

CQE n=1→n=5 — Blank Boards (print & copy)

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| A | | | |
| B | | | |
| C | | | |
| D | | | |

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| A | | | |
| B | | | |
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| A | | | |
| B | | | |
| C | | | |
| D | | | |

Step Log Template (copy for each run)

| Step | Even/Odd OK? | Mirror OK? | Tick OK? | Path OK? | Defects (↓ is good) | Snap? | Counters (2,4,8) |
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| 9 | | | | | | | |
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| 11 | | | | | | | |
| 12 | | | | | | | |
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| 14 | | | | | | | |
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| 17 | | | | | | | |
| 18 | | | | | | | |
| 19 | | | | | | | |
| 20 | | | | | | | |

n=5 Worksheet — 16 trials (one per empty square)

Fill a single '5', allow one local repair if needed, then circle: Palindrome? YES / NO

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Trial 1: Pal? YES NO

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Trial 2: Pal? YES NO

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Trial 3: Pal? YES NO

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Trial 4: Pal? YES NO

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Trial 5: Pal? YES NO

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Trial 6: Pal? YES NO

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Trial 7: Pal? YES NO

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Trial 8: Pal? YES NO

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Trial 9: Pal? YES NO

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Trial 10: Pal? YES NO

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Trial 11: Pal? YES NO

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Trial 12: Pal? YES NO

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Trial 13: Pal? YES NO

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Trial 14: Pal? YES NO

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Trial 15: Pal? YES NO

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Trial 16: Pal? YES NO

n=5 Class Grouping (group the 16 outcomes into 8 rotation/flip classes)

Class 1: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 2: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 3: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 4: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 5: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 6: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 7: members → _____, _____, _____, _____ Palindromic after repair? YES / NO

Class 8: members → _____, _____, _____, _____ Palindromic after repair? YES / NO
