# **POWER INDEX** List your powers below. Check the box when the power is used. Clear the box when the power renews. **AT-WILL POWERS Ghost Sound** Light Mage Hand Prestidigitation Magic Missile Cloud of Daggers **ENCOUNTER POWERS** Second Wind Fey Step Wand of Accuracy Skewering Spikes **DAILY POWERS** Acid Arrow Sleep

UTILITY POWERS

OTHER EQUIPMENT

Spectral Image

Spellbook Adventurer's Kit Leather Armor (E)

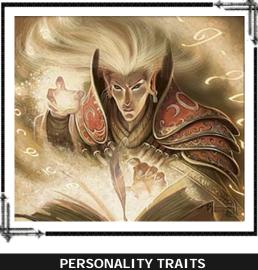
Longsword (E) Accurate staff (E)

### **MAGIC ITEM INDEX**

List your powers below.

Clear the box when the power renews.	
MAGIC ITEMS	
VEAPON	
VEAPON	
VEAPON	
VEAPON	
RMOR	٦
RMS	٦
EET	٦
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IEAD	┪
IECK	┨
ING	-
ING	-
VAIST	$\dashv$
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Daily Item Powers Per Day	1
Heroic (1-10) Milestone / / / /	1
Paragon (11-20)	1
Epic (21-30)	-
	_
RITUALS / ALCHEMY	
Jnseen Servant	_
Comprehend Language	_
Nake Whole	_
	_
	_
	_
	_
	_

**CHARACTER PORTRAIT** 



**MANNERISMS AND APPEARANCE** 

CHARACTER BACKGROUND

I'm the guy who noticed how sharp your sword is, despite the fact that you aren't carrying a whetstone. But I suppose calling it "your" sword isn't really accurate, is it? You add Perception and Insight to your class skill list, and you gain a +1 bonus to Perception and Insight checks.

# **COMPANIONS AND ALLIES**

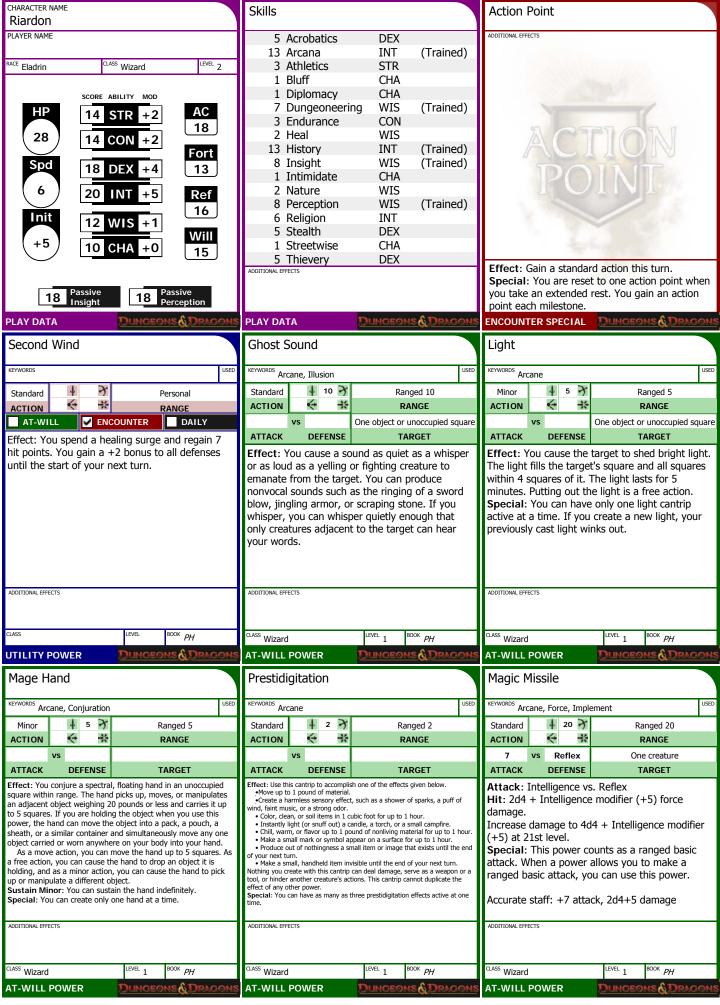
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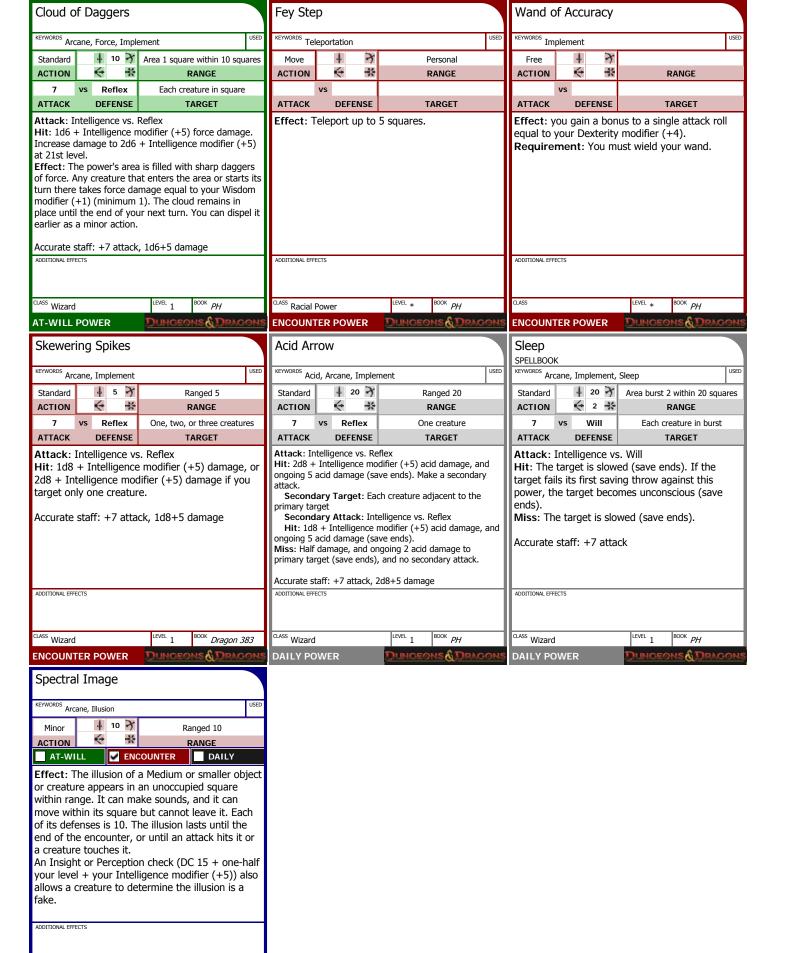
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# **COINS AND OTHER WEALTH**

Money on hand: 25 gp Stored money: 0 gp Encumbrance: 59 / 140

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BOOK Dragon 381

CLASS Wizard

**UTILITY POWER**