

(If I detect AI, I will punish you) Homework 1:

1) Implement functions for both single and double precision floating point:

- a) Create function to convert floating-point value to its bitwise representation.
- b) Create function to convert bitwise representation of floating-point value to an actual floating-point value.

2) Implement functions for both single and double precision floating point:

- a) Check if floating-point value is **finite** value. Refer to **isfinite** function in C++ language.
- b) Check if floating-point value is **any infinity** value. Refer to **isinf** function in C++ language.
- c) Check if floating-point value is **positive infinity** value.
- d) Check if floating-point value is **negative infinity** value.
- e) Check if floating-point value is **any zero** value.
- f) Check if floating-point value is **positive zero** value.
- g) Check if floating-point value is **negative zero** value.
- h) Check if floating-point value is **not a number** value.
- i) Check if floating-point value is **normal** value.
- j) Check if floating-point value is **subnormal** value.
- k) Check if floating-point value is signed. Refer to **signbit** function in C++ language.
- l) Classify floating-point value. See **fpclassify** function in C++ language.

3) Implement functions for both single and double precision floating point:

- a) To get an **absolute** value of floating-point value. Refer to **abs** function in C++ language.
- b) To get **min** of two values of floating-point value. Refer to **min** function in C++ language.
- c) To get **max** of two values of floating-point value. Refer to **max** function in C++ language.
- d) To **clamp** between two floating-point values. Refer to **clamp** function in C++ language.

4) Implement functions for both single and double precision floating point:

- a) Compare two floating-point values for **equality** with specified precision.
- b) Compare two arbitrary floating-point values for **equality**.
- c) Compare two floating-point values for through **less** operator with specified precision.
- d) Compare two arbitrary floating-point values through **less** operator.
- e) Compare two floating-point values for **greater** operator with specified precision.
- f) Compare two arbitrary floating-point values through **greater** operator.

5) Cover implemented functions through unit-testing with framework like Google Tests or Boost Tests

6) Compute decimal representation of:

- a) Compute decimal representation of **00111111000110011001100110011010** (*Little Endian*)
- b) Compute decimal representation of **01000010111101110011100110010011** (*Little Endian*)
- c) Compute decimal representation of **11000011010111101001110011001010** (*Little Endian*)

7) Provide a detailed response to the questions below:

- d) We have a floating-point variable **X**. Is it possible for expression **(X != X)** to be true?
- e) We have a floating-point variable **X**, we have expression **(Y = X * 0)**. Is it safe to assume that **Y** is always **0**?
- f) We have a floating-point variables **X** and **Y**. Is it possible for expression **((X + Y) == X)** to be true?
- g) We have a floating-point variables **X**, **Y** and **Z**. It is safe to assume that **((X + Y) + Z) == (X + (Y + Z))** is true?

For extra points:

- Implement **ceil**, **trunc**, and **floor** functions using only functions from the **first** and **second** block. Function must be covered with unit-test. Function must work correctly with all finite numbers that can be stored inside the single or double precision floating point.