

Report: File Operations Program

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1. Introduction

This MASM assembly program implements a **menu-driven file operations system** for DOS. It allows users to create, edit, clean, rename files, change file dates, list directory contents, and print file content. The program uses **DOS interrupts (INT 21h)** for all input/output and file operations.

The program demonstrates the use of **small memory model**, keyboard input handling, and basic file manipulation techniques in assembly language.

2. Memory Model

- The program uses the **Small Memory Model**:
 - Single **64KB Code Segment**
 - Single **64KB Data Segment**
 - Stack size: 256 bytes (.stack 100h)
 - This memory model is suitable for small programs that fit entirely in one segment.
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3. Program Structure

The program is **modularized into procedures** for each file operation. The main program displays a menu and calls the corresponding procedure based on user input.

3.1 Data Segment

- filename: Stores the original file name (your_name.txt)
- newfilename: Stores the new name for renaming (renamed.txt)
- menu_text: Menu options displayed to the user
- msg_*: Messages for success or error notifications
- kbd_buffer: DOS-style input buffer

- input_buffer: Buffer for reading file content
 - file_handle: Stores file handles
 - dta_buffer: Directory Table of Allocation buffer for directory listing
 - day, month, year: Variables for file date manipulation
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4. Algorithm and Logic

The program is a **menu-driven procedural program**. The **main loop** displays the menu, waits for user input, and executes the corresponding procedure.

4.1 Menu Options

1. Create File

- Deletes the file if it exists
- Creates a new empty file
- Uses DOS interrupts: 41h (delete), 3Ch (create), 3Eh (close)

2. Edit File

- Prompts the user for name and surname
- Opens the file in read/write mode (3Dh)
- Moves file pointer to the end (42h)
- Writes user input to file (40h)
- Adds newline

3. Clean File

- Deletes the file (41h)
- Recreates an empty file (3Ch)

4. Rename File

- Renames file using DOS interrupt 56h

5. Change File Date

- Prompts user to enter date (DD/MM/YYYY)

- Converts input to **DOS date format**
- Updates file date using interrupt 57h

6. List Directory Files

- Uses DOS **Directory Table of Allocation (DTA)**
- Find first file: 4Eh, Find next file: 4Fh
- Prints filenames

7. Print File Content

- Opens file (3Dh)
- Reads content byte by byte (3Fh)
- Prints each character to screen (02h)

5. Input/Output Handling

• Keyboard input

- Single character: 01h
- String input (DOS buffer): 0Ah

• Console output

- Display string: 09h
- Display single character: 02h

• File I/O

- Create: 3Ch
- Open: 3Dh
- Close: 3Eh
- Read: 3Fh
- Write: 40h
- Delete: 41h
- Rename: 56h

- Set date: 57h
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6. Error Handling

- Every file operation checks the **Carry Flag (CF)** to detect errors.
 - On error, a generic message "Error occurred!" is displayed.
 - Example: `jc create_error` jumps to error handler if the create operation fails.
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7. Helper Procedures

1. `read_two_digits`

- Reads two numeric characters from user input
- Converts them to decimal

2. `read_four_digits`

- Reads four numeric characters
 - Converts to decimal
 - Converts to **DOS date format** (year since 1980)
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8. Algorithmic Flow

1. **Initialize DS**
2. **Display Menu**
3. **Read User Option**
4. **Call Corresponding Procedure**
5. **Perform Operation (Create, Edit, Clean, etc.)**
6. **Return to Menu**
7. **Exit on Option 0**

Flowchart:

START

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Display Menu

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Read Option

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|– Option 1 → Create File

|– Option 2 → Edit File

|– Option 3 → Clean File

|– Option 4 → Rename File

|– Option 5 → Change File Date

|– Option 6 → List Directory

|– Option 7 → Print File

|– Option 0 → Exit

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Return to Menu (Loop)

9. Observations

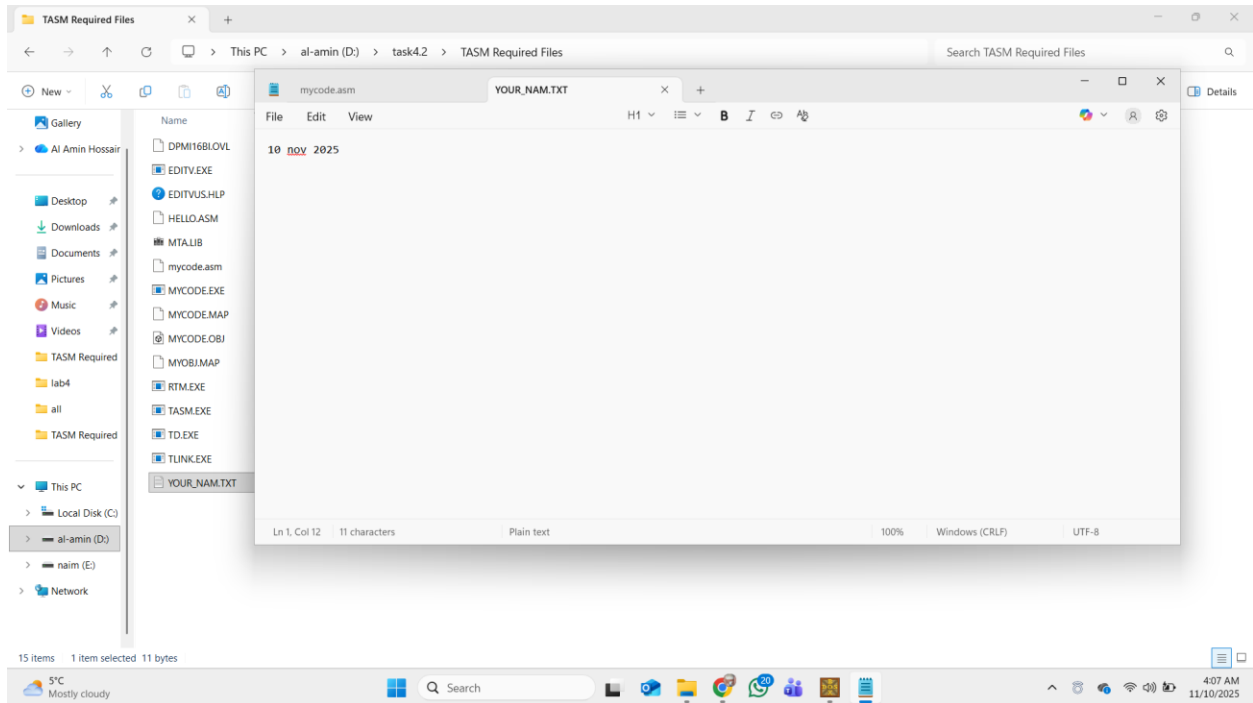
- Fully **DOS-based**, interrupt-driven, synchronous program.
- Uses **low-level file handling** without C library or OS abstractions.
- Input validation is minimal; expects numeric format for dates.
- Modular approach makes the program **maintainable**.

10. Conclusion

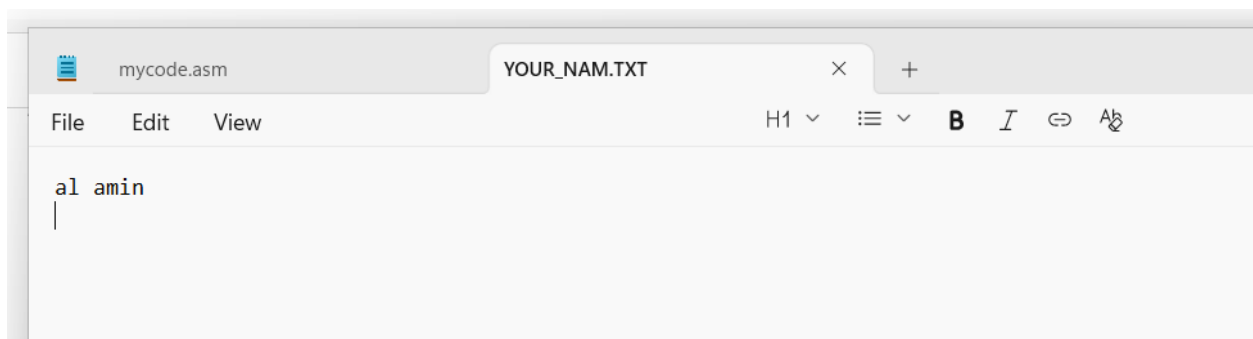
This program demonstrates:

- **File management in assembly** using DOS interrupts.
- **Procedural programming** and **modular design** in MASM.
- **Keyboard I/O and screen output handling.**
- **Directory listing, file renaming, and date manipulation.**

It can serve as a template for learning **low-level file operations, menu-driven programs,** and **assembly-based I/O.**



```
DOSBox 0.74-3, Cpu speed: 3000 cycle
D:\TASMRE~1>mycode
=== FILE OPERATIONS MENU ===
1 - Create file (your_name.txt)
2 - Edit file (add name and surname)
3 - Clean file content
4 - Rename file
5 - Change file date
6 - Print directory file list
7 - Print file content
0 - Exit
Choose option: 3
=== FILE OPERATIONS MENU ===
1 - Create file (your_name.txt)
2 - Edit file (add name and surname)
3 - Clean file content
4 - Rename file
5 - Change file date
6 - Print directory file list
7 - Print file content
0 - Exit
Choose option: _
```



DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...

Choose option: 2
Enter your name and surname: al amin
File edited successfully!

=== FILE OPERATIONS MENU ===
1 - Create file (your_name.txt)
2 - Edit file (add name and surname)
3 - Clean file content
4 - Rename file
5 - Change file date
6 - Print directory file list
7 - Print file content
0 - Exit

Choose option: S
=== FILE OPERATIONS MENU ===
1 - Create file (your_name.txt)
2 - Edit file (add name and surname)
3 - Clean file content
4 - Rename file
5 - Change file date
6 - Print directory file list
7 - Print file content
0 - Exit

Choose option: 2
Enter your name and surname: al aminS

XE