NORMAN BUI

+1 613-983-3217 | normanbui@cmail.carleton.ca | linkedin.com/in/normanbui23 | github.com/nbui23

EDUCATION

Carleton University | Bachelor of Computer Science (Honours), 3.9/4.0 GPA

Expected April 2026

- Awards: Deans' Honours List, President's Scholars Scholarship, Chalmers Jack Mackenzie Scholarship
- Relevant Coursework: Data Structures & Algorithms, Discrete Math, Web Apps, Operating Systems, Object-Oriented Software Engineering, Statistics, Programming Paradigms, Human-Computer Interaction (UI/UX), Databases

EXPERIENCE

Public Health Agency of Canada | Junior Data Scientist - Python, ETL, Web Scraping

Sep 2024 - Present

• Building ETL pipelines for web scraping using Python.

Bedarra Corporation | Student Researcher - Python, LLM, RAG

Aug 2024 - Present

• Researching LLM and RAG systems to develop AI assistants for teaching niche programming languages (Factor, K) and other productivity-oriented projects.

Kongsberg Geospatial | *Software Engineer Intern - C++, Qt, Python, GIS*

May 2024 - Aug 2024

- Built GIS-focused demos with C++, Qt, Git, and TerraLens SDK for ATC and defense applications.
- Implemented advanced map rendering (LiDAR, WMTS, S-57), object tracking, performance visualization (CPU, GPU, RAM), and UI enhancements for TerraLens demo, significantly boosting client satisfaction.
- Developed a proof of concept script to handle ATC software's log processing with Python, reducing processing time from days to seconds.
- Aggregated various VFR and terrain data sources using Python scripting, reducing processing time by 40%.

Health Canada | Software Developer Intern - Python, ML, ETL, Web Scraping

Sep 2023 - Dec 2023

- Developed Python solutions for chemical assessment, leading to improved risk data aggregation and analysis.
- Built random forest classifiers with pandas, NumPy, SciPy, and scikit-learn to accurately predict chemical toxicity.
- Restored web scraping scripts for chemical data aggregation using BeautifulSoup4 and lxml, increasing risk data search functionality by 53.33%.
- Refactored federated search system and added session management, automatic retries, and dynamic rate limiting, significantly enhancing system maintainability and reliability.
- Developed automated workflow for extracting semantic triples from scientific articles using CoreNLP and Stanza, streamlining the collection and organization of qualitative data into a Neo4J knowledge graph.

Department of National Defence | Junior Software Developer - Python, LLM, RAG

lun 2023 - Nov 2023

- Built a LLM RAG proof of concept with Flask and GPT-3.5 to simulate conversation with a local document database.
- Implemented a NLP pipeline with tokenization, context analysis, and named entity recognition using NLTK.
- Used SQLite3 and FAISS for efficient storage and embedding retrieval, enabling fast response times.

NAV Canada | Software Engineer Intern - C++, Qt, PowerShell, GIS

May 2023 - Aug 2023

- Developed C++ solutions for various ATC applications, resulting in improved performance and reliability.
- Implemented optimized data management strategies using C++ and Qt to achieve a 60% reduction in directory clutter and improve automated analysis solutions by 30% in internal data extraction tool.
- Optimized code and resolved various bugs in ATC software, improving overall graphical performance by 6%.
- Automated network configurations using PowerShell, reducing setup time from 30 minutes to seconds.

Correctional Service Canada | Software Developer Intern - C#, Web Development, OA

May 2022 - Apr 2023

- Improved victim services web application through accessbility testing and bug fixes, increasing user satisfaction.
- Improved front-end through accessibility testing and fixing bugs for over 100 users daily.

PROJECTS

SocialSaplings | *HTML/SCSS*, *JavaScript*, *Bootstrap*, *Node*, *Express*, *Firebase* (*Firestore*, *Auth*)

Devpost

- Led the development of a reforestation web platform, securing 1st place overall at KuriusHacks: March Edition.
- Implemented a tool using various APIs to recommend optimal tree species based on a user's geodata.
- Developed a tree planting visualization tool with Google Maps API to showcase global reforestation impact.
- Added profiles, posts, likes, and comments, using Firebase for data management and authentication.

SKILLS

Languages: C/C++, Python, Java, SQL, JavaScript, PHP

Frameworks & Databases: Flask, Express, Bootstrap, WET, MySQL, SQLite3, PostgreSQL, Firebase, MongoDB, Neo41 Libraries: pandas, NumPy, matplotlib, scikit-learn, unittests, spaCy, OpenAI, Sentence Transformers, BS4, lxml Development Tools: Git, Node, Ubuntu, Qt Creator, Postman, Balsamiq, Agile Methodology, SDLC, OOP