

CQE Card Kit (Paper-Only)

Refined printable kit • Decks • Overlays • Loom • Stations • Ledgers

What this is: A complete, no-power toolkit to run CQE with paper, pens, a ruler, tape, balsa sticks, and decks of cards.

What you can do: Model multi-view problems; enforce mirror tests; perform local Δ -lifts; tighten strict thresholds; and ledger reproducible 4-bit commits.

How to print: Print single-sided. Use card sleeves or 65lb cardstock for cards. Use transparent sheets for overlays.

Quick Start

10-minute run with two decks + overlays

- 1) **Deal primitives:** Aces = primitives. Write domain glyphs on them.
- 2) **Synthesize:** 2s–8s: build ideas by same-suit (local) or parity-suit (cross) combos.
- 3) **Octet overlay:** Fill H1–H8 views; record REST constraints.
- 4) **Mirror test:** Forward \blacksquare Inverse \approx identity. Mismatch \rightarrow red Δ -lift card.
- 5) **Strict ratchet:** Tighten thresholds only after a pass (gold sticker).
- 6) **Receipts:** Shade a 4-bit commit; log votes/ hashes in the ledger.
- 7) **Iterate:** Promote validated cards to your deck top; archive non-working slips.

Your first problem setup (tokens, views, mirror, strict)

Octet Overlay + DNA-10

Eight views + palindromic rest; ten-state save

H1	H2	H3	H4
H5	H6	H7	H8

REST (palindromic mirror): notes / constraints

1. Timing

2. Polarity

3. Scale

4. Pose

5. Domain

6. Conditioning

7. Units

8. Precision

9. Cost

10. Seed

Receipts & 4-bit Commit

Merkle-ish page hash / signatures OPE/FCE • View • Mirror • Hash

4-bit Commit Stickers

A 5x10 grid of 50 small square icons. Each icon contains a stylized logo that reads "OPE FCE View". The logo is composed of the letters "OPE" in a bold, sans-serif font, followed by "FCE" in a smaller font, and "View" in a script font. The entire logo is enclosed within a square border. The grid is arranged in 5 rows and 10 columns.

Parity Loom (E8/Leech scaffold)

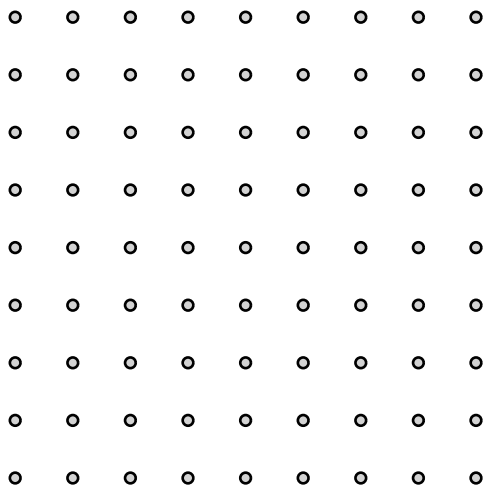
Foam/peg board + balsa rails + clips

Build: Peg a 8×8 grid (1 cm pitch). Label parity lanes (top/bottom). Add half-shift glue marks.

Use: Clip strands for roots; mirror overlay must align on reflection. For Leech: mask octads; use permutation cards to rethread.

Why: Parity checks are physical (clips + XOR pad). You can verify Construction-A membership with finite steps.

Peg grid (8×8). Mark parity lanes and half-glue ticks.



Stations: Measure, Tag, Resume

Pause cards → test → sticky sidecar → continue

Station types: *Optics* (PSF/WFE), *Thermal* (ΔT per tick), *Polar/Spin* (efficiency), *Math* (interval bound), *Bio/Neuro proxies* (overlay RMS), *Cosmos* (shear/field), *Robotics* (closed-loop error).

Protocol: Dock a card; measure; write a token value on a sticky; attach to card edge; ledger the change; rejoin table play.

<div>Δ</div> <div><hr/><hr/><hr/><hr/><hr/></div>	<div>Receipt</div> <div><hr/><hr/><hr/><hr/><hr/></div>	
<div>Metric</div> <div><hr/><hr/><hr/><hr/><hr/></div>	<div>Pre</div> <div><hr/><hr/><hr/><hr/><hr/></div>	<div>Post</div> <div><hr/><hr/><hr/><hr/><hr/></div>

8-Person Table Playbook

Roles • Stations • Neighbor links

<div><div>1. Anchor</div><div>Keeps form_id, ledger, and mirror law; calls commits.</div><div></div><div></div><div></div></div>	<div><div>2. Optics</div><div>Views H1–H2; runs PSF/FFT mirror; proposes Δ-lifts.</div><div></div><div></div><div></div></div>
<div><div>3. Thermal</div><div>Views H3–H4; manages ΔT and cadence.</div><div></div><div></div><div></div></div>	<div><div>4. Polar/Spin</div><div>Views H5–H6; L\leftrightarrowR parity checks; spin filters.</div><div></div><div></div><div></div></div>
<div><div>5. Math/Logic</div><div>Bounds, interval proofs, receipts.</div><div>Neighbor Links (who talks to whom and when)</div><div></div><div></div><div></div></div>	<div><div>6. Bio/Neuro proxy</div><div>Overlay RMS, gate irreversibility.</div><div></div><div></div><div></div></div>
<div><div>7. Cosmos/Fields</div><div>Shear/field rails; anomaly notes.</div><div></div><div></div><div></div></div>	<div><div>8. Systems/Robotics</div><div>Closed-loop error; safety ratchets.</div><div></div><div></div><div></div></div>

Theorem Cards & Argument Protocol

Theorem Card

Assumptions: _____

Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

Receipt: ☐ OPE ☐ FCE ☐ View ☐ Mirror Hash: _____

Argument Protocol

Assumptions: _____

Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

Receipt: ☐ OPE ☐ FCE ☐ View ☐ Mirror Hash: _____

Theorem Card

Assumptions: _____

Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

Receipt: ☐ OPE ☐ FCE ☐ View ☐ Mirror Hash: _____

Theorem Card

Assumptions: _____

Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

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Theorem Card

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Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

Receipt: ☐ OPE ☐ FCE ☐ View ☐ Mirror Hash: _____

Theorem Card

Assumptions: _____

Claim: _____

Local Test: _____

Counterexample? ☐ Yes ☐ No

Receipt: ☐ OPE ☐ FCE ☐ View ☐ Mirror Hash: _____

Master Ledger

Reproducible build receipts

Form ID: _____ Status: ☐ANCHOR ☐PROVISIONAL ☐WORKING ☐NON-WORKING

Construction A: p=____, code=____, glue=_____

Automorphism: group=____, element=_____

Octet Map H1..H8: _____

DNA-10: _____

Thresholds: normal{OPE:____, FCE:____} strict{OPE:____, FCE:____}

Receipts: 4-bit:____ votes: mirror____ Status: ☐ANCHOR ☐PROVISIONAL ☐WORKING ☐NON-WORKING

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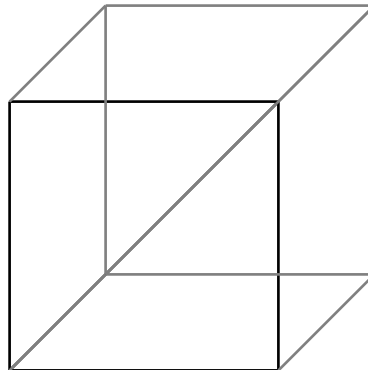
DNA-10: _____

Thresholds: normal{OPE:____, FCE:____} strict{OPE:____, FCE:____}

Receipts: 4-bit:____ votes: mirror____/____ views____/____ page hash: _____

Hypercube → Toroidal Loom

From 4D cube projection to chamber shells



How to use: Tag 8 faces as octet gates; enforce mirror across paired faces. Wrap rails with balsa/tape into a toroidal chamber. Mark parity lanes; add Leech masks as needed.

Sticky Sidecars (Tokens)

Attach measured values to cards

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Value: _____ Units: _____
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Hash: _____

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Blank Cards (3x3)

Cut lines. Use dry-erase sleeves if available.

Suit: _____ Rank: _____

Primitive/Idea: _____

Notes:

Suit: _____ Rank: _____

Primitive/Idea: _____

Notes:

Suit: _____ Rank: _____

Primitive/Idea: _____

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Suit: _____ Rank: _____

Primitive/Idea: _____

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Suit: _____ Rank: _____

Primitive/Idea: _____

Notes:

Suit: _____ Rank: _____

Primitive/Idea: _____

Notes:

Suit: _____ Rank: _____

Primitive/Idea: _____

Notes:

Eight Baseline Packs

Optics • Thermal • Polar/Spin/EM • Math/Logic • Bio • Neuro • Cosmos • Systems

<div>Optics<ul style="list-style-type: none">■ PSF match (SC≥0.98)■ WFE ≤ 25→22 nm strict■ FFT↔iFFT closure</div>	<div>Thermal<ul style="list-style-type: none">■ ΔT/tick ≤ 1.0→0.8 K■ Vent cadence stable■ Pulse symmetry</div>
<div>Polar/Spin/EM<ul style="list-style-type: none">■ LHCP/RHCP swap■ Spin filter eff ≥ 80%■ AR ≤ 1.5 dB strict</div>	<div>Math/Logic<ul style="list-style-type: none">■ Interval proofs■ OPE/FCE debt ↓■ Type checks pass</div>
<div>Bio proxy<ul style="list-style-type: none">■ Overlap RMS < 0.05</div>	<div>Neuro proxy<ul style="list-style-type: none">■ Ripple content decoded■ Mode switch detected■ Noise floor stable</div>
<div>Cosmos<ul style="list-style-type: none">■ Shear fields coherent■ Seed B-fields consistent■ Redshift bins stable</div>	<div>Systems<ul style="list-style-type: none">■ Closed-loop error ↓■ Safety ratchets ✓■ Latency within bound</div>

Custom pack notes

- Irreversibility ✓
- Batch day variance ok

Class Kit Checklist

Budget-friendly supply list

- 2+ decks of cards (different back colors) per table
- Dry-erase sleeves + fine-tip markers
- Ruler, tape, scissors, hole punch
- Balsa sticks, foam board / peg board, paper clips
- Transparent overlays (acetate)
- Sticky notes (token sidecars), colored pens
- Printed kit (this PDF)
- A4/Letter cardstock for cards
- Clipboard for station runs
- Ledger binder (Working / Non-Working albums)

Room layout & station assignments

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