# Nazibur Rahman Khan

Aspiring Java Developer | Web Development Enthusiast

# **Professional Summary**

Aspiring Java Developer with a strong foundation in object-oriented programming, data structures and web development. Hands-on experience in building interactive applications using Java, HTML, CSS, and JavaScript. Eager to contribute technical skills and problemsolving abilities to innovative software development projects.

# **Core Competencies:**

Java Development | OOP | Data Structures | Web Development | HTML | CSS | JavaScript | React.js | Git & GitHub

### **Technical Skills**

### **Programming & Development:**

- Core Java (OOP, Collections, Data Structures, Exception Handling)
- HTML, CSS, JavaScript,React.js
- DOM Manipulation & Event Handling

#### **Tools & Platforms:**

- Git & GitHub (for version control)
- IntelliJ IDEA / Eclipse (for Java development)
- VS Code (for web development)

#### **Soft Skills:**

- Problem-solving & Analytical Thinking
- Team Collaboration & Adaptability
- Strong Work Ethic

### **Education**

BCA (2025) - Siddharth Nagar University

Diploma in Mechanical Engineering (2020) – Prince Institute of Innovative Technology

High School (2015) - CBSE Board

# Internship

Web Development Intern | Unified Mentor (July 2024 - August 2024)

- Developed interactive web applications including a To-Do List and Calculator using HTML, CSS, and JavaScript.
- Applied front-end development techniques to create responsive, user-friendly interfaces.
- Gained practical experience working in a collaborative environment and honed problemsolving skills.

### **Projects**

- **Interactive To-Do List:** Built a dynamic web-based task management tool using HTML, CSS, and JavaScript.
- **Web Calculator:** Implemented DOM manipulation and event handling to create a functional, responsive calculator.
- Random Number Guess Game Java

Developed a console-based game where the user guesses a randomly generated number with hints for higher or lower values.

*Key skills:* Java, loops, conditionals, Math.random()

- Rock, Paper, Scissors Game – Java

Created an interactive game against the computer with random choice generation and win/loss tracking.

Key skills: Java, randomization, if-else logic, basic algorithms

# **Strengths**

Analytical mindset, Problem-solving, Work ethic, Adaptability, Team collaboration

### Languages

Hindi, English, Urdu