

Shadowy Tendrils

Shadow

As you teleport, a shadowy afterimage manifests as tendrils that reach out to your foes.

Encounter ♦ Shadow, Teleportation

Standard Action Personal

Effect: You teleport up to 5 squares, then make a basic attack. You teleport one target hit by the attack up to 3 squares, and it is dazed until the end of your next turn.

Attack

11

Shadow Stalk

Shadow

You attune yourself to your foe's shadow, then step through it at a moment's notice.

Dancer

Encounter ♦ Shadow, Teleportation

Minor Action Close burst 5

Target: One creature in the burst

Effect: Until the end of your next turn, you can teleport to any square adjacent to the target as a move action. If you are already adjacent to the target, you can teleport up to 3 squares as a minor action.

Trail of Shadows

Shadow

You streak through your foes as a blur of shadow, leaving a field of bitter darkness behind you that freezes your foes to the marrow.

Dancer

Attack

Daily ♦ Cold, Shadow, Zone

Move Action Personal

Effect: You shift up to your speed. The squares you enter during this movement become a zone that lasts until the end of the encounter. Any enemy in the zone or adjacent to it when it is created takes 15 cold damage. The zone is totally obscured to your enemies. Any enemy that ends its turn in the zone or adjacent to it takes 10 cold damage, and that enemy is slowed (save ends).