# Ignacio Guerra

Curriculum Vitae

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#### Education

2018–Present **Master of Digital Interactive Communication**, *U.N.R.*, Universidad Nactional de Rosario.

2006–2013 **Bachelor of Electronic Arts**, *U.N.T.R.E.F.*, Universidad Nacional de Tres de Febrero.

## Experience

2012-Present **Professor and Researcher**, UNTREF, Argentina.

Lead Professor of the following university assignments: Lab I, Hypermedia Technology, Electronic Image II, Electronic Image III and Non-linear languages.

Technologies used in subjects: HTML5, CSS3, JavaScript, Processing.

#### In Nayra

2019 **Developer**, SORORAS, Argentina.

Mobile first Webdoc based on podcast and audio testimonials.

Technologies Used: VueJs, HTML5, CSS3

2018-2019 **Developer**, COURIER ADMIN, Argentina.

Web based Courier administration platform to manage e2e courier activities business flow. Analysis, development and implementation of features and front-end development based in a React template dashboard, using Parse Server Baas.

Technologies Used: VueJs, NodeJs (Parse Server)

2017 Developer, CREA TU SÚPER DIA DEL NIÑO, Argentina.

Web game created for Cartoon Network's marketing campaign.

Technologies Used: HTML5, CSS3, JavaScript, PHP, MySQL

#### 2016 Developer, TRANSFORMA TU AVENTURA, Argentina.

Web browser based game for Transformers using HTML5 video algorithmically montages.

#### Technologies Used:

HTML5, CSS3, JavaScript, PHP, MySQL

### Before Nayra

#### Freelance

## 2009-2015 Developer, BackStory, P2B, Ebowe, Bunker3022, QuickMedia y MG54.

E2e web development: requirements analysis, design and programming. Animations, cartoons, using tons of complex JavaScript and CSS. Multimedia design.

#### Technologies Used:

HTML5, CSS3, JavaScript, jQuery, PHP, MySQL

## 2014 **Developer**, INTERTURIS, Argentina.

Transport ticket sales web and mobile app. Frontend and widgets development.

#### Technologies Used:

HTML5, CSS3, JavaScript, jQuery

## 2013-2015 **Developer**, HISTORY CHANNEL, TuHistory.com.

Web browser based apps and games with heavily optimized browser processes to achieve complex visuals adaptable to different devices.

#### Technologies Used:

HTML5, CSS3, JavaScript, jQuery, Processing, PHP, MySQL

## 2012 Developer, PLANETA OREO, Argentina.

Kids' ActionScript-based game for marketing campaign.

## Technologies Used:

ActionScript

#### 2011 **Animator**, OSDE, Argentina.

Animations design and full realization.

### MG54

2008 **Developer**, MG54, Buenos Aires.

ActionScript animations programming. Flash animations. Multimedial and interactions design.

Technologies Used:

Flash, ActionScript, HTML, JavaScrip

## Puertocity

2006-2007 **Developer**, Puertocity, Buenos Aires.

ActionScript animations programming. Flash animations. Multimedial and interactions design.

Technologies Used:

Flash, ActionScript, HTML, JavaScript

# Computer skills

Advanced JavaScript, CSS3, HTML5, VueJs

Intermediate React, PHP, MySQL

Basic Node, MongoDB

Others Git, Processing

# Languages

Spanish Native

English Intermediate

## Interests

- Digital art

- Swimming

# Benefits of hiring a Nayra Coop Partner

I am part of a team of developers established as a worker's co-op. Collaborative work and a horizontal and democratic organization enhance the creative and technical processes.

## Scalable teams

We can grow with your business, providing compatible resources and teams from our IT coop networks, with whom we have plenty of experience working together.

### Infrastructure

We have our own office and work in a comfortable, safe and properly equipped environment.

### Training and vision

We understand that this is an industry in continuous change and evolution. We take learning very seriously and we invest in constant training.