

# Dan Nicholas-Bogdan

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📍 Bucharest, Romania

🐙 Github

## Education

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2022 – 2026	<b>Bachelor</b>
Bucharest, Romania	<i>Faculty of Automatic Control and Computer Science, University Politehnica of Bucharest</i>
2018 – 2022	<b>Mihai Eminescu National College</b>
Bucharest, Romania	

## Relevant Coursework

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Object-Oriented Programming(C++), Computer Programming (C), Introduction to Operating Systems (Linux), Numerical Methods (MATLAB), JavaScript Course Udemy

## Projects

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2023	<b>Zebra Hackathon 2023</b> <a href="#">🔗</a> <i>This was my first Hackathon and it managed to show me the power of teamwork by doing a website for a GreenEnergy company. It helped me to think outside the box and was a crash course in collaboration, problem-solving, and thinking on our feet.</i>
2023	<b>LanParty Homework</b> <a href="#">🔗</a> <i>I developed a LanParty Homework application in C, automating the team record-keeping process based on specific requirements. This experience enhanced my ability to efficiently manage and organize team data.</i>
2023	<b>Broken Link Checker</b> <a href="#">🔗</a> <i>Collaborated with a team of four to create a Python-based broken link checker website, which verifies the existence of each provided link, showcasing effective teamwork and proficiency in web development programming.</i>
2023	<b>Portofolio Website</b> <a href="#">🔗</a> <i>Personal website with details about myself, links to my projects and contact by email section made in HTML, CSS and JS.</i>

## Languages

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- English - B2

## Skills

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C	● ● ● ● ●	C++	● ● ● ● ●
JavaScript	● ● ● ● ●	HTML/CSS	● ● ● ● ●
Matlab	● ● ● ● ●	Git	● ● ● ● ●

## Hobbies

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- Web Development
- Game Development
- Coding
- Team Sports
- Piano (self-taught)