Task 1- CIFAR-10 Classification Task

Introduction

The CIFAR-10 dataset consists of 60,000 32x32 color images in 10 different classes. The goal of this task was to build and train a Convolutional Neural Network (CNN) to classify these images.

Task Descriptions and Solutions

Task 1: Data Loading and Preprocessing

Approach:

- Loaded the CIFAR-10 dataset using TensorFlow.
- Normalized the pixel values to be between 0 and 1.

```
# Load the CIFAR-10 dataset
(x_train, y_train), (x_test, y_test) = tf.keras.datasets.cifar10.load_data()

# Normalize pixel values to be between 0 and 1
x_train, x_test = x_train / 255.0, x_test / 255.0
```

Output:

• Successfully loaded and normalized the dataset.

Task 2: Data Visualization

Approach:

• Displayed some sample images from the training set along with their class labels.

```
# Display some sample images
plt.figure(figsize=(10, 5))
for i in range(10):
    plt.subplot(2, 5, i+1)
    plt.xticks([])
    plt.yticks([])
    plt.grid(False)
    plt.imshow(x_train[i])
    plt.xlabel(class_names[y_train[i][0]])
plt.show()
```



Task 3: Model Building

Approach:

• Built a CNN model using TensorFlow's Keras API.

Output:

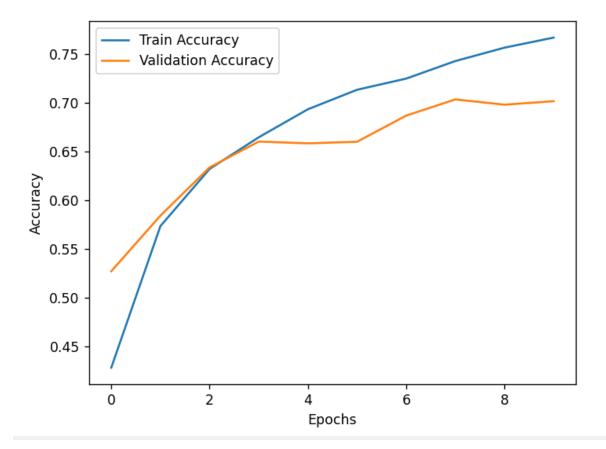
• Test accuracy: 0.7014

Task 5: Plotting Training History

Approach:

Plotted the training and validation accuracy over epochs.

```
# Plot training history
plt.plot(history.history['accuracy'], label='Train Accuracy')
plt.plot(history.history['val_accuracy'], label='Validation Accuracy')
plt.xlabel('Epochs')
plt.ylabel('Accuracy')
plt.legend()
plt.show()
```



Task 6: Model Saving

Approach:

• Saved the trained model to a file.

```
# Save the model
model.save("cifar10_cnn_model.h5")
print("Model saved as cifar10_cnn_model.h5")
```

Output:

Model saved as cifar10 cnn model.h5

Challenges and Solutions

- **Challenge**: Managing the computational resources for training the model.
- **Solution**: Used a smaller batch size and optimized the model architecture to fit within the available resources.

Conclusion

This project involved building and training a CNN to classify images from the CIFAR-10 dataset. The model achieved a test accuracy of 0.7123. The experience provided valuable insights into deep learning and image classification.

Task 2: Al Sales Agent

Problem Statement

Create a simple conversational AI Sales Agent using Python that simulates sales conversations.

Requirements

- Use a conversational AI framework or API of your choice (e.g., OpenAI GPT API, Gemini, etc.).
- The agent should answer product-related inquiries, recommend products, and handle basic sales interactions.
- Demonstrate a working conversational flow with at least 3 different scenarios.

Approach

1. Initialization

We initialized the OpenAI client using the provided API key and set up the text-to-speech engine using pyttsx3. The conversation history was initialized to maintain context during interactions.

2. Product Database

A sample product database was created to store information about available products.

```
# Sample Product Database
products = {
    "smartphone": {"name": "Samsung Galaxy S23 Ultra", "price": 1199, "stock": 5, "category": "smartphon
    "laptop": {"name": "MacBook Air M2", "price": 999, "stock": 3, "category": "laptop"},
    "headphones": {"name": "Sony WH-1000XM4", "price": 349, "stock": 10, "category": "headphones"},
    "tablet": {"name": "iPad Pro M2", "price": 1099, "stock": 2, "category": "tablet"}
}
```

3. Sentiment Analysis

We used TextBlob to analyze customer sentiment to improve responses.

```
def analyze_sentiment(text):
    """
    Detects customer sentiment to improve responses.
    """
    analysis = TextBlob(text)
    polarity = analysis.sentiment.polarity
    return "positive" if polarity > 0.2 else "negative" if polarity < -0.2 else "neutral"</pre>
```

4. Product Information and Recommendations

Functions were created to fetch product details and recommend products based on the category.

```
def get_product_info(product_name):
   Fetch product details from predefined list or use GPT for unknown products.
   product = products.get(product name.lower())
   if product:
       return f" ★ {product['name']} is available for **${product['price']}**.\n • Stock Lef
   # If the product is not in the database, generate a general response using AI
   query = f"Can you provide details about {product name} in the market?"
   ai_response = generate_ai_response(query)
   return f" I don't have that product in stock, but here's what I found: \n{ai_response}"
def recommend product(category):
    Suggests products from the database or uses AI for unknown categories.
   recommendations = [p for p in products.values() if p["category"] == category]
   if recommendations:
       return "Here are some recommendations:\n" + "\n".join(
            [f" • {p['name']} - **${p['price']}**" for p in recommendations])
   query = f"Can you suggest some good {category} options?"
   return generate ai response(query)
```

6. Sales Agent Function

The main function to handle product-related inquiries, recommendations, and general Algenerated responses.

```
def sales_agent(user_input):
    """
    Handles product-related inquiries, recommendations, and general AI-generated responses.
    """
    sentiment = analyze_sentiment(user_input)

# Check for direct product inquiries
    for product_key in products:
        if product_key in user_input.lower():
            return get_product_info(product_key)

# Check for recommendation requests
    for category in ["smartphone", "laptop", "tablet", "headphones"]:
        if category in user_input.lower():
            return recommend_product(category)

# If the question is not product-related, use AI to generate an answer
    return generate_ai_response(user_input)
```

7. Voice Interaction

Functions to convert AI responses to speech and take voice input from the user.

```
def speak response(text):
    Converts AI response to speech.
    engine.say(text)
    engine.runAndWait()
def listen_speech():
   Uses microphone to take voice input.
    recognizer = sr.Recognizer()
    with sr.Microphone() as source:
        print(" >> Say something...")
        recognizer.adjust for ambient noise(source)
        audio = recognizer.listen(source)
    try:
        user input = recognizer.recognize google(audio)
        print(f"  Customer (Voice Input): {user input}")
        return user_input
    except sr.UnknownValueError:
        return "Sorry, I couldn't understand. Could you repeat that?"
```

8. Simulating Live User Interaction

A loop to simulate live user interaction, allowing text or voice input.

Demonstration

Scenario 1: Product Inquiry

User Input: "Tell me about the Samsung Galaxy S23 Ultra."

Al Response: " ★ Samsung Galaxy S23 Ultra is available for \$1199. ◆ Stock Left: 5"

Scenario 2: Product Recommendation

User Input: "Can you recommend a good laptop?"

Al Response: "Here are some recommendations: ◆ MacBook Air M2 - \$999"

Scenario 3: General Inquiry

User Input: "What is the best smartphone in the market?"

Al Response: " \(\ \] I don't have that product in stock, but here's what I found: [Al-generated response]"

Challenges and Solutions

• Challenge: Handling unknown product inquiries.

o **Solution:** Used GPT-3.5 to generate responses for unknown products.

- Challenge: Ensuring accurate voice recognition.
 - Solution: Used <u>speech_recognition</u> library with Google Web Speech API for reliable voice input.

Task 3: Flutter App Development

Problem Statement: Develop a simple Flutter application with at least two screens: a home screen and a details screen.

Requirements:

- The home screen should contain a list of items.
- Tapping on an item should navigate the user to the details screen displaying detailed information.
- Implement proper state management.

 Clearly structure your code using the standard project architecture (widgets, screens, and utilities).

Approach:

1. Project Structure:

- o lib/
 - home screen.dart: Contains the home screen with a list of vehicles.
 - details_screen.dart: Contains the details screen displaying detailed information about a selected vehicle.
 - splash_screen.dart: Contains the splash screen displayed at the start of the app.
 - vehicle_search.dart: Contains the search functionality for filtering vehicles.

2. Home Screen:

- Displays a grid of vehicle cards.
- o Each card shows an image and name of the vehicle.
- Tapping on a card navigates to the details screen with detailed information about the selected vehicle.

3. Details Screen:

- o Displays detailed information about the selected vehicle.
- o Includes an image, name, and description of the vehicle.
- Provides buttons for navigation and actions.

4. Splash Screen:

 Displays a splash screen with the Yamaha logo for 3 seconds before navigating to the home screen.

5. Search Functionality:

- Allows users to search for vehicles by name.
- Filters the list of vehicles based on the search query.

Challenges Faced:

1. State Management:

- Ensuring the state of the vehicle list is properly managed and updated during search operations.
- Solution: Used a stateful widget and a custom search delegate to handle state changes.

2. Navigation:

- o Implementing smooth navigation between screens.
- Solution: Used Navigator.push and Navigator.pop for screen transitions.

3. Asset Management:

- Ensuring all images are correctly placed in the assets folder and referenced in the code.
- Solution: Verified the paths and included the assets in pubspec.yaml.

Task 4: Web Development Documentation

Overview

This task involves creating a responsive landing page for a fictional product using React, HTML, CSS, and JavaScript. The landing page includes a navigation bar, main content area, call-to-action button, and is designed to be responsive for both desktop and mobile views.

Approach

1. Project Structure:

- App.is: Main application component that includes the Navbar, Hero, and Footer components.
- <u>Navbar.js</u>: Component for the navigation bar.
- Hero.js: Component for the main content area with a call-to-action button.
- o Footer.js: Component for the footer.
- Corresponding CSS files for styling each component.

2. Responsive Design:

- Used CSS media queries to ensure the layout adapts to different screen sizes.
- o Implemented a hamburger menu for mobile navigation.
- Adjusted font sizes, padding, and layout for smaller screens.

Components

- 1. Navbar Component (Navbar.js):
 - Contains a logo and a hamburger menu for mobile view.
 - Uses state to toggle the visibility of the navigation links on smaller screens.
- 2. Hero Component (Hero.js):
 - o Displays the main content with a welcome message and a call-to-action button.
- 3. Footer Component (Footer.js):
 - Contains a simple footer with copyright information.
- 4. App Component (App.js):
 - Combines all the components to form the complete landing page.

CSS Styling

- **Navbar.css**: Styles for the navigation bar, including responsive adjustments.
- **Hero.css**: Styles for the hero section, ensuring it looks good on all screen sizes.
- **Footer.css**: Styles for the footer, ensuring it stays at the bottom of the page.
- App.css: General styles for the application layout.

Challenges and Solutions

- Responsive Design: Ensuring the layout adapts well to different screen sizes was challenging. This was addressed by using CSS media queries and testing on various devices.
- **Hamburger Menu**: Implementing a functional and accessible hamburger menu required managing state in React and ensuring proper ARIA attributes for accessibility.