



CONTACT

Nathan Beekman
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EDUCATION

GRADUATE

BDW
Boulder, CO
Design. Technology. Entrepreneurism.
August 2013

UNDERGRAD

The University of Iowa
Iowa City, IA
BBA - Management Information Systems
December 2010

EXPERIENCE

FREELANCE DEVELOPER

January 2012 - Current

I develop and maintain client projects that involve content management systems such as WordPress, fully responsive designs, and captive frontend functionality. Clients include small shops, local businesses and agencies.

Technology Used: HTML5/CSS3/Javascript, WordPress, PHP

INTERACTIVE DEVELOPER APPRENTICE

Mode Set || May 2013 - August 2013 || Denver, CO

I built an online game which utilizes the XBox Kinect, Three.js, and WebGL. Its purpose being to help the recovery of limb movement of brain-injured children at the Children's Hospital Colorado.

Technology Used: HTML5/CSS3/Javascript, WebGL, Canvas, Three.js, XBox Kinect, Java

APPLICATION PROGRAMMER/ANALYST

The University of Iowa || January 2011 - July 2012 || Iowa City, IA

I worked on the Human Resources Information System website for the University. I created applications within the website for the use of the University employees as well as administrative applications and reports for different HR departments.

Technology Used: HTML5/CSS3/Javascript, PHP, jQuery

DEVELOPMENT SKILLS

STANDARD FRONTEND

HTML5 - CSS3 - Javascript

INTERACTIVE FRONTEND

WebGL - Canvas - Three.js

BACKEND

PHP - Ruby - Java

PHYSICAL SPACE

XBox Kinect

NATIVE

PhoneGap