

# Practitioners' insights on machine-learning software engineering design patterns: a preliminary study

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**Abstract**—Machine-learning (ML) software engineering design patterns encapsulate reusable solutions to commonly occurring problems within the given contexts of ML systems and software design. These ML patterns should help develop and maintain ML systems and software from the design perspective. However, to the best of our knowledge, there is no study on the practitioners' insights on the use of ML patterns for design of their ML systems and software. Herein we report the preliminary results of a literature review and a questionnaire-based survey on ML system developers' state-of-practices with concrete ML patterns.

**Index Terms**—Machine Learning, Design Patterns, Systematic Literature Review, Questionnaire Survey

## I. INTRODUCTION

Practitioners and researchers study best practices to design ML application systems and software to address quality and constraint problems. Such practices are often formalized as ML software engineering design patterns (hereafter, ML patterns), which encapsulate reusable solutions to address common problems within the given contexts of ML systems and software design. ML patterns should be useful for the development and maintenance of ML systems and software from the design perspective. However, a systematic study on how practitioners perceive and utilize ML patterns in the design of ML systems and software has yet to be conducted.

Herein we report the preliminary results of a literature review and a questionnaire survey on the practice and ML patterns. Section II describes our literature review and identified ML patterns. Section III describes our survey. Section IV summarizes related works. Section V concludes this paper.

## II. ML SOFTWARE ENGINEERING DESIGN PATTERNS

In [1], we performed a multivocal literature review of both formal literature and gray literature to collect software engineering patterns for ML application systems and software design. We extracted 33 ML design pattern candidates from 32 scholarly documents and 48 gray documents [1]. In this paper, we (including industrial ML developers) additionally reviewed the candidates from the viewpoint of practical usefulness, and identified 15 ML patterns. These patterns are grouped into three categories (Table I): ML systems topology patterns that define the entire system architecture, ML system programming patterns that define the design of particular component, and ML system model operation patterns that focus on ML models.

TABLE I  
IDENTIFIED ML PATTERNS

ID	Pattern name	Quality
Category: Topology		
$P_1$	Different Workloads in Different Computing Environments [4], [5]	E, M
$P_2$	Distinguish Business Logic from ML Models [6], [7]	M
$P_3$	ML Gateway Routing Architecture [6]	C, M
$P_4$	Microservice Architecture [7]–[9]	C, M, P
$P_5$	Lambda Architecture [10]–[12]	E, R
$P_6$	Kappa Architecture [13]	E, R
Category: Programming		
$P_7$	Data Lake [7], [10], [14], [15]	E, C, M
$P_8$	Separation of Concerns and Modularization of ML Components [16]	M
$P_9$	Encapsulate ML models within Rule-based Safeguards [5], [17]	R, S
$P_{10}$	Discard PoC Code [18]	M
Category: Model operation		
$P_{11}$	Parameter-Server Abstraction [18]	E, R
$P_{12}$	Data flows up, Model flow down [5], [19]	E, Mr, Pa
$P_{13}$	Secure Aggregation [19]	S, Mr, Pa
$P_{14}$	Deployable Canary Model [20]	R, Me
$P_{15}$	ML Versioning [4], [7], [18], [21]	M, Mr, Pa

Any design pattern is expected to address one or more quality attributes [2] that are associated with design problems. For ML patterns, we assumed that the following product quality attributes defined in ISO/IEC 25010:2011 [3] as well as model and prediction quality attributes can be addressed.

- System and software product quality attributes: Functional suitability (F), performance efficiency (E), compatibility (C), usability (U), reliability (R), security (S), maintainability (M), and, portability (P)
- ML model and prediction quality attributes: Model robustness (Mr), model explainability (Me), prediction accuracy (Pa), and, prediction fairness (Pf)

We analyzed 15 ML patterns by reviewing patterns' problem and solution descriptions. We identified that many ML patterns address maintainability. And most of model operation patterns address model and prediction quality attributes.

## III. SURVEY

We surveyed 300+ software and ML developers who participated in an online seminar on ML patterns in July 2020. During the seminar, we explained the concept of software patterns and introduced the 15 ML patterns. Afterwards developers answered the following questions about reuse practices, quality attributes and patterns anonymously.

SQ1. How do you solve and share design challenges of machine learning (ML) application systems?

SQ2. What product quality attributes do you consider when designing ML systems?

SQ3. What model and prediction quality attributes do you consider when designing ML systems?

SQ4. Have you ever referred to ML pattern  $P_i$ ?

Out of the 300+ participants, 52 answered our questions, which corresponds to a response rate of around 17%. Table II summarizes the survey result of SQ1. Of the 46 participants involved in ML systems and software design, 20 (=2+10+8, 43%) reused past solutions in the form of internal-standards or patterns within or across teams.

Figure 1(left) summarizes the survey result of SQ2 for the 46 respondents. Most considered the functional suitability of the ML systems and software during design. This seems natural since functionality is the most fundamental attribute of any system and software. In addition, more than 40% of the respondents considered maintainability, reliability, security, and usability of the ML systems and software. In contrast, portability and compatibility were rarely considered. According to our pattern analysis in Table I, maintainability and reliability are well addressed in existing ML patterns while security and usability are less addressed; more ML patterns focusing on security and usability are anticipated by accumulating more design cases since these attributes are majorly concerned.

Figure 1(right) summarizes the result of SQ3. The top concern was model robustness, followed by model explainability and prediction accuracy. According to our pattern analysis, model robustness and prediction are well addressed in existing ML patterns but model explainability is less addressed.

Figure 2 summarizes the result of SQ4. The most used patterns were  $P_{15}$  (used by 22% of the respondents) followed by  $P_{10}$  and  $P_7$  (20%). In terms of the use rate calculated by  $\#Used/\#Knew$ ,  $P_2$  is the most frequently used pattern with its use rate= $8/13=0.62$ . On the other hand,  $P_7$  was the most known but underused pattern. The popularity of  $P_{15}$ ,  $P_{10}$  and  $P_2$  is not surprising since they address an important quality attribute (i.e., maintainability) as shown in Figure 1. In contrast, no respondents actually used  $P_{12}$  or  $P_{13}$ . In summary, the developers were unfamiliar with most ML patterns, although there are several major patterns used by 20% of the respondents. For all patterns, most of the respondents indicated that they consider using them in future designs although they didn't know them. These findings suggest that there are opportunities to utilize existing ML patterns by increasing awareness of such patterns within the ML community.

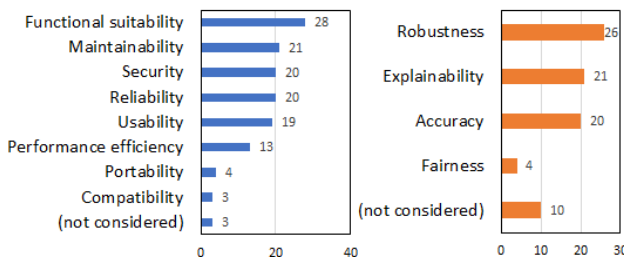


Fig. 1. Left: Result of SQ2, Right: Result of SQ3 (N=46, multiple choices)

TABLE II  
SURVEY RESULT OF SQ1 (N=52)

Solution and reuse practice	#Answers
Solutions are standardized and reused across teams	2
Solutions are formulated as patterns and reused within the team	10
Patterns externally documented are reused	8
Results of previous designs are reused within the team	9
Design problems are resolved in an adhoc way without patterns	15
Other	2
NA (not involved in ML system design)	6

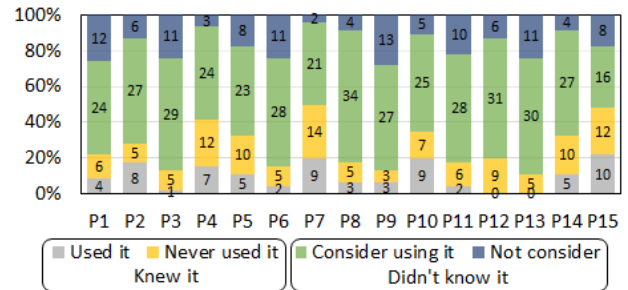


Fig. 2. Survey result of SQ4 (N=46): Knew and used it, Knew but never used it, Didn't know but consider using it in the future, and, Didn't know and not consider using it in the future

#### IV. RELATED WORK

There are surveys and case studies on practitioners' insights on ML systems development in general [16], [21]–[24]; however, none of them focus on the use of ML patterns.

After our initial literature review in 2019, several catalogs of ML design patterns have emerged [25], [26]. Although they have yet to be fully documented in the standard pattern format, practitioners may have explicitly or implicitly known and reused them. Thus, we will continue our survey by extending the scope of ML patterns including these catalogs.

#### V. CONCLUSION AND FUTURE WORK

Here, the preliminary results of our literature review and our questionnaire survey on ML developers' insights on the use of ML patterns in ML systems and software design are reported. We identified and analyzed 15 ML patterns through our literature review. 43% of the survey respondents have reused past solutions in the form of internal-standards or patterns. We confirmed that most of ML patterns identified by our literature review were unknown to the developers, although there are several major patterns ("Data Lake", "Discard PoC Code" and "ML Versioning") already used by around 20% of the respondents. Promoting existing ML patterns within the ML community will increase their utilization.

In the future, we will expand the list of ML patterns, conduct additional surveys and semi-structured interviews on past solutions and state-of-practices, and investigate applications of ML patterns in actual ML systems and software design.

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