

`/home/mirai/fixthis
/include/Scene.hpp`

```
graph TD; A["/home/mirai/fixthis  
/include/Scene.hpp"] --> B[set]; A --> C[memory]; A --> D[vector];
```

The diagram illustrates a file path at the top, which then branches into three arrows pointing to the variables 'set', 'memory', and 'vector' below it.

set

memory

vector