

**EMCC 2025**

# Results



# Top Individuals

Overall		
Rank	Name (team)	Score <sub>/150</sub>
1	Brandon Ni (Clarke A)	138
2	Kenneth Sun (fish)	132
3	Alexander Svoronos (Westchester Area Math Circle)	129
4	Eric Huang (fish)	114
5	Benjamin Li (fish)	111
6	Lucas Li (Pike)	108
7	Brian Zhao (Radiuses)	102
8	Simon Yang (Random Math Team Black)	99
9	Shlok Mukund (Clarke A)	96
10	Michael Cao (Individuals 1)	96
11	Lukas Tsui (We Are Jersey)	93
12	Alwin Jing (Westchester Area Math Circle)	93
13	Keith Li (Random Math Team Black)	93
14	Ian Cheng (Individuals 3)	90
15	Nathan Yu (Parabola People)	90
16	Hayden Hughes (Individuals 2)	90
17	Ermin Dong (Clarke A)	87
18	Skanda Mahesh (Parabola People)	87
19	Aria Chen (Radiuses)	84
20	Amy Nguyen (Individuals 2)	84

# Top Individuals In Round

Speed Round		
Rank	Name	Score <sub>/20</sub>
1	Brandon Ni	19
2	Eric Huang	17
3	Kenneth Sun	17
4	Brian Zhao	16
5	Alexander Svoronos	16
6	Benjamin Li	16
7	Guhaan Bhagatram	15
8	Hayden Hughes	15
9	Lucas Li	15
10*	Ermin Dong	14
10	Shlok Mukund	14
10	Michael Cao	14
10	Skanda Mahesh	14
10	Luke Wang	14
10	Karam Gill	14
10	Sayan Singh	14
10	Ishan Gandhi	14

Accuracy Round		
Rank	Name	Score <sub>/10</sub>
1	Alexander Svoronos	9
2	Brandon Ni	9
3	Kenneth Sun	9
4	Simon Yang	7
5	Lucas Li	7
6	Eric Huang	7
6	Benjamin Li	7
8	Lukas Tsui	6
9	Shlok Mukund	6
10*	Nathan Yu	6
10	Keith Li	6
10	Ian Cheng	6
10	Alwin Jing	6
10	Brian Zhao	6
10	Michael Cao	6

\*We do not tiebreak individuals out of tenth place. Individuals in tenth place are sorted arbitrarily here.

# Top Teams

Sweepstakes (Overall)		
Rank	Team	Score <sub>/1200</sub>
1	Clarke A	792
2	fish	753
3	Westchester Area Math Circle	731
4	Pike	648
5	Random Math Team Black	645
6	potatoes   more like   potatorz	525
7	Individuals 2	523
8	Parabola People	488
9	Random Math Team Blue	485
10	Radiuses	482

Team Round		
Rank	Name	Score <sub>/15</sub>
1	Westchester Area Math Circle	11
2	Clarke A	10
3	fish	10
4	Pike	9
5	Random Math Team Black	8
6	Parabola People	8
7	Individuals 3	8
8	Radiuses	7
8	potatoes   more like   potatorz	7
8	Individuals 2	7

Guts Round		
Rank	Name	Score <sub>/300</sub>
1	Clarke A	190
2	potatoes   more like   potatorz	172
3	Westchester Area Math Circle	157
4	fish	142
5	Pike	138
6	Random Math Team Black	128
7	Parabola People	115
8	Individuals 2	113
9	We Are Jersey	109
10	Pyswagoras	96

# Scoring Rules

## Individual scoring:

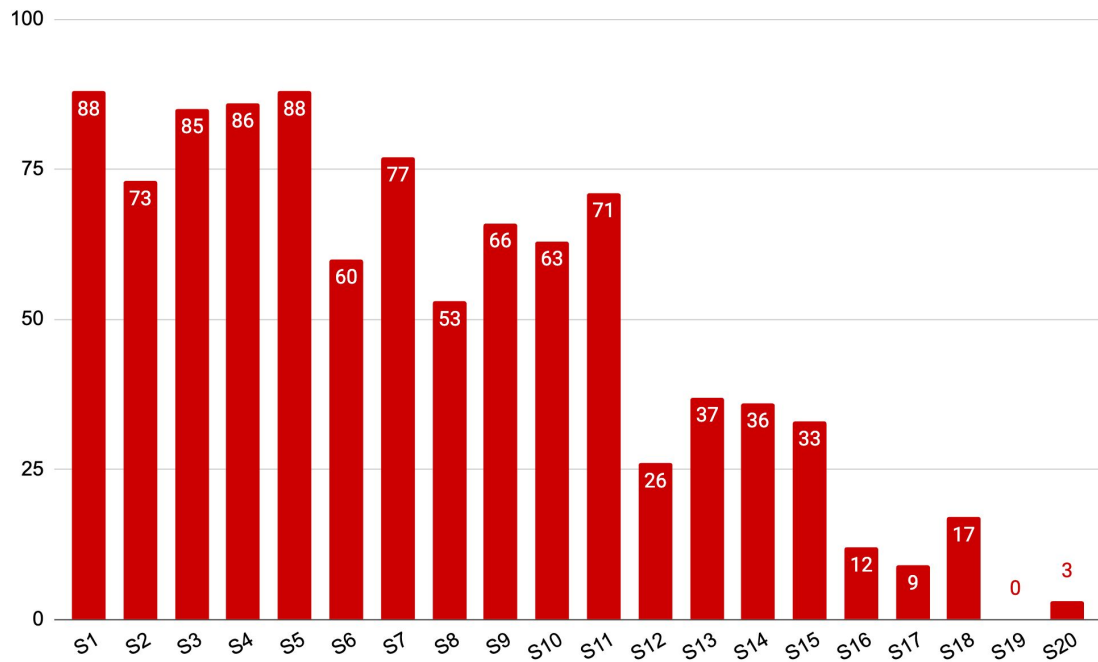
- The speed round consists of **20 questions**, with **3 points** earned for each correct answer.
- The accuracy round consists of **10 questions**, with **9 points** earned for each correct answer.
- An individual's score is determined by the **total number of points they earned**, for a total of **150 points**.
- For rankings on the speed round and accuracy round, ties are broken as follows: the student who solved the highest numbered problem is favored. If a tie still persists, the next highest numbered problem is considered, and so on. A tie will not be broken in the case where two students or teams solved the exact same set of problems.
- For overall individual rankings, the student who ranked higher in the accuracy round is favored. If a tie still persists, the student who ranked higher in the speed round is favored.
- **No individual or team will be tie-broken out of the top 10.** For example, in the case of a three-way tie for the 9th place individual, after tie-breaking there will be one person receiving 9th place and two receiving 10th place.

## Team scoring:

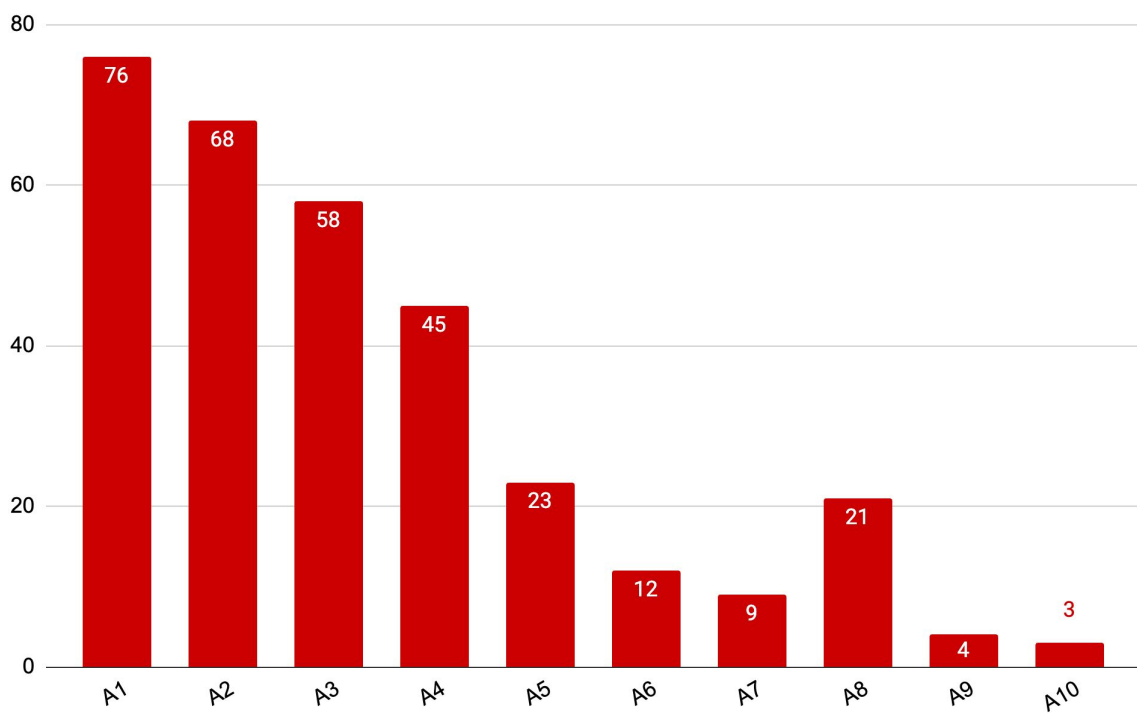
- The team round consists of **15 questions**, with **20 points** earned for each correct answer.
- The guts round consists of **24 questions** with differing weights, for a **total of 600 points**.
- A team's sweepstakes score is determined by the total number of points earned in the two rounds, plus the total number of points earned by the four team members on the individual rounds, for a total of **1200 points**.
- Team round and guts round ties are broken in a similar fashion to that of the speed round and accuracy round.
- For overall team rankings, the team who ranked higher in the guts round is favored. If a tie still persists, the team who ranked higher in the team round is favored.

# Problem Difficulty

## *Speed Round*

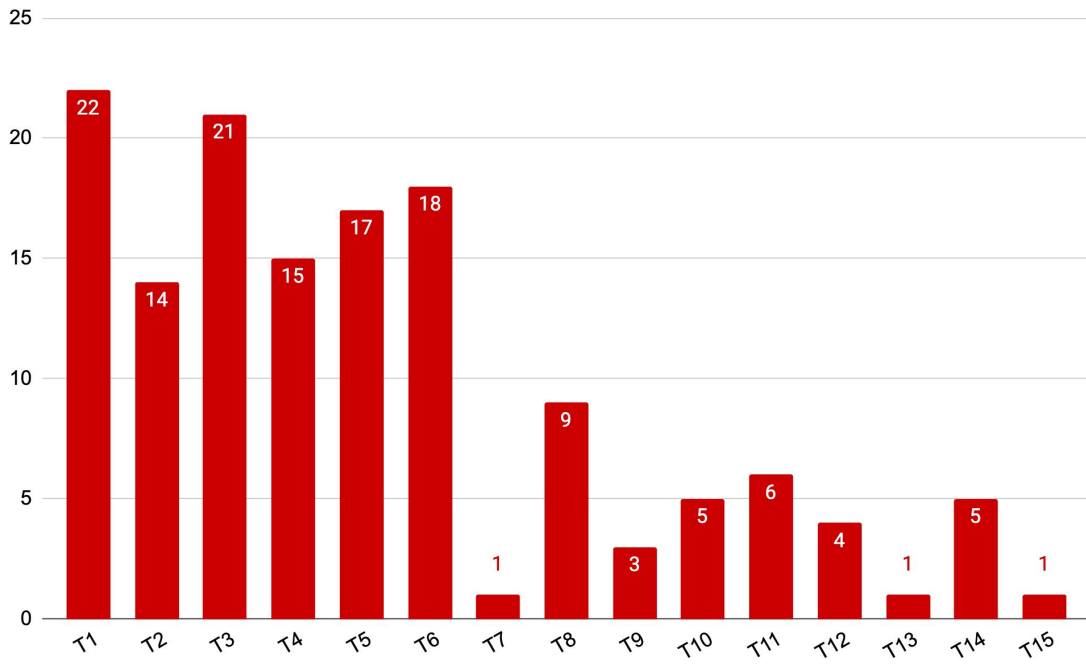


## *Accuracy Round*



# Problem Difficulty (cont'd)

## *Team Round*



## *Guts Round*

