## Nicolas Bigaouette, Ph.D.

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Curriculum Vitae

## Profile

I am a Computational Physicist, passionate about putting advanced scientific ideas in production. While the what and why drives my scientific curiosity, it's the how that makes me stand out. Polyglot and versatile (Rust, Python, C++, Bash, LATEX), I have explored fascinating fields from physics simulations to embedded medical devices and artificial intelligence in cybersecurity, continuously learning and acquiring invaluable skills in software development. My career goal is to continue to sharpen my skills by surrounding myself with creative people of diverse backgrounds.

## Professional Experiences

2017 - Today Applied Research Scientist - Cyber-Security AI group, Element AI, Montreal.

- o Proud member of ElementAI's first released product team:
- Management (IAM) AI solution - Researched new AI method for AG, 100x faster than state-of-the-art
- o Fast time-to-market AI product:
- Leading research's development efforts (Python)

- Access Governor (AG): Identity and Access

- Leading dev. of secure, critical, on-prem agent (Rust)
- Backend dev. team (Python, FastAPI, Docker)
- 2015 2017 Biomedical Embedded Software Developer, R&D, Rogue Research, Inc., Montreal.
  - a new medical device named cTMS:
  - o Integration of git workflow in existing subversion (svn) infrastructure:
  - o Took ownership of the **Testing Framework** Exposed C++ code to Python for *reuse* and *validation*;
  - o Design and implement full software stack for QML/C++ for fast & fluid UI using Material Design;
    - Brisk **5 seconds** boot time (**Yocto** for max. flexibility)
    - Deep knowledge of git allowed *solid integration*;
    - Increased whole team productivity and confidence.
    - Increased quality and number of validation tests.
- 2014 2015 Research Scientist Software Developer, Chemical Computing Group, Montreal.
  - o Architected a **Unit Test framework** for main product's language (SVL);

  - o Est. version control best practices (git): Accelerated tenfold previous documentation workflow;
  - High order spline interpolator implementation in C (C89, C99) generalized to N-dimensional grids:
- Increased smoothness by *one order* over previous version;
- Speed and accuracy increase in many submodules due to reduction in required grid points;
- 2012 2014 Physicist, Research and Development, Rheolution, Inc., Montreal.
  - o Development of physical and numerical models for viscoelastic analysis;
  - o C++11 library for instrument control: - Allowed *automatic* calibration, data acquisition, analysis;
- 2007 2013 Ph.D. research, University of Ottawa, Ottawa.
  - o Full development of C++98 parallel algorithms and codes:
    - · Molecular Dynamics (MD)
- · Finite-Difference Time-Domain (FDTD)
- · BH Tree:  $O(N^2)$  to  $O(N\log N)$
- · Particle-in-Cell (PIC)
- o OpenCL (GPU), MPI & OpenMP:
- Two orders of magnitude speedup.
- o 75 and 16 nodes GPU Beowulf cluster Administrator (1680 cores, 3.2 TB RAM, 20 Nvidia Tesla M2075)

## Education

2008 – 2013 Ph.D. in Physics, University of Ottawa, Ottawa, ON, (Prof. Lora Ramunno). Computational investigation of intense short-wavelength laser interaction with rare gas clusters http://hdl.handle.net/10393/30511