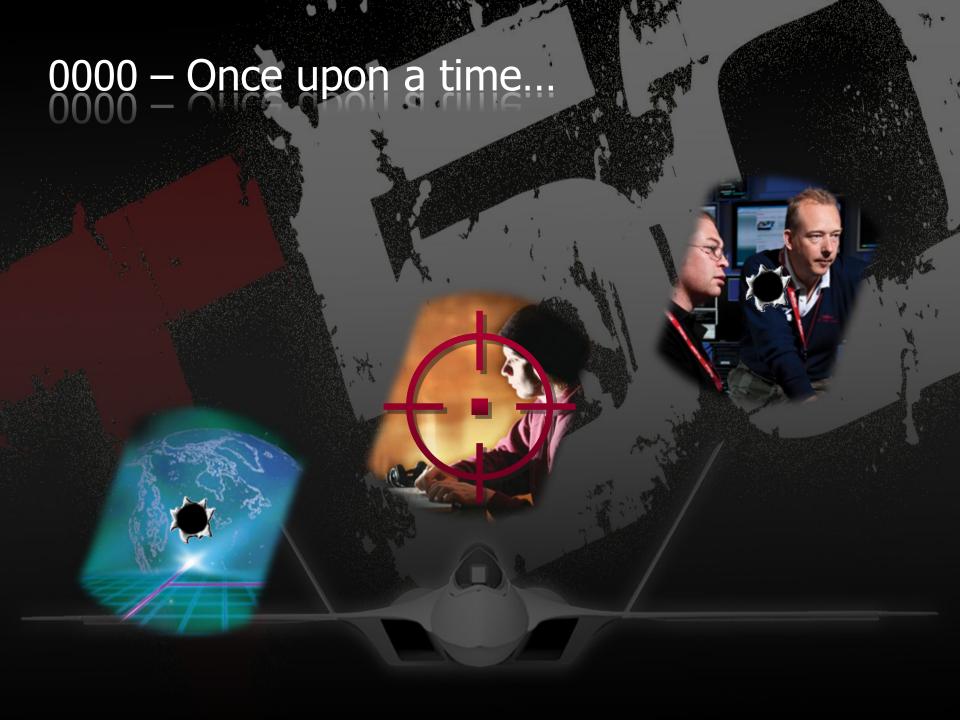


Agenda

- 0000 Once upon a time...
- 0001 Introduction
- 0010 Improvements
- 0011 Protocols

- 0100 Comparison
- 0101 Demonstration
- 0110 Conclusions
- 0111 Questions and Answers

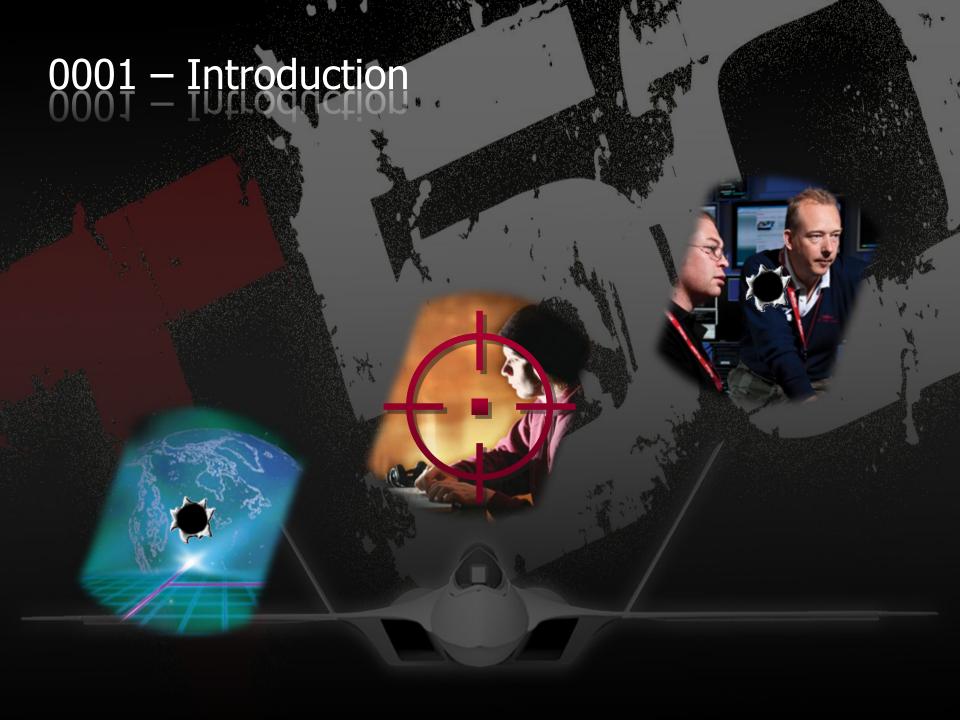




Denial-of-Service

OVERADECADE OVERADECADE





Why Denial-of-Service?

- Is there anything more offensive than a DoS, anyways?
 - Bear in mind: DoS means "Stress Testing" for this presentation.
- DoS tools are necessary weapons in a cyber warfare...
- Attacks against the infrastructure are more common than many people might think, and, when they happen, people will certainly be aware of.

- But, what are the real damages? What are the real motivations? Image? Revenge? Financial? Political? Hacktivism?
- DoS attacks are significantly harmful, because they violate one of the three key concepts of security that are common to risk management... Which one?
 - Confidentiality
 - Integrity
 - Availability

T50 shows that some sort of **performance enhancements**, using an ordinary Linux box and programming in user space, can be done.



T50 – The chaos maker

- Primarily, the tool was developed to address my day-by-day needs, and I am sharing with the community, because I always need a tool to perform some "Stress Testing" and that could be launched from my notebook:
 - I do not want to carry/rent/buy a Smartbits, Avalanche, etc.
- The tool was designed to perform "Stress Testing" on a variety of infrastructure network devices (Version 2.45).
- The tool was re-designed to extend the "Stress Testing" (Version 5.3), covering some regular protocols (ICMP, IGMP, TCP and UDP), some infrastructure specific protocols (GRE, IPSec and RSVP) and some routing protocols (RIP, EIGRP and OSPF).

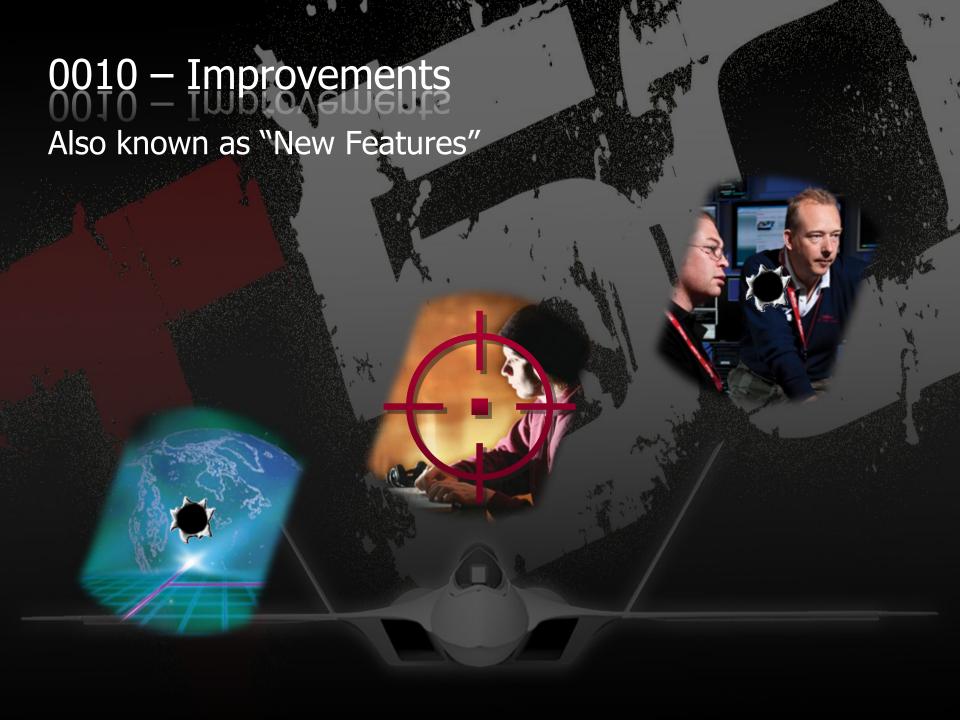
- This new version is focused on internal infrastructure, allowing people to test the availability of its resources.
- Interior Gateway Protocols (Distance Vector Algorithm):
 - Routing Information Protocol (RIP).
 - Enhanced Interior Gateway Routing Protocol (EIGRP).
- Interior Gateway Protocols (Link State Algorithm):
 - Open Shortest Path First (OSPF).
- Quality-of-Service Protocols:
 - Resource ReSerVation Protocol (RSVP).
- Tunneling/Encapsulation Protocols:
 - Generic Routing Encapsulation (GRE).



T50 – The chaos maker

I did not review any third-party codes... I found my own way to address some challenges!!!





License

- Licensed under GNU General Public License version 2:
 - Any piece of code cannot be integrated into proprietary applications and appliances.
 - There is an alternative license to do so.
- Free software and 100% Open Source:
 - You may redistribute and/or modify it under the terms of GPL version 2.
 - Will always be available as an Open Source project to the community.
- Recruiting new coders, hackers and developers to keep the project and add new substantial improvements.



Classless Inter-Domain Routing (CIDR)

- CIDR specifies an IP address range using a combination of an IP address and its associated network mask:
 - **192.168.1.13/24 192.168.1.13/255.255.255.0**
 - -172.16.0.128/15 172.16.0.128/255.254.0.0
 - -10.200.200.1/10 10.200.200.1/255.192.0.0
- CIDR for destination address is supported:
 - Allows to simulate both Distributed Denial-of-Service and Distributed Reflection Denial-of-Service in a controlled environment.
 - CIDR network mask supported:
 - Minimum is "/8" (255.0.0.0).
 - Maximum is"/30" (255.255.255.252).



Classless Inter-Domain Routing (CIDR)

```
unsigned int hostid = 0, counter = 0, rand addr = 0;
in addr t netmask = INADDR ANY, all bits on = 0xffffffff,
            1st addr = INADDR ANY, addresses[16777214] = INADDR ANY;
struct iphdr *ip;
   netmask = ~(all bits on >> bits);
   hostid
               = (unsigned int) (pow(2, (32 - bits)) - 2);
     1st addr = (ntohl(address) & netmask) + 1;
[...]
   for(counter = 0 ; counter < hostid ; counter++)</pre>
       addresses[counter] = htonl( 1st addr++);
[...]
   rand daddr = (unsigned int) ((float)(hostid) * rand() / (RAND MAX + 1.0));
   ip->daddr = addresses[rand daddr];
[...]
```



- Version 2.45 (as of November 2010):
 - Support for four protocols: ICMP, IGMPv1, TCP and UDP.
 - Sends all of them sequentially, i.e., almost on the same time.
- Version 5.3 (as of today):
 - Support for the previous four protocols: ICMP, IGMPv1¹, TCP¹ and UDP.
 - Eleven (11) new protocols: IGMPv3¹, EGP², RIPv1, RIPv2, DCCP¹, RSVP¹, GRE³, IPSec (AH/ESP), EIGRP¹ and OSPF¹.
 - Sends all of them sequentially, i.e., almost on the same time.
- 1 This protocol can be improved to cover additional advanced options.
- 2 This protocol demands more development efforts to cover advanced options.
- 3 Very first tool able to encapsulate the protocols within GRE packets.



```
socket_t fd; int flags, n = 1, len, * nptr = &n; fd_set wfds;
[...]

if((fd = socket(AF_INET, SOCK_RAW, IPPROTO_RAW)) == -1)
        exit(EXIT_FAILURE);

if(setsockopt(fd, IPPROTO_IP, IP_HDRINCL, nptr, sizeof(n)) < 0)
        exit(EXIT_FAILURE);
[...]</pre>
```



```
struct t50{ int proto; void(*raw)(int, struct options); };
   while(flood || threshold--) {
        if(protocol != IPPROTO T50) {
[...]
        }else{
            for (module = 0 ; module < modules ; module++) {</pre>
               protocol = t50[module].proto;
               t50[module].raw(fd, options);
            threshold -= (modules-1);
           protocol = IPPROTO T50;
```





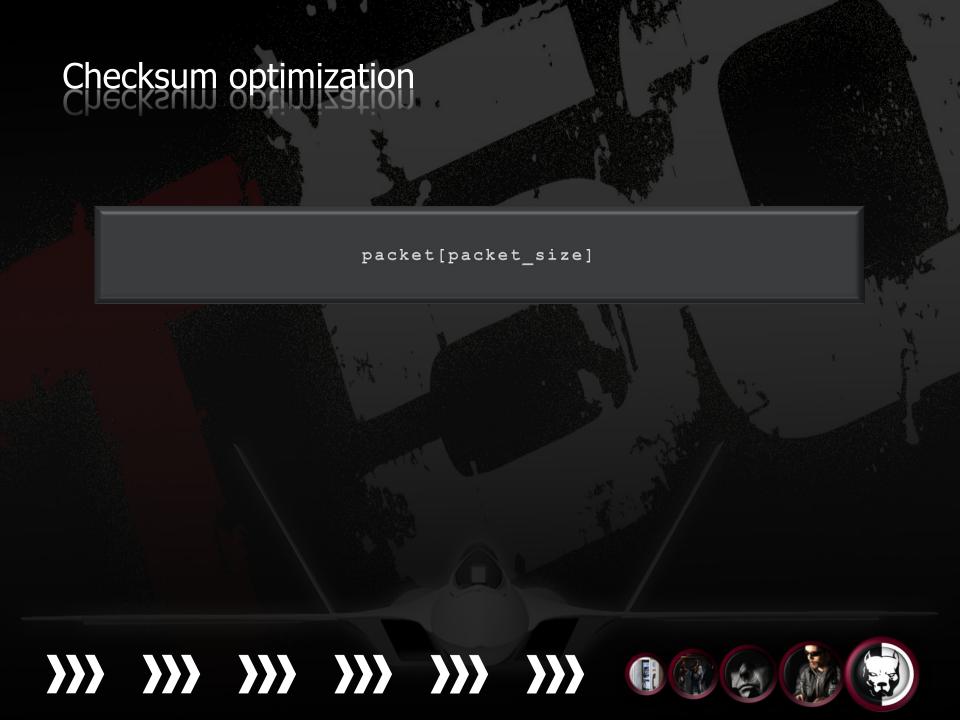
```
54:29.786046 IP (tos
                                  5, id 25268, offset 0, flags [DF], proto ICM
2), length 28)
                                  IP echo request, id 33762, seq 60736, length
 86.232.125.131 > 10.
                                  5, id 10012, offset 0, flags [DF], proto IGM
54:29.786048 IP (tos
                                  mp query v1 [gaddr 120.223.195.44]
), length 40)
                                  5, id 14552, offset 0, flags [DF], proto TCP
 130.245.8.91.30178
                               1.55467: Flags [S], cksum 0x5891 (correct), s
45887870, win 9763,
                                €5, id 55386, offset 0, flags [DF], proto UDP
54:29.786050 IP
                                (a).12.54210: [udp sum ok] UDP, length 0
                                  5, id 51601, offset 0, flags [DF], proto ICM
7), length 28)
                                  MP echo request, id 30107, seq 31258, length
 198.251.190.203.13135
                                  5, id 20931, offset 0, flags [DF], proto IGM
54:29.786052 IP (tos
                                  query v1 [gaddr 248.51.230.181]
     length 28)
                                   5, id 36457, offset 0, flags [DF], proto TCP
```



- The version 5.3 introduced a new technique to calculate the checksum, consequentially, a new technique to build the packet.
- This technique is **MEMCPY (3)** -free, and allows to build the packet byte-by-byte sometimes bit-by-bit.
- This technique is more flexible, specially when playing with exotic protocol options – sometimes uses GOTO. For example:
 - EIGRP IP Internal Routes TLV destination address.
 - EIGRP IP External Routes TLV destination address.
 - OSPF HELLO Message with multiple NEIGHBOR addresses.
 - RSVP Object SCOPE Class with multiple SCOPE addresses.
 - Etc...



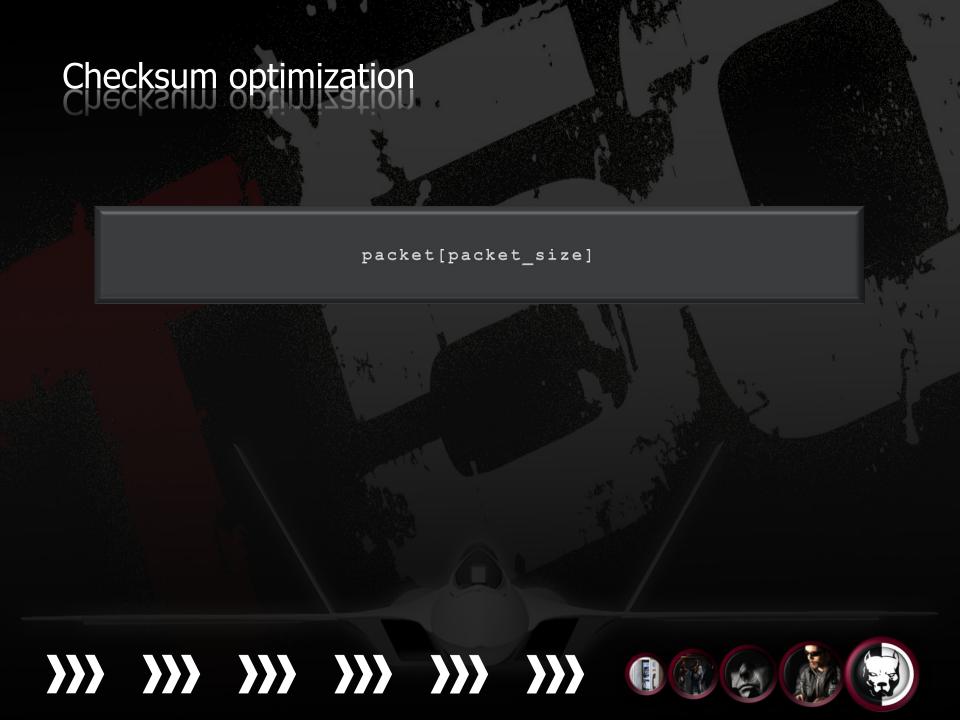
```
unsigned int offset = 0;
unsigned char packet[packet size], * checksum = NULL;
struct eigrp hdr * eigrp;
[...]
   offset
             = sizeof(struct eigrp hdr);
   checksum = (unsigned char *)eigrp + offset;
   *((unsigned short *)checksum) = htons(length);
   checksum += sizeof(unsigned short);
   offset += sizeof(usigned short);
   *((usigned int *)checksum) = htonl(auth key id));
   checksum += sizeof(unsigned int);
   offset += sizeof(usigned int);
[...]
   eigrp->check = cksum((u int16 t *)eigrp, offset);
[...]
```



```
packet_size = sizeof(ip) + sizeof(eigrp) + eigrp_hdr_len();
```

packet[packet_size]





Checksum optimization packet[packet_size] packet 1st step iр

Checksum optimization packet[packet_size] packet 1st step iр

packet[packet_size]

ip

 ${ t packet}$

packet 2nd step

eigrp











packet[packet size]

iр

packet 2nd step

eigrp

*checksum = tlv



 ${f packet}$































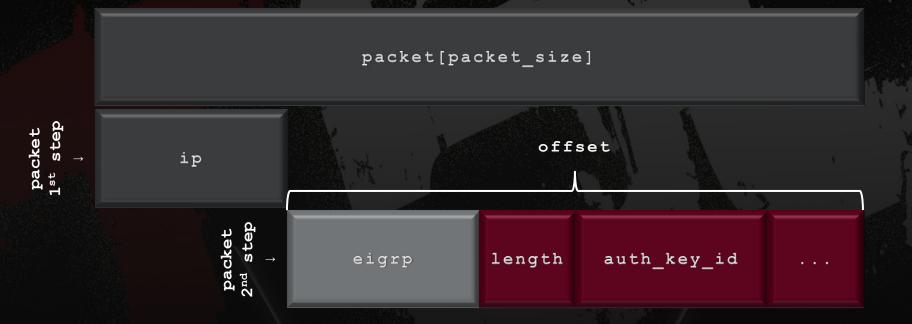














packet[packet size]

packet 1st step ip

packet 2nd step

eigrp

length

auth key id

eigrp->check = cksum(eigrp, offset);























sendto(fd, &packet, packet_size, 0, &sin, sizeof(sin))

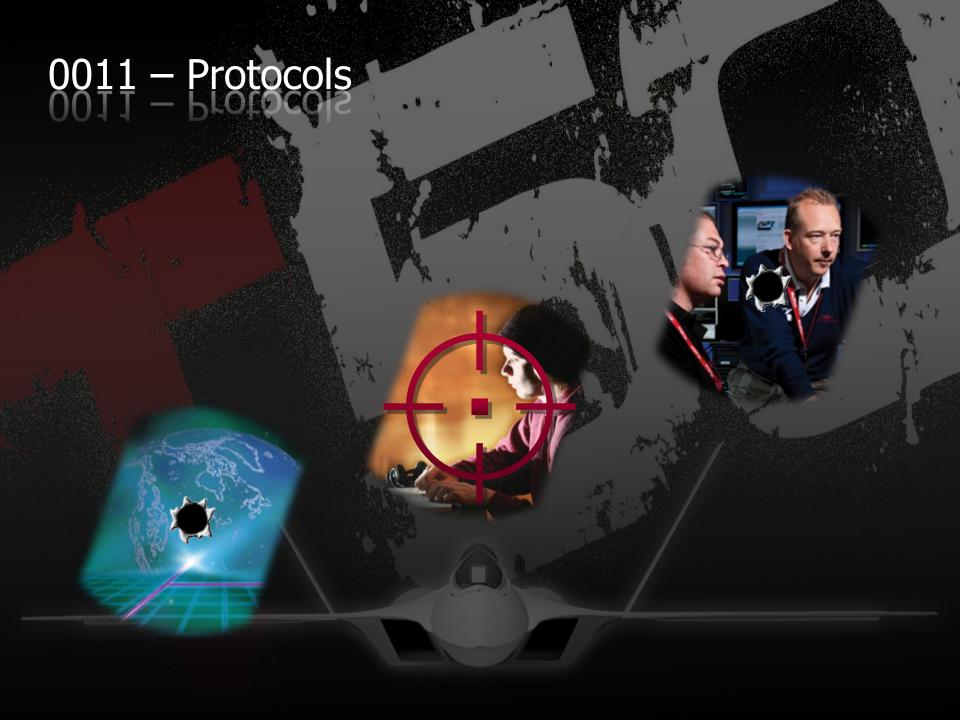


RFC 1700, 1918 and 3330 improvements

```
[...]
switch(ntohl(daddr) & 0xff000000) {
                            /* Allowing 10/8
   case 0x0a000000:
                                                 (RFC 1918). */
       break;
   case 0x7f000000:
                            /* Allowing 127/8
                                                 (RFC 1700). */
       break;
   case 0xa9000000:
                         /* Allowing 169.254/16 (RFC 3330). */
       if(((ntohl(daddr) & 0xffff0000) != 0xa9fe00000))
           return (FALSE);
       break;
   case 0xac000000:
                         /* Allowing 172.16/12 (RFC 1918). */
       if(((ntohl(daddr) & 0xffff0000) < 0xac100000) || \
          ((ntohl(daddr) & 0xffff0000) > 0xac1f0000))
           return (FALSE);
       break;
   case 0xc000000: /* Allowing 192.168/16 (RFC 1918). */
       if((ntohl(daddr) & 0xffff0000) != 0xc0a80000)
           return (FALSE);
       break;
```







Protocols

IGMPv3

- Specific headers for specific types:
 - Membership Query.
 - Membership Report.
- Membership Query options:
 - Max Resp code.
 - Group Address.
 - Suppress Router-processing Flag.
 - Querier's Robustness Variable (QRV).
 - Querier's Query Interval Code (QQIC).
 - Number of Sources.
 - Source Address(es).
- Membership Report options:
 - Group Record Type.
 - Group Record Multicast Address.
 - Number of Sources.
 - Source Address(es).

TCP

- Regular TCP options:
 - Source Port and Destination Port, Sequence Number (also known as ISN), Acknowledgment Number, Data Offset, Window, Urgent Pointer and TCP Flags (FIN, SYN, RST, PSH, ACK, URG, ECE and CWR).
- Supported TCP Options:
 - End of List (EOL), No Operation (NOP), Maximum Segment Size (MSS), Windows Scale (WSopt), Timestamp (TSopt), T/TCP Connection Count (CC, CC.NEW and CC.ECHO), Selective Acknowledgement (SACK), MD5 Signature Option and the brand new TCP-AO (Authentication Option RFC 5925).
- TCP Authentication Option (as of June 2010):
 - Type (HMAC-MD5).
 - Key ID.
 - Next Key ID.
 - Authentication Data (RANDOM).



Protocols

RIP

- Regular RIPv1 and RIPv2 options:
 - Command.
 - Address Family Identifier.
 - Router IP Address.
 - Router Metric.
- Enhanced RIPv2 options:
 - Routing Domain.
 - Route Tag.
 - Router Network Mask.
 - Router Next Hop.
- RIPv2 Cryptographic Authentication:
 - Type (HMAC-MD5).
 - Key ID.
 - Cryptographic Sequence Number.
 - Authentication Data (RANDOM).

DCCP

- Specific headers for specific types:
 - Request Packets
 - Response Packet.
 - Data Packets
 - Acknowledgment Packet, Data-Ack Packet, Synchronize Packet, Sync-Ack Packet, Close Packet and Close Request Packet.
 - Reset Packet.
- Regular DCCP options:
 - Source Port and Destination Port.
 - Data Offset.
 - HC-Sender CCID (CCVal).
 - Checksum Coverage (CsCov).
 - Extended Sequence Numbers (x).
 - Sequence Numbers (HIGH and LOW).
 - Acknowledgment Numbers (HIGH and LOW).
 - Service Code.
 - Reset Code.



Exotic protocols

RSVP

- Supported RSVP types:
 - Path Message.
 - Resv Message.
 - Path Teardown Message.
 - Resv Teardown Message.
 - Path Error Message.
 - Resv Error Messages
 - Confirmation Message.
- Specific RSVP Objects for specific RSVP type:
 - SESSION Class.
 - RSVP HOP Class.
 - TIME_VALUES Class.
 - ERROR SPEC Class.
 - SCOPE Class.
 - STYLE Class.
 - SENDER_TEMPLATE Class.
 - SENDER_TSPEC Class.
 - ADSPEC Class.
 - RESV_CONFIRM Class.

- Regular RSVP options:
 - Flags and Time to Live.
- SESSION Class options:
 - Destination address, Protocol ID, Flags and Destination Port.
- RSVP HOP Class options:
 - IP Next/Previous Hop (Neighbor) Address and Logical Interface Handle.
- TIME_VALUES Class options:
 - Refresh Period (Interval).
- ERROR_SPEC Class options:
 - IP Error Node Address, Flags, Error Code and Error Value.
- SCOPE Class options:
 - Number of Address and IP Source Address(es).
- Etc... Up to 37 command line interface switches.



Exotic protocols

EIGRP

- Supported EIGRP opcodes:
 - Update Message.
 - Request Message.
 - Query Message.
 - Reply Message.
 - Hello Message.
 - Acknowledgment Message.
- Specific EIGRP TLVs for specific EIGRP types:
 - General Parameter TLV.
 - Software Version TLV.
 - Sequence TLV.
 - Next Multicast Sequence TLV.
 - IP Internal Routes TLV.
 - IP External Routes TLV.
- EIGRP Cryptographic Authentication:
 - Type (HMAC-MD5).
 - Key-ID.
 - Authentication Data (RANDOM).

- Regular EIGRP options:
 - Opcode, Flags, Sequence Number,
 Acknowledgment Number, Autonomous System
 (AS), Type and Length.
- General Parameter TLV options:
 - K1, K2, K3, K4 and K5 Values and Hold Time (Interval).
- Software Version TLV options:
 - IOS Release Version and EIGRP Protocol Release Version.
- IP Internal Routes TLV and IP External Routes TLV options:
 - IP Next Hop Address, Delay, Bandwidth, Maximum Transmission Unit (MTU), Hop Count, Load, Reliability, IP Source Address(es) and IP Address Prefix (CIDR).
- Etc... Up to 33 command line interface switches.



Exotic protocols

OSPF

- Supported OSPF type:
 - Hello Packet.
 - Database Description Packet.
 - Query Message Packet.
 - Link State Request Packet.
 - Link State Update Packet.
 - Link State Acknowledgment Packet.
- Specific LSA Header for specific LSA type:
 - Router LSA Header.
 - Network LSA Header.
 - Summary IP Network LSA Header.
 - Summary ASBR Header.
 - AS External LSA Header. (ASBR).
 - No-so-Stubby Area LSA Header (NSSA).
 - Group Membership LSA Header (Multicast).

- OSPF Cryptographic Authentication:
 - Type (HMAC-MD5).
 - Key ID.
 - Cryptographic Sequence Number.
 - Authentication Data (RANDOM).
- Specific LLS Data Block for specific LLS TLV:
 - Extended Options and Flags TLV.
 - Cryptographic Authentication TLV.
- Regular OSPF options:
 - Type, Router ID, Area ID and Options (Multi-Topology or TOS-Based, External Routing Capability, Multicast Capable, NSSA Supported, LLS Data Block in Contained, Demand Circuits is Supported, Opaque-LSA and Down Bit).
- Etc... Up to 54 command line interface switches.

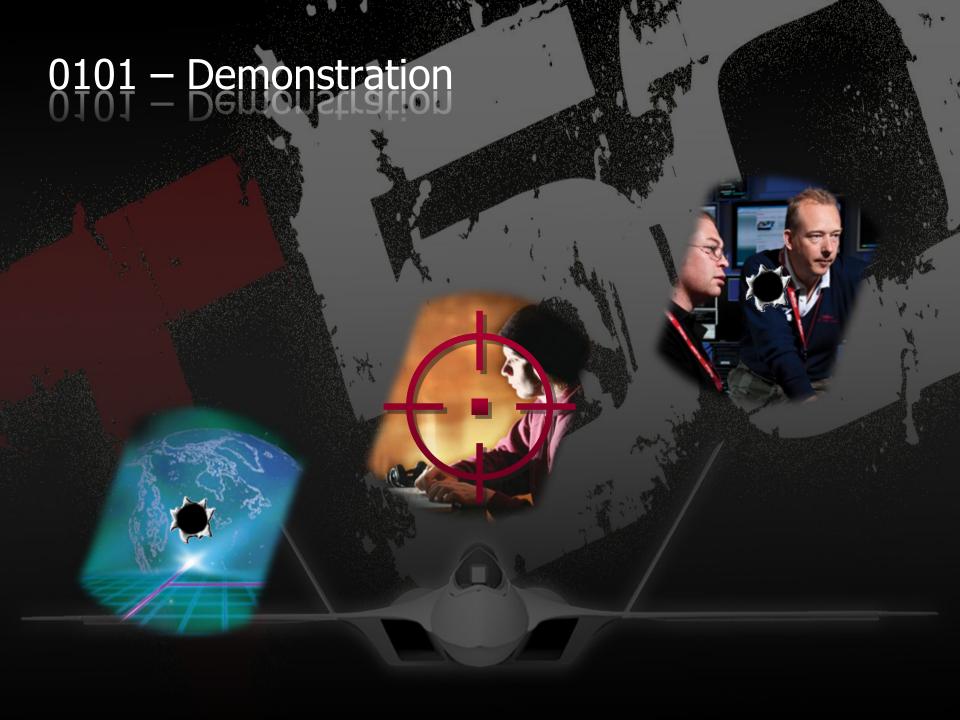




Methodology

				. 4	P				9	19,062 р	ps	1,0	100,337	.uu pps	
TOOL	ROUND	5 sec	10 sec	15 sec	20 sec	25 sec	30 sec	3	9	61,701 p	DS	1.0	03.714	43 pps	
T50++	1	1,042,520 pps	1,005,000 pps	1,096,896 pps	1,007,505 pps	884,625 pps	1,127,360 pps	966,							
	2	1,049,119 pps	990,140 pps	1,017,841 pps	1,015,022 pps	929,380 pps	1,066,516 pps	975,		35,146 p	ps	1:	32,918.3	30 pps	
	3	1,006,763 pps	990,749 pps	1,024,613 pps	1,108,781 pps	977,011 pps	935,315 pps	970,							
	Average	1,032,801 pps	995,296 pps	1,046,450 pps	1,043,769 pps	930,339 pps	1,043,064 pps	970,	1.	26,174 p	ps	12	27,705.2	ZU pps	
		725,418 pps	764,580 pps	737,099 pps	754,883 pps	726,450 pps	775,007 pps	730,	7	00 000 -		100		10	
	2	717,414 pps	706,533 pps	682,686 pps	773,280 pps	744,215 pps	771,824 pps	693,		99,222 p	ps	1 -	16,154.	iu pps	
	3	758,627 pps	750,388 pps	737,385 pps	712,530 pps	673,897 pps	763,482 pps	755,	7	52 E44 -		7	E E02 I	2	
	Average	733,820 pps	740,500 pps	719,057 pps	746,898 pps	714,854 pps	770,104 pps	726	- (53,514 p	ps	1 5	5,592.	oo pps	
GEMINID	1	687,767 pps	726,631 pps	706,528 pps	664,497 pps	648,750 pps	653,156 pps	700,	7	31,240 p	me.	65	8,111.9	an nne	
	3	683,211 pps	671,667 pps	636,244 pps	659,598 pps	692,827 pps	628,294 pps	667,	113	31,240 p	ha	L. I.	,0,111.	on hha	
		669,697 pps	615,774 pps	633,065 pps	665,430 pps	689,454 pps	654,414 pps	681,	7	33,406 p	me	67	71,461.4	In nne	
C4	Average	680,225 pps	671,357 pps	658,612 pps	663,175 pps	677,010 pps	645,288 pps	683,		33,400 p	Po		1,701.	to pps	
	2	642,031 pps	610,288 pps	640,826 pps	664,040 pps	651,443 pps	636,698 pps	637, 668.	6	71,188 p	ns.	6	8,195.4	10 pps	
	3	679,068 pps 680,033 pps	646,650 pps	603,662 pps	678,486 pps	734,530 pps 629,936 pps	633,777 pps 628,849 pps	677.	-	P				TO PPU	
	Average	667,044 pps	638,640 pps 631,859 pps	673,919 pps 639,469 pps	717,858 pps 686,795 pps	671,970 pps	620,649 pps 633,108 pps	660.	7	11,945 p	IDS	61	2,589.	7 pps	
MAUSEZAHN	Average	428,713 pps	429,454 pps	451,012 pps	417,094 pps	492,839 pps	395,440 pps	432.		Anna Carlotte Control of the Control		-	TOTAL DESCRIPTION	A STATE OF THE OWNER,	
	2	381,298 pps	385,295 pps	383,023 pps	381,767 pps	370,599 pps	352,501 pps	362,	R	54 753 n	ine	_ F./	17 26N '	30 nne	
	3	393,947 pps	454,822 pps	440,594 pps	458,563 pps	439,603 pps	430,944 pps	485,573		415,073 pps	316,86	7 nne	428,321 pps	426,430.70	nne
	Average	401,319 pps	423,190 pps	424,876 pps	419,141 pps	434,347 pps	392,962 pps	426,861	_	444,562 pps	389,19		439,198 pps	419,564.93	
[L]OTUS	1	235,631 pps	255,594 pps	249,036 pps	237,238 pps	254,054 pps	249,670 pps	249,588		243,094 pps	264,29		237,910 pps	247,610.50	
	2	244,804 pps	253,116 pps	247,638 pps	258,888 pps	232,283 pps	248,570 pps	235,393	A . C . C . C . C	250,298 pps	258,25	COLUMN SEC. 11.	217,327 pps	244,657.50	
	3	248,238 pps	261,346 pps	228,825 pps	246,062 pps	249,342 pps	231,604 pps	247,523		230,368 pps	233,46		247,719 pps	242,448.70	
	Average	242,891 pps	256,685 pps	241,833 pps	247,396 pps	245,226 pps	243,281 pps	244,168	-	241,253 pps	252,00		234,319 pps	244,905.57	
F22	1	245,173 pps	260,785 pps	248,110 pps	264,463 pps	250,081 pps	250,203 pps	261,815		248,948 pps	244,84		227,263 pps	250,168.10	
	2	249,326 pps	244,757 pps	216,906 pps	261,288 pps	250,084 pps	247,186 pps	232,441		235,442 pps	237,57	10 mm	233,648 pps	240,865.50	
	3	239,308 pps	236,760 pps	243,571 pps	231,162 pps	223,074 pps	240,039 pps	234,427		245,488 pps	244,06		234,593 pps	237,248.30	
	Average	244,602 pps	247,434 pps	236,196 pps	252,304 pps	241,080 pps	245,809 pps	242,894		243,293 pps	242,15	THE RESERVE AND ADDRESS OF THE PERSON NAMED IN	231,835 pps	242,760.63	
HPING3	1	156,493 pps	151,085 pps	146,048 pps	145,270 pps	147,417 pps	152,256 pps	145,725	pps	144,520 pps	176,05		136,306 pps	150,117.10	
	2	153,111 pps	150,119 pps	147,199 pps	172,350 pps	142,788 pps	148,529 pps	148,544		149,045 pps	138,73		139,219 pps	148,963.80	100000000000000000000000000000000000000
	3	146,603 pps	146,211 pps	143,150 pps	143,566 pps	154,061 pps	147,915 pps	145,588		150,853 pps	167,87	22 10 10 10 10 10 10 10 10 10 10 10 10 10	155,560 pps	150,138.30	
	Average	152,069 pps	149,138 pps	145,466 pps	153,729 pps	148,089 pps	149,567 pps	146,619	pps	148,139 pps	160,88		143,695 pps	149,739.73	100000





T50: an Experimental Mixed Packet Injector

Dell Latitude E6400

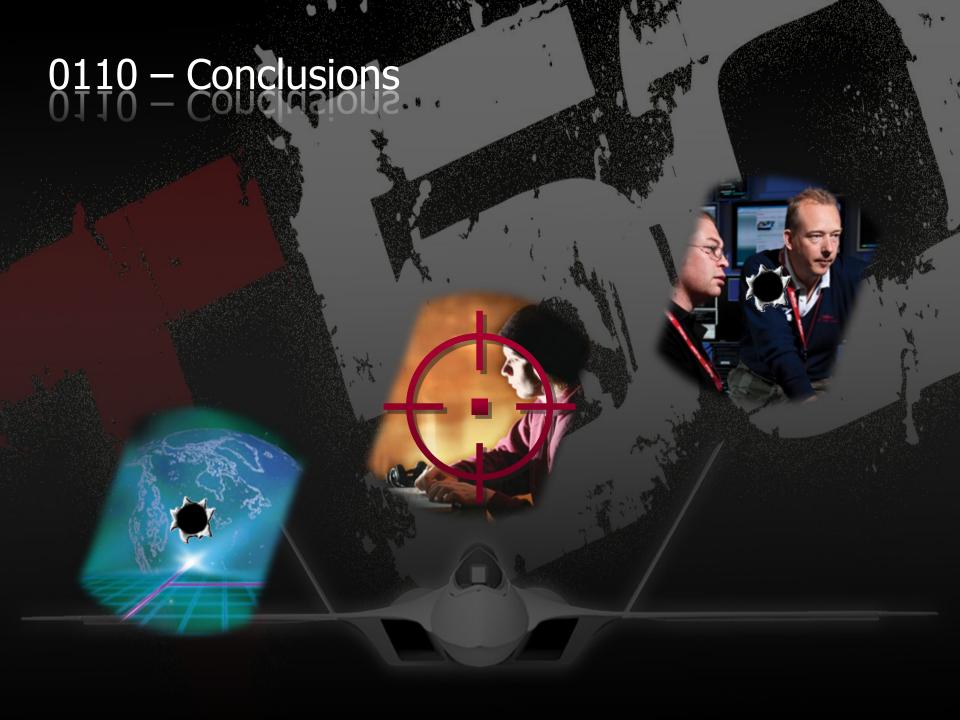
- Intel® Core™ 2 Duo P8400 (2.26 GHz)
- Memory 4GB RAM
- Ubuntu Desktop Linux 10.04 64-bit
- Intel® 82567LM Gigabit Controller
- 1 Gbps Network
- Cross-over Cable (CAT-5e)

Dell Latitude D620

- Intel® Core™ Duo T5600 (1.83 GHz)
- Memory 2GB RAM
- Microsoft Windows 7 32-bit
- Broadcom NetXtreme 57xx Gigabit Controller
- 1 Gbps Network
- Cross-over Cable (CAT-5e)

http://fnstenv.blogspot.com/





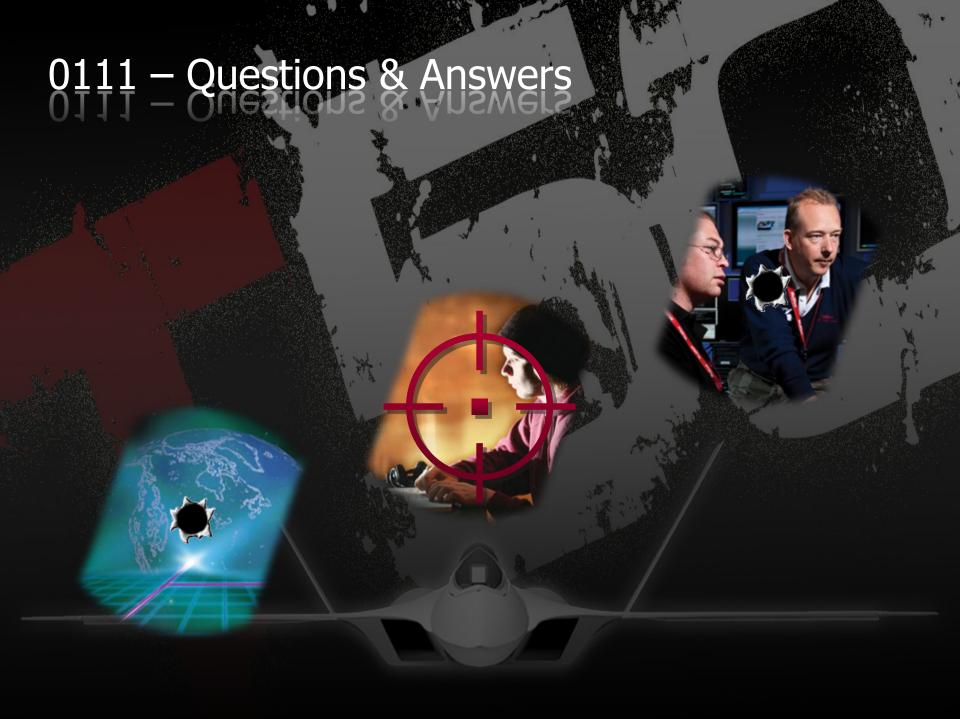
Conclusions

- Can be applied to any DoS:
 - Peer-to-Peer Attacks
 - Application Level Attacks
 - Distributed Attacks
 - Reflected Attacks
 - Level-2 Attacks
 - Degradation-of-Service Attacks
 - DNS Amplifiers Attacks
- Is DoS and DDoS so 1990's?
 - Please, don't be silly, again!!!

- Can be considered a cyber warfare's weapon?
 - Yes, it can be considered like one.
- It is just a matter of time to things get worse on the Internet.
- A DoS can be perpetrated overnight!
- What else?

An attacker does not even need multiples zombies.







#