

# Assignment No 1

1) DFS

```
class Graph:
    def __init__(self):
        self.graph = {}

    def add_edge(self, u, v):
        if u not in self.graph:
            self.graph[u] = []
        self.graph[u].append(v)

    def dfs_util(self, node, visited):
        visited.add(node)
        print(node, end=' ')

        for neighbor in self.graph.get(node, []):
            if neighbor not in visited:
                self.dfs_util(neighbor, visited)

    def dfs(self, start_node):
        visited = set()
        self.dfs_util(start_node, visited)

# Example usage:
g = Graph()
g.add_edge(0, 1)
g.add_edge(0, 2)
g.add_edge(1, 2)
g.add_edge(2, 0)
g.add_edge(2, 3)
g.add_edge(3, 3)
```

```
print("DFS starting from node 2:")
g.dfs(2)
```

Output-

DFS starting from node 2:

2 0 1 3

=== Code Execution Successful ===

## 2)BFS

```
from collections import deque
```

```
class Graph:
```

```
    def __init__(self):
```

```
        self.graph = {}
```

```
    def add_edge(self, u, v):
```

```
        if u not in self.graph:
```

```
            self.graph[u] = []
```

```
        self.graph[u].append(v)
```

```
    def bfs(self, start_node):
```

```
        visited = set()
```

```
        queue = deque([start_node])
```

```
        while queue:
```

```
            node = queue.popleft()
```

```
            if node not in visited:
```

```
                print(node, end=' ')
            visited.add(node)
```

```
            for neighbor in self.graph.get(node, []):
```

```
                if neighbor not in visited:
```

```
                    queue.append(neighbor)
```

```
# Example usage:
```

```
g = Graph()
```

```
g.add_edge(0, 1)
```

```
g.add_edge(0, 2)
```

```
g.add_edge(1, 2)
```

```
g.add_edge(2, 0)
```

```
g.add_edge(2, 3)
```

```
g.add_edge(3, 3)
```

```
print("BFS starting from node 2:")
```

```
g.bfs(2)
```

Output-

BFS starting from node 2:

2 0 3 1

=== Code Execution Successful ===