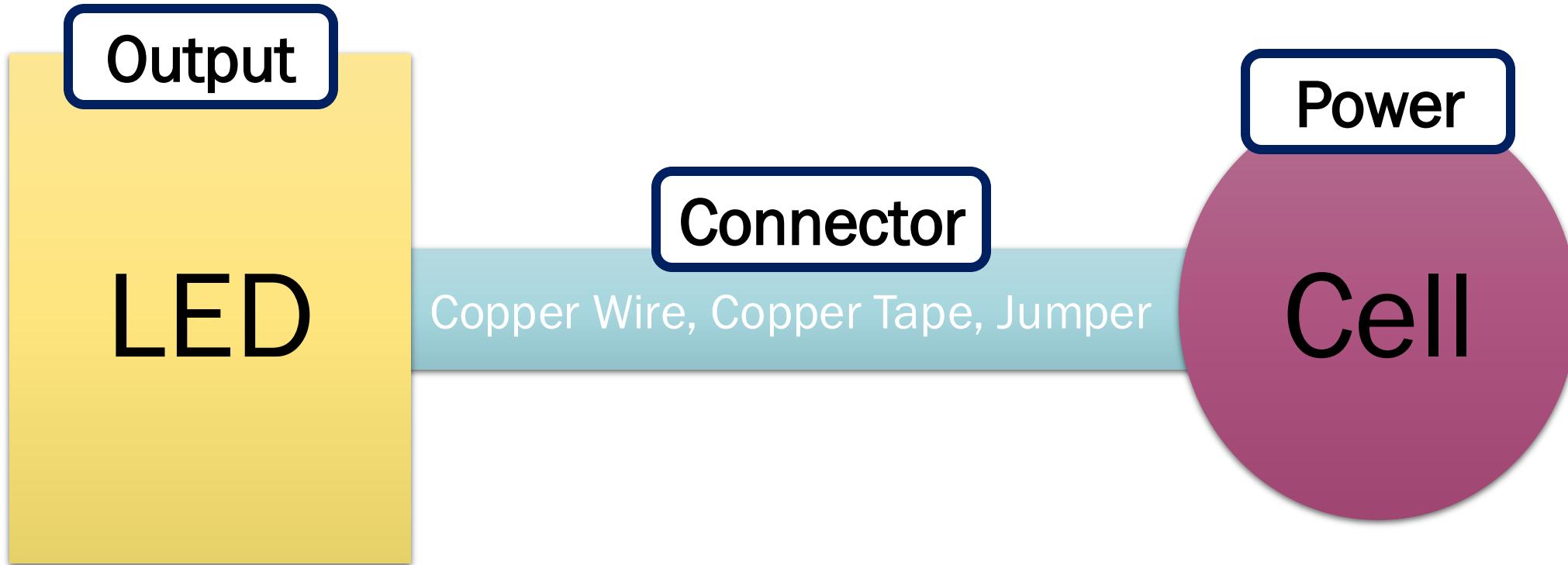


LEDs in Series
LEDs in Parallel
Cells in Series
Cells in Parallel

Element's Role in the circuit (Function)



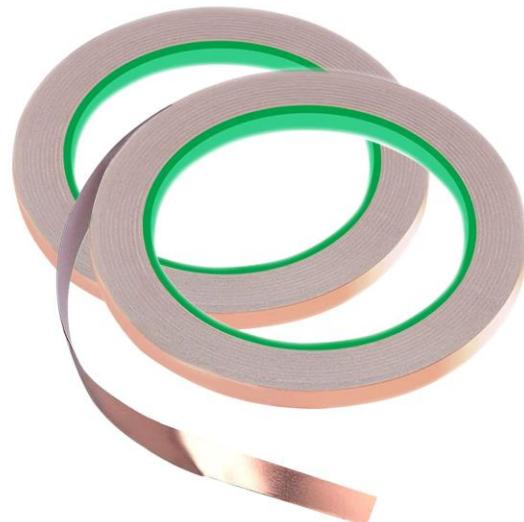
Element's Role in the circuit (Function)



Your first diagram of a circuit / Activity

Major Components

Copper Tape

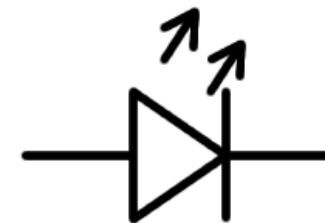


*Bottom region/Pasting
region – non conducting

Micro Lithium
Cell



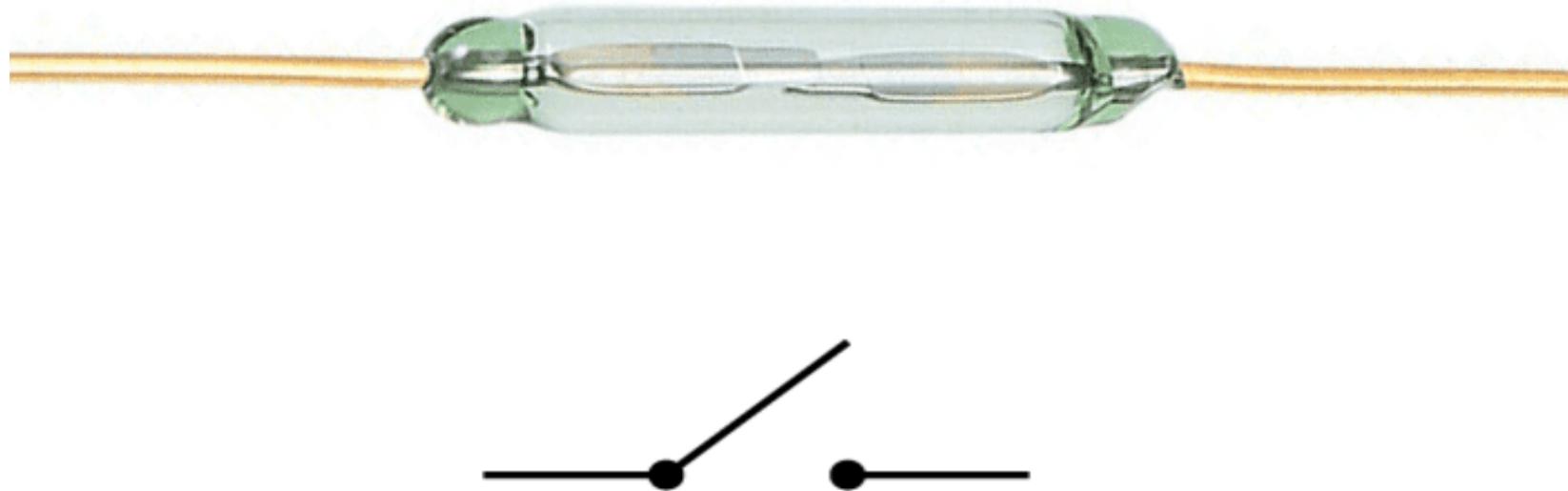
LED



Buzzer



Reed Switch



3 switches | 3 LEDs

Problem

Configuration 1 : Control 3 LEDs independently
(On/Off of 1 LED does not affect any other LED)

Mandatory to use all the three switches

3 switches | 3 LEDs

Problem

Configuration 1 : Control 3 LEDs independently
(On/Off of 1 LED does not affect any other LED)

Configuration 2 : 3 LEDs are dependent on each other
(All three On/Off at the same time)

Mandatory to use all the three switches

3 switches | 3 LEDs

Problem

Configuration 1 : Control 3 LEDs independently
(On/Off of 1 LED does not affect any other LED)

Configuration 2 : 3 LEDs are dependent on each other
(All three On/Off at the same time)

Configuration 3 : Configuration 1 + Configuration 2
+ One LED which is always ON!

Mandatory to use all the three switches

Connectors

Copper Tape

Copper Wire

Jumpers

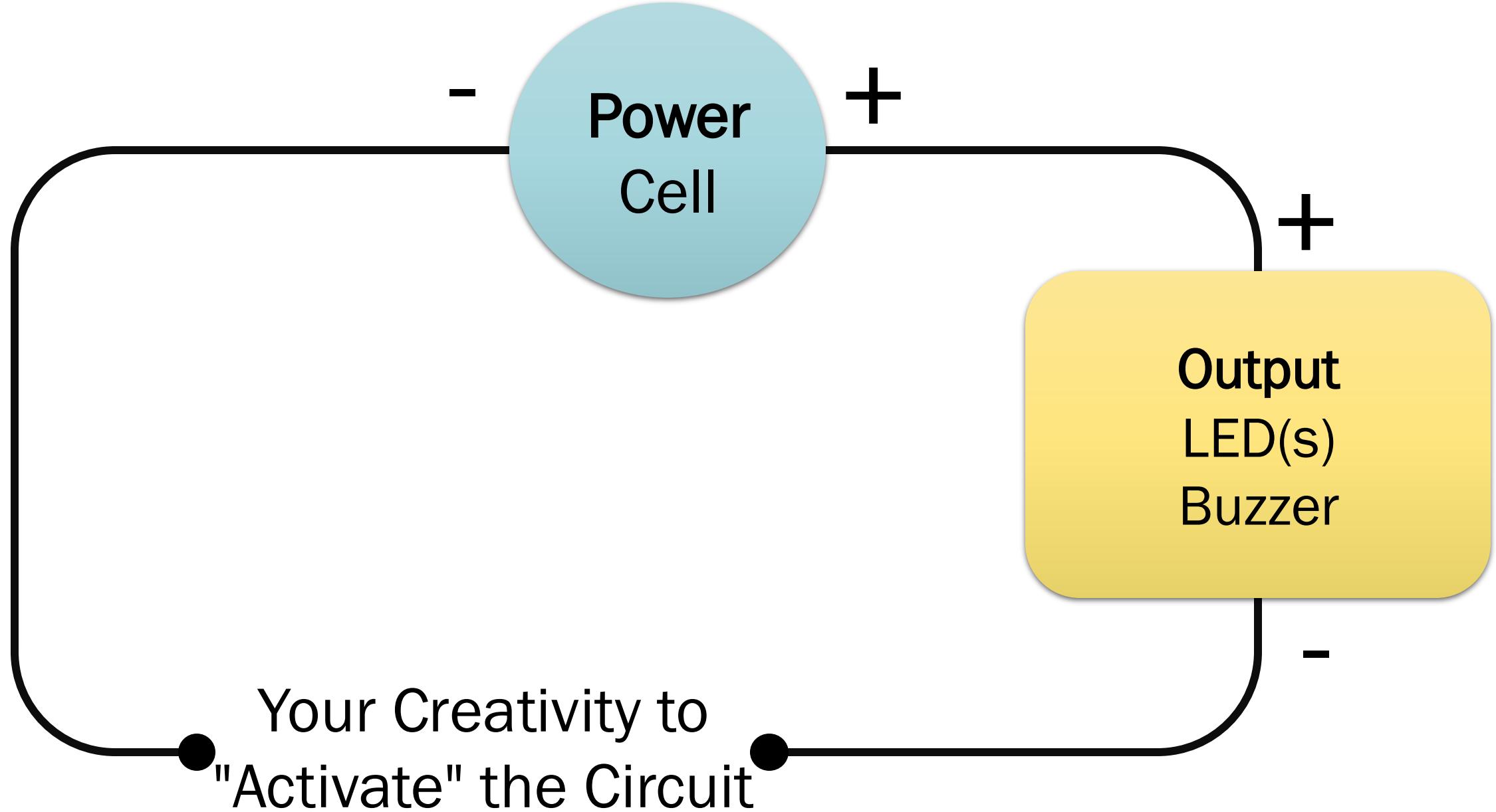
**Power
Cell**

Control

Reed Switch

Activate/Deactivate

Output
LED(s)
Buzzer



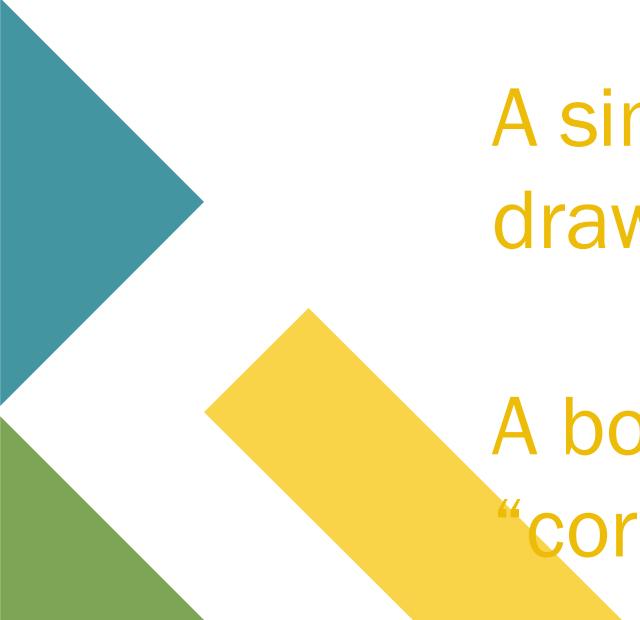
First Mini-Project

A person should interact with circuit to activate the output(s)

Any action should activate the output(s)

GitHub Documentation

Basic Ideas



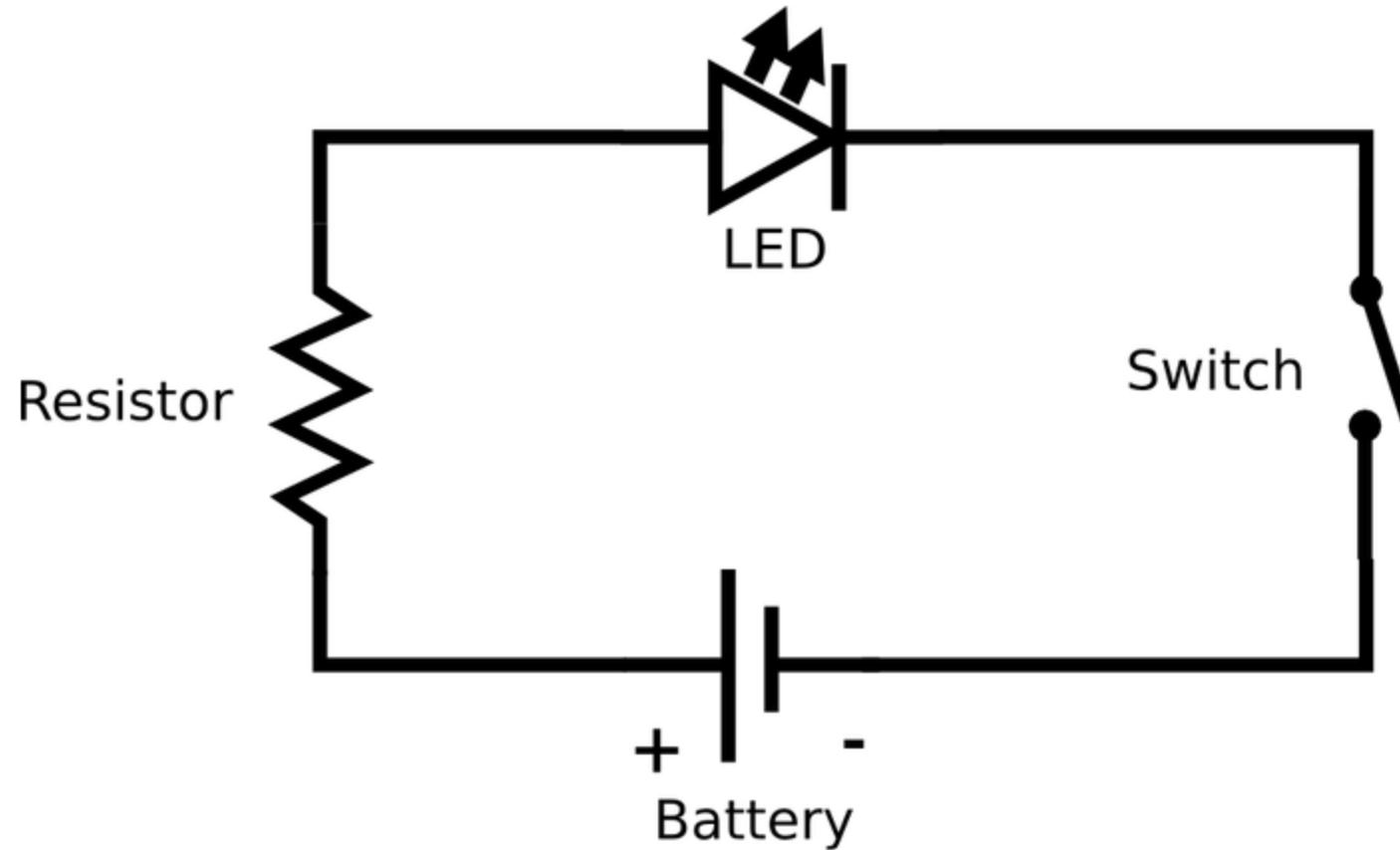
A greeting or information card that **reveals a hidden light or sound** only when a magnet is brought near

A simple alarm that activates when a door, box, or drawer is opened.

A box that gives feedback only when opened in the “correct way.”

Debugging

Basic Circuit - Sketch (Approach)



Breadboard

Switches / Push Buttons

Limit Switch



Reed Switch

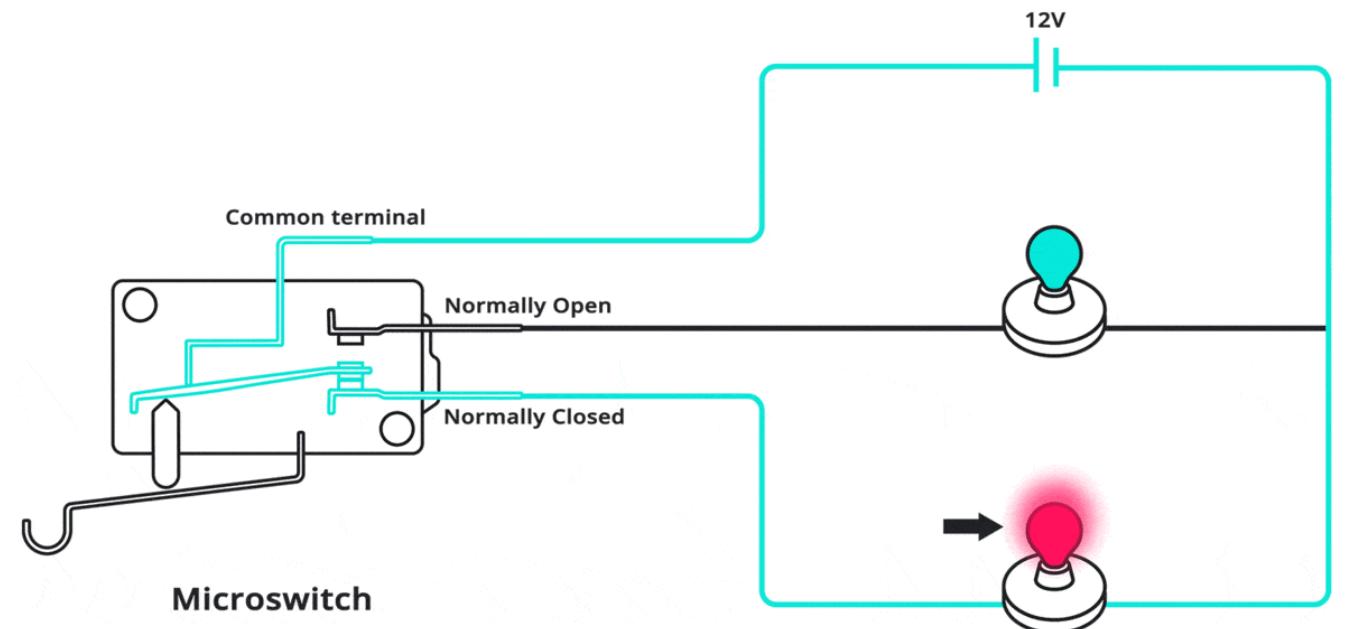


Push Button



Switches / Push Buttons

Limit Switch



REALPARS

Concepts

- ✓ LED – Series | Parallel
- ✓ Cell – Series | Parallel
- ✓ Circuit Diagram
- ✓ Reed Switch
- ✓ Buzzer
- ✓ Limit Switch



Need for a computing Element

Software & Hardware

**Microcontroller /
Microprocessor Module**

Arduino Uno, Nano ...

ESPs **ESP32...**

ATTiny85

STM32

And Many more...

Programming Language

C++

C

Python

Java

And Many more...

IDE

Arduino IDE

Thonny

MuEditor

Microsoft Visual Studio

And Many more...

Thonny Installation
