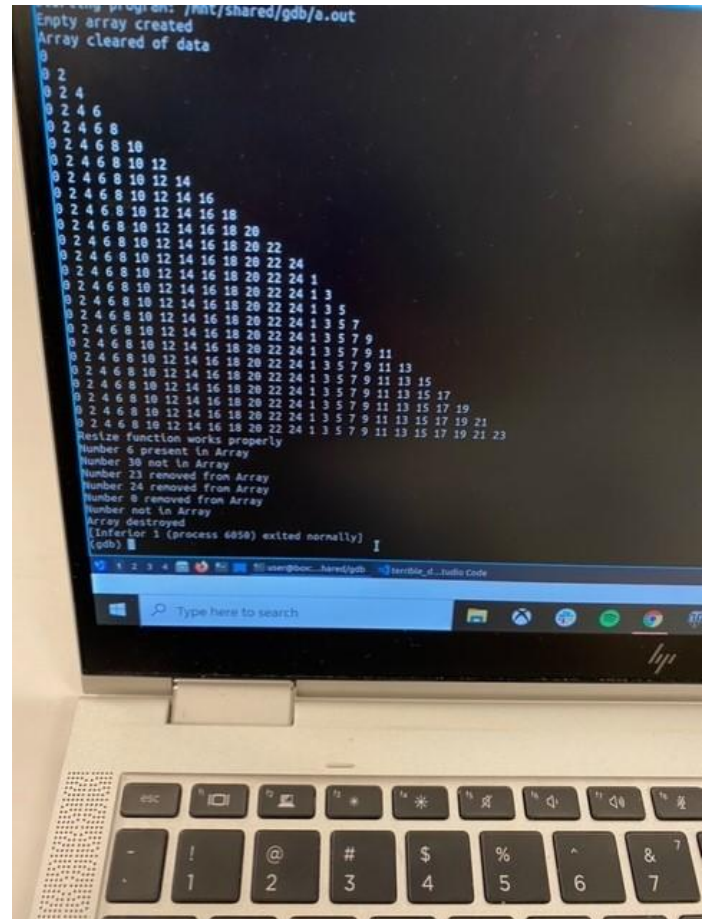


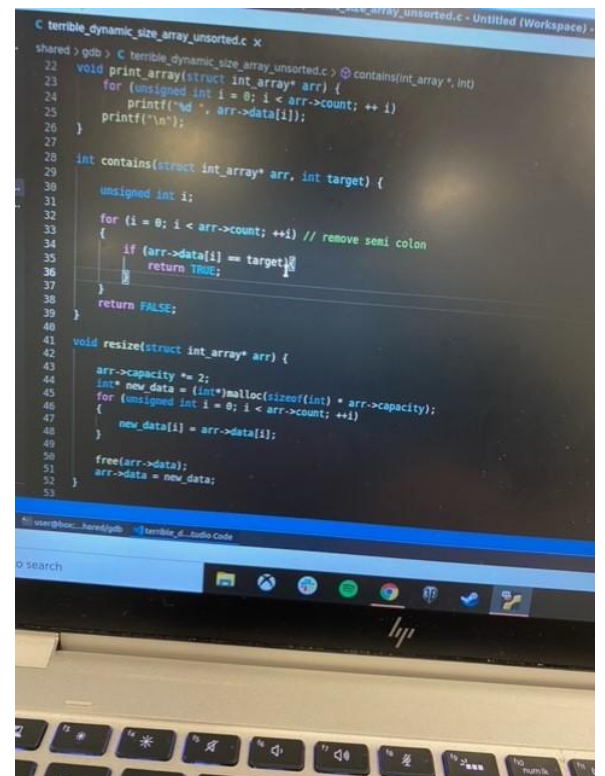
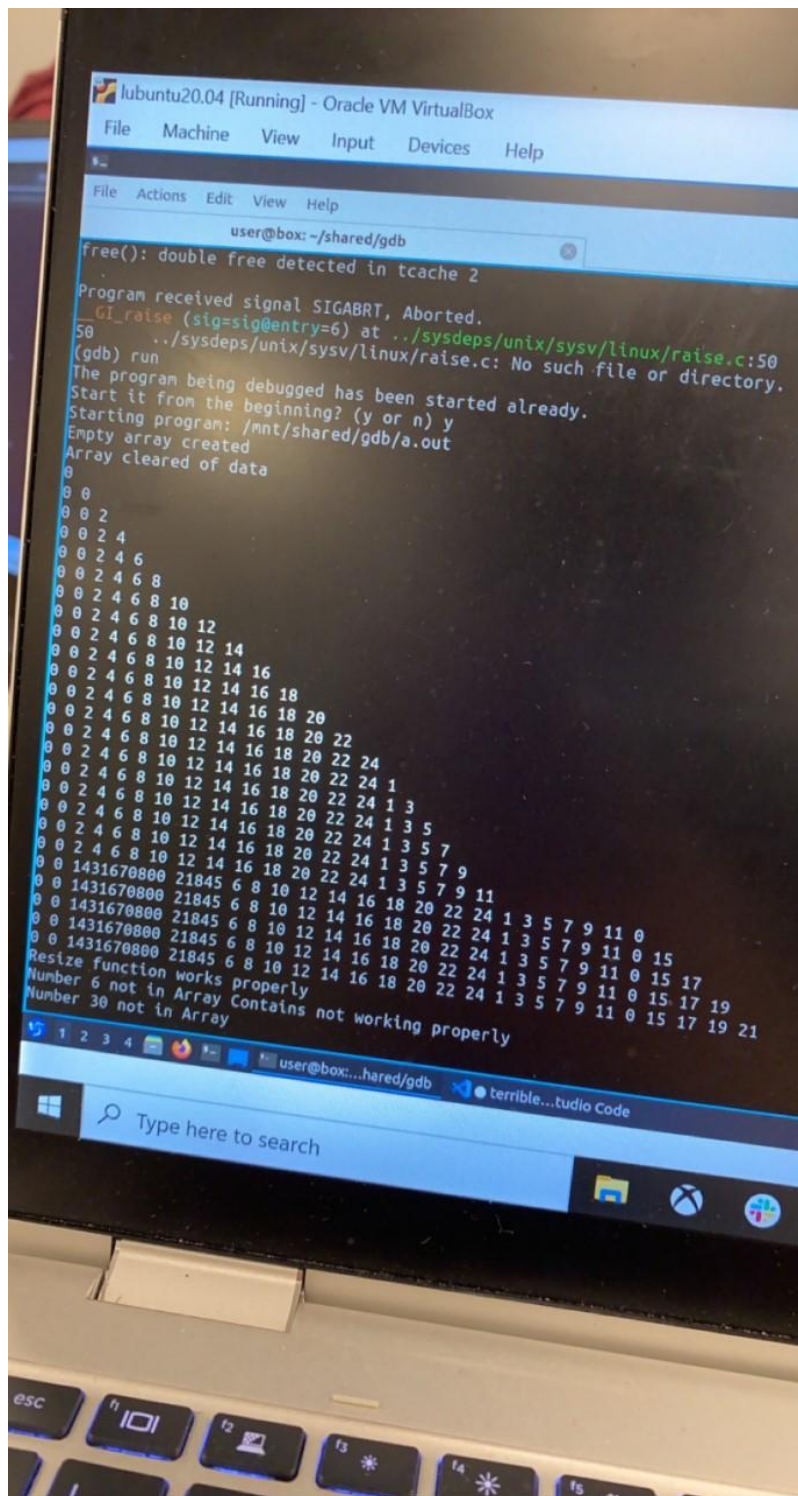
Nicholas Cali

I pledge my honor that I have abided by the Stevens Honors System.

This shows that all errors were fixed using gdb. I will go into more detail later on in this document on where the errors were.



```
Running program: /usr/share/gdb/e.out
Empty array created
Array cleared of data
0
0 2
0 2 4
0 2 4 6
0 2 4 6 8
0 2 4 6 8 10
0 2 4 6 8 10 12
0 2 4 6 8 10 12 14
0 2 4 6 8 10 12 14 16
0 2 4 6 8 10 12 14 16 18
0 2 4 6 8 10 12 14 16 18 20
0 2 4 6 8 10 12 14 16 18 20 22
0 2 4 6 8 10 12 14 16 18 20 22 24
0 2 4 6 8 10 12 14 16 18 20 22 24 1
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19 21
0 2 4 6 8 10 12 14 16 18 20 22 24 1 3 5 7 9 11 13 15 17 19 21 23
Resize function works properly
Number 6 present in Array
Number 10 not in Array
Number 23 removed from Array
Number 24 removed from Array
Number 8 removed from Array
Number not in Array
Array destroyed
[Inferior 1 (process 6050) exited normally]
(gdb)
```



The images above and to the right show a few of the errors. The first error we see is that there is an extra column of 0's in the triangle of values. This can be corrected in the method below.

```
void add(struct int_array* arr, int
payload) {
```

```
    if ((arr->count == arr->capacity))
```

```
        resize(arr);
```

```
    //add - 1 to fix leading column of 0's
    arr->data[(++ arr->count) - 1] =
payload;
```

```
}
```

The `arr->data[(++arr->count) - 1] = payload` line is the issue. Using breakpoints and common knowledge the previous line was `arr->data[++arr->count] = payload`. This was adding the extra column of 0's. The '-1' moves the shifts to the right to allow for the correct format. The other issue in the images above is in the larger numbers showing. In `resize`, deallocating before changing the variable will allow for the bigger number to fix itself. This was also fixed with `gdb` breakpoints. The other issues were the extra `else` statement which returned false and the semi-colon after the `for` loop. Both a syntax error and unnecessary code hinders everything. The final two errors which were displayed in the terminal and discovered by breakpoints were in `remove_elem`. One is a semicolon after an `if` statement and the other being the incorrect usage of '='. The correct usage should've been '==' and getting rid of the semi-colon. In total with the 6 errors fixed, the terminal then prints out the first image which is fully correct.