Sprint 1 Plan FitTrak

Trainers

Sprint Completion Date: 10/20/2019

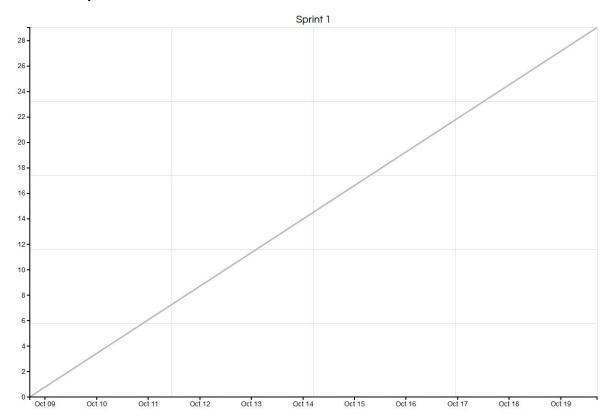
Revision #1

Revision Date: 10/09/2019

- Goal: Learn how to develop for Android and Web, set up the database and determine the user interface.
- User Stories:
 - As a team member, I want to become proficient in Android Studio and Web Development by learning together at the same pace.
 - Find resources on Android and web development utilizing the MEAN stack and share them with each other (~3 hours)
 - Practice creating different components at least an hour per day (~1 hour)
 - Share what we have learned with one another (~1 hour)
 - As a team member, I want to be able to set up and structure the data in such a
 way that the data structure is as flat as possible, making it easier to access and
 reference other objects
 - Have discussions on the best database we can use (~1 hour)
 - Plan the object fields and how we can reference other objects (~1 hour)
 - Draw the data structure on a whiteboard with examples of how the data can be accessed and how they can interact with each other (~1 hour)
 - As a user, I want to have a functional user interface that allows me to be able to use all the features of the app
 - Design a layout for the landing page (~3 hours)
 - Choose what features to include (~3 hours)
 - Design an aesthetically pleasing user interface (~3 hours)
- Team roles
 - Ryan Ng: Developer
 - Darren Eam: Scrum Master
 - o Brix Joshua Tanhueco: Developer
 - Vishal Vaddadhi: Developer
- Initial Task Assignment:
 - Ryan Ng
 - User Story: As a user, I want this app to be accessible on Android and the web
 - Initial Task: set up the Android development environment
 - o Darren Eam:
 - User Story: As a user, I want this app to be accessible on Android and the web
 - Initial Task: find resources on Android development
 - Brix Joshua Tanhueco:

- User Stories: As a user, I want to have a functional user interface that allows me to be able to find a trainer and keep track of the updates from the trainer as well as my own fitness tracking. As a user, I want this app to be accessible on Android and the web
 - Initial Task: Design the initial User Interface and set up the web development environment
- Vishal Vaddadhi:
 - User Stories: As a team member, I want to be able to set up and structure the data in such a way that the data structure is as flat as possible, making it easier to access and reference other objects
 - Initial Task: set up the database

Initial Burn Up Chart:



Initial Scrum Board:

| Story | Not Started | In Progress | Done |
|--|---|--|------|
| As a team member, I want to become proficient in Android Studio and Web Development by learning | | Find resources on Android and Web Development and share them together (all) | |
| | Practice creating different components at least an hour per day | | |
| together at the same pace. | Share what we have learned with one another | | |
| As a team member, I want to be able to set up and structure the data in such a way that | | Have discussions on the best database we can use (all) | |
| the data structure is as flat as possible, making it easier to access and reference other objects | | Draw the data structure on a whiteboard with examples of how the data can be accessed and how they can interact with each other. (all) | |
| As a user, I want to have a functional user interface that allows me to be able to use all the features of the app | | Design a layout for the landing page (Josh Tanhueco) | |
| | | Choose what features to include (all) | |
| | Design an aesthetically pleasing user interface | | |

• Scrum times:

- o Monday, 1:05pm 1:20pm
- o Wednesday, 11:45am 12:00pm (with the TA)
- o Friday, 1:05pm 1:20pm