Nicolas Bigaouette, Ph.D.

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Curriculum Vitae

Profile

I am a Computational Physicist, passionate about putting advanced scientific ideas in production. While the what and why drives my scientific curiosity, it's the how that makes me stand out. Polyglot and versatile, I have explored fascinating fields from physics simulations to embedded medical devices and artificial intelligence in cybersecurity. My career goal is to continue to sharpen my skills by surrounding myself with creative people of diverse backgrounds.

— Professional Experiences

2020 - Today Senior Rust Software Developer - ML SwE (Data Science), CrowdStrike, Montreal.

Part of super-star dev team writing feature extraction (FX) engines in Rust for "on sensor"

- o New Linux executable (ELF) structural 5,000x faster, 10,000x less memory FX parser and FX engine
- o New PDF structural parser and FX engine New visibility over **previously undetected** threats
- Improved model: better detection/generalization

 - Javascript threats extraction, boosting security research
- 2017 Today Applied Research Scientist Cyber-Security AI group, Element AI, Montreal.
 - Proud member of ElementAI's first released product team:
- Access Governor (AG): Identity and Access Management (IAM) AI solution
- Researched new AI method for AG, 100x faster than state-of-the-art
- o Fast time-to-market AI product:
- Leading research's development efforts (Python)
- Leading dev. of secure, critical, on-prem agent (Rust)
- Backend dev. team (Python, FastAPI, Docker)
- 2015 2017 Biomedical Embedded Software Developer, R&D, Rogue Research, Inc., Montreal.
 - a new medical device named cTMS:
 - \circ Integration of **git** workflow in existing subversion (svn) infrastructure:
 - o Took ownership of the **Testing Framework** Exposed C++ code to Python for *reuse* and *validation*; in **Python**:
 - o Design and implement full software stack for QML/C++ for fast & fluid UI using Material Design;
 - Brisk **5 seconds** boot time (**Yocto** for max. flexibility)
 - Deep knowledge of git allowed *solid integration*;
 - Increased whole team productivity and confidence.

 - Increased quality and number of validation tests.
- 2014 2015 Research Scientist Software Developer, Chemical Computing Group, Montreal.
 - o Architected a **Unit Test framework** for main product's language (SVL);

 - High order spline interpolator implementation in C (C89, C99) generalized to N-dimensional grids:
 - o Est. **version control** best practices (**git**): Accelerated *tenfold* previous documentation workflow;
 - Increased smoothness by *one order* over previous version;
 - Speed and accuracy increase in many submodules due to reduction in required grid points;
- 2012 2014 Physicist, Research and Development, Rheolution, Inc., Montreal.
 - o Development of physical and numerical models for viscoelastic analysis;
 - C++11 library for instrument control:
- Allowed *automatic* calibration, data acquisition, analysis;
- 2007 2013 Ph.D. research, University of Ottawa, Ottawa.
 - o Full development of C++98 parallel algorithms (OpenCL, GPU, MPI & OpenMP):
 - · Molecular Dynamics (MD)
- · Finite-Difference Time-Domain (FDTD)
- BH Tree: $O(N^2)$ to $O(N\log N)$
- · Particle-in-Cell (PIC)
- o 75 and 16 nodes GPU Beowulf cluster Administrator (1680 cores, 3.2 TB RAM, 20 Nvidia Tesla M2075)

Education

2008 – 2013 Ph.D. in Physics, University of Ottawa, Ottawa, ON, (Prof. Lora Ramunno). Computational investigation of intense short-wavelength laser interaction with rare gas clusters http://hdl.handle.net/10393/30511

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