Nathan Bellowe - Individual Portion

Name: Nathan Bellowe Project: BoozeTracker

I went over the following user requirements:

UR-01	As a user, I want to be able to click the "I had a drink" button so that my stored BAC estimate is updated accordingly.	UI	High
UR-02	As a user, I need to be able to view the number of drinks I've had on a previous night, so I can know how many drinks I had on a given night	UI	Medium

Use Case	Use Case Name	Date: March 12, 2017
UC-UR-01 - (UR-01)	Add drink button	Version: 0.1

Description	User clicks add drink		
User Priority	High		
Performance	Update happens within 100ms		
Primary Actor	User of application		
Preconditions	The user must have already entered the necessary information for BAC calculation.		
Postcondition	On Success The glass animation is updated with new information. An entry is added to the database. On Failure The glass animation is left the same. User has clear notification.		
Trigger	User clicks on had drink button in the main view.		

Main Scenario

#	Actor Action	System Response
1	User clicks on had drink button	System requests more information about the drink

2	User enters drink information	Model verifies drink info
		Model stores drink information in database
3		Model updates the view.

Terminates Use Case Successfully

Exception Scenario:

#	Actor Action	System Response
1	User clicks on had drink button	System requests more information about the drink
2	User enters drink information	Model fails to verify drink info, or has error in updating database or updating view
3		User is notified of error.

Terminates Use Case Unsuccessfully

Annotation

Use Case	Use Case Name	Date: March 12, 2017
UC-UR-02 - (UR-02)	View previous drinks per day	Version: 0.1

Description	User clicks on history tab			
User Priority	Medium	Medium		
Performance	Screen refresh is finished within 500ms			
Primary Actor	User of application			
Preconditions	None			
Postcondition	On Success The user is presented with information about drinking history On Failure The user has a clear notification			
Trigger	User clicks on "history"			

Main Scenario

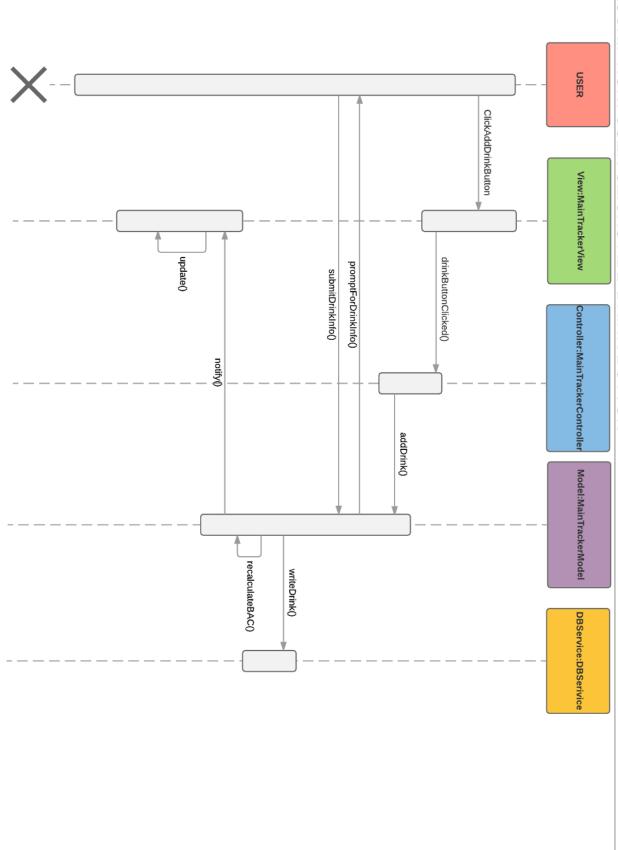
#	Actor Action	System Response
1	User clicks on history button	System requests history from persisted data in database
2		Model calculates drinks per day for 30 days
3		Model updates the view.

Terminates Use Case Successfully

Exception Scenario:

#	Actor Action	System Response
1	User clicks on history button	System fails to query database
2		User is notified of error.

Terminates Use Case Unsuccessfully



Use Case: UC-UR-01 User Requirement: UR-01
Description:
User clicks add drink