Noah Burnette

I make software for the manufacturing industry

Contact	

Summary

Asheville, North Carolina

I am a software engineer who helps digitally transform manufacturing around the world.

□ nburnet1@duck.com

Experience (828)551-0543

burnette.tech

MES Software Engineer

12/2023 - Present

04/2023 - 11/2023

12/2021 - 04/2023

nburnet1 Languages

Go Python SQL

TypeScript Java

Platforms/Tools

PostgreSQL

Git Ignition Docker

Kubernetes MSSQL

HTML/CSS

Intellic Integration

Built large-scale MES applications using Ignition.

Developed web services with Flask and htmx to enhance system automation.

Created internal tools with Go and Python to boost deployment efficiency.

Worked across diverse industries, including food and beverage and battery manufacturing.

Contributed to a native test engine in Ignition, improving testing workflows.

Provided technical support and documentation to stakeholders, ensuring successful implementations.

Frameworks/Libraries

Gin Flask Gorm React

Software Developer Intern

Sierra Nevada Brewing Co.

Network Technician

Developed MES applications in Ignition.

Designed T-SQL stored procedures and views to optimize database operations.

Enhanced server-side performance by implementing backend functionality in Python. Built user-friendly interfaces to improve user experience and efficiency.

htmx Node.js

Microtech Knives

Managed and deployed Linux infrastructure.

Built and maintained Docker images to facilitate seamless workspace deployment.

Conducted network analysis to identify and address security threats.

Configured Meraki hardware to strengthen network reliability.

Projects

GoMES · https://github.com/nburnet1/gomes

05/2024 - Present A real-time, event-driven namespace engine written in Go for dynamic, concurrent data collection and processing.

Leveraged native Go channels for high-concurrency data streams.

Integrated an admin page for configuration and monitoring.

Enabled support for user-defined models through Gorm.

Built a straightforward namespace API for read, write, and subscribe operations.

Pyile · https://github.com/nburnet1/pyile-protocol

Modular Python application enabling secure and private messaging via P2P.

Designed a TCP/IP protocol with authentication and messaging.

Built a user-friendly interface with Tkinter.

Education

University of North Carolina Asheville

Bachelor of Science Computer Science

05/2020 - 12/2023

06/2022 - 11/2023