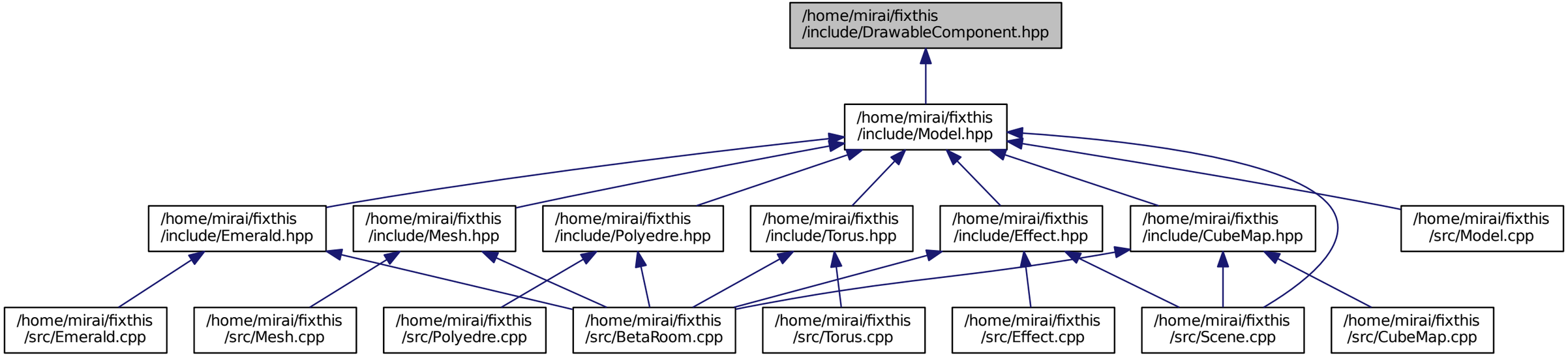
/home/mirai/fixthis
/include/DrawableComponent.hpp
/home/mirai/fixthis
/include/Model.hpp
/home/mirai/fixthis
/include/Emerald.hpp
/home/mirai/fixthis
/include/Mesh.hpp
/home/mirai/fixthis
/include/Polyedre.hpp
/home/mirai/fixthis
/include/Torus.hpp
/home/mirai/fixthis
/include/Effect.hpp
/home/mirai/fixthis
/include/CubeMap.hpp
/home/mirai/fixthis
/src/Model.cpp
/home/mirai/fixthis
/src/Emerald.cpp
/home/mirai/fixthis
/src/Mesh.cpp
/home/mirai/fixthis
/src/Polyedre.cpp
/home/mirai/fixthis
/src/BetaRoom.cpp
/home/mirai/fixthis
/src/Torus.cpp
/home/mirai/fixthis
/src/Effect.cpp
/home/mirai/fixthis
/src/Scene.cpp
/home/mirai/fixthis
/src/CubeMap.cpp