

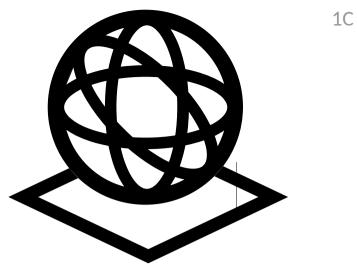
#1 Based on plane and sphere



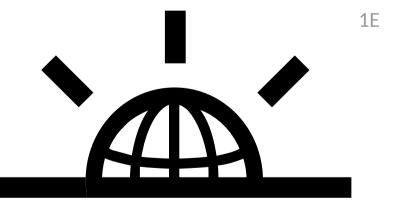


1B

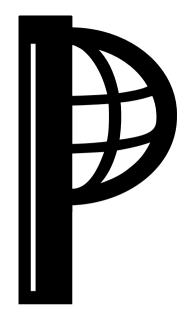








1D



2B

