NORMAN BUI

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EDUCATION

Carleton University | *Bachelor of Computer Science (Honours), 3.9/4.0 (A) GPA*   Expected April 2026
- Relevant Coursework: Data Structures & Algorithms, Discrete Math, Web Apps, Operating Systems, Object-Oriented Software Engineering, Statistics, Programming Paradigms, Human-Computer Interaction (UI/UX), Databases, QA

EXPERIENCE

Autodesk | *Incoming Software Developer Intern - Java, TypeScript, GraphQL*   Jan 2025
- Will be working on cloud-based CAD/CAM development for Autodesk's Fusion platform (Winter 2025)

Public Health Agency of Canada | *Junior Data Scientist - Python, LLM, MDM*   Sep 2024 - Present
- Researching, implementing, and optimizing LLMs for automating literature reviews in epidemiological research, as part of a Master Data Management system with the World Health Organization and Imperial College London

Kongsberg Geospatial | *Software Engineer Intern - C++, Qt, Python, GIS*   May 2024 - Aug 2024
- Designed and built GIS apps with the TerraLens SDK for ATC applications as part of the Solutions Engineering team
- Aggregated various VFR and terrain data sources using Python scripting, reducing processing time **by 40%**
- Implemented advanced map rendering (LiDAR, WMTS, S-57) and object tracking in 2D and 3D, performance visualizations (FPS, CPU, GPU, RAM), and modernized UI in Qt, contributing to the acquisition of funding and clients
- Developed a Python script to process ATC software's logs, reducing processing time by **over 99%**

Health Canada | *Machine Learning Engineer Intern - Python, ML, NLP, ETL*   Sep 2023 - Dec 2023
- Developed Python solutions for chemical assessment, leading to improved risk data aggregation and analysis
- Built random forest classifiers with pandas, NumPy, SciPy, and scikit-learn to accurately predict chemical toxicity
- Rebuilt organization-wide federated chemical search system using BeautifulSoup4 and lxml, implementing session management, automatic retries, and dynamic rate limiting, restoring data source coverage from **47% to 100%**
- Developed standardized API templates and established test-driven development practices using unittest framework, resulting in **100% test coverage** and streamlined integration of new chemical data sources
- Developed automated workflow for extracting semantic triples from scientific articles using CoreNLP and Stanza, streamlining the collection, organization, browsing of qualitative data into a Neo4J knowledge graph

Department of National Defence | *Junior Software Engineer - Python, LLM, RAG*   Jun 2023 - Nov 2023
- Built a RAG app with Flask and GPT-3.5 to simulate conversation with a database of **20+ tax documents**
- Implemented a NLP pipeline with tokenization, context analysis, and named entity recognition using NLTK
- Leveraged SQLite3 and FAISS for efficient storage and embedding retrieval, enabling fast response times

NAV CANADA | *Software Engineer Intern - C++, Qt, PowerShell, GIS*   May 2023 - Aug 2023
- Developed C++ solutions for various ATC applications, resulting in improved performance and reliability
- Optimized data management algorithm for internal data tool, resulting in a **60% decrease** in storage utilization and **30% boost** in automated data analysis performance
- Optimized code and resolved multiple bugs in ATC software, achieving a **16% improvement** in frame rate
- Automated network configurations using PowerShell, reducing manual work and setup time by **more than 95%**

RESEARCH & PROJECTS

Obscure Language RAG Systems | *Python, RAG, LangChain, FAISS, Sentence Transformers*   [GitHub](#)
- Researched and developed RAG systems to answer obscure programming language queries @ Bedarra Corporation

SocialSaplings | *HTML/SCSS, JavaScript, Bootstrap, Node.js, Express.js, Firebase (Firestore, Auth)*   [Devpost](#)
- Led the development of a reforestation web platform, securing **1st place overall** at KuriusHacks: March Edition
- Implemented a tool using various APIs to recommend optimal tree species based on a user's geodata
- Developed a tree planting visualization tool with Google Maps API to showcase global reforestation impact

Pomodojo | *HTML/CSS, JavaScript, Bootstrap, Node.js, Express.js, MongoDB, WebRTC*   [Devpost](#)
- Developed a study platform to facilitate productive Pomodoro sessions with gamification elements for motivation
- Enabled real-time group video calling with WebRTC and Agora APIs, ensuring seamless, low-latency interaction

SKILLS

Languages: C/C++, Python, Java, C#, SQL, HTML/CSS, JavaScript, PHP | English, French, Vietnamese
Frameworks & Databases: Flask, Express.js, MySQL, SQLite3, PostgreSQL, Firebase, MongoDB, Neo4J, JUnit, Selenium
Libraries: pandas, NumPy, matplotlib, scikit-learn, unittests, spaCy, Sentence Transformers, BS4, lxml, HuggingFace
Development Tools: Git, Node.js, Ubuntu, Qt Creator, Postman, Agile Methodology, SDLC, OOP, TDD, Cucumber