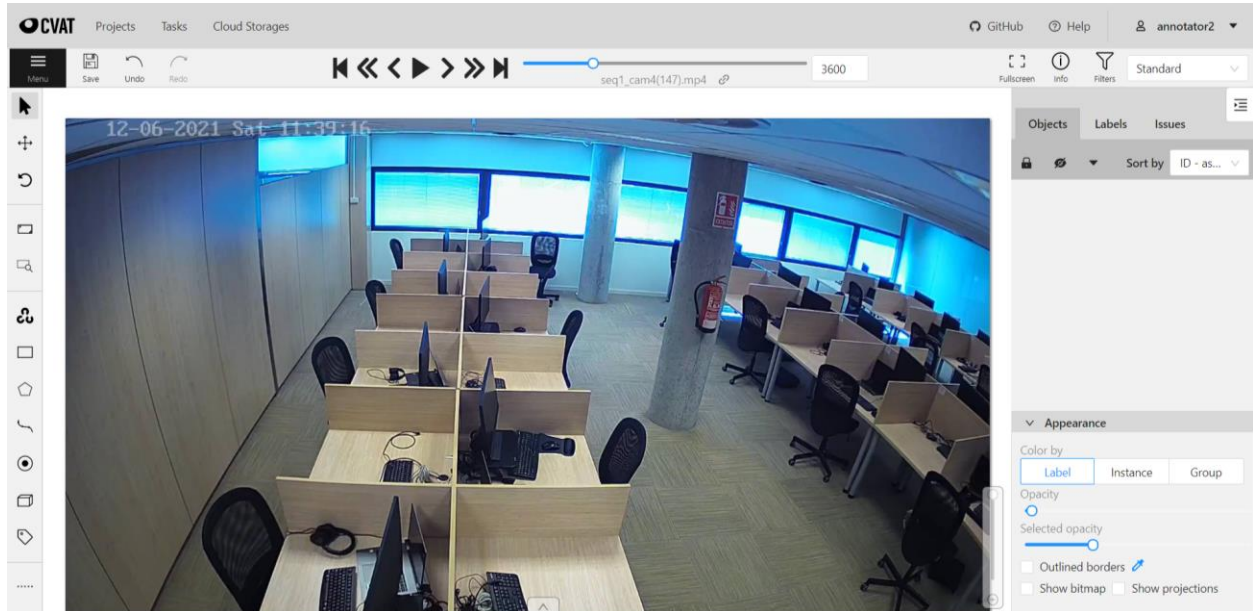
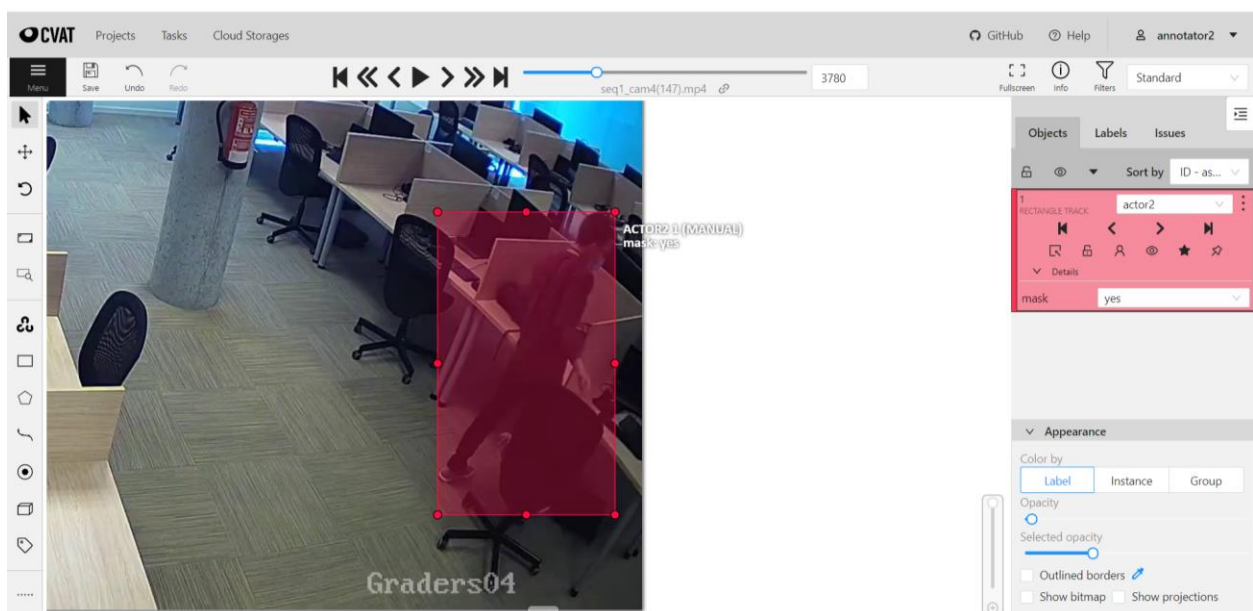


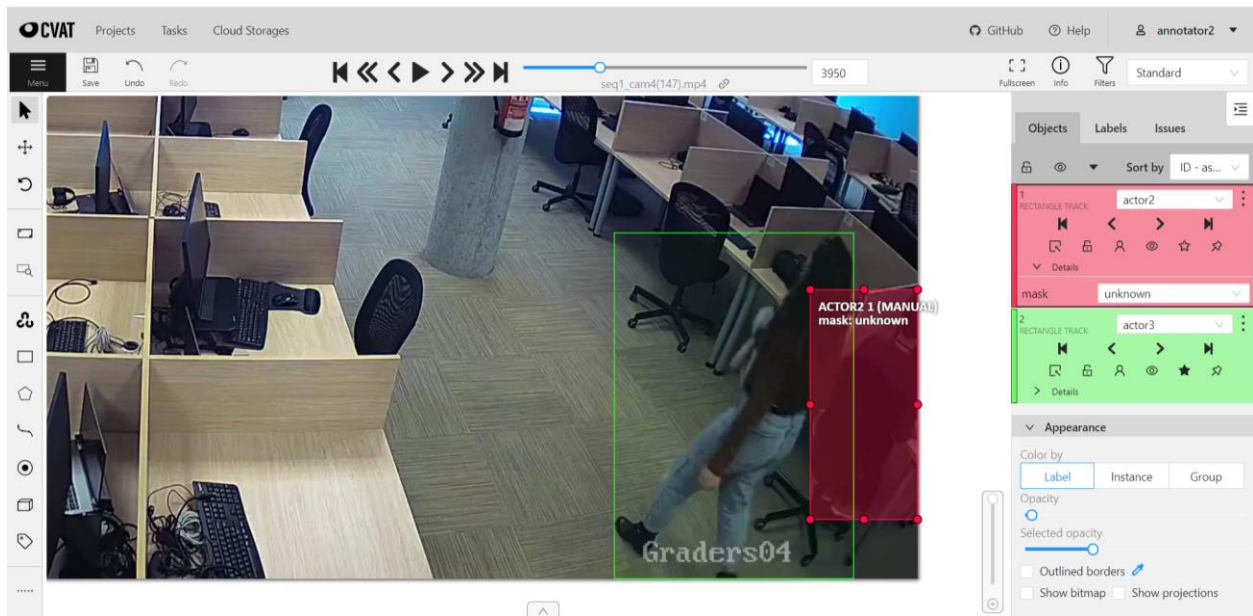
To begin the labelling process, I clicked through the frame scroll bar to find the first time that a person, called “actors” in this software, came onto the screen. This happened at frame 3614. Prior to that, all frames were blank, as seen in the image below.



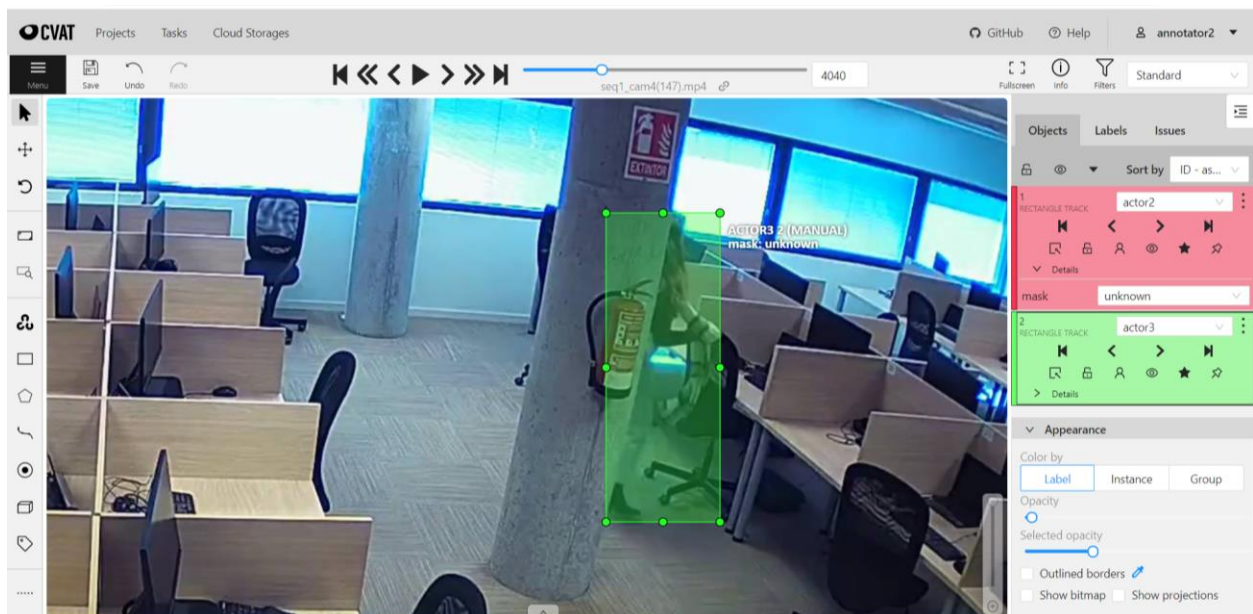
In drawing the bounding boxes around the actors in the videos, I had to take care to mark the boxes right up to the edge of the figure. This entailed zooming in to be sure no parts of the actor being tracked were cut off, be they shoes, hair, fingers, etc.



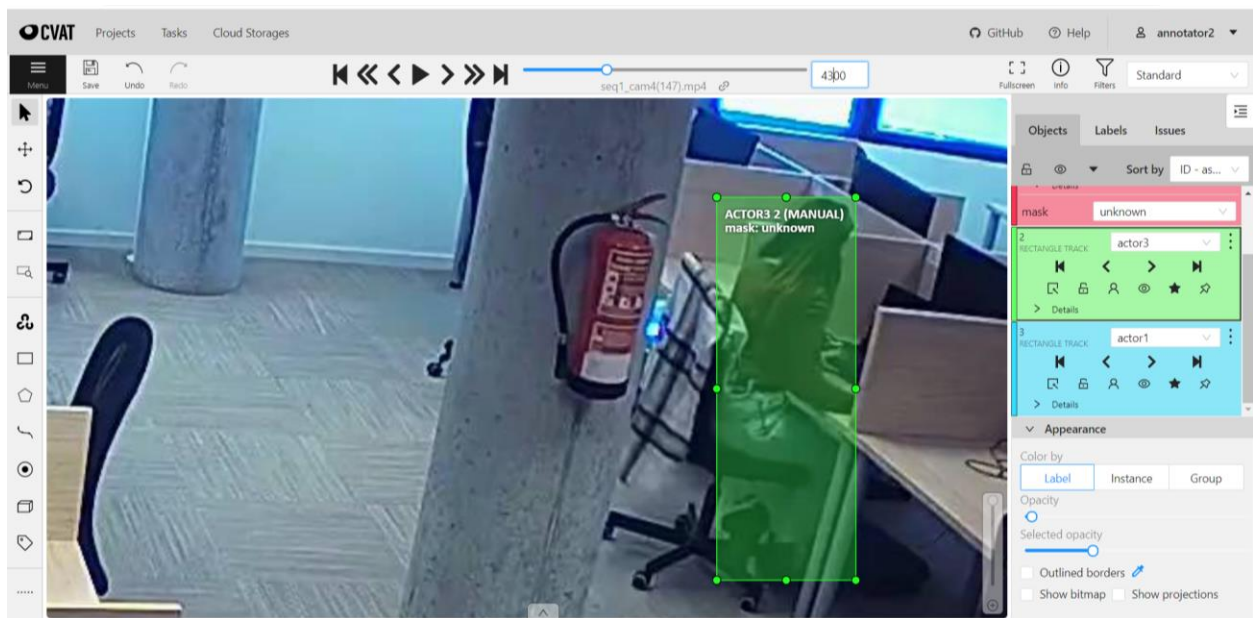
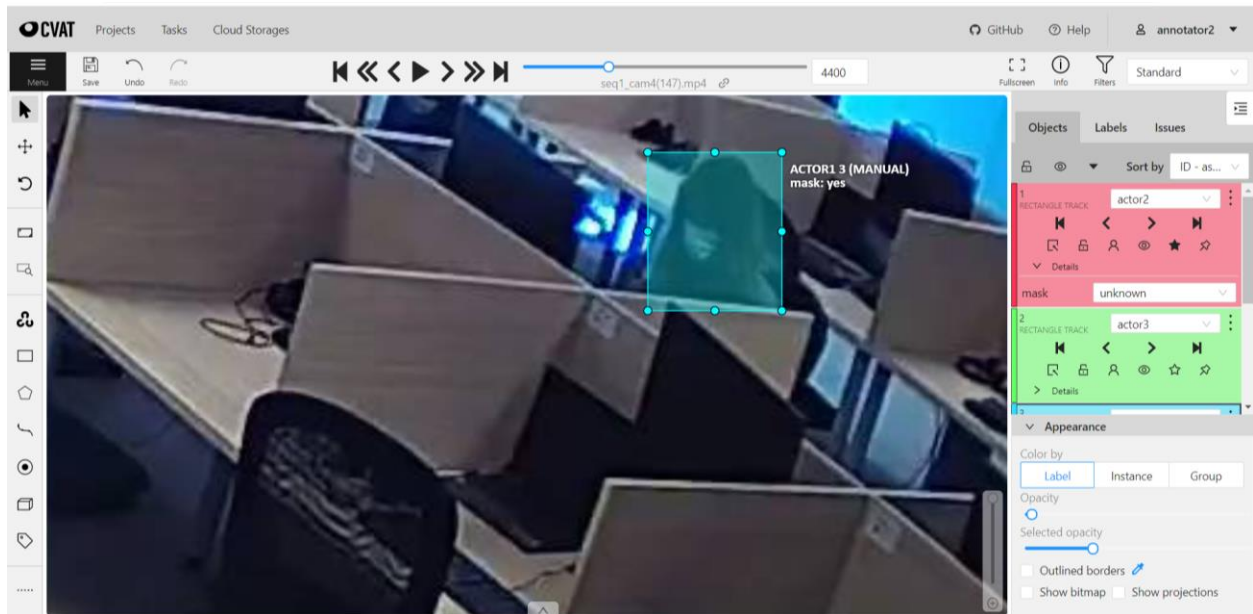
When actors crossed paths, I had to take extra care to ensure that the different bounding boxes were rendered correctly.



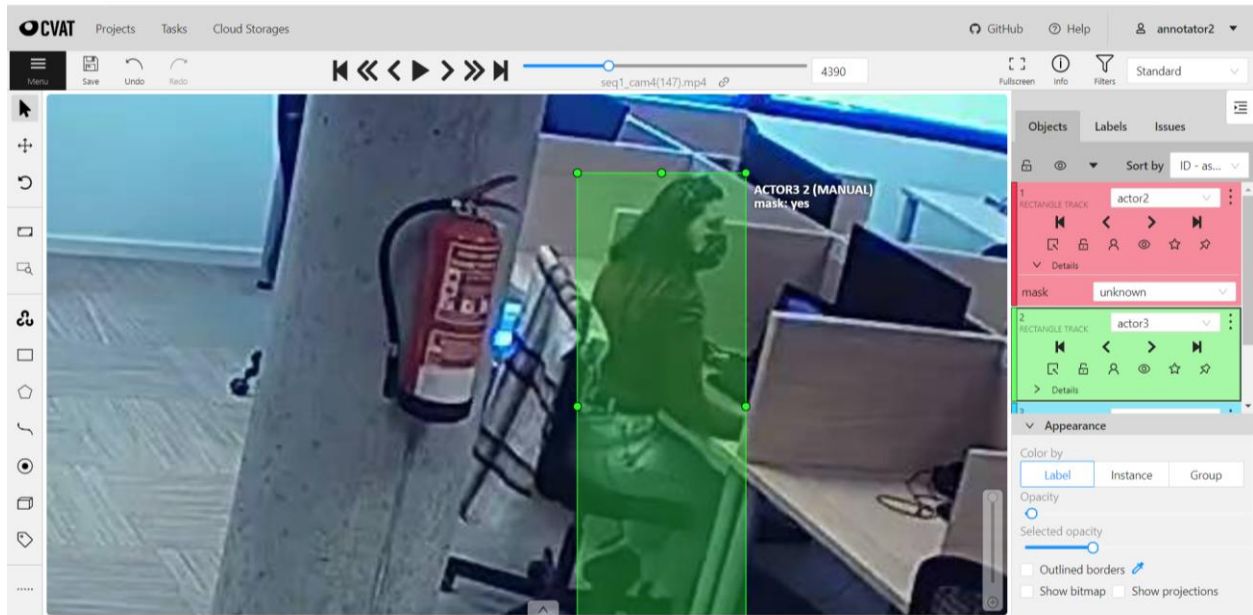
Sometimes, obstacles prevented the entirety of the actor from being seen in the frame. In these cases, I had to adjust the bounding boxes accordingly.



In all frames with actors, I had to one of three options for each of those actors relating to their wearing of masks. If a mask was being worn correctly, I selected “Yes.” If an actor was not wearing a mask or was wearing one incorrectly, I selected “No.” If, in a given frame, it could not be distinguished whether or not an actor was wearing a mask correctly, I selected “Unknown.”







Due to time constraints, I concluded my labelling at frame 4500.

