NATHAN
INTERACTIVE DEVELOPER

EDUCATION

GRADUATE
BDW
Boulder, CO
Design. Technology. Entrepreneurism.
August 2013

UNDERGRAD
The University of Iowa
Iowa City, IA
BBA - Management Information Systems
December 2010

DEVELOPMENT SKILLS

STANDARD FRONTEND
HTML5 - CSS3 - Javascript

INTERACTIVE FRONTEND
WebGL - Canvas - Three.js

BACKEND
PHP - Ruby - Java

PHYSICAL SPACE
XBox Kinect

NATIVE
PhoneGap

CONTACT

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EXPERIENCE

FREELANCE DEVELOPER
January 2012 - Current

I develop and maintain client projects that involve content management systems such as WordPress, fully responsive designs, and captive frontend functionality. Clients include small shops, local businesses and agencies.

INTERACTIVE DEVELOPER APPRENTICE
Mode Set || May 2013 - August 2013 || Denver, CO

I built an online game which utilizes the XBox Kinect, Three.js, and WebGL. Its purpose being to help the recovery of limb movement of brain-injured children at the Children's Hospital Colorado.

APPLICATION PROGRAMMER/ANALYST
The University of Iowa || January 2011 - July 2012 || Iowa City, IA

I worked on the Human Resources Information System website for the University. I created applications within the website for the use of the University employees as well as administrative applications and reports for different HR departments.