Selected Cryptography Vulnerabilities of IoT Implementations

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Internet of Things (IoT) – from buzzword to ubiquity



- Large surface, many protocols
- IoT encompasses the wide variety of security reviews we perform
- This presentation discusses commonly encountered issues and dives into a few selected ones
- Examples come either from NCC public reports, CVEs or vulnerabilities seen repeatedly
- https://research.nccgroup.com/category/publicreport/



Where do we find crypto vulnerabilities?



Randomness



Algorithm Confusion



Key Management



Cryptographic Primitives



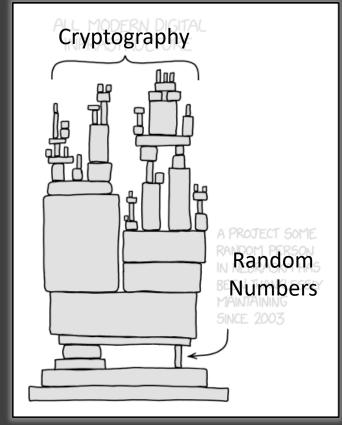




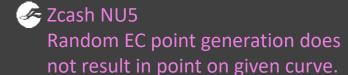


Randomness

- Usage and correct seeding of Cryptographically Secure PRNG
- Unbiased, uniformly random values in correct range
- Consider range endpoints
- Usage of random numbers for other purposes than private keys



Adapted from https://xkcd.com/2347/





View Report





Key Management

- Hardcoded and default keys (e.g. finding private firmware signing key in the device firmware)
- Key reuse (e.g. Same key for entire device fleet)
- Inappropriate key sizes
- Poor updating / rolling / revocation mechanisms



WhatsApp E2E Encrypted Backups
Weak 512-bit RSA signing key can be factored, used to forge signatures.



View Report





Bluetooth Low Energy Advisory in FIDO Security Keys

- Bluetooth example pairing keys are published in the spec
- Found hardcoded into firmware and used in production deployments
- Allows attacker to impersonate device

Energy Advisory



When in Secure Simple Pairing debug mode, the Link Manager shall use the following Diffie Hellman private / public key pairs:

For P-192:

Private key: 07915f86918ddc27005df1d6cf0c142b625ed2eff4a518ff

Public key (X): 15207009984421a6586f9fc3fe7e4329d2809ea51125f8ed

Public key (Y): b09d42b81bc5bd009f79e4b59dbbaa857fca856fb9f7ea25

For P-256:

Private key: 3f49f6d4 a3c55f38 74c9b3e3 d2103f50 4aff607b eb40b799 5899b8a6 cd3clabd
Public key (X): 20b003d2 f297be2c 5e2c83a7 e9f9a5b9 eff49ll1 acf4fddb cc030l48 0e359de8
Public key (Y): dc809c49 652aeb6d 63329abf 5a52l55c 766345c2 8fed3024 74lc8ed0 1589d283

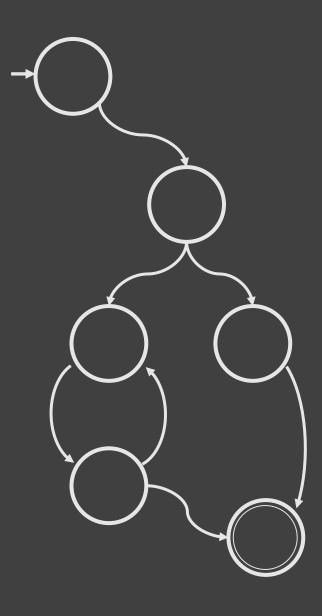
Sec. 7.6.4 - Bluetooth Core Specification v5.3:

https://www.bluetooth.com/specifications/specs/core-specification-5-3/





- Protocols are complex state machines
- Message flow tampering (dropped, injected, reordered, repeated, or modified messages)
- Backwards compatibility and downgrade attacks
- Interoperability with other implementations
- Missing input validation!



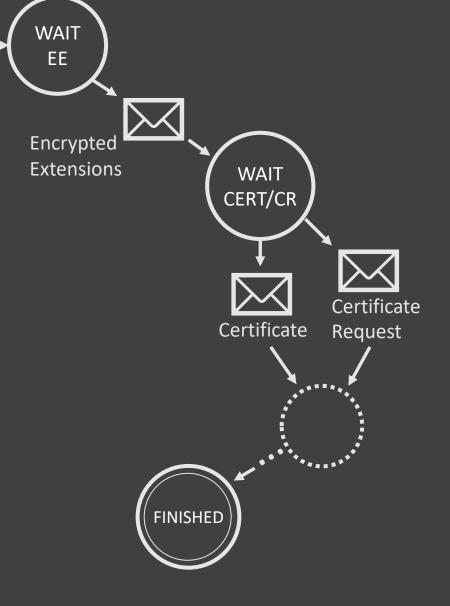




wolfSSL TLS 1.3 Client MitM

RFC 8446 defines following handshake messages

```
select (Handshake.msg_type) {
    case client_hello:
                                 ClientHello;
    case server hello:
                                 ServerHello;
    case end_of_early_data:
                                 EndOfEarlyData;
    case encrypted_extensions:
                                 EncryptedExtensions;
    case certificate_request:
                                 CertificateRequest;
    case certificate:
                                 Certificate;
    case certificate verify:
                                 CertificateVerify;
    case finished:
                                 Finished;
                                NewSessionTicket;
    case new_session_ticket:
    case key_update:
                                 KeyUpdate;
```







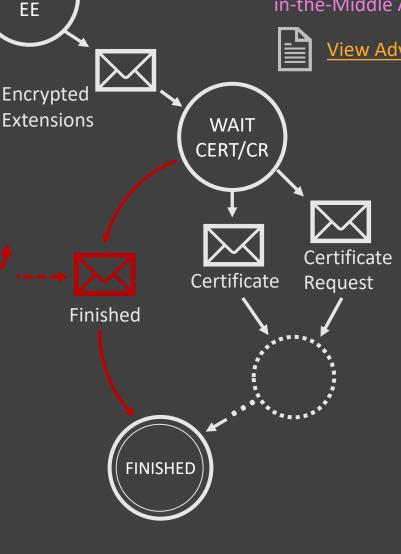
wolfSSL TLS 1.3 Client MitM

CVE-2020-24613 TLS 1.3 Client Man-WAIT in-the-Middle Attack EE **Encrypted**

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                                ClientHello:
   case server hello:
                                ServerHello;
   case end_of_early_data:
                                EndOfEarlyData;
   case encrypted_extensions:
                                EncryptedExtensions;
   case certificate request:
                                CertificateRequest;
    case certificate:
                                Certificate;
   case certificate_verify:
                                CertificateVerify;
   case finished:
                                Finished;
```

- Bug in TLS 1.3 client state machine
 - Only "CertificateRequest" or "Certificate" messages are valid from WAIT_CERT_CR state
 - Implementation accepts "Finished" message
- Attacker can impersonate any TLS 1.3 Server

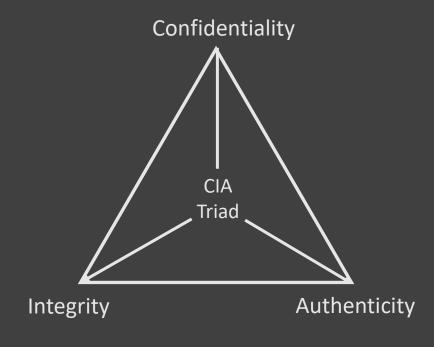


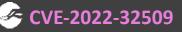




Algorithm Confusion

- Lack of cryptography
- Outdated and obsolete algorithms (DES, RC4)
- Using algorithms for the wrong purposes
 - "encrypting" with a hash function
 - "signing" using AES
 - assuming encrypted data is protected against tampering
- Use of cryptographic hash functions that do not provide collision resistance (MD5, SHA1)





Lack of Certificate Validation on TLS Communications in Nuki smart locks

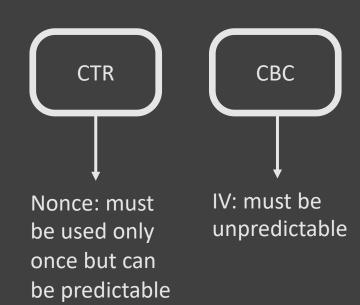






Cryptographic Primitives – Symmetric Cryptography

- Use of non-authenticated modes and ciphers
 - Don't use ECB!
- Use of custom "encrypt + MAC" constructions instead of AEAD modes (e.g., GCM)
- IV/Nonce considerations
 - Should be authenticated
 - Should not be treated as secret
 - Random or unique IV requirements vary by mode
- Key usage limits and IV wrap-around







Repeating CTR Nonces in CCM

Nonce Suggestions

The main requirement is that, within the scope of a single key, the nonce values are unique for each message. A common technique is to number messages sequentially, and to use this number as the nonce. Sequential message numbers are also used to detect replay attacks and to detect message reordering, so in many situations (such as IPsec ESP [ESP]) the sequence numbers are already available.

Counter with CBC-MAC (CCM): https://www.ietf.org/rfc/rfc3610.txt

How to prevent nonce reuse with two parties?

0, 2, 4, 6, ... 1, 3, 5, 7, ...

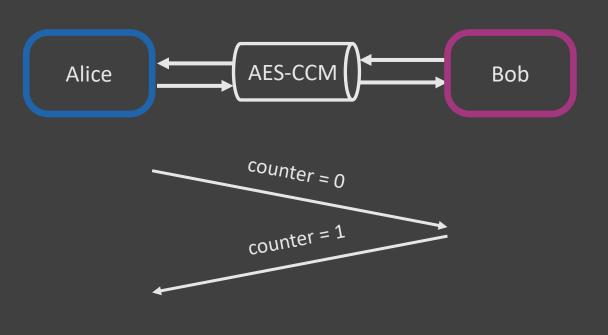




Repeating CTR Nonces

```
0, 2, 4, 6, ...
1, 3, 5, 7, ...
```

```
def send_message(received_msg, ptxt):
    counter = received_msg.counter
    counter += 1
    ctxt = AES_CCM(self.key, ptxt, counter)
```



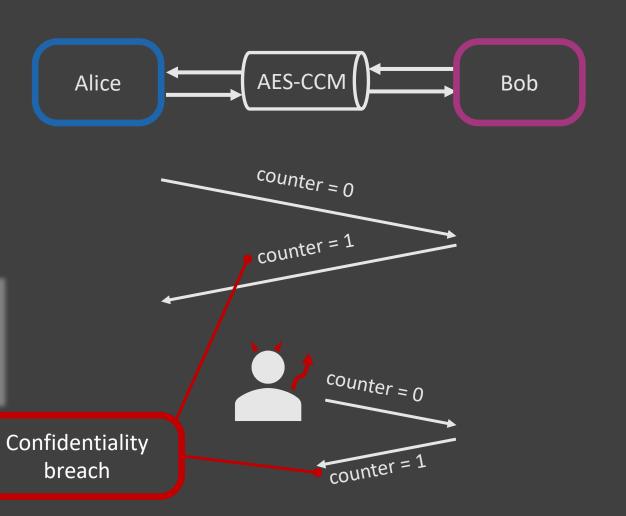




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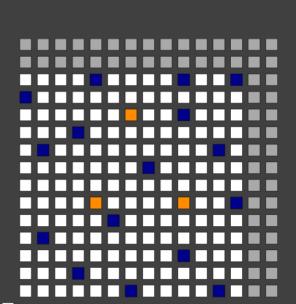






Cryptographic Primitives – Asymmetric Cryptography

- Vulnerable use of RSA
 - Should use RSA-PSS for signatures, RSA-OAEP for encryption
- Elliptic Curve Public Key Validation
 - Point coordinates lower than field modulus
 - The coordinates correspond to a valid curve point.
 - The point is not the point at infinity.
 - Point in expected subgroup
- Elliptic curve point corner cases
 - Handling point at infinity and its representation
 - Canonical representations of points
- ECDSA-specific issues
 - Fragile wrt nonce biases/reuse, malleability of signatures





https://research.nccgroup.com/2021/11/18/an-illustrated-guide-to-elliptic-curve-cryptography-validation/





ECDSA Signature Verification

- Embedded systems may have cryptographic coprocessor
 - Sometimes doesn't support ECC primitives
 - Custom implementation in firmware
- May be vulnerable to basic ECDSA signature verification bypass if standard not implemented properly

ECDSA SIGNATURE VERIFICATION. To verify A's signature (r,s) on m,B obtains an authentic copy of A's domain parameters $D=(q,\operatorname{FR},a,b,G,n,h)$ and associated public key Q. It is recommended that B also validates D and Q (see $\S 5.4$ and $\S 6.2$). B then does the following:

- 1. Verify that r and s are integers in the interval [1, n-1].
- 2. Compute SHA-1(m) and convert this bit string to an integer e.
- 3. Compute $w = s^{-1} \mod n$.
- 4. Compute $u_1 = ew \mod n$ and $u_2 = rw \mod n$.
- 5. Compute $X = u_1G + u_2Q$.
- 6. If $X = \mathcal{O}$, then reject the signature. Otherwise, convert the x-coordinate x_1 of X to an integer \overline{x}_1 , and compute $v = \overline{x}_1 \mod n$.
- 7. Accept the signature if and only if v = r.

ANSI X9.62 ECDSA Signature Verification





ECDSA Signature Verification

```
def ecdsa_verify(self, hash, signature):
    G = self.generator
    n = G.order()
    r = signature.r
    s = signature.s
    c = inverse_mod(s, n)
    u1 = (hash * c) % n
    u2 = (r * c) % n
    xy = u1 * G + u2 * self.point

v = xy.x() % n
    return v == r
```

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- 7. Accept the signature if and only if v = r.



ECDSA Signature Verification Bypass

```
def ecdsa_verify(self, hash, signature):
                                           # signature = (0,0)
   G = self.generator
   n = G.order()
   r = signature.r
   s = signature.s
   c = inverse_mod(s, n)
                                           \# c = s^{-1}
   u1 = (hash * c) % n
                                          # u1 = hash * 0 = 0
                                          # u2 = 0 * 0
   u2 = (r * c) % n
                                          # xy = 0G + 0P = 0
   xy = u1 * G + u2 * self.point
   v = xy_*x() % n
                                           # v = 0.x
                                           # 0 == 0 is always true
   return v == r
```

Easy signature verification bypass: $\sigma = (0, 0)$ is a valid signature for any message and any public key!



CVE-2021-{43568—43572}

Arbitrary ECDSA signature forgery due to missing check $r \neq 0$, $s \neq 0$.



View Advisory

CVE-2022-21449

ECDSA signature forgery in Java 15 and above.

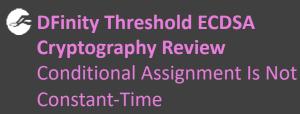


View Advisory



יון Side-channel Attacks

- Leaks from timing, power consumption, cache/memory usage
- Padding oracles may result from attempted decryption
 - Vaudenay's CBC padding oracle attack
 - Bleichenbacher's attack on RSA-PKCS #1 v1.5 encryption
- Constant-time implementations
 - Special algorithms for modular exponentiation, EC point multiplication
 - Must avoid conditionals, early returns, data-dependent accesses, etc.
 - Issues introduced by compiler optimizations (e.g., "bool")



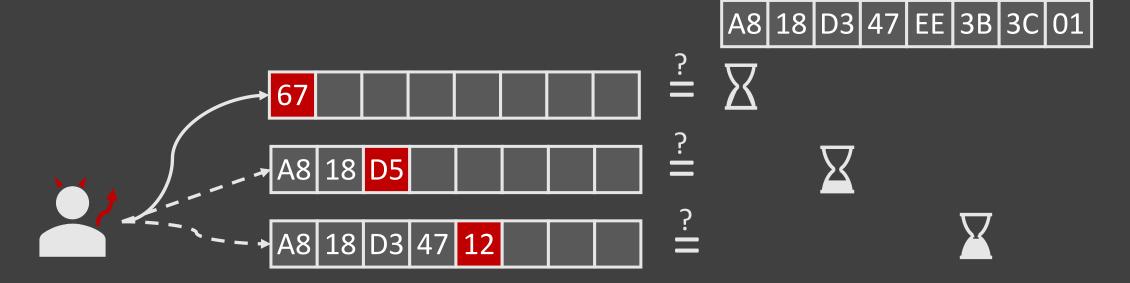






HMAC Timing Side-Channel Attack





- Non constant-time implementations return early in case of failure
- E.g., using libc's memcmp () function will return false as soon as it encounters a different byte



Conclusion

- Use vetted, industry-standard crypto libraries
- Don't reinvent the wheel, follow the standards
- Validate all inputs!
- Test! Test! Test! (unit, integration/end-to-end, fuzzing)
- Hire an additional pair of eyes





