

Conductor Score

Wii Shop

For EngSci Dinner Dance '24

arr/orch. N. Biancolin

[illegible]

#. Wii Shop Theme

[r. 2024-10-20]

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Conductor

10 11 12 13 14 15 16 17

A Vamp until cue

Alto 1 *mp*

Alto 2 *mp*

Tenor 1 *mp*

Tenor 2 *mp*

Bari *mp*

Tpt. 1 1st X Only *mf*

Tpt. 2 1st X Only *mf*

Tpt. 3 1st X Only *mf*

Tpt. 4 1st X Only *mf*

Tbn. 1 1st X Only *mf*

Tbn. 2 1st X Only *mf*

Tbn. 3 1st X Only *mf*

Tbn. 4 1st X Only *mf*

Gtr. 1st X - play melody
2nd X to \inf - Light fills / solos over changes

Pno. *Gma9* *Cma7* *Cmi7* *F9*

Bass *Gma9* *Cma7* *Cmi7* *F9*

D. Kit Bossa Beat (8)

#. Wii Shop Theme
[r. 2024-10-20]

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Conductor

Score for #. Wii Shop Theme, measures 18 to 26. The score includes parts for Alto 1, Alto 2, Tenor 1, Tenor 2, Bari, Tpt. 1, Tpt. 2, Tpt. 3, Tpt. 4, Tbn. 1, Tbn. 2, Tbn. 3, Tbn. 4, Gtr., Pno., Bass, and D. Kit. Measure numbers 18 through 26 are indicated above the staves. A section marker 'B' is present at measure 18. Dynamics include *mf*, *f*, *fp*, and *mp*. Chord symbols for piano and bass include Bmi11, Bbo7, Ami9, G#o7, Ab9, Gma7, Ami7, and D7. A guitar part includes the instruction 'Do some kind of turnaround fill' at measure 25. The key signature is three sharps (F#, C#, G#).