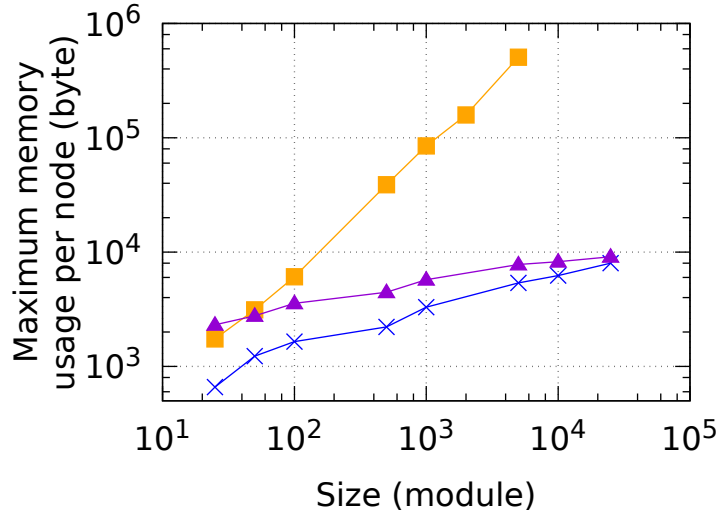
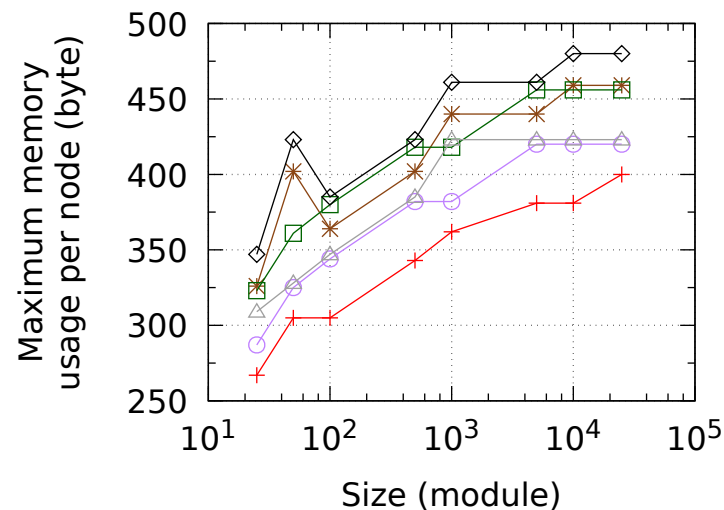


Maximum memory usage per node (algorithm variable + message queue)

Best algorithms (usage < 500 bytes)

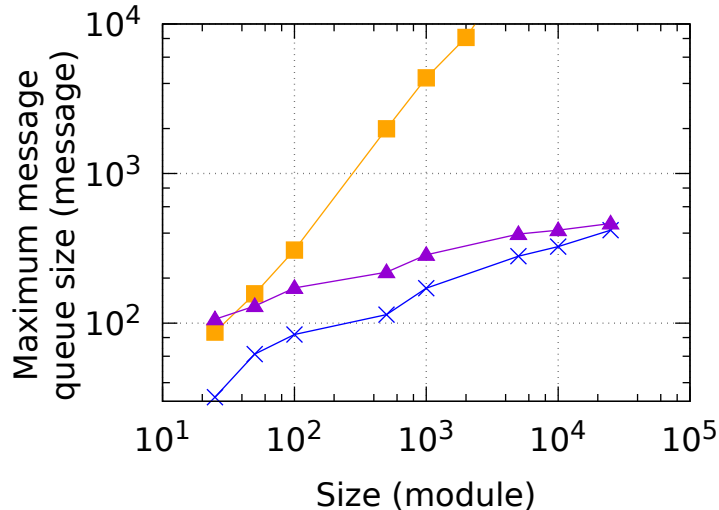
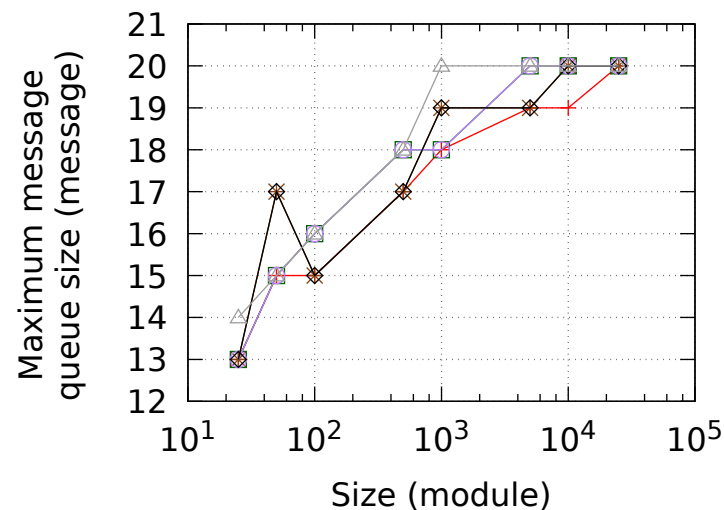
Worst algorithms (usage > 500 bytes)



Maximum message queue size

Best algorithms (queue length < 21)

Worst algorithms (queue length > 30)



Algorithms

- +— MIN-ID
- x— ABC-CENTER-V1
- *— ABC-CENTER-V2
- PC2LE
- TBCE
- ◇— 10-BFS-SUMSWEEP
- △— 10-BFS-RAND-SEQ
- ▲— 10-BFS-RAND-PAR