

2.2

Inclusion/Exclusion

$$|A \cup B| = |A| + |B| - |A \cap B|$$

$$|A \cup B \cup C| = |A| + |B| + |C| - |A \cap B| - |B \cap C| - |A \cap C| + |A \cap B \cap C|$$

Example

$$A = \{1,2\} \quad B = \{1,3\} \quad C = \{1,4\}$$

$$A \cup B \cup C = \{1,2,3,4\}$$

$$A \cap B \cap C = \{1\}$$

$$A_1 \cup A_2 \cup \dots \cup A_n = U_{i=1}^n A_i \quad (\text{n goes above U, i = 1 goes below U})$$

for infinite, use infinity symbol

2.3: Functions

Let A and B be nonempty sets. A function f from A to B is assignment of exactly one element of B to each element of A. We write $f(a) = b$ if b is the element assigned to the element a of A. If f is a function from A to B, we write $f : A \rightarrow B$.

Functions are also called mappings or transformations.

A function can be defined as a relation.

$f : A \rightarrow B$ where $f(a) = b$ can be expressed as the set of ordered pairs (a,b)

Example: Algebra

$$f(x) = x^2 \quad f : \mathbb{R} \rightarrow \mathbb{R}$$

$$f(0) = 0^2 = 0 \quad (0,0)$$

$$f(1) = 1^2 = 1 \quad (1,1)$$

$$f(-1) = (-1)^2 = 1 \quad (-1,1)$$

You can plot the points

Definition: Let f be a function from A to B. A is the domain. B is the codomain. IF $f(a) = b$, we say b is the image of a and a is the preimage of b. The range/image of f is the set of all images under f. IF f is a function from A to B, we say f maps A to B.

$f : A \rightarrow B$ (A is the domain and B is the codomain)

Two functions are equal if they have the same domain, codomain, and assignments of elements in the domain

Example

$$A = \{0,1\} \quad B = \{0,1\}$$

$$f : A \rightarrow B$$

$$f(0) = 1 \quad f(1) = 0$$

This is negation

$$f(F) = T \quad f(T) = F$$

$$A = \{F,T\} \quad B = \{F,T\}$$

Example

$$A = \{0,1\} \rightarrow \{F,T\}$$

$$f : A \times A \rightarrow A$$

$$A \times A =$$

$$\begin{aligned} &\{ (0,0), (0,1) \} \\ &\{ (1,0), (1,1) \} \\ &f((0,0)) = 0 \\ &f((0,1)) = 1 \\ &f((1,0)) = 1 \\ &f((1,1)) = 1 \end{aligned}$$

A function is called a real value if its codomain is \mathbb{R} .

i i i i integer-valued if its codomain is \mathbb{Z}

Example $f : \mathbb{Z} \rightarrow \mathbb{Z} \quad f(x) = x + 1$

$$f(0) = 0 + 1 = 1 \quad (0,1)$$

$$f(1) = 1 + 1 = 2 \quad (1,2)$$

$$f(-1) = -1 + 1 = 0 \quad (-1,0)$$

Let f_1 and f_2 be functions from A to \mathbb{R} . Then,

$$(f_1 + f_2)(x) = f_1(x) + f_2(x) \quad \text{https://www.overleaf.com/project/651c4dd40edf1cbc1a53c26f}$$

$$(f_1 f_2)(x) = f_1(x) f_2(x)$$

Example

$$f_1 : \mathbb{R} \rightarrow \mathbb{R}$$

$$f_1(x) = x$$

$$f_2 : \mathbb{R} \rightarrow \mathbb{R}$$

$$f_2(x) = x + 1$$

$$(f_1 + f_2)(x) = (x) + (x + 1) = 2x + 1$$

$$(f_1 + f_2)(x) = 2x + 1$$

$$(f_1 f_2)(x) = (x)(x + 1) = x^2 + x$$

$$(f_1 f_2)(x) = x^2 + x$$

Definition: Let f be a function from A to B and S is a subset of A . $f(S)$, the image of S under f , is the subset of B consisting of images of elements of S under

$$f(S) = \{f(s) | s \in S\}$$

$$f(S) = \{b, c\}$$

Definition: A function is one-to-one, if and only if $f(a) = f(b)$ implies $a = b$ for all a and b in the domain of f

A 1-1 function is also called an injective function or an injection

$$f(a) = f(b) \Rightarrow a = b$$

$$p \rightarrow q$$

$$\neg q \rightarrow \neg p$$

$$a \neq b \Rightarrow f(a) \neq f(b)$$

Definition: A function f from A to B is onto if and only if for every element $b \in B$, there is some element $a \in A$ s.t. $f(a) = b$.

An onto function is also called a surjective function or a surjection Basically, two different A s could map onto one B

Definition: A function that is both 1-1 and onto is called a 1-1 correspondence or a bijection, or a bijective function

Its 1-1 and nothing is left without a mapping in B

Definition: the identity function on A maps each $a \in A$ to itself

Identity functions are bijections

$$i_A : A \rightarrow A, i_A(x) = x$$

$$f(x) = x$$

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

$$f(1) = 1$$

$$f(0) = 0$$

Definition: let f be a bijection from A to B. The inverse function of f is the function from B to A s.t.
 $f^{-1}(b) = a$ if $f(a) = b$

(f^{-1} reverses direction of all arrows in f)

The mapping arrows go from B to A instead of the usual A to B

The domain and codomain switch

Definition: A function is invertible if it has an inverse

only bijective functions are invertible

Example

$$y = f(x) = x^3$$

If you graph it, you get a normal cubed function

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

1-1 and onto (bijection)

Inverse

solve x in terms of y

$$x^3 = y$$

$$x = y^{1/3}$$

switch x and y

$$y = x^{1/3}$$

$$g(x) = x^{1/3}$$

Surjection/Injection Proof

To show f is injective

Show that $f(x) = f(y) \Rightarrow x = y$

$$x \neq y \Rightarrow f(x) \neq f(y)$$

Find $x \neq y$ s.t. $f(x) = f(y)$

To show f is surjective

Show that for any $y \in B$ we can find some $x \in A$ s.t. $f(x) = y$

To show f is not surjective

Find some $y \in B$ s.t. $f(x) \neq y$ for all $x \in A$

$$\text{ex. } f(x) = x^3 \quad f : \mathbb{R} \rightarrow \mathbb{R}$$

Is f bijective? Yes

PF: Injection

Suppose $a \in A$ $b \in A$

$$f(a) = f(b)$$

$$\Rightarrow a^3 = b^3 \Rightarrow a = b$$

And so f is injective

PF: surjection

Suppose b is any real number. Then

Background work:

$$y = f(x) = x^3$$

$$y = x^3$$

$$x^3 = y$$

$$x^{3^{1/3}} = y^{1/3}$$

back to proof

$$f(b^{1/3}) = (b^{1/3})^3 = b$$

So, f is a surjection

Find inverse

1. switch x and y
2. put y in front by doing operation

Definition: Suppose we have $g : A \rightarrow B$ and $f : B \rightarrow C$. then $(f \circ g)(a) = f(g(a))$.

$f \circ g$ is called the composition of f and g . The domain of $f \circ g$ is A , and the codomain is C

Definition: the Floor function assigns to a real number x the largest integer less than or equal to x $f(x) =$

$$[x] \quad [1] = 1 \quad [0] = 0$$

$$[0.5] = 0$$

$$[1.5] = 1$$

Definition: the ceiling function assigns to a real number x the smallest integer greater than or equal to x

$$f(x) = \lceil x \rceil$$

$$\lceil 1 \rceil = 1 \quad \lceil 0 \rceil = 0$$

$$\lceil 0.5 \rceil = 1 \quad \lceil 1.5 \rceil = 2$$

only top bracket for ceil, only bottom bracket for floor

graph is the funny one with the lines like steps. floor: shaded on left dot, ceiling: shaded on right dot

factorial function

$$f(n) = n!$$

2.4: Sequences and Summations

ex. 1,2,3,4,5,...

$$a_1, a_2, a_3, a_4, a_5, \dots$$

these are terms of a sequence

ex. 2,4,6,8,10

Definition: A geometric progression is a sequence of the form a, ar, ar^2, \dots

a is the initial term and r is the common ratio

ex. 1,2,4,8,16,...

$$a = 1 \quad r = 2$$

ex. 2,6,18,54,162

$$a = 2 \quad r = 3$$

Def: an arithmetic progression is a sequence of the form $a, a+d, a+2d, a+3d, \dots$

a is the initial term and d is the common difference

ex. 1,3,5,7,9,...

$$a = 1 \quad d = 2$$

ex. 2,5,8,11,14,...

$$a = 2 \quad d = 3$$

A finite sequence is called a string

1,2,3,4 is a string with length 5

Empty string has length 0

$$f(n) = 1 + 2n \quad n = 1, 2, 3, \dots$$

$$f(1) = 1 + 2 * 1 = 3$$

$$f(2) = 1 + 2 * 2 = 5$$

$$f(3) = 1 + 2 * 3 = 7$$

$$f(n) = 3 * 2^n \quad n = 1, 2, 3, 4, \dots$$

$$f(1) = \dots = 6$$

$$f(2) = \dots = 12$$

$$f(3) = \dots = 24$$

$$f(4) = \dots = 48$$

$$a = 6 \quad r = 2$$

6, 12, 24, 48, ...

Another way to generate a sequence is by using recurrence relation

$$a_1, a_2, a_3, a_4, \dots = \{a_n\}$$

Define $\{a_n\}$ by $a_0 = 1 \quad a_n = a_{n-1} + 2 \quad n = 1, 2, 3, 4$

You get 1, 3, 5, 7, ...

ex. $a_0 = 1 \quad a_n = 2 * a_{n-1}$ for $n = 1, 2, 3, \dots$

$$a_1 = 2 * a_{1-1} = 2 * a_0 = 2 * 1 = 2$$

$$a_2 = 2 * a_{2-1} = 2 * a_1 = 2 * 2 = 4$$

1,2,4,8,16

Fibonacci Sequence

$$a_0 = 1 \quad a_1 = 1 \quad a_n = a_{n-1} + a_{n-2} \quad n = 2, 3, 4, 5, \dots$$

Closed formula

IF a closed formula exists, it's called a solution of a recurrence relation

$$a_0 = 1, a_n = 2 * a_{n-1} \quad n = 1, 2, 3$$

1,2,4,8,16

$f(n) = 2^n$ this is a closed formula/solution

Summations (adding up terms of a sequence)

ex. $\sum_{i=1}^4 a_i = a_1 + a_2 + a_3 + a_4$
i is the index 0 is the lower limit
4 is the upper limit
ex. $\sum_{i=0}^4 1 = 1 + 1 + 1 + 1 + 1$
ex. $\sum_{i=1}^4 i = 1 + 2 + 3 + 4 = 10$

Summation formula

****NEED TO MEMORIZE****

$$\sum_{k=0}^n a = (h + 1) * a$$

$$\sum_{k=0}^n ar^k = \frac{(ar^{n+1} - a)}{r - 1} = \frac{a(r^{n+1} - 1)}{r - 1} = \frac{a(1 - r^{n+1})}{1 - r}, r \neq 1$$

k formulas, look them up

other formulas from calculus