



*Multiple Independent
Levels of Safety &
Security (MILS):
High Assurance
Architecture*

*Gordon M. Uchenick
Sr. Mentor/Principal Engineer*



- To the FAA:
 - One failure per 10^9 (1 Billion) hours of operation
 - How long *is* a Billion hours? Do the math!
 - $1,000,000,000 \text{ hours} \times \frac{1 \text{ day}}{24 \text{ hours}} \times \frac{1 \text{ year}}{365.25 \text{ days}}$
 - 114,077 *YEARS!*
- For National Security Systems processing our most valuable data under most severe threat:
 - Failure is *Unthinkable*
- ***How do we implement systems that we can trust to be this robust?***

- *RTCA DO-178B, Software Considerations in Airborne Systems and Equipment Certification*
- *ARINC-653, Avionics Application Software Standard Interface*
- *ISO-15408, Common Criteria for Information Technology Security Evaluation*
- *DCID 6/3, Protecting Sensitive Compartmented Information Within Information Systems*



Assurance Certification Goals

Multiple Independent Levels Of
Safety And Security (MILS):
High Assurance Architecture

<i>Common Criteria</i> Basic Robustness (EAL3) Medium Robustness (EAL4+) High Robustness (EAL6+)	<i>MSLS / MLS Separation Accreditation</i> System High Closed Environment System High Open Environment Multi Level Separation
<i>DCID 6/3 Protection Level 5</i>	<i>Multi Nation Separation Accreditation</i>
<i>DO-178B Level A</i>	<i>Failure is Catastrophic</i>

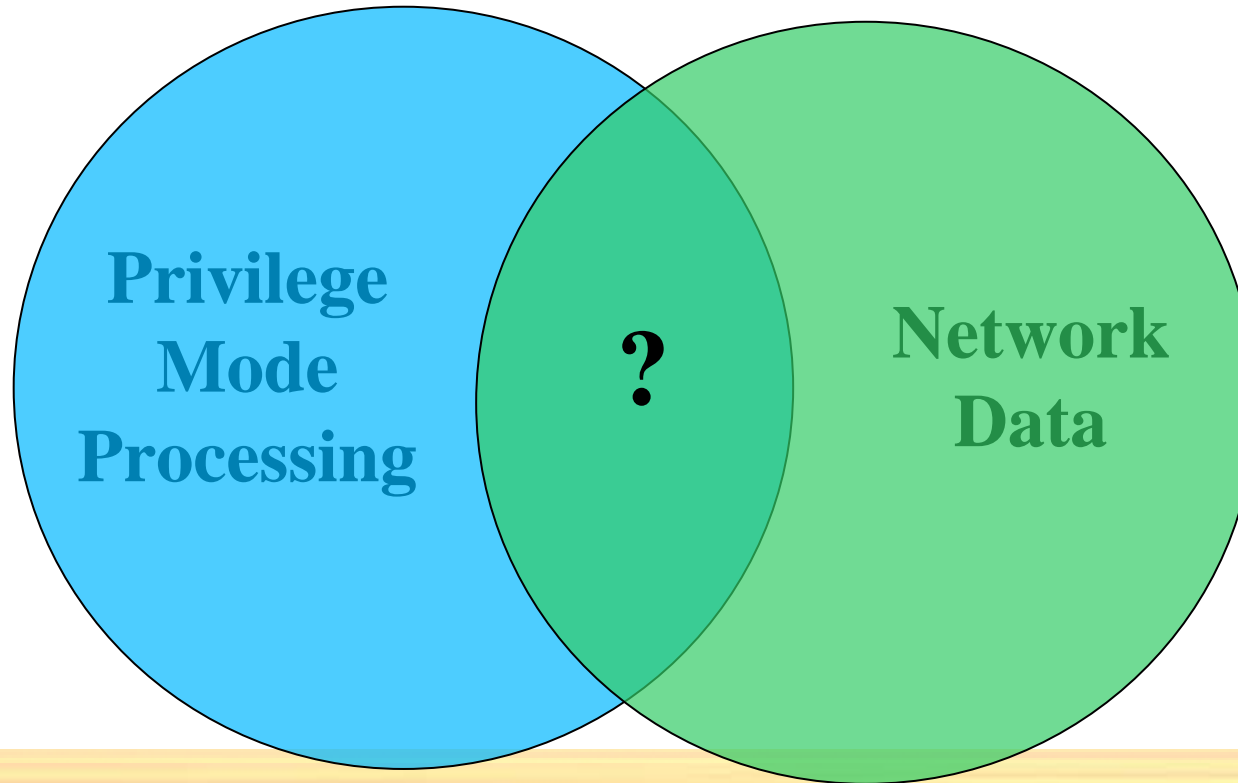


Fail-first, Patch-later

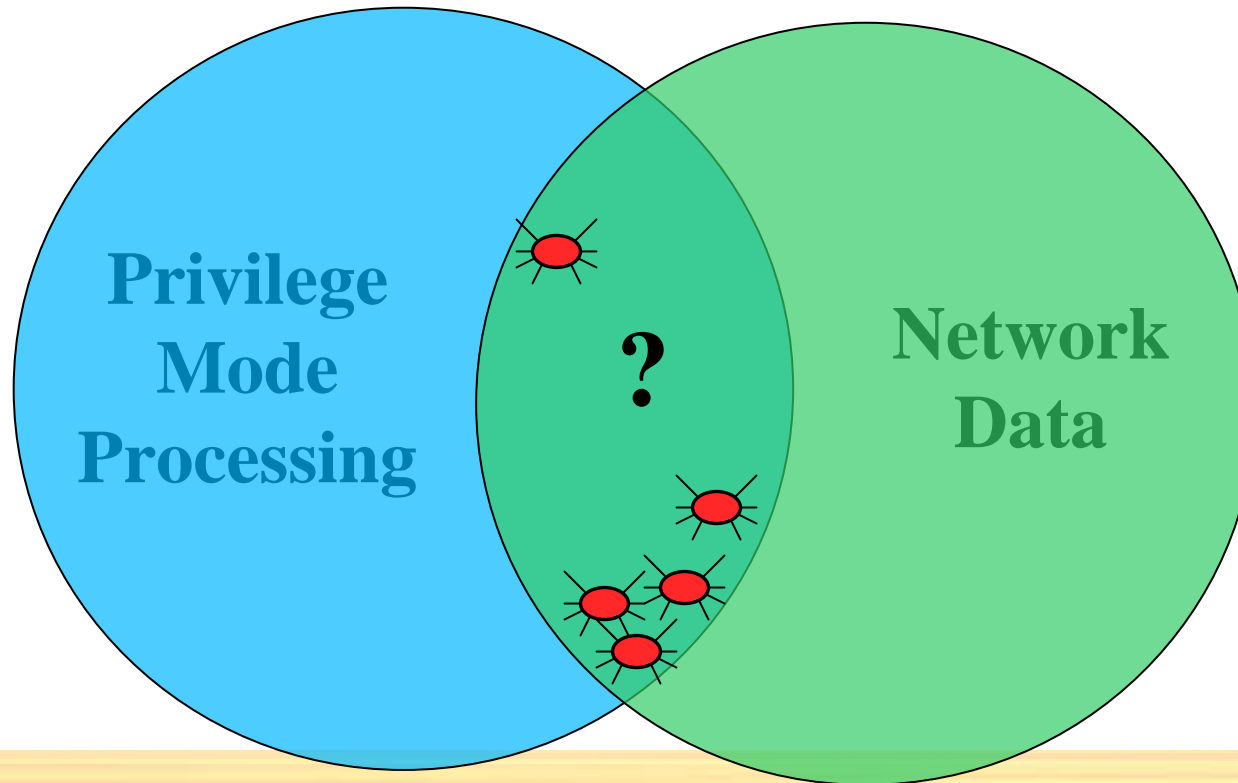
Multiple Independent Levels Of
Safety And Security (MILS):
High Assurance Architecture

- Most commercial computer security architectures
 - The result of systems software where security was an afterthought
 - Operating systems
 - Communications architectures
 - **Reactive** response to problems
 - Viruses, Worms, and Trojan Horses
 - Hackers and Attackers
 - Problems are only addressed **after** the damage has been done
- Inappropriate approach for mission critical systems
 - Does not safeguard information or the warfighter
 - **Proactive** measures are required to **prevent** damage

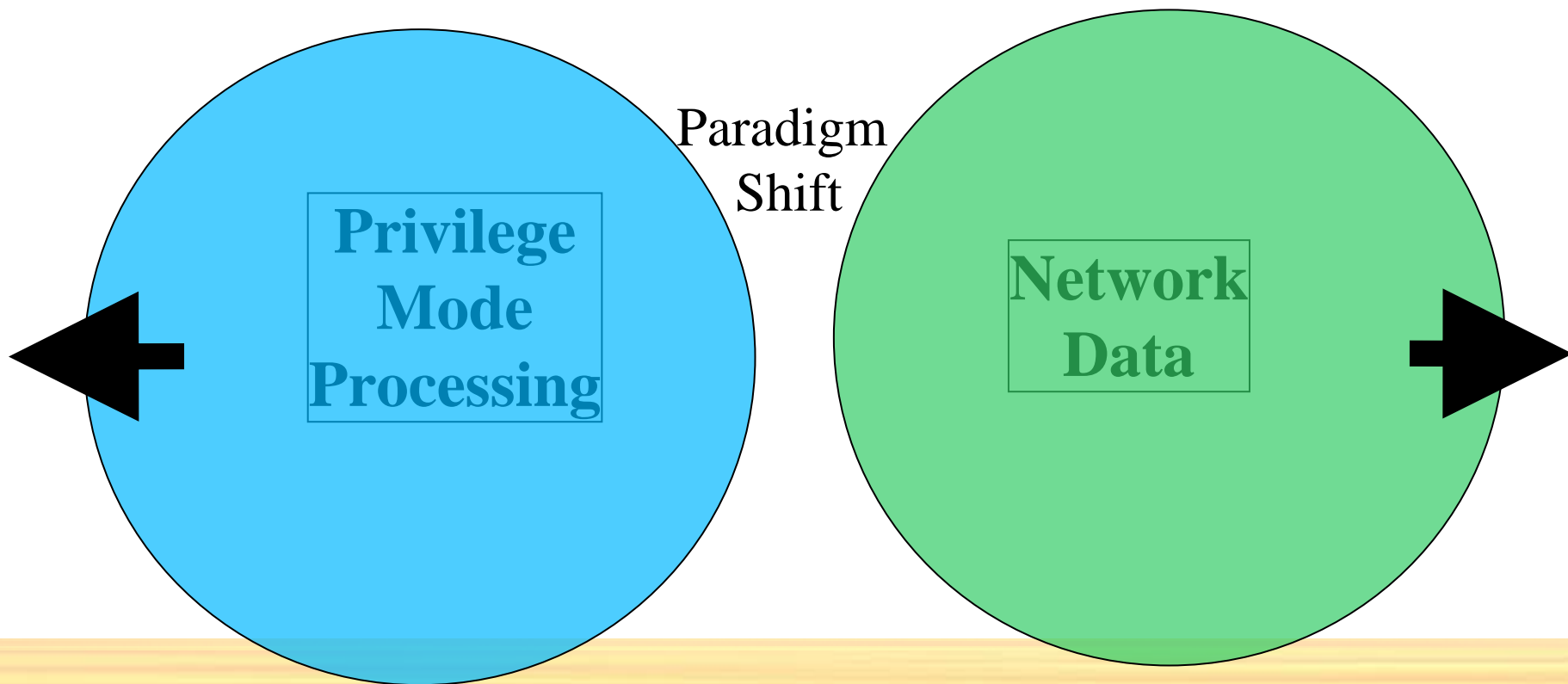
- **Reactive** approach failures:
 - How many PC anti-virus programs can detect or quarantine malicious device drivers?
 - *None!*
 - What can an Active-X web download do to your PC?
 - *Anything!*



**What happens when network data
is processed in privilege mode?**



Wild Creatures of the Net: Worms, Virus, . . .



**Under MILS Network Data and
Privilege Mode Processing are Separated**



*Where We've Been:
Starting Point for Architectural
Evolution*

Multiple Independent Levels Of
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Monolithic Applications

***User
Mode***

***MLS Requires
Evaluatable
Systems!***

***Monolithic
Application
Extensions***

Monolithic Kernel

Network I/O

Information Flow

Data isolation

Auditing

DAC

MAC

Device drivers

***Privilege
Mode***

Fault Isolation

Periods Processing

Kernel

Unevaluatable

Really very simple:

- Dramatically **reduce the amount** of *safety/security critical code*

So that we can

- Dramatically **increase the scrutiny** of *safety/security critical code*

Three distinct layers (John Rushby, PhD)

- **Separation Kernel**

- Separate process spaces (partitions)
- Secure transfer of control between partitions
- Really small: 4K lines of code

- **Middleware**

- Application component creation
- Provides secure end-to-end inter-object message flow
 - Device Drivers, File Systems, Network Stacks, CORBA, DDS

- **Applications**

- Implement application-specific security functions
 - Firewalls, Cryptomod, Guards, Mapplet Engine, CDS, Multi-Nation Web Server, etc.



The MILS Architecture (cont'd)

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Separation Kernel

- **Microprocessor Based**
 - Time and Space Multi- Threaded Partitioning
 - Data Isolation
 - Inter-partition Communication
 - Periods Processing
 - Minimum Interrupt Servicing
 - Semaphores
 - Synchronization Primitive's
 - Timers

And nothing else!

MILS Middleware

- **Traditional RTOS Services**
 - Device Drivers
 - File Systems
 - Token and Trusted Path
- **Traditional Middleware**
 - CORBA (Distributed Objects)
 - Data Distribution (Pub-Sub)
 - Web Services
- **Partitioning Communication System (PCS)**
 - Global Enclave Partition Comm
 - TCP, UDP, Rapid-IO, Firewire,
...
 - Partition Based Attestation

Safety and Security enforcing functions must be:

- **N**on-bypassable
 - Enforcing functions cannot be circumvented
- **E**valuatable
 - Enforcing functions are small enough and simple enough for mathematical verification
- **A**lways Invoked
 - Enforcing functions are invoked each and every time
- **T**amperproof
 - Subversive code cannot alter the enforcing data or functions



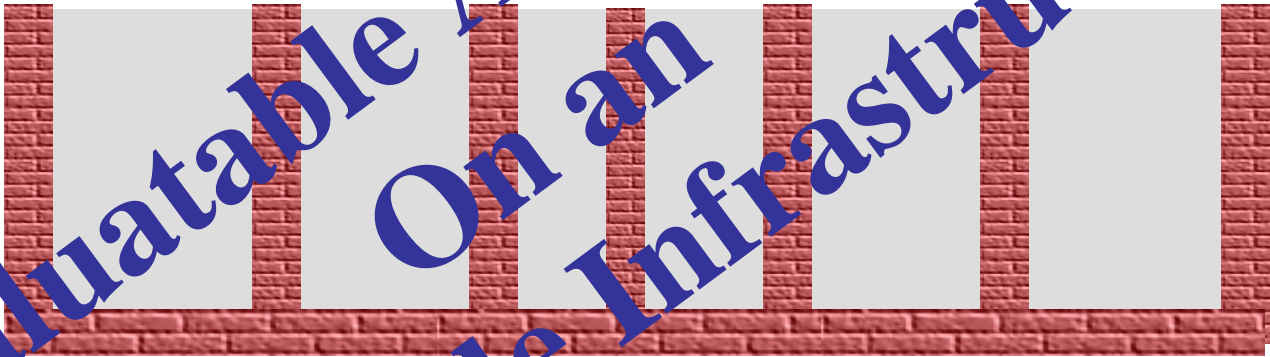
MILS Architecture Evolution

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Application
Modules



Rushby's
Middleware



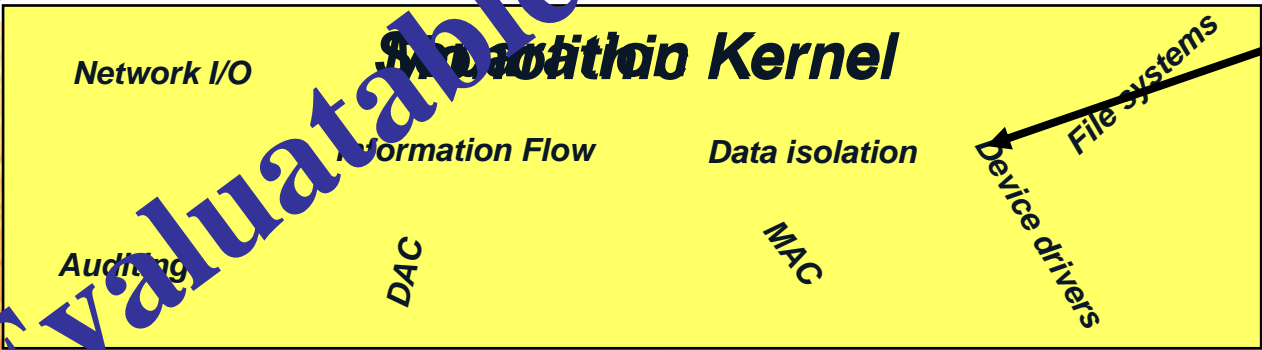
User
Mode

Appropriate
Mathematical
Verification

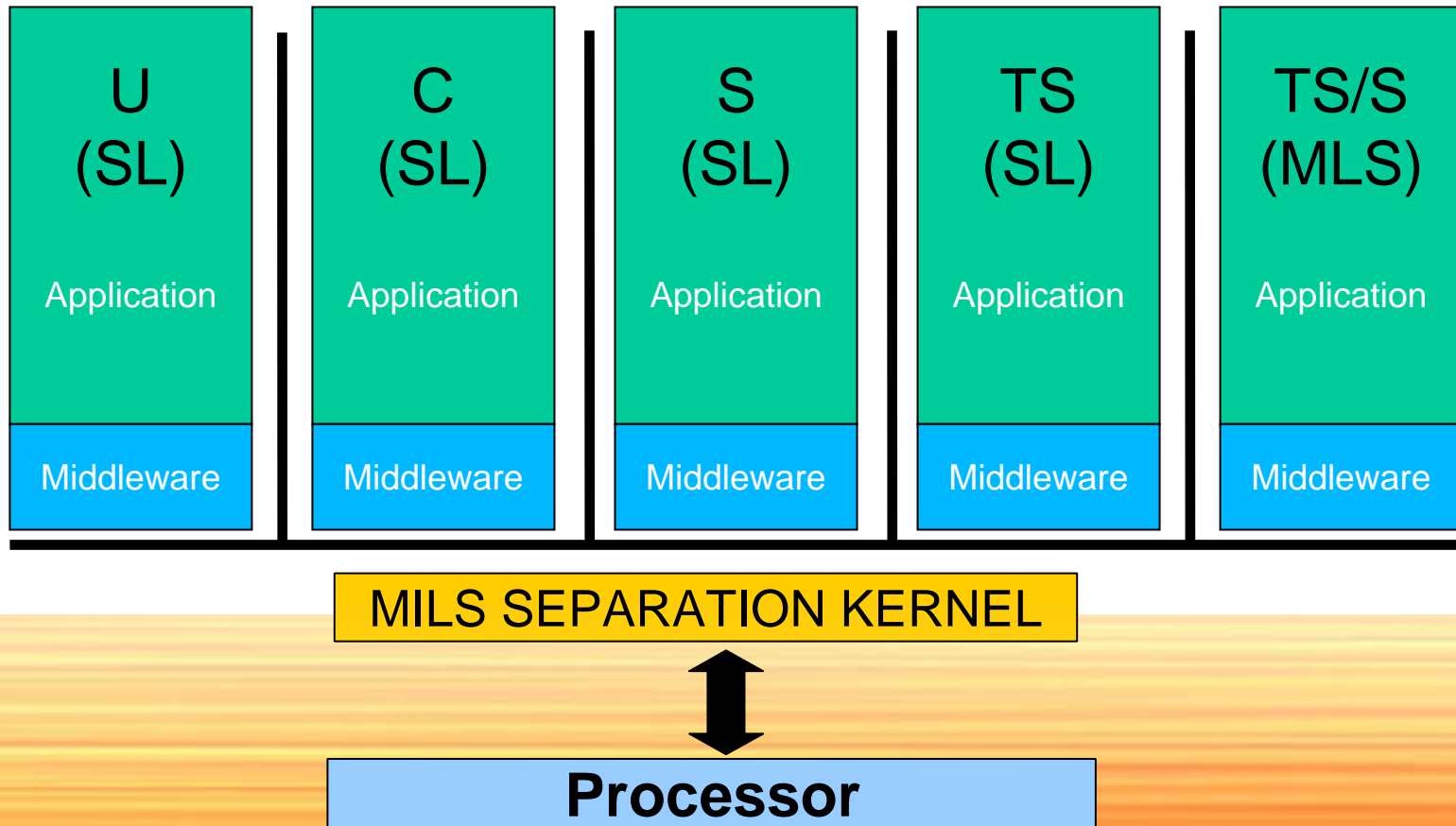
Fault Isolation

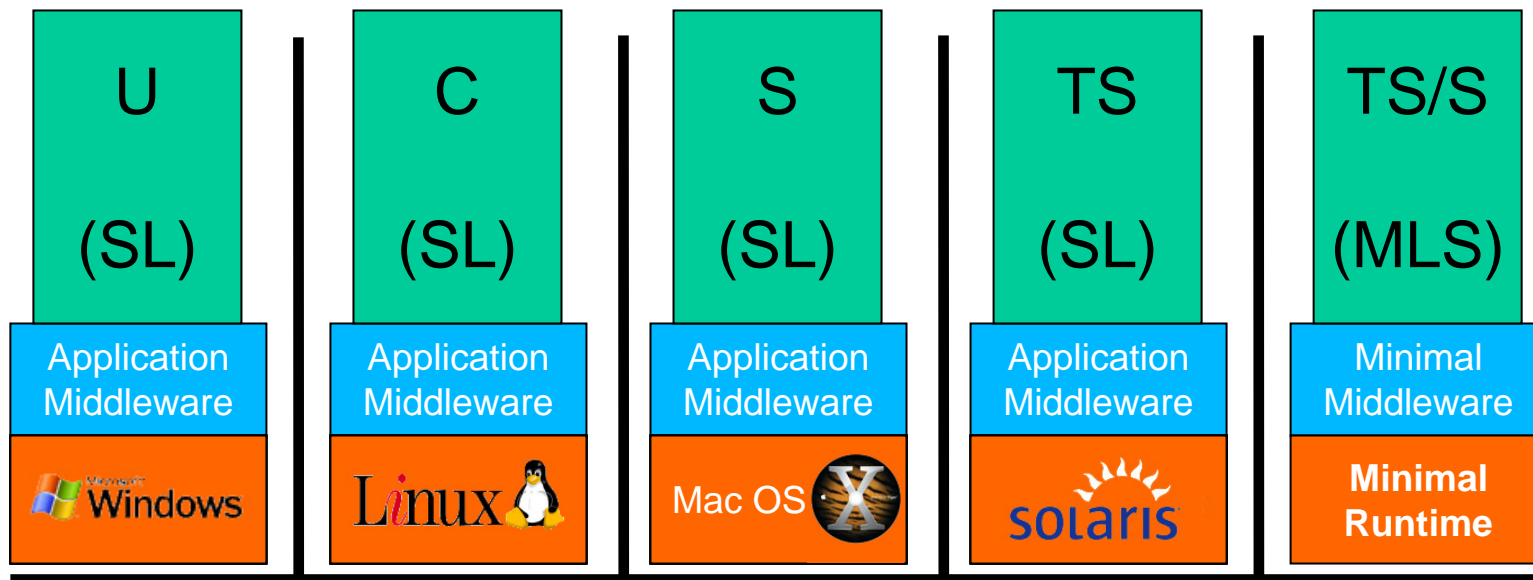
Periods Processing

Kernel



Privilege
Mode





A MILS Workstation? (later...)



Processor



Distributed Security Requirements

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- Extend single node enforcement to multiple nodes
- Do not add new threats to data Confidentiality or Integrity
- Enable distributed Reference Monitors to be **NEAT**
- Optimal inter-node communication
 - Minimizing added latency (first byte)
 - Minimizing bandwidth reduction (per byte)
- Fault tolerance
 - Infrastructure must have no single point of failure
 - Infrastructure must support fault tolerant applications



The Partitioning Communications System

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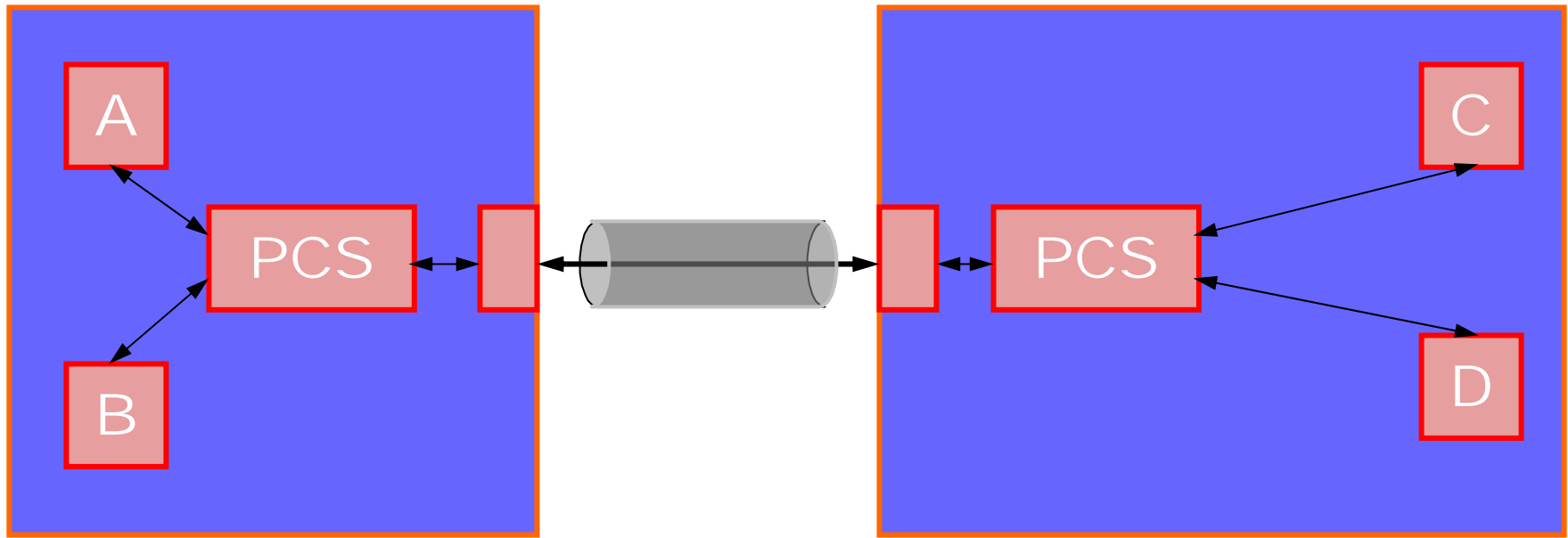
- The Partitioning Communications System (PCS) is communications middleware for MILS
- Always interposed in inter-node communications
- Interposed in some intra-node communications also
- Parallels Separation Kernel's policies

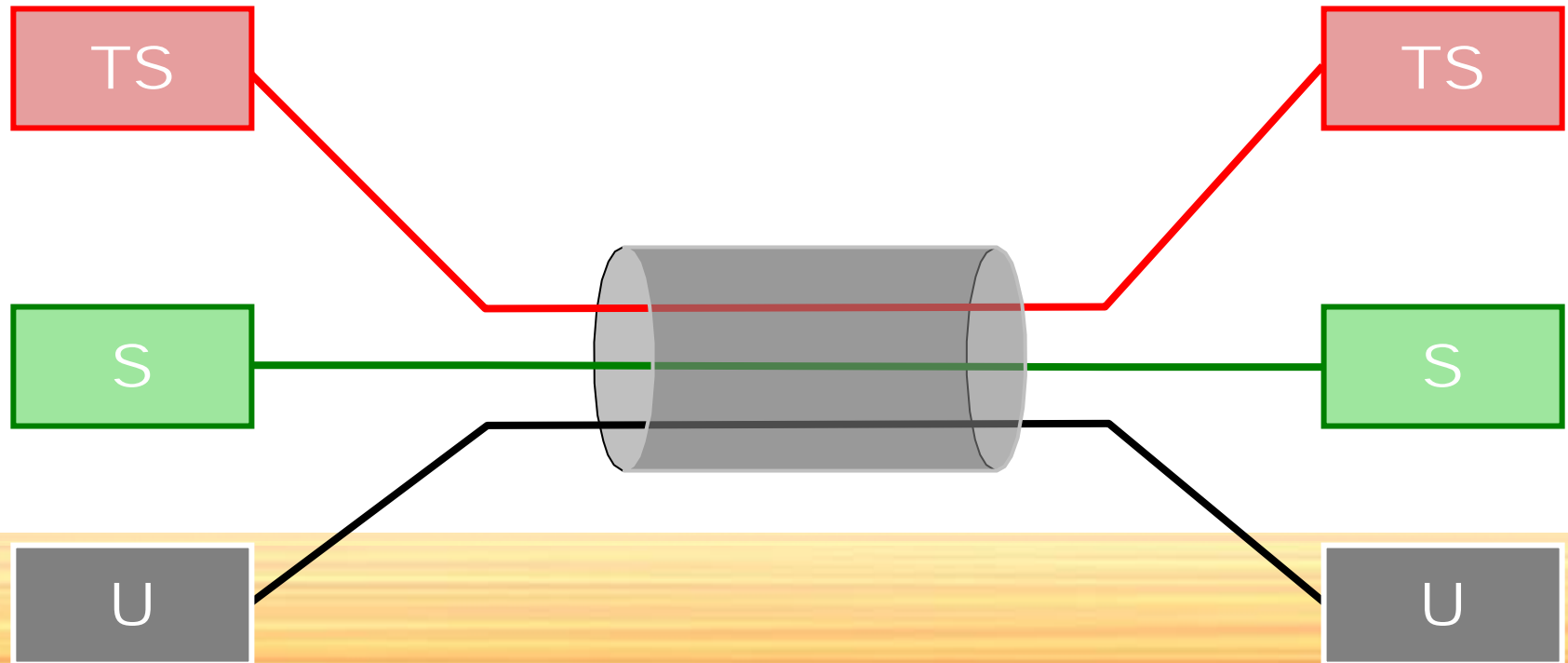


PCS Specific Requirements

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- Strong Identity
 - Nodes within enclave
- Separation of Levels/Communities of Interest
 - Need cryptographic separation
- Secure Configuration of all Nodes in Enclave
 - Federated information
 - Distributed (compared) vs. Centralized (signed)
- Secure Loading: signed partition images
- Secure Clock Synchronization
- Suppression of Covert Channels
 - Bandwidth provisioning & partitioning
 - Network resources: bandwidth, hardware resources, buffers



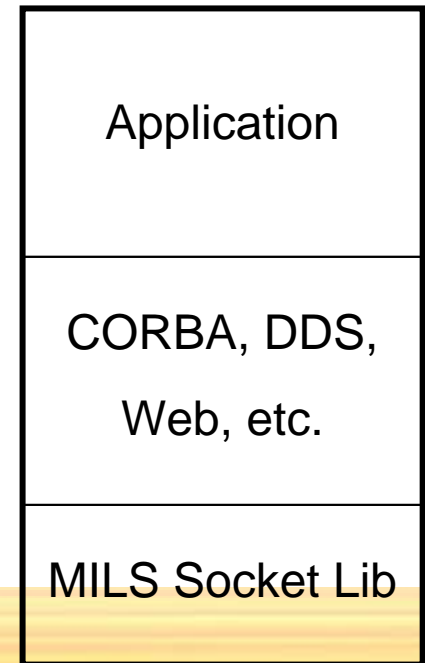


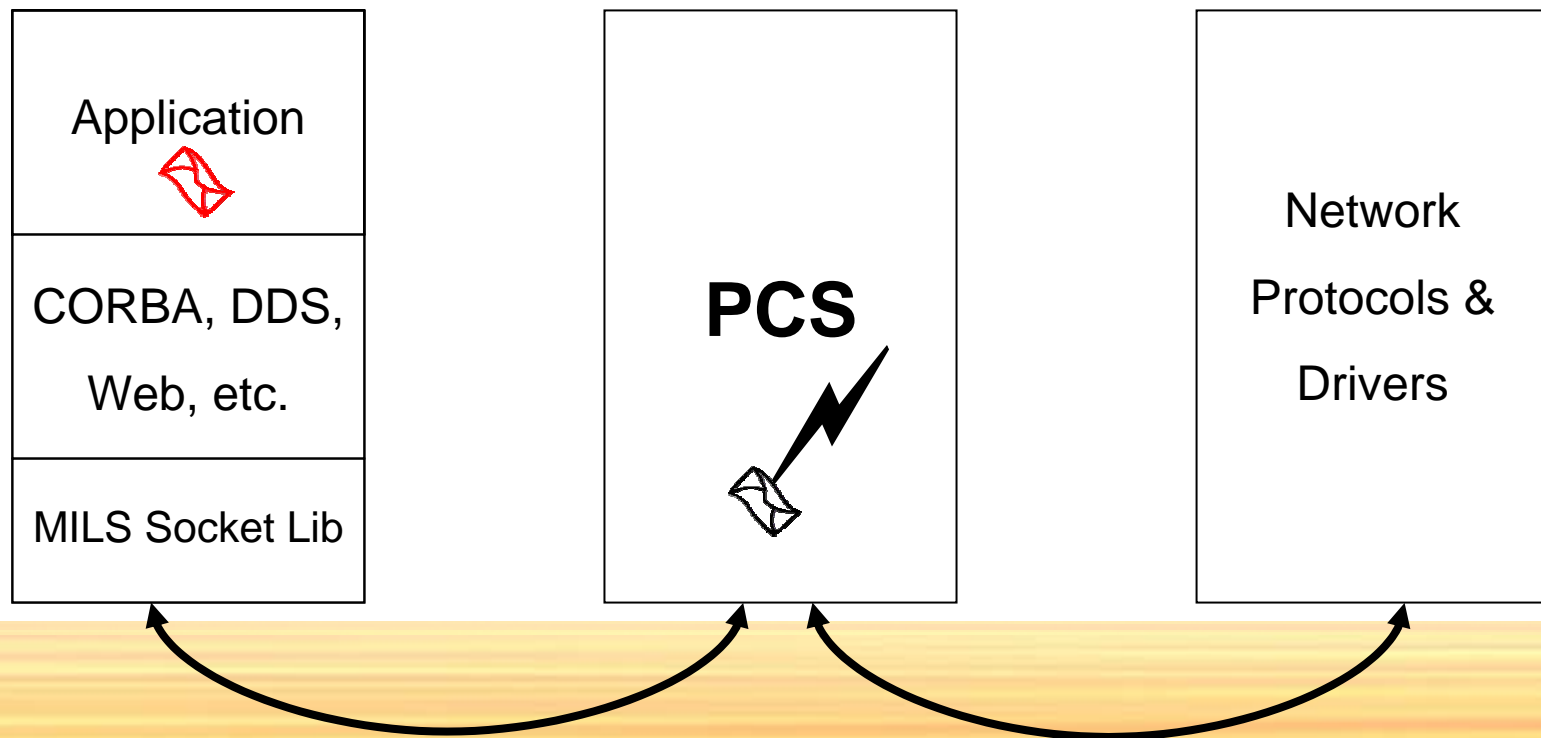


Network Middleware Libraries

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- Network middleware provides libraries for application use
 - e.g.,
 - Real-time CORBA
 - Data Distribution Service
 - DBMS libraries
 - Web-based libraries (.NET, Web Objects, etc.)
 - Run in application partitions
 - Provide application with higher level interface to network libraries (eg. Socket libraries)
- Some applications use socket libraries directly

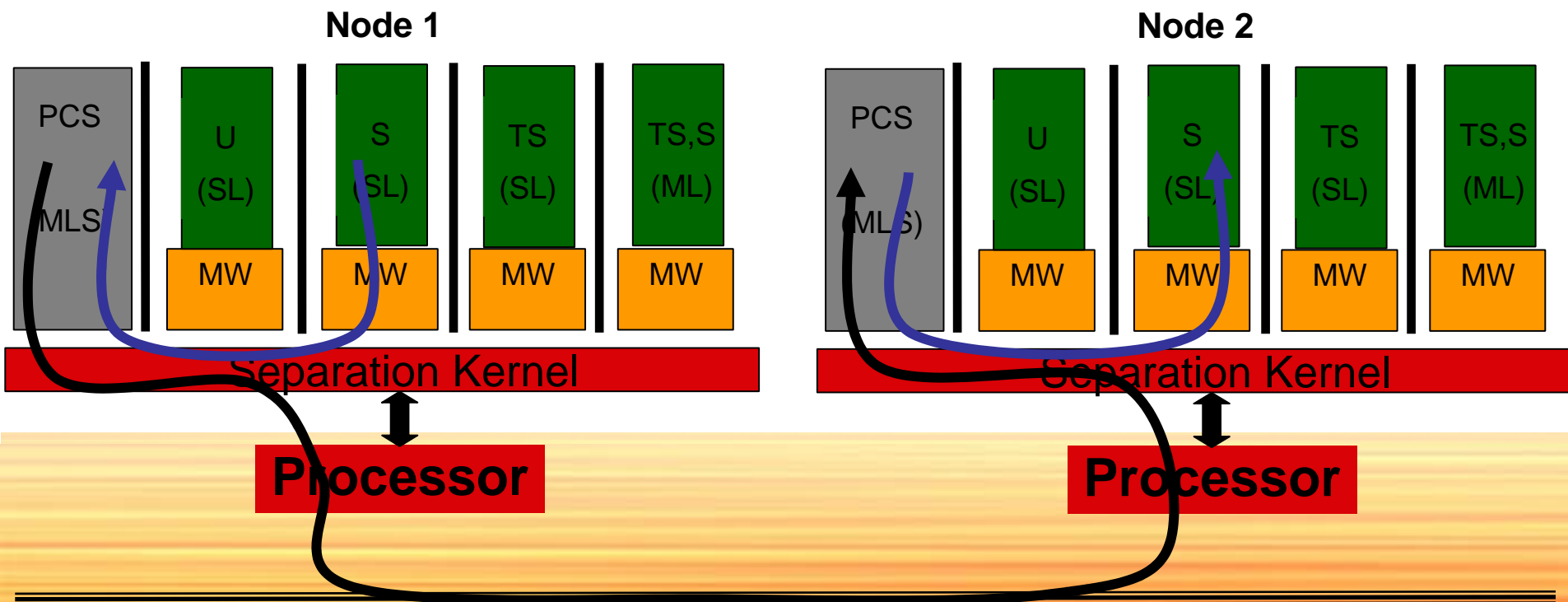






PCS Cross-Node Information Flow

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- Real-time CORBA can take advantage of PCS capabilities
 - Real-time CORBA + PCS = Real-time MILS CORBA
 - Additional application-level security policies are enforceable because of MILS SK and PCS foundation
- Real-time MILS CORBA represents a single enabling application infrastructure

- Synthesis yields an unexpected benefit
 - Flexibility of Real-time CORBA allows realization of MILS protection
 - **MILS is all about location awareness**
 - Well designed MILS system separates functions into separate partitions
 - Takes advantage of the MILS partitioning protection
 - **Real-time CORBA is all about location transparency**
 - The application code of a properly designed distributed system built with Real-time CORBA will not be aware of the location of the different parts of the system.
 - CORBA flexibility allows performance optimizations by rearranging what partitions each system object executes in.
 - System layout can be corrected late in the development cycle
- Combination of MILS and Real-time CORBA allows system designer
 - ***Rearrange system functions to take advantage of protection without introducing new threats to data confidentiality and integrity***

- OMG Data Distribution Specification
 - Data-centric publish-subscribe
- PCS protects DDS implementations from
 - Attack by other partitions
 - Network attacks
 - Covert channels
- DDS can take advantage of PCS capabilities
 - PCS + DDS = MILS DDS
 - Application-level security policies are enforceable because of MILS SK and PCS foundation



Web Services Overview

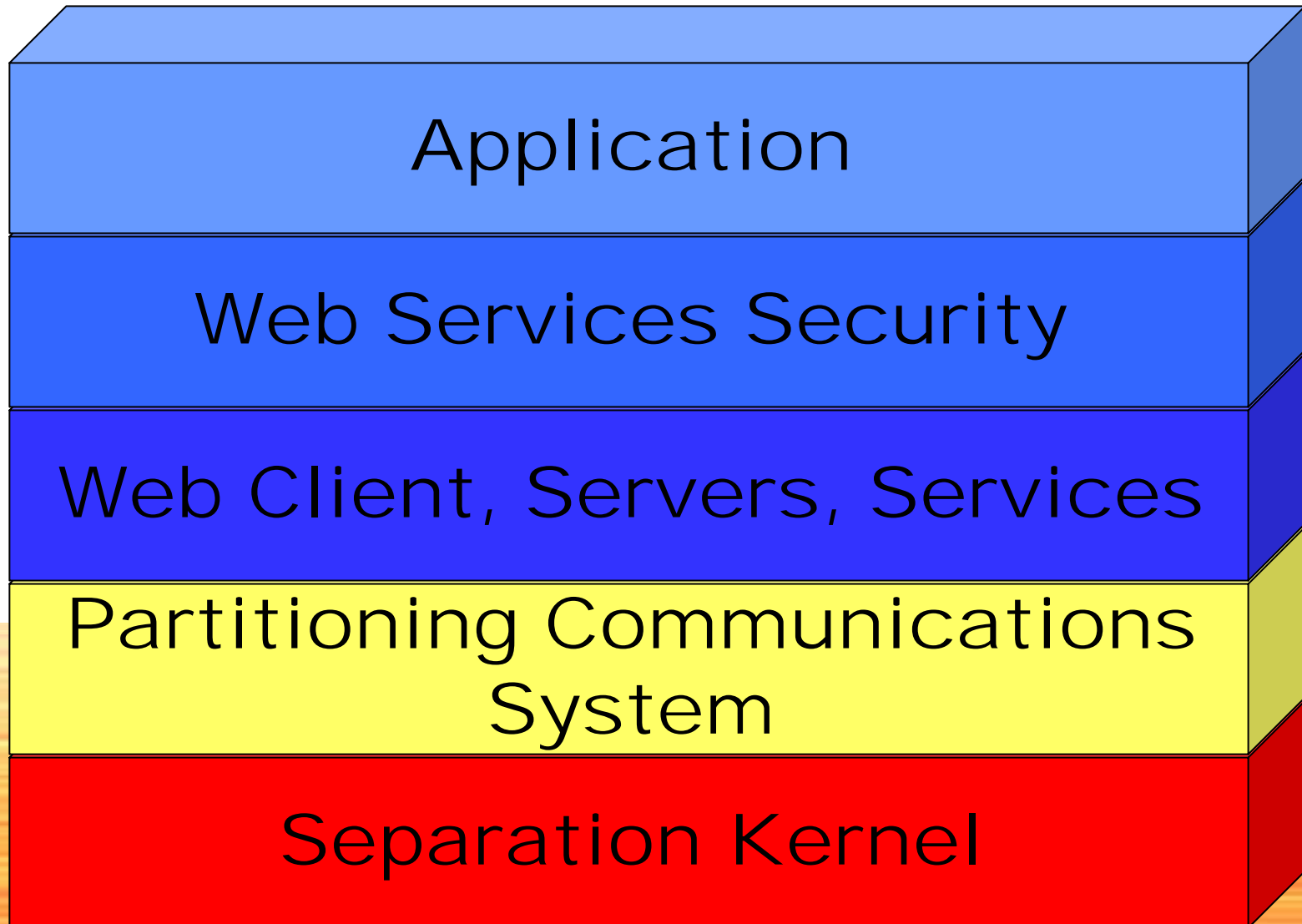
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- The Web is all about the user interface
- Web Services are all about providing dynamic services driven from and to feed the user interface
- Programmable application logic accessible using standard Internet protocols



Web Services Over PCS

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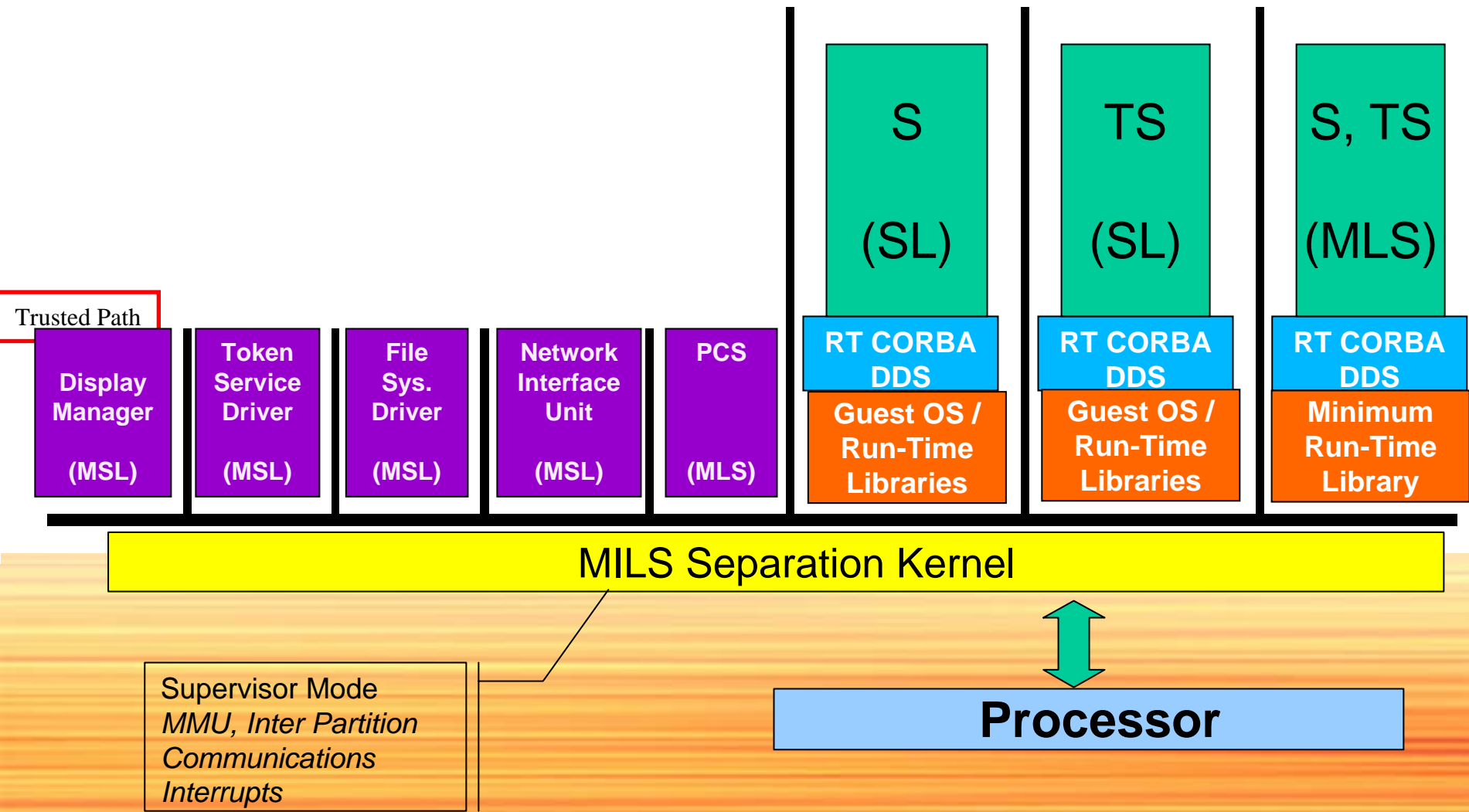




High Assurance MILS Workstation

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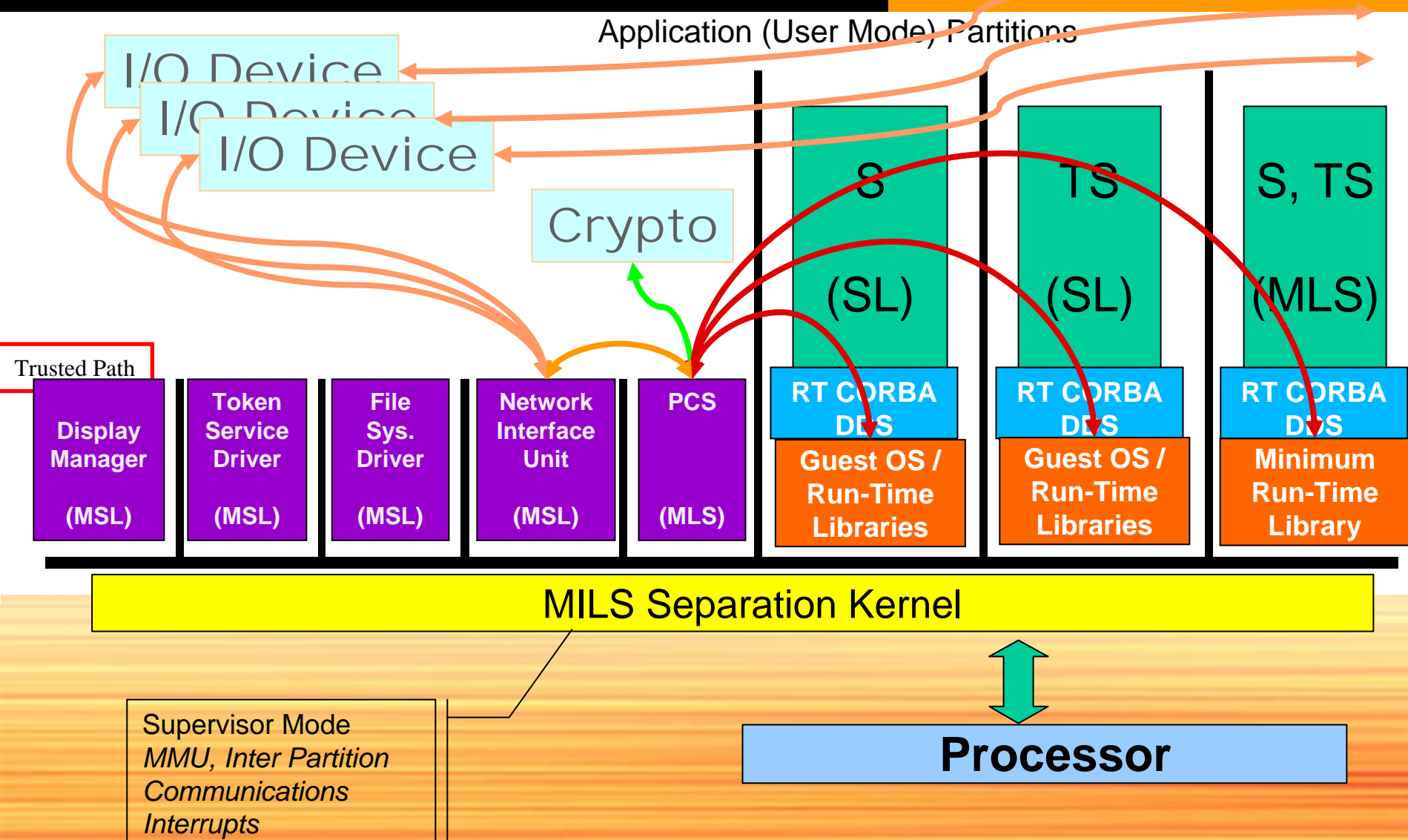
Application (User Mode) Partitions





MILS Workstation Network Access

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So that we can

- Dramatically **increase the scrutiny** of *safety/security critical code*

To make

- Development, certification, and accreditation more **practical, achievable, and affordable.**