## Redes de Computadores II

### Universidade do Algarve

Semana 3

https://github.com/ncatanoc/redes\_algarve

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## The network layer

#### Goal:

To understand the principles behind the network layer.

application

transport

network

link

physical

## Roadmap

- I. the network layer
- 2. IP addresses
- 3. IP packet structure
- 4. Routing basics

application transport network link physical

## the network layer

- The network layer is responsible for connecting multiple local networks.
- It makes it possible for my friend and myself to exchange messages.
- It is implemented using the IP (Internet Protocol).
- The IP layer sits on the ethernet layer, but does not depend on it.

application transport network link physical

## why a new protocol?

#### why don't we use ethernet for everything?

- Ethernet MAC addresses only contain information on the manufacturer; you have an idea of where the devices are in the network.
- To be able to send packets to the correct destination, every switch would need to manage a list of all connected devices.
- It would be like delivering a Mail only using a person's name.

Application
HTTP, DNS, ...

Transport
TCP, UDP

Internetwork
IP

Link
Ethernet

## Why a new protocol?

- Solution: addresses should be organised hierarchically like we already do with postcards: country, state, city, etc.
- How does the Internet Protocol (IP) fix this?
  - IP Addressing + routing

application

transport

network

link/ethernet

physical

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### **IP** addresses

- IP addresses are dynamically assigned to devices.
- The first parts of IP addresses are equal for all the devices in the local network.
  - The first part of an IP is called a "locator".
- One is assigned a new IP address with every new Wi-Fi connection.

### **Quiz - http://menti.com 3666 7199**

#### Question

#### Check all statements that are true:

- Every router keeps track of all devices connected to the entire internet to route packets.
- A device will usually keep the same IP address over its lifetime.
- A device will usually keep the same MAC address over its lifetime.
- A routed network must not have any loops or circles.
- IP addresses can be used to implement "geo-blocking," a technique where access to content is restricted based on the user's geographical location.

### **Answers**

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X A routed network must not have any loops or circles.

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### what do IP addresses look like?

#### IPv4 addresses.

4 groups of bytes
32= 8x4 bits in total
Insufficient!

IPv4 (1981)

#### IPv6 addresses

8 groups of 4 hexadecimals 128 = 8 \* 4 \* 4 Sufficient!

IPv6 (1998)

 $2^{32} \approx 4$  billion addresses

 $2^{128} \approx 3.4 * 10^{38}$  addresses

### IPv6 - reduced versions

IPv6 (1998)

- Replace 0000 or groups of 0000: ...:0000 with ::
- remove leading 0s
  - 00 15 becomes 15

 $2^{128} \approx 3.4 * 10^{38}$  addresses

### **Quiz - http://menti.com 3666 7199**

#### Select all correct statements:

- 192.168.0.256 is a valid IPv4 address.
- 8.8.4.4 is a valid IPv4 address.
- affe:: is a valid IPv6 address.
- 1.2.3.4 is a valid IPv6 address.
- There are strings that are both valid IPv4 and IPv6 addresses.

## Questions

#### Reduce the following IP addresses to their shortest form:

- 1. 2001:0db8:0000:0000:0000:0000:0002:0001
- 3. 192.168.0.1

### **Answers**

#### Reduce the following IP addresses to their shortest form:

- 1. 2001:0db8:0000:0000:0000:0000:0002:0001
  - 2001: 458: 6:1
- 2. 0000:0000:0000:0000:0000:0000:0000
- 3. 192.168.0.1

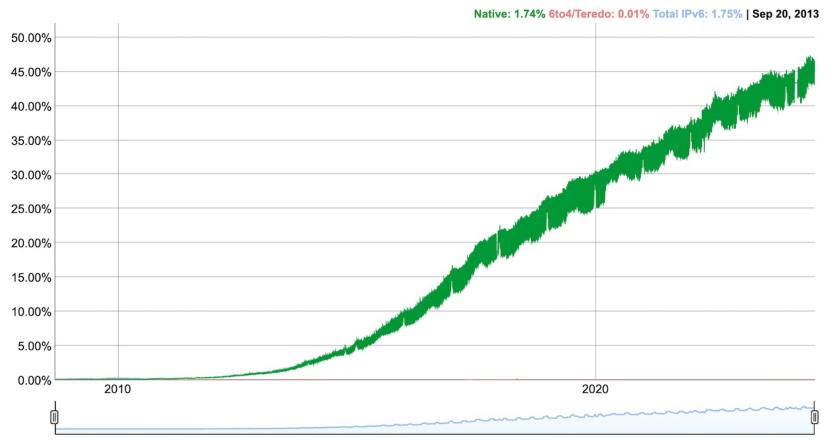


### IPv4 vs. IPv6

# Currently, most connections are still IPv4 https://www.google.com/ipv6/statistics.html

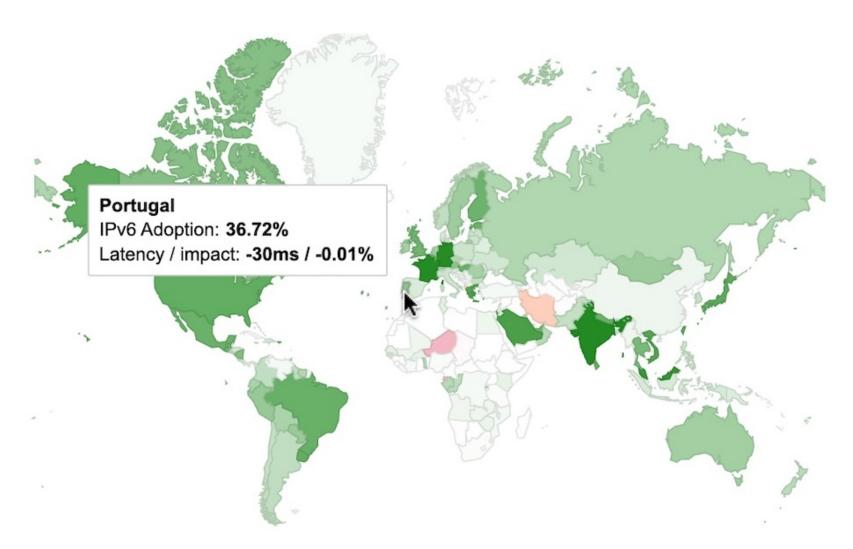
#### **IPv6 Adoption**

We are continuously measuring the availability of IPv6 connectivity among Google users. The graph shows the percentage of users that access Google over IPv6.



## IPv6 adoption per country

https://www.google.com/ipv6/statistics.html



### Reserved IP addresses

- Loopback address (it means 'this computer')
  - 127.0.0.1 (IPv4)
  - :: I (IPv6)
- Local/private addresses (IPv4): reserved for local communications between the local network only
  - 10.0.0.0 10.255.255.255
  - 172.16.0.0 172.16.255.255
  - 192.168.0.0 192.168.255.255

### Reserved IP addresses - CIDR

- Loopback address (it means 'this computer')
  - 127.0.0.1 (IPv4)
  - ○:: I (IPv6)
- Local/private addresses (IPv4): reserved for local communications between the local network only
  - $0.0000 10.255.255.255 \sim 10.0.0.0/24$
  - $= 172.16.0.0 172.16.255.255 \sim 172.16.0.0/16$
  - 192.168.0.0 192.168.255.255 ~ 192.168.0.0/16

### **Quiz - http://menti.com 3666 7199**

### Question

#### Check all correct statements:

- □ affe::/16 contains as many IP addresses as beef::/16.
- A /8 network contains twice as many addresses as a /9 network.
- 192.168.0.4/32 contains exactly one IP address.
- Hacking 127.0.0.1 and deleting all data on the machine is a bad idea.
- □ There are 256 \* 256 = 65,536 unique IPv4 addresses that start with 192.168.

### **Answers**

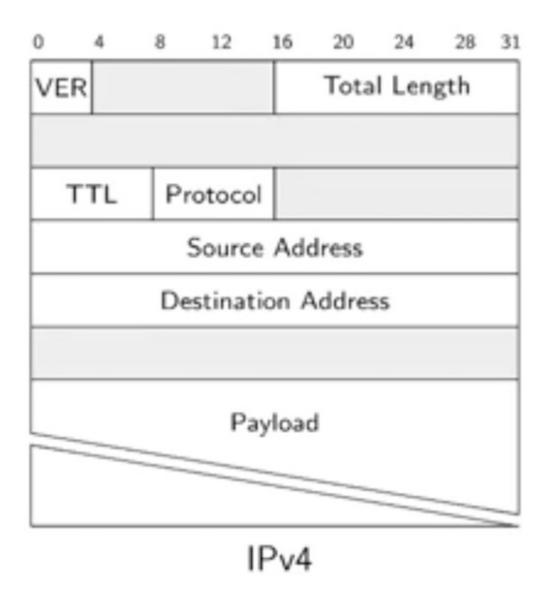
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## Roadmap

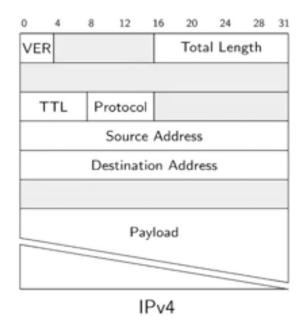
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## IPv4 packet structure



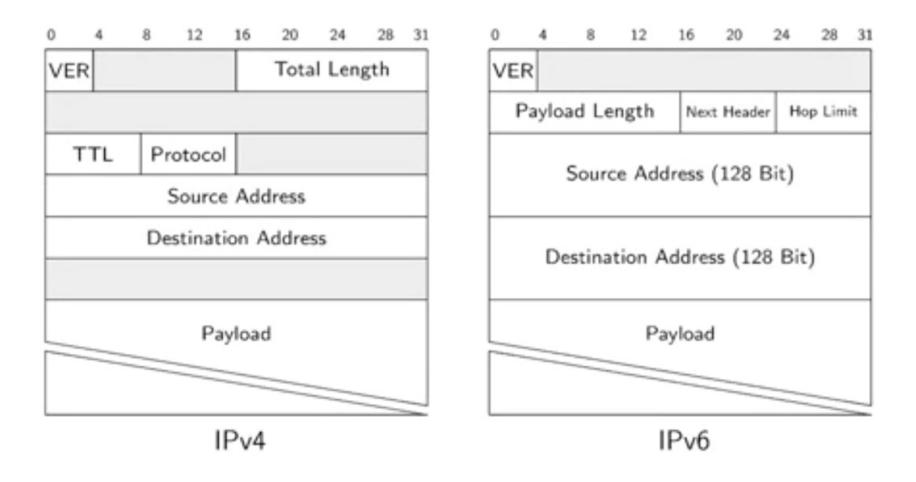
## IPv4 packet structure

- VER: 4 bits, protocol version, 0100
- Total length: 2 bytes, total length of the packet (which sometimes is fragmented)
- TTL (Time To Live): hop limit, the maximum number of hops the package can traverse.

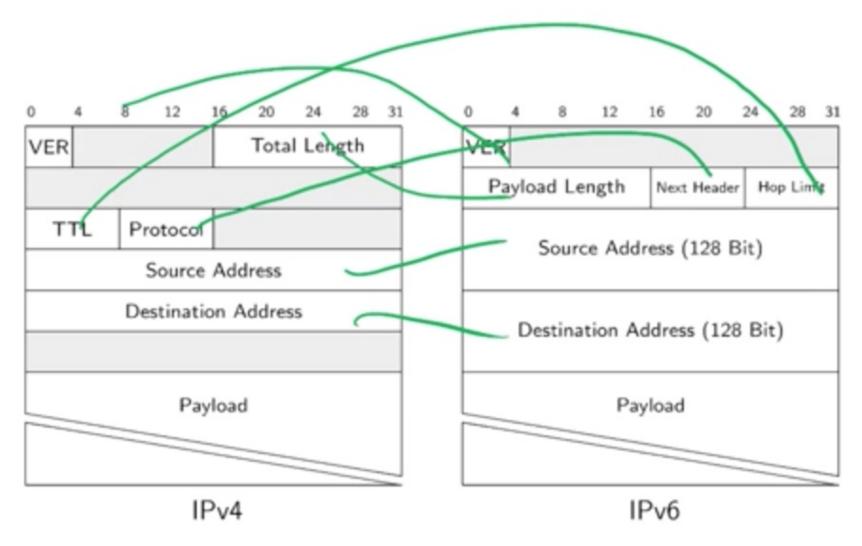


Protocol: protocol used in the Transport Layer
Source address: where the packet is coming from
Destination address: where the packet is going to
Payload - the Transport protocol packet (remember the matryoshka image)

## IPv4 vs IPv6 packet structure



## IPv4 vs IPv6 packet structure



The difference is Source and Destination addresses are 128 bits

26

### **Quiz - http://menti.com 3666 7199**

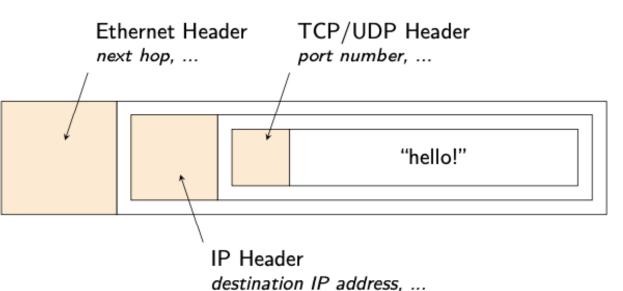
### Question

#### Select all correct statements:

- IP packets have a fixed length.
- The IP packet header is "sandwiched" between the link and transport layers.
- IPv6 packets contain the destination's MAC address as the destination address.
- IP packets define the transport layer protocol used in the payload.

### **Answers**

Question



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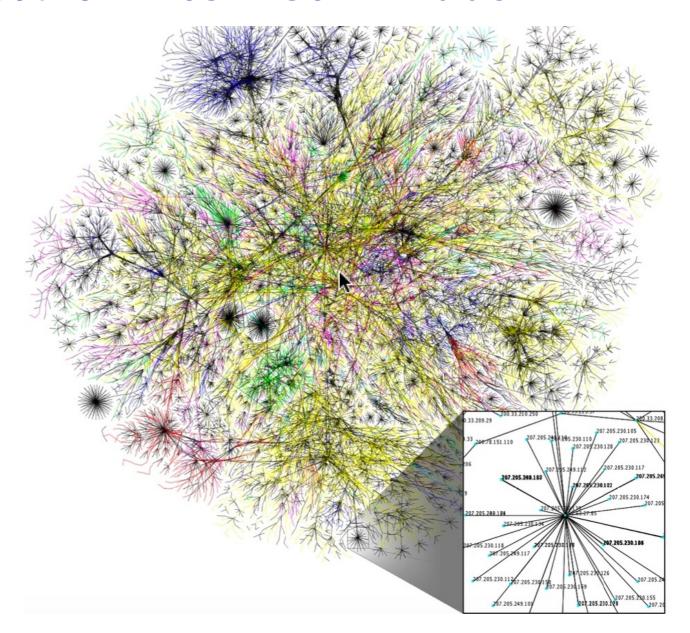
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## Arpanet - 1974

### ARPANET (1974)



### 30% of Internet in 2005



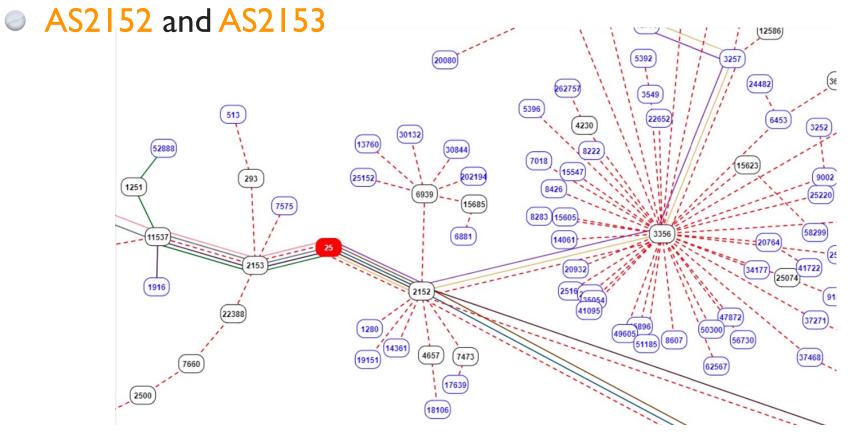
### Internet

### How do you maintain a routing table?

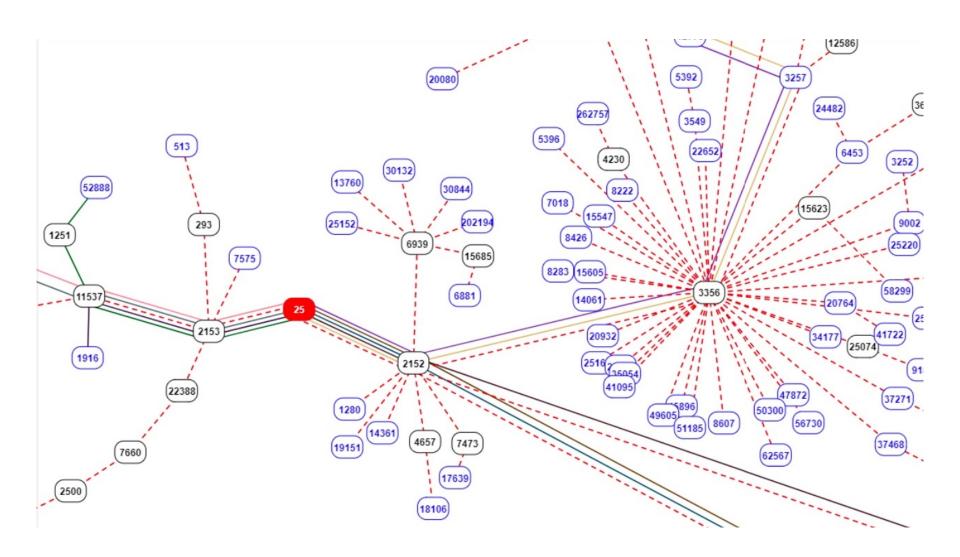
- the Internet is divided into ASs (Autonomous Systems).
  - each AS has a unique number and multiple IP ranges.
  - IGP (Interior Gateway Protocols) used for routing within ASs
- Routing: you need to take your packet to the right AS which will take care of its delivery
- BGP (Border Gateway Protocol): routing between ASs
  - BGPs are Internet Providers
- AS25 (UC Berkeley)

### **BGP** routes for AS25

- AS25 UC Berkeley
- Each AS owns multiple IP address ranges
  - 128.32.0.0/16 UC Berkeley
- UC Berkeley is directly connected to 2 other systems:



### **BGP** routes for AS25



### **Quiz - http://menti.com 3666 7199**

#### Check all statements that are true:

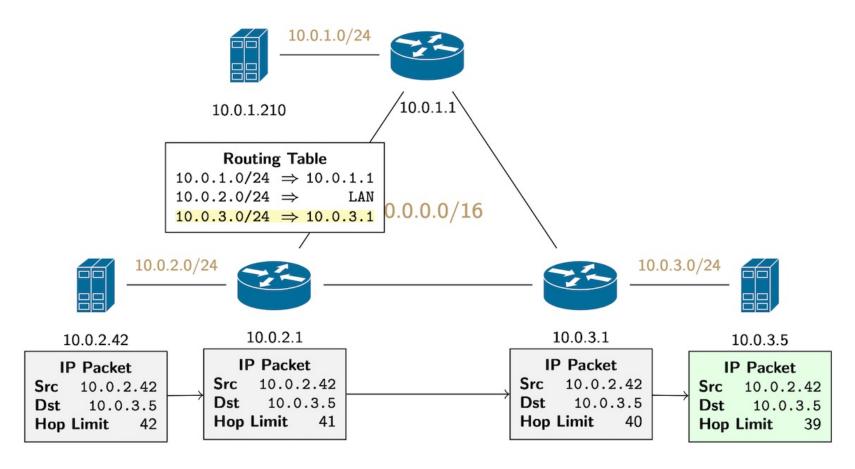
- To maximize the chances of reaching its destination, a packet should set the lowest possible hop limit.
- The destination IP address in an IP packet always points to the next router on the path.
- Having multiple submarine cables is primarily a safety measure, not a security measure.
- Many of today's internet protocols were developed for an internet with very different threat models.

### **Answers**

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- Having multiple submarine cables is primarily a safety measure, not a security measure.
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## routing - basics



#### **Routing Tables contain ranges of IP addresses**

10.0.1.0/24 => 10.0.1

10.0.2.0/24 => LAN

10.0.3.0/24 => 10.0.3.1

## Summary

#### IPv4 and IPv6

- Addressing
- Routing
- Addresses & Packets

### Security

- Eavesdropping
- BGP Hijacking

#### **Central Properties**

- best effort
- connection-less
- unauthenticated plaintext

#### **ICMP**

- ping
- traceroute