**FaceRecognitionAttendance**

**Testing plan**

Project Name: **FaceRecognitionAttendance**

Project Unit: **Group 9**

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# 1. Introduction

## 1.1 Purpose

In order to test whether each functional module in **FaceRecognitionAttendance** can meet user requirements and whether there are functional or logical errors, we have written this test plan document. It will help achieve the following goals:

（1）List the recommended test requirements;

（2）Recommend and explain the testing strategies that can be adopted;

（3）Determine the required resources and estimate the test workload;

（4）List the deliverable elements of the test project.

## 1.2 Background

This test object is a real-time face check-in system based on C/S architecture. The system can realize the identity registration of the administrator and the object to be investigated, based on the real-time face check-in, basic information increase, modify, delete, search and other functions. At the same time for the administrator provides a complete set of management system and user experience good application.

## 1.3 scope

### 1.3.1 Response time

During the testing process, we will test each module or function under test to obtain the time required for it to respond to the request, which is called response time. Response time, as the main embodiment of software performance from the user's perspective, should be divided into "presentation time" and "system response time".

### 1.3.2 Concurrent users and concurrent online users

This document distinguishes between the two concepts because they are not really equivalent. Normally, the server can accept multiple users online at the same time, but for a hot business scenario, there may be a large number of users performing the same operation at the same time, we call it concurrent users. So the performance of the most commonly used and focused business operations will be tested in the documentation.

### 1.3.3 Handling capacity

We will set up corresponding load and strength tests to verify the number of customer requests processed by the system per unit of time and call this throughput. Throughput directly reflects the performance carrying capacity of the system, which is reflected not only in the middleware, but also in the database or hardware.

### 1.3.4 Operation interface and logic

During the testing process, we need to ensure that the user interface can access the corresponding data through the use of object controls or entries, and that the operation logic conforms to the corresponding specifications or most user operation habits. Secondly, it is necessary to test whether the user interface style meets user requirements, such as whether the interface is beautiful, intuitive, user-friendly and easy to operate.

# 2. Test reference and submit documents

## 2.1 Test reference document

The following table lists the documents used to make the test plan and indicates the availability of each document:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Document (version/date) | Created or available | Received or reviewed | Author or source | Remarks |
| Feasibility analysis report | □ True  □False | □ True  □False | Group 9 |  |
| Software requirements definition | □ True  □False | □ True  □False | Group 9 |  |
| Software system analysis | □ True  □False | □ True  □False | Group 9 |  |
| Software summary design | □ True  □False | □ True  □False | Group 9 |  |
| Software detailed design | □ True  □False | □ True  □False | Group 9 |  |
| Software testing requirements | □ True  □False | □ True  □False | Group 9 |  |
| Hardware feasibility analysis report | □ True  □False | □ True  □False | Group 9 |  |
| Hardware requirement definition | □ True  □False | □ True  □False | Group 9 |  |
| Module development manual | □ True  □False | □ True  □False | Group 9 |  |
| Test schedule and staffing | □ True  □False | □ True  □False | Group 9 |  |
| Testing report | □ True  □False | □ True  □False | Group 9 |  |
| Test analysis report | □ True  □False | □ True  □False | Group 9 |  |
| User operation manual | □ True  □False | □ True  □False | Group 9 |  |
| Installation guide | □ True  □False | □ True  □False | Group 9 |  |

## 2.2 Test submission

See appendix A and B

# 3. Test Schedules

|  |  |  |  |
| --- | --- | --- | --- |
| Test activity | Planned start date | Actual start date | End date |
| Develop a test plan | 2019.4.24 | 2019.4.24 | 2019.4.28 |
| Design test | 2019.4.24 | 2019.4.24 | 2019.4.28 |
| Integration Testing | 2019.4.30 |  |  |
| System test | 2019.5.3 |  |  |
| Performance Testing | 2019.5.7 |  |  |
| Installation test | 2019.5.11 |  |  |
| User acceptance test | 2019.5.13 |  |  |
| Evaluate the test | 2019.5.16 |  |  |
| Product release | 2019.5.18 |  |  |

# 4. Test resource

## 4.1 Human Resources

The following table lists the staffing configurations made in this project:

|  |  |  |
| --- | --- | --- |
| Role | Minimum recommended resources | Specific duties or notes |
| Chief in charge | 1 | Responsible for the management of all transactions during the test phase |
| Unit testing team | 2 | Within the team, one person was elected to be responsible for white-box interface testing and another for white-box testing of local data structures and basic database operations. |
| Integration test team | 3 | The general responsible person shall be responsible for data transmission between modules and functional conflict testing between modules;The other two are responsible for testing the functional correctness of module assembly and the global data structure. |
| System test team | 2 | The team elects one person for functional and performance testing and another person for interface, reliability, ease of use, and compatibility testing. |
| Acceptance test team | 1 | Black box test for all functions of the whole system to ensure the accuracy and reliability of all functions. |

## 4.2 Testing environment

The following table lists the system environment under test:

|  |
| --- |
| Software environment |
| Android mobile operating system, version: V5.0 ~ V9.1 |
| Windows desktop operating system, version: Windows7, Windows8, Windows8.1 and Windows10 |
| Internet Explorer 8 and above |
| Google Chrome 52.0.2743.82 and above |

|  |
| --- |
| Hardware environment |
| Intel(R) Core(TM) i5-3470 CPU @ 3.20GHz quad-core CPU desktop |
| Qualcomm Snapdragon 660 and above mobile processor platform |

# 5. System risk & priority

|  |  |
| --- | --- |
| System risk | priority |
| Unable to accurately display and capture valid faces | High |
| Server downtime due to high concurrency | High |
| The application cannot communicate with the server for data | High |
| Unable to respond to application requests in a timely manner | Medium |
| The information portion is lost when the application data is not cached locally in response to an application request | Low |
| Form files transfer slowly | Low |

# 6. Testing strategy

## 6.1 Data and database integrity testing

Because the data storage of this system almost all depends on the database storage technology, so it is very necessary to design a set of complete data and database integrity test.

|  |  |
| --- | --- |
| Test objective | Ensure that the methods and processes that access the database are working and that the data is not corrupted |
| Test scope | Mobile application, web administrator interface |
| Technology | Requests are sent to the server database on the mobile end and the web end respectively to fully invoke the database access methods and processes.  Verify database access success by populating the database with valid and invalid data.  In addition, you still need to verify that the RUD operation of the database is responded to and that the data returned is real and valid. |
| Starting standard | Null |
| Completion criteria | The methods and processes that access the database are running without data corruption |
| Test focus and priority | Null |
| Special issue | Testing may require the DBMS development environment or driver to enter or modify data directly in the database.  The database needs to judge the response of the effective or invalid data randomly filled in the test stage, reject the invalid data in time and give information feedback. |

## 6.2 Interface testing

The face recognition algorithm in this system relies on a self-developed algorithm interface, so it must be tested to verify the timeliness of the interface to return data under normal and special circumstances.

|  |  |
| --- | --- |
| Test objective | Ensure that the interface calls are correct |
| Test scope | Face recognition interface |
| Technology | Design a sample program to verify the authenticity and validity of the data returned by the interface |
| Starting standard | Interfaces can be instantiated |
| Completion criteria | The interface is called correctly and the data returned is real and valid |
| Test focus and priority | The two most important methods in the priority judgment interface are getting facial feature vectors and comparing to determine whether the face can be called correctly and effectively. |
| Special issue | As for the input parameters that may be wrong during the development process, an additional verification interface is needed to verify whether these errors can be detected and explained in the exception feedback. |

## 6.4 Function test

This phase of the test is based on black box technology, interacting with the application through a graphical user interface, and analyzing the output or results of the interaction to verify the application and its internal processes.

|  |  |
| --- | --- |
| Test target | Make sure the tests are functioning properly, including page navigation, data input and output, processing and retrieval. |
| Test Scope | Mobile app and web-side administrator interface. |
| Technology | Use valid and invalid data to execute individual use cases, use case flows, or features to verify the following:  ①.Get the expected results when using valid data.  ②.Displays an appropriate error or warning ③.message when invalid data is used.  Every business rule has been applied correctly. |
| Starting standard | Null |
| Completion criteria | All tests functioned properly and met expectations |
| Test focus and priority | Priority is given to the registration and check-in functions of mobile applications, as well as the data CRUD function of the web-side administrator interface, as these functions are the basic functions of the system.  Second, test additional features, such as switching between interfaces and some additional features attached to the mobile app. |
| Special matters | This phase requires explicit internal or external factors that affect the implementation and implementation of functional testing. |

## 6.5 User interface test

First, you need to ensure that the user interface can access the test of the corresponding data by using the object control or the portal. Secondly, it is necessary to test whether the user interface style meets the user's requirements, such as whether the interface is beautiful, intuitive, user-friendly, user-friendly, and easy to operate.

|  |  |
| --- | --- |
| Test target | The size of the mobile terminal, the position is appropriate, and the operation logic conforms to the operating habits of most people. The objects and features (menu, size, location, status, and center) of the web-side interface window are compliant. |
| Test Scope | Mobile application, web-side administrator interface |
| Technology | Instantiate each functional interface or window and create separate tests for each function-related interface to verify that each application window and object is properly viewed and in a normal object state. |
| Starting standard | Each interface or window can be successfully run and displayed, responding to click events. |
| Completion criteria | Each interface or window is consistent with the design's baseline or meets acceptable standards. |
| Test focus and priority | Null |
| Special matters | The mobile interface needs to consider whether the interface can be rotated in the direction of the carrier machine (such as horizontal screen or vertical screen). The web interface needs to consider whether the interface can adapt to the size of the window. |

## 6.6 Performance evaluation

In order to test the expected performance of the current system under normal use conditions, as well as the extreme performance under extreme conditions, it is necessary to test the system's performance against response time, transaction rate and other time-related requirements.

|  |  |
| --- | --- |
| Test target | Verify the performance of the face recognition function on the mobile side and the multi-user registration and data access functions of the web page in the following cases:  ①. Normal expected workload  ②. Expected heavy workload |
| Test Scope | Mobile application, web-side administrator interface |
| Technology | The mobile terminal simulates a scene of a large number of user face registrations by modifying the data file, wherein the face registration part automatically captures the face from the CMU Multi-PIE face database and extracts the feature vector by the script program to simulate the real extraction of the user face. Feature extraction.  The web-side scripting simulates multiple users who are admins to register and access relevant management data. The script runs on a single terminal machine with a single user, a single transaction, and is repeated on multiple terminal machines (virtual or actual terminals, see [Special Considerations] below). |
| Starting standard | Both the mobile and web pages can respond to the basic operations of at least one administrator user. |
| Completion criteria | ①. Normal expected workload: Quick response and complete a series of specified operations during the test, the test script can be successfully completed within the expected time range of each firm without any failure.  ②. Expected heavy workload: Complete a series of specified operations during the test process quickly or within an acceptable timeframe, successfully completing the test script without any failure. |
| Test focus and priority | The priority of this part of the test should be to verify that the system can at least meet the basic operations of 1 to 5 administrator users, that is, to meet the normal expected workload. |
| Special matters | There are several ways to do this when adding background workloads to the server, including:  ①.Directly assign "transactions to the server" directly, which is usually implemented as a "structured language" (SQL) call.  ②.Simulate a number of (here set to 5 to 10) clients by creating a "virtual" user load. This load can be achieved through the Remote Terminal Emulation tool. This technology can also be used to load "traffic" in the network.  ③.Performance testing should be performed on a dedicated computer or in a dedicated machine for complete control and accurate evaluation.  The database used for performance testing should be a database of actual size or the same scaling. |

## 6.7 Installation testing

The purpose of this phase of testing is to ensure that mobile applications can be installed under normal and abnormal conditions.

The normal situation includes the first installation, upgrade, etc., and the abnormal situation includes the lack of directory, without granting the application corresponding permissions, etc.

Secondly, this stage also needs to verify that the software can run normally immediately after installation.

|  |  |
| --- | --- |
| Test objective | Verify that the test object is correctly installed into the various required hardware configurations when:  1. First installation. Mobile devices that have never had mobile applications installed before.2. Update. mobile device that has previously installed the same version of a mobile application. |
| Test scope | Mobile applications |
| Technology | Null |
| Starting standard | Null |
| Completion criteria | The first installation and subsequent update installation transactions were successfully executed without any failure. |
| Test focus and priority | Null |
| Special issue | Null |

# 7. Problem severity description

This section documents some of the issues detected during development to the current stage.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Problem severity | Description | Reporter | Processor | The cause of the problem | Response time |
| High | Calling algorithm interface is not responding | ZhangWei | WanHongda | Since the way of loading the OpenCV visual library in Android has changed, the user's request cannot be effectively responded. | In 1 week |
| Middle | The mobile app opens the rear camera by default on non-millet brand phones. | ZhangWei | WanHongda | Since Google has abandoned the original Camera class in Android 5.0 and above and switched to the Camera2 class, the mobile phone device manufacturers have severely fragmented the interface. | 2 weeks |

# Appendix A

**Test strategy design sheet**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Test strategy name** | | |  | | | | | | | | |
| **Test case ID** | | | cs\_fra-GN001 | | | | | | | | |
| **Test tracking** | | | “Face Recognition Attendance Test Plan“ cs\_fra-GN001 | | | | | | | | |
| **Test instruction** | | |  | | | | | | | | |
| **Test case initialization** | | |  | | | | | | | | |
| **Premise and constraints** | | |  | | | | | | | | |
| **Termination condition** | | |  | | | | | | | | |
| **Testing process** | | | | | | | | | | | |
| **Serial number** | **Input and operating instructions** | | | | **Expected test results** | | **Evaluation criteria** | | **Actual test results** | | **Results of the** |
|  |  | | | |  | |  | |  | |  |
| Testers | |  | | Test date | |  | | Implementation | |  | |

# Appendix B

Software problem report

Numbering： Serial number：

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Report number |  | | project name | |  | |
| Problem name |  | | | | | |
| Number of problems |  | | Software version | |  | |
| Development stage | □Project planning □Demand analysis □Detailed design □System implementation  □Software test □Software delivery and maintenance | | | | | |
| Problem category | □Design problem | □Program problem | | □Documentation problem | | □Other problems |
| Problem level | □Level 1 problem | □Level 2 problem | | □Level 3 problem | | □Level 4 problem |
| Problem Description | Descriptor： Date： | | | | | |
| Developer comments and signatures | Signature： Date： | | | | | |