

# Boolean Algebra

CS 47

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## 1. Definition

A mathematical system dealing with binary variables and logic operations

## 2. Origin

Developed by George Boole in the mid-19th century

## 3. Importance

Fundamental to digital logic design and circuit analysis

## 4. Boolean Variables

A boolean variable assumes two values

- FALSE (0)
- TRUE (1)

### 4.1. Basic Operations

- AND (.) or conjunction ( $\wedge$ )
- OR (+) or disjunction ( $\vee$ )
- NOT (') or negation ( $\neg$ )

### 4.2. Logic Gates

#### 4.2.1. Definition

Electronic devices that perform logical operations on one or more binary inputs to produce a single binary output

#### 4.2.2. Types

##### 4.2.2.1. AND

Ensures all inputs must be true for an output to be true

##### 4.2.2.2. OR

Ensures any input can be true for an output to be true

##### 4.2.2.3. NOT

Ensures any input is inverted for an output to be the inversion of an input

##### 4.2.2.4. NAND

Ensures only one input can be true for an output to be true

##### 4.2.2.5. NOR

Ensures no inputs can be true for an output to be true

##### 4.2.2.6. XOR

Ensures one input must be true for an output to be true

##### 4.2.2.7. XNOR

Ensures both inputs must be identical for an output to be true

### 4.2.3. Applications in Computing

#### 4.2.3.1. CPUs

- Fundamental building blocks of CPU architecture
- Used extensively in various parts of the CPU

#### 4.2.3.2. ALU

- Consists of a network of logic gates that manipulate binary data to perform tasks like addition, subtraction, AND, OR, and NOT operations

#### 4.2.3.3. Registers

- Each register in the register file is implemented using a group of flip-flops and logic gates to store and manipulate data
- **Flip Flops** A group of gates arranged such that they have memory of previous inputs

#### 4.2.3.4. Control Unit

- It uses logic gates to decode instruction opcodes, determine the sequence of operations, and control the flow of data within the CPU

### 4.2.4. Importance of Logic Gate Design

- **Speed** Logic gates enable fast computation and processing, contributing to the overall performance of the laptop
- **Efficiency** Compact and optimized logic gate designs help conserve space and power, essential for portable devices like laptops
- **Versatility** Logic gates allow for the implementation of a wide range of functions and operations, making laptops capable of handling diverse tasks efficiently.
- **Low Power Consumption** Modern logic gate technologies, such as CMOS (Complementary Metal-Oxide-Semiconductor), offer low power consumption characteristics, extending the battery life of laptops and improving energy efficiency

### 4.2.5. Universal Gate

#### 4.2.5.1. Definition

A gate that can be used to implement any other gate

### 4.2.6. Primary Gates

- NAND (AND followed by NOT)
- NOR (OR followed by NOT)

## 5. Functions and Terms

### 5.1. Example(s)

$$F(X, Y, Z) = XY' + Z'$$

- This is a boolean expression - function list of variables
- Each part of the right hand side of the equation is called a 'term'

## 6. Identities

1.  $X + 0 = X$
2.  $X * 1 = X$
3.  $X + 1 = 1$
4.  $X * 0 = 0$
5.  $X + X = X$
6.  $X * X = X$
7.  $X + \overline{X} = 1$
8.  $X * \overline{X} = 0$
9.  $\overline{\overline{X}} = X$

## 7. Laws

1.  $X + Y = Y + X$
2.  $XY = YX$
3.  $X + (Y + Z) = (X + Y) + Z$
4.  $X(YZ) = (XY)Z$
5.  $X(Y + Z) = XY + XZ$
6.  $X + YZ = (X + Y)(X + Z)$
7.  $\overline{X + Y} = \overline{X} * \overline{Y}$
8.  $\overline{X * Y} = \overline{X} + \overline{Y}$

## 8. Consensus Theorem

### 8.1. Example(s)

$$XY + \overline{X}Z + YZ = XY + \overline{X}Z$$

## 9. Complement of a function

### 9.1. Definition

Apply DeMorgan's theorem as many times as needed to obtain the complement

### 9.2. Example(s)

$$F_1 = \overline{X}Y\overline{Z} + \overline{X}\overline{Y}Z$$

$$\overline{\overline{X}Y\overline{Z} + \overline{X}\overline{Y}Z} = (\overline{\overline{X}Y\overline{Z}}) * (\overline{\overline{X}\overline{Y}Z}) = (X + \overline{Y} + Z)(X + Y + \overline{Z})$$

## 10. Sum of Products (SOP)

**Minterm** A product term in which all variables appear exactly one (either complemented or uncomplemented)

### 10.1. SOP of Minterms

X	Y	Z	Product Term	Symbol
0	0	0	$X'Y'Z'$	$m_0$
0	0	1	$X'Y'Z$	$m_1$
0	1	0	$X'YZ'$	$m_2$
0	1	1	$X'YZ$	$m_3$
1	0	0	$XY'Z'$	$m_4$
1	0	1	$XY'Z$	$m_5$
1	1	0	$XYZ'$	$m_6$
1	1	1	$XYZ$	$m_7$

## 11. Product of Sums (POS)

**Maxterm** A sum term in which all variables appear exactly one (either complemented or uncomplemented)

### 11.1. POS of Maxterms

X	Y	Z	Sum Term	Symbol
0	0	0	$X+Y+Z$	$M_0$
0	0	1	$X+Y+Z'$	$M_1$
0	1	0	$X+Y'+Z$	$M_2$
0	1	1	$X+Y'+Z'$	$M_3$
1	0	0	$X'+Y+Z$	$M_4$
1	0	1	$X'+Y+Z'$	$M_5$
1	1	0	$X'+Y'+Z$	$M_6$
1	1	1	$X'+Y'+Z'$	$M_7$