```
#include "stdafx.h"
#include "string.h"
#include "malloc.h"
/*
第4次作业:整数集合用单链表实现存储,实现如下操作:
(1) 初始化集合
(2) 插入一个数到集合指定位置
(3) 按值删除集合中的元素
(4) 按值在集合中进行查找
(5) 清空集合
(6) 求两个集合的交集
(7) 求两个集合的并集
(8) 求两个集合的差集
(9) 输出集合
*/
typedef struct node
{
   int data;
   struct node *next;
}lnode, *link;
typedef int status;
void Creat(link *1, int n);
void Init(link *L);
void Print(link L);
link GetElem(link 1, int e);
void Clear(link *1);
status Insert(link *L, int i, int e);
int Delete(link *L, int e);
```

```
void sum(link la, link lb, link *lc);
void differ(link la, link lb, link *lc);
void Intersection(link la, link lb, link *lc);
//不带头结点的单链表按升序保存集合中的数据元素
int _tmain(int argc, _TCHAR* argv[])
    link la, lb, lc;
    Creat (&la, 4);
    Creat (&1b, 4);
    Init(&lc);
    Intersection (la, lb, &lc);
    Print(lc);
    Clear(&lc);
    sum(la, lb, &lc);
    Print(lc);
    Clear(&1c);
    differ(la, lb, &lc);
    Print(lc);
    /*link p = GetElem(la, 4);
    Insert (&la, 1, 444);
    Insert (&la, 0, 1111);
    Insert (&la, 7, 555);
    Insert(&la, 5, 777);
    Print(la);
    Delete(&la, 777);
    Print(la);
    Delete(&la, 555);
    Print(la);
    Delete(&la, 444);
    Print(la);
    Delete(&1a, 4);
```

```
Print(la);
   Clear(&la);
   Print(la);
   */
   return 0;
}
void Init(link *L) //不带头结点的单链表的空表创建
{
   *L = NULL;
}
void Creat(link *1, int n)//不带头结点的单链表的创建
{
   link s;
   *1 = NULL;
   for (int i=0; i < n; i++)</pre>
       s = new lnode;
       scanf("%d", &s->data);
       s-next = NULL;
       s- next = *1;
       *1 = s;
   }
}
void Intersection(link la, link lb, link *lc)//交集
   link pa, pb;
   link pc=*lc;
   link s;
```

```
pa = 1a;
    pb = 1b;
    while(pa && pb)
        if(pa->data == pb->data)
            s = new 1node;
            s->data = pa->data;
            s->next = NULL;
            if (*1c == NULL)
                *1c = s;
                pc = s;
            }
            else
                pc- next = s;
                pc = s;
            pa = pa->next;
            pb = pb-\rangle next;
        else if(pa->data<pb->data)
            pa = pa->next;
        else
            pb = pb->next;
void sum(link la, link lb, link *lc) //并集
```

}

```
link pa = la;
link pb = 1b;
link pc = *lc;
link s;
while(pa && pb)
    int e;
    if (pa->data < pb->data)
        e = pa->data;
        pa = pa->next;
    }
    else if(pa->data > pb->data)
    {
       e = pb->data;
       pb = pb->next;
    }
    else
        e = pa->data;
        pa = pa->next;
        pb = pb->next;
    s = new 1 node;
    s->data = e;
    s-next = NULL;
    if(*1c== NULL)
        *1c = s;
        pc = s;
```

```
else
       pc->next = s;
       pc = s;
}
while(pa)
   s = new 1 node;
    s->data = pa->data;
    s-next = NULL;
    if(*1c== NULL)
    {
       *1c = s;
      pc = s;
    else
       pc->next = s;
       pc = s;
   pa = pa->next;
}
while(pb)
   s = new lnode;
   s->data = pb->data;
    s-next = NULL;
   if (*1c== NULL)
       *1c = s;
```

```
pc = s;
       }
        else
            pc->next = s;
            pc = s;
       pb= pb->next;
   }
}
void differ(link la, link lb, link *lc)//差集
{
    link pa = la;
    link pb = lb;
   link pc = *1c;
    link s;
    while(pa && pb)
       if (pa->data<pb->data)
        {
            s = new 1node;
            s->data = pa->data;
            s-next;
            if(*1c == NULL)
            {*1c = s;}
                pc = s;
            else{
                pc- next = s;
                pc = s;
            }
```

```
pa = pa->next;
        }
        else if(pa->data>pb->data)
            pb = pb-\rangle next;
        else if(pa->data == pb->data)
            pa = pa->next;
            pb = pb->next;
    }
        while(pa)
        s = new lnode;
        s->data = pa->data;
        s-next = NULL;
        if (*1c== NULL)
        {
            *1c = s;
            pc = s;
        else
            pc->next = s;
            pc = s;
        pa = pa->next;
void Print(link L)
    link p = L;
```

```
while(p)
        printf("%d ", p->data);
        p = p-\rangle next;
    printf("\n");
}
void Clear(link *1)
{
    while(*1)
        link p = *1;
        *1 = (*1) - \text{next};
        free(p);
    }
}
link GetElem(link l, int e)//按值查找
{
    link p = 1;
    while(p)
        if(p-)data == e)
             break;
        p = p-next;
    }
    return p;
status Insert(link *L, int i, int e)
    link s;
```

```
if(i == 0)
       return 0;
   if(i==1)
        s = new lnode;
        s->data = e;
        s-next = *L;
       *L = s;
       return 1;
   }
   link p = *L;
   int j=1;
   while (p && j \le i-1)
       p = p- next;
       j++;
   }
   if(!p)
       return 0;
   s = new 1 node;
   s->data = e;
   s-next = p-next;
   p->next = s;
   return 1;
int Delete(link *L, int e)//按值删除
   link p;
   if(*L == NULL)
       return 0;
```

}

{

```
if(*L && (*L)->data == e)
    p = *L;
    *L = (*L) - next;
    delete p;
    return 1;
p = *L;
while(p && p->next)
    if(p-\rangle next-\rangle data == e)
         break;
    p = p-next;
}
link q = p \rightarrow next;
p-\rangle_{next} = q-\rangle_{next};
delete q;
return 1;
```

}