

CQE  $n=1 \rightarrow n=5$  — Blank Boards (print & copy)

A				
B				
C				
D				
	1	2	3	4

A				
B				
C				
D				
	1	2	3	4

A			
B			
C			
D			
	1	2	3

A				
B				
C				
D				
	1	2	3	4

A				
B				
C				
D				
	1	2	3	4

A			
B			
C			
D			
	1	2	3

## Step Log Template (copy for each run)

Step	Even/Odd OK?	Mirror OK?	Tick OK?	Path OK?	Defects (↓ is good)	Snap?	Counters (2,4,8)
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							
17							
18							
19							
20							

## n=5 Worksheet — 16 trials (one per empty square)

Fill a single '5', allow one local repair if needed, then circle: Palindrome? YES / NO


Trial 1: Pal? YES NO


Trial 2: Pal? YES NO


Trial 3: Pal? YES NO


Trial 4: Pal? YES NO


Trial 5: Pal? YES NO


Trial 6: Pal? YES NO


Trial 7: Pal? YES NO


Trial 8: Pal? YES NO


Trial 9: Pal? YES NO


Trial 10: Pal? YES NO


Trial 11: Pal? YES NO


Trial 12: Pal? YES NO


Trial 13: Pal? YES NO


Trial 14: Pal? YES NO


Trial 15: Pal? YES NO


Trial 16: Pal? YES NO

## **n=5 Class Grouping (group the 16 outcomes into 8 rotation/flip classes)**

Class 1: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 2: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 3: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 4: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 5: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 6: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 7: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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Class 8: members → \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_ Palindromic after repair? YES / NO

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