cosine3.log Page 1

```
_T1+ abstract____
x := 90 + 90.(x0)
y := [-00, +00]
empty array of constraints
####### if (x <= 45) #######
         __T1+ abstract_
\overline{x} := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 2
 0: x0 + 1 >= 0
 1: -x0 - 0.5 >= 0
\#\#\#\#\#\# if (x <= 45) y = 1 - 0.006508738196*x \#\#\#\#\#\#
          _T1+ abstract__
x := 90 + 90.(x0)
y := 0.41421356235999995388 + -0.58578643764000004612.(x0) + 1.1102230246251565404e-
16.(x1)
array of constraints of size 2
 0: x0 + 1 >= 0
 1: -x0 - 0.5 >= 0
####### else du if (x <= 45) #######
         _T1+ abstract_
\overline{x} := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 4
 0: x_0 + 0.5 >= 0
 1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
######## if (x <= 90) ########
         __T1+ abstract__
\overline{x} := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 4
0: x0 + 0.5 >= 0
 1: -x0 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
######## if (x \le 90) y = 1 - 0.00017644492*x*x + 0.000000588757*x*x*x; ########
         __T1+ abstract___
x := 90 + 90.(x0)
y := 0.011131070359374772849 + -1.4061116556562500701.(x0) + 0.074841016289063366784
.(x2)
array of constraints of size 4
 0: x0 + 0.5 >= 0
 1: -x0 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
####### else du if (x <= 90) #######
         _T1+ abstract_
\overline{x} := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 6
 0: x_0 >= 0
```

cosine3.log Page 2

```
1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
####### if (x <= 135) #######
         __T1+ abstract_
x := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 6
 0: x_0 >= 0
 1: -x0 + 0.5 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
\#\#\#\#\#\#\# if (x <= 135) y = 1.283184584 - 0.0062929908*x - 0.00014148386*x*x +0.00000
0588757*x*x*x; ########
          T1+ abstract
x := 90 + 90.(x0)
y := -0.011131070359375216938 + -1.4061116556562502922.(x0) + 0.086110428585938869617.(x3)
array of constraints of size 6
 0: x_0 >= 0
 1: -x0 + 0.5 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
####### else if (x <= 135) #######
         _T1+ abstract__
x := 90 + 90.(x0)
y := [-00, +00]
array of constraints of size 8
 0: x0 - 0.5 >= 0
 1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
 6: x3 + 1 >= 0
 7: -x3 + 1 >= 0
######## else if (x <= 135) y = 0.17157287528 - 0.006508738196*x; ########
         __T1+ abstract___
x := 90 + 90.(x0)
y := -0.41421356236000000939 + -0.58578643764000004612.(x0) + 1.6653345369377348106e
-16.(x4)
array of constraints of size 8
 0: x0 - 0.5 >= 0
 1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
 6: x3 + 1 >= 0
 7: -x3 + 1 >= 0
\#\#\#\#\#\#\# if (x <= 135) JOIN son else \#\#\#\#\#\#\#
         T1+ abstract_
x := 90 + 90.(x0)
```

cosine3.log Page 3

```
y := -0.16961710206671837264 + -0.58578643764000004612.(x0) + [u]0.24459646029328202
532.(x5)
array of constraints of size 6
 0: x_0 >= 0
 1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
 4: x2 + 1 >= 0
 5: -x2 + 1 >= 0
####### JOIN avec le else du if (x <= 90) #######
         _T1+ abstract__
x := 90 + 90.(x0)
y := 0.040960566648281265811 + -0.58578643764000004612.(x0) + [u]0.45517412900828191
358.(x6)
array of constraints of size 4
0: x_0 + 0.5 >= 0
 1: -x0 + 1 >= 0
 2: x1 + 1 >= 0
 3: -x1 + 1 >= 0
######## JOIN avec le else du if (x <= 45) ########
        ___T1+ abstract___
\overline{x} := 90 + 90.(x0)
y := -3.3306690738754696213e - 16 + -0.42194417104687387265.(x0) + [u]0.57805582895312
679348.(x7)
array of constraints of size 2
 0: x0 + 1 >= 0
 1: -x0 + 1 >= 0
\mathbf{x} : [-0.0000000, 180.000000]
y : [-1.000000, 1.000000]
Box1: (0,2)
        in[0,180]
 X
        in[-1.000000000000011102,1.000000000000004441]
 У
CpuTime: 0.00
```