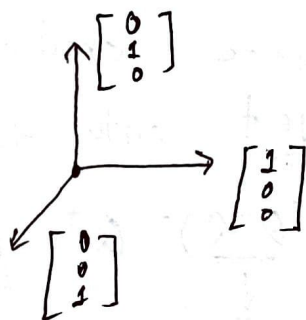


Lecture 14: Orthogonal matrices and gram-schmidt

Columns are definitely independent if they are perpendicular unit vector.



These perpendicular unit vectors are called orthonormal vectors.

Now, our today's topic is orthogonal vectors. Let's note orthogonal ~~vectors~~^{or basis} as q_1, q_2, \dots, q_n . Orthogonal ~~vectors~~^{basis} are also called orthonormal vectors. For orthonormal vectors -

$$q_i^T q_j = \begin{cases} 0, & \text{if } i \neq j \\ 1, & \text{if } i = j \end{cases}$$

Let's put these matrices into a matrix,

$$Q = \begin{bmatrix} \uparrow & & \uparrow \\ q_1 & \dots & q_n \\ \downarrow & & \downarrow \end{bmatrix}$$

$$Q^T Q = \begin{bmatrix} \leftarrow q_1^T & & \leftarrow q_n^T \\ \vdots & & \vdots \\ \leftarrow q_1^T & & \leftarrow q_n^T \end{bmatrix} \begin{bmatrix} \uparrow & & \uparrow \\ q_1 & \dots & q_n \\ \downarrow & & \downarrow \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I$$

Q can be called as an orthonormal matrix, isn't it?

But the convention is, we only use 'orthogonal matrix' when the orthonormal matrix is square.

If Q is square then, $Q^T Q = I$, that tells us $Q^T = Q^{-1}$

Example: perm, $Q = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$ $Q^T = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \Rightarrow Q^T Q = I$

Some examples of Q -

$$Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

$$Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$Q = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$$

can also be rectangular, $Q = \frac{1}{3} \begin{bmatrix} \frac{1}{2} & 1 \\ 2 & 2 \end{bmatrix}$

Suppose, you have a columnspace created by a Q .
Now, you want to project onto this columnspace.

Projection matrix, $P = Q(Q^T Q)^{-1} Q^T$ [Remember A?]

$$\downarrow \text{I}$$

$$= Q Q^T$$

$= I$ (if Q is a square matrix)

So, our previous equation was, $A^T A \hat{x} = A^T b$

$$\text{Now, } Q^T Q \hat{x} = Q^T b$$

$$\hookrightarrow \hat{x} = Q^T b$$

$$\text{So, } \boxed{\hat{x}_i = q_i^T b}$$

And the projection, $P = Q \hat{x} = Q Q^T b$

$$\text{So, } P = \begin{bmatrix} \uparrow & & \uparrow \\ q_1 & \dots & q_n \\ \downarrow & & \downarrow \end{bmatrix} \begin{bmatrix} q_1^T b \\ \vdots \\ q_n^T b \end{bmatrix} = q_1(q_1^T b) + \dots + q_n(q_n^T b)$$

Gram Schmidt Process is a way to create orthonormal vectors.

You've 3 ^{independent} ~~ortho-normal~~ vectors $\rightarrow a, b, c$.

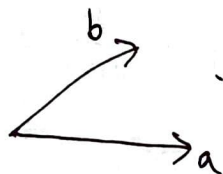
1. We intend to construct 3 orthogonal vectors A, B, C .

2. Then by dividing A, B, C by their lengths, we get the orthonormal vectors.

~~Gram-Schmidt:~~ Begin by choosing $A = a$.

about 2 independent vectors - a, b

(2)

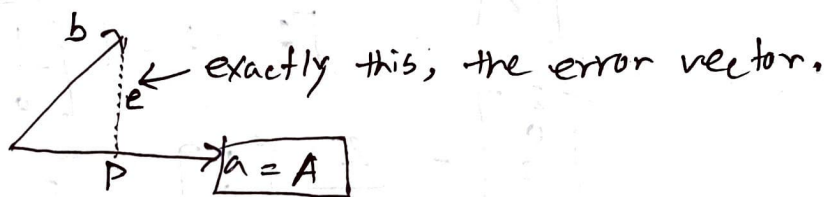


→ we need A, B → we need $\frac{A}{\|A\|}, \frac{B}{\|B\|}$

Let, ~~$a=A$~~ $a=A$.

The problem is with b . Why? Because we need orthonormal vectors and a is not orthogonal to b .

So, we need the orthogonal portion of the vector b on a . And what is that?



e is definitely a part of b , cause, $b = p + e$.

So, we suppose $e = B$.

$$\text{Now, } e = b - A\hat{x} = b - a\hat{x} = b - \frac{a^T b}{a^T a} a = \underline{\underline{b - \frac{A^T b}{A^T A} A}}$$

$$\boxed{B = b - \frac{A^T b}{A^T A} A}$$

Now, they must be orthogonal, so $A^T B = 0$

$$\hookrightarrow A^T B = A^T b - \frac{A^T b}{A^T A} A^T A$$

$$= \frac{(A^T A)(A^T b) - (A^T A)(A^T A)}{A^T A}$$

$$= 0.$$

If you're a third vector, c .



very easy!

$$C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B$$

Last step,

$$q_1 = \frac{A}{\|A\|}, q_2 = \frac{B}{\|B\|}, q_3 = \frac{c}{\|c\|}$$

Example: $a = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix}, c = \begin{bmatrix} 3 \\ -3 \\ 3 \end{bmatrix}$

$a = A.$

$$B = b - \frac{A^T b}{A^T A} A = \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix} - \frac{\begin{bmatrix} 2 & 0 & -2 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix}}{\begin{bmatrix} 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix} - \frac{2}{2} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}$$

check: $A^T B = 0$ as required.

Next step, $C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B = c - \frac{6}{2} A + \frac{6}{6} B = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

so, $q_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, q_2 = \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}, q_3 = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

so, $Q = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} & \frac{1}{\sqrt{3}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} & \frac{1}{\sqrt{3}} \\ 0 & -\frac{2}{\sqrt{6}} & \frac{1}{\sqrt{3}} \end{bmatrix}$

Factorization. of $A = QR$, $u =$