Lecture 8

Complete solution of Ax=b

Let's take our previous matrix -

Ax=b is solvable when b is in
$$C(A)$$
.

$$b_3-b_2-b_1=0$$

$$b_3=b_2+b_1$$
This is

If a combination of

* If a combination of rows of A gives zero row, then same combination of the entries of b must gives o.

To find the complete solution to An=6-

So the solution would be
$$\begin{bmatrix} -2 \\ 3/2 \\ 0 \end{bmatrix}$$
, $x_p = \begin{bmatrix} -2 \\ 0 \\ 3/2 \\ 0 \end{bmatrix}$

Step 2: X complete = X particular + they vector from the Nullspace

$$= X_p + X_n$$

Prove:
$$A \times p = b$$

$$A \times n = 0$$

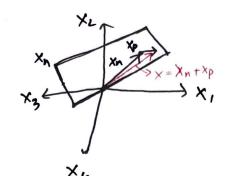
$$A \times p + \times n = 0$$

$$A \times p + \times n = 0$$

Important -> Difference between Xp and Xspecial? For Xp, all free variables are set to 0, But for Xspecial, one of them is set to 1.

$$X_{complete} = \begin{bmatrix} -2 \\ 0 \\ 3/2 \end{bmatrix} + \left\{ e \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + d \begin{bmatrix} 2 \\ 6 \\ -2 \end{bmatrix} \right\}$$





No Need

We'll see the bigger picture now-

Think about a mxn matrix A' of rank n.

what's the relation between rolum and rolen.

Case 1: Full column rank, r=n - n pirots. No free variables.

N(A) = [0]

solution of Ax=b -> xison x is only xp. Unique solution if it exists. One or Zero solution. And the nullspace matrix is empty.

Example - $A = \begin{bmatrix} 1 & 3 \\ 6 & 1 \\ 5 & 1 \end{bmatrix} \rightarrow R = \begin{bmatrix} 1 & 6 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$, can we have solution for all 6?

How many pivots? -> m * No rows with Zeros.

I can solve/ Acad Ansb for

So, Full column matrix would have below properties-

1. All columns of A are pivot columns

2. There are no free variables or special solutions

3. The Nullspace contains only the zero rector, x = 6

4. If An=b has a solution (it might rot) then it has only ore solution

Case Z: Full row rank, pem and men

Every row has a pivot. so, the rows are linearly independent

Example: 2+y+2=3 2(+2y-2= 4

$$\left(\begin{array}{c} \left[\begin{array}{ccc} 1 & 1 & 1 & 1 & 2 \\ 1 & 2 & -1 & 1 & 4 \end{array}\right] \rightarrow \begin{array}{ccc} \rightarrow & \left[\begin{array}{ccc} 1 & 0 & 3 & 2 \\ 0 & 1 & -2 & 1 \end{array}\right] \rightarrow \left[\begin{array}{ccc} 1 & 1 & 2 & 2 \\ 0 & 1 & -2 & 1 & 2 \end{array}\right] \rightarrow \left[\begin{array}{ccc} 1 & 1 & 2 & 2 \\ 0 & 1 & -2 & 1 & 2 \end{array}\right]$$

Every matrix 4 with full row rank (=m) has following properties 1. All rows have pivots, R has no zero rows.

- 2. Ax=b has a solution for all night hand side b.
- 3. The column space is the whole space Rm.
- 4. there are n-n-m special solutions in the N(A).

case 3: full row and column rank, r=m=n A is an irrertible square matrix. The nullspace has linersion zero and Anzb has a unique solution for every b in in Rm.

Symmary

17.50-1	h=m=n	penkm	n=m <n< th=""><th>r/m,r/n</th></n<>	r/m,r/n
R	I		[I F]	[F]
# of solutions for Ax=b	Exactly 1	0 or 1	Infinitely Many	0 or infinitely many

One step before this;
$$\begin{bmatrix} 1 & -2 & -2 & b_1 \\ 0 & -1 & 0 & -2b_1 + b_2 \\ 0 & 0 & 0 & -2b_1 - b_2 + b_3 \end{bmatrix}$$

If -26, -62+63 \$=0, No solutions!

Ax=0 [free column = 1]
$$X_3 = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

.. All solutions,
$$X$$
 complete = $X_p + c \cdot X_s = \begin{bmatrix} 5b_1 \cdot 2b_2 \\ 2b_1 - b_2 \\ 0 \end{bmatrix} + c \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$

Independence:

Suppose A is m by n with mich. Then there me there are non-

Zero solutions to An =0 [Because more unknown than equations]

Peason! There will be free variables! Because some columns would be a combination for other columns.

Fromal def" -> Vectors x,,x2, ---., xn are independent if no combination gives zero vector except the zero combination.

If some other combination other than zero gives zero, then the vectors are dependent.

For example -
$$(v_1)^{v_1}$$
 $(v_2)^{v_2}$ $(v_1 - v_2) = 0$

Interesting $(v_1)^{v_1}$ $(v_2)^{v_2}$ $(v_1 + 6v_2) = 0$

When $V_1, V_2, ..., V_n$ are columns of A:

They are independent if nullspace of A is only the gero vector?

They are dependent if the Ac= 0 for some non-zero e.

Trank < n