## Rapid Application Development (RAD)

## Introduction: Fraduction:

Rapid Application Development is a software development methodology that prioritizes rapid prototyping and iterative delivery over strict Planning and testing phases. Phases. of sub mitablitas new reterno.

## Key Features:

- 1. Prototyping: Continuous user feedback is gathered on working prototypes to refine functionality.
- 2. Iterative process: Development progresses through multiple cycles of designing, Prototyping and pefining.
- 3. Focus on Vser Involvement: User are ractively involved throughout the development process. · Limited focus on Scotability and long-te

## Phases of RAD:

- 1. Requirements planning. Quick gathering of essential requirements involving developers and users.
- 2. User Design: Collaborative workshops where users and developers create system prototypes.
- 3. Rapid Construction: Herative building of prototypes

Into Atunctional Systems siggA bigs 4. Cutover: Finalizing the product with testing developments and user training bigos Advantages:

Faster delivery of functional Software. · Careaters user satisfaction due to active involvement.

Flexibility to adapt atorchanging requirements. Challenges: of transport of support systems. Requires consistent user input and skilled · Limited focus on Scalability and long-term Phases of PAIS. plaming. 1. Requirements planning: Quick gathering of essential requirements involving developers and wers. 2. User Design: Collaborative workshops where wers and developers create system produtypes. 3. Rapid Construction: Florative building of proletypes