

NAZIBUR RAHMAN

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Jamalpur,Dhaka,Bangladesh



EDUCATION

B.Sc. in Information and Communication Technology
Mawlana Bhashani Science and Technology University

March 2022 – Present

- CGPA: 3.50*
- Current Status: 4th Year, 1st Semester

ONLINE JUDGES

Solved 1,300+ problems across multiple online judges demonstrating strong problem solving ability, data structures, and algorithmic thinking.

- Codeforces** : [nazibur175](#) (Max Rating 1560*, 1050+ problems solved.)
- Codechef** : [nazibur175](#) (Max Rating 1730*)
- UVA** : [nazibur175](#) (110+ problems solved.)
- Leetcode** : [Nazibur Rahman](#) (30+ problems solved.)
- StopStalk** : [Nazibur Rahman](#) (All in one.)

PARTICIPATIONS & AWARDS

Participated in 6 IUPC and numerous individual online programming contests. Some of them are-

- Kite Games Presents IUPC - SUST CSE Carnival 2024** (Rank - 49, Team Name : [MBSTU_NP_HARD](#))
- MIAKI Presents KUET IUPC 2025** (Rank - 87, Team Name : [BCS_Coders](#))
- Meta Hacker Cup 2024** (Round - 1, [Rank- 1962](#); Round - 2, [Rank - 3490](#));
- Breaking Code'23 Programming Contest, MBSTU** (Rank - 19, Team Name : [MBSTU_NP_HARD](#))
- MBSTU Junior IDPC 2022** (Rank - 3)

LANGUAGES

Bangla : Native

English : Professional

TECHNICAL SKILLS

- Programming Languages :**
 - Proficient : C, C++ (STL, OOP).
 - Familiar : Java, Python.
- Analytical :**
 - Critical thinking.
 - Strong knowledge on Data Structure and Algorithm and their applications.
- Web Development :**
 - HTML, CSS, JavaScript, SQL.
- Version Control :**
 - Git, GitHub.

PROJECTS

Hotel Management System |

01 2023 – 06 2023

- Language - C++
- Project Description :**

Built a C++ hotel management system using file handling to manage guest and room data, demonstrating strong understanding of structured programming and file I/O.

Ball Throwing Game |

01 2024 – 06 2024

- Language – C#
- Platform – Unity (Windows)
- Project Description:**

Developed a physics-based ball throwing game in Unity, showcasing expertise in game physics, input handling, and Unity scripting.

EXPERIENCE

Trainer/Instructor :

- I trained and mentored aspiring programmers in competitive programming techniques in my department.
- Conducted workshops and lectures to enhance problem-solving skills among students.
- Arrange programming contests for department juniors.