

# **S — Suits (Operators)**

## **Core 4**

- Geometry → suits as geometric operators.
- Combinatorics → partition into 4 lawful channels.
- Parity channels → red/black duality.
- Operator families → projection, triad, intersection, closure.

## **Extended Roles**

- Lie algebra roots: each suit = one axis in E8 slice.
- Fractal chambers: suit = boundary condition in nested reality.
- DNA bases: 4 suits mirror A/T/G/C.
- Error-correcting alphabets: suits as base coding sets.

## **Super-State Closure**

- If 4 suits exist, then any lawful system with 4 primitive generators must map to them (not false).