# Nicholas Ceccarelli

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**EDUCATION** 

University at Buffalo, The State University of New York

Expected May 2021 Bachelor of Science, Computer Science, Software Systems Focus GPA: 3.97/4.00

Bachelor of Arts. Mathematics

Lorenzo di Medici International Institute

Study Abroad Experience in Florence, Italy

**WORK EXPERIENCE** 

Moog, Inc., Computer Science Intern

Summer 2020 - Present

- Assist in creating an framework for creating a smart factory that can be expanded and tailed to client needs
- Utilize Microsoft Azure Internet of Things resources for smart factory framework

CytoCybernetics, Inc., Software Engineering Intern

Fall 2019 - Summer 2020

- Designed, debugged, and tested software applications used in biological research
- Assisted in designing and creating user experiences for several applications
- Created install scripts and user manuals for applications
- Implemented algebraic and differential equations in Python for both analytical and numerical results

Ox Intel, Inc., Software Engineering Consultant

Summer 2020

Winter 2019

- Developed a minimum viable product GUI and data storage system for a data collection application
- Assisted the Ox team in teaching the basics of software development and cloud computing

NSF-funded REU at the University of Nevada, Reno, Undergraduate Researcher

Summer 2019

Created an algorithm to find optimal placement of UAV access points for a temporary network Articulated the project in an academic paper which was accepted by the IEEE WOCC 2020 conference

CyberMed Research Lab, Undergraduate Researcher

Winter 2020 - Present

Utilize a ResNet deep neural network to give a preliminary respiratory illness diagnosis

Engineer audio files to spectrograms for use with ResNet network

CSE 220: Systems Programing, Teaching Assistant

Fall 2019 - Present

- Teach in recitation and office hour sessions to assist students
- Present new ideas for the course in weekly meetings

#### PROGRAMMING PROJECTS

On-Campus Event Manager Android Application

Spring 2020

- Worked on a team of three to design an application using the Agile design process
- Designed the UX for upcoming events, check in, and event creation pages
- Utilized XML for front end, Java for backend, and MySQL for database

Optimal UAV Positioning for a Temporary Network Using an Iterative Genetic Algorithm

Summer 2019

- Performed a literary review in the research subject area
- Created a system to generate optimal positioning for drones to cover a map of users using a drone swarm
  - Used genetic algorithms, mathematical calculations, and the concepts of transfer learning
- Performed testing and validation against previously existing solutions

C-Standard Compliant Memory Allocator

Spring 2019

- Implemented malloc(), calloc(), realloc(), and free() for the C programming language
- Utilized a multi-pool approach for small allocations and a bulk approach for large allocations
- This implementation can be used to run single-threaded programs

### **TECHNICAL SKILLS**

C++	Java	Android Development	Git/GitHub	Python
С	JavaScript	LaTeX	MySQL	HTML
TensorFlow	Bash	Microsoft Office	Project Management	Agile Development

## **ACCOMPLISHMENTS**

Dean's List AP Scholar with Distinction **Engineering Honor Society** WNY Scholar Athlete Presidential Scholarship Grace W. Capen Scholar

#### LEADERSHIP/CO-CURRICULAR EXPERIENCES

Honors Student Council, Treasurer

Fall 2019 - Present

- Plan social and volunteering events for students
- Manage Honors Student Council funds

UB Association for Computing Machinery, Member

Spring 2018 - Present

University Heights Tool Library, Volunteer

Spring 2018

Honors Mentoring Program, Mentor

Fall 2018 - Present

Answer questions about the transition from high school to college and UB

Intramural Soccer and Volleyball, Participant

Fall 2017 - Present

UB Symphonic Orchestra, Principal Bassist

Fall 2017 - Present