

FUNCTION OBJECTS

LECTURE 09-1

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COURSE INFO

- ▶ **Project 3** will be posted today. It's due Friday, April 14th.
 - ➡ **hawk-dove**: a simulation of evolving birds that compete for resources
- ▶ **Today**: functions as data objects, a.k.a. "higher order functions"
 - expressing functions succinctly using **lambda**
 - passing functions as arguments
 - returning functions as values
- ▶ **Reading**: CP Chapter *1.6 Higher-Order Functions*
- ▶ **NEXT MONDAY**: a quiz on recursion

THE HIGHER-ORDER FUNCTION FEATURES OF PYTHON

Python treats function as objects. This gives Python certain nifty features.

Generally:

Languages that have *higher-order function features* allow you to:

- ▶ Pass functions/procedures as arguments to other functions/procedures.
- ▶ Express functions succinctly and anonymously (using `lambda`).
- ▶ Assign variables to be function objects, *and*
- ▶ Return functions back from other functions.

EXAMPLE: FINDING A MINIMUM VALUE

- ▶ **Given:** the polynomial $p(x) = x^4 - 8x^3 + 6x - 4$
- ▶ **Find:** which integer from 3 to 10 yields the lowest value?

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- ▶ **Given:** the polynomial $p(x) = x^4 - 8x^3 + 6x - 4$
- ▶ **Find:** which integer from 3 to 10 yields the lowest value?

Here is a script that computes that minimum:

```
def p(x):  
    return x**4 - 8*x**3 + 6*x - 4  
  
min_so_far = p(3)  
where_seen = 3  
i = 4  
while i <= 10:  
    if p(i) < min_so_far:  
        min_so_far = p(i)  
        where_seen = i  
    i = i + 1  
print(where_seen)
```

A TEMPLATE FOR FINDING MINIMUMS

Note that there is a **template** for performing this algorithm. Can work for...

- ✦ *...any function*
- ✦ *...any start value*
- ✦ *...any end value*

```
min_so_far = some_function(3)
where_seen = start
i = start + 1
while i <= end:
    if some_function(i) < min_so_far:
        min_so_far = some_function(i)
        where_seen = i
    i = i + 1
print(where_seen)
```

EXAMPLE: FINDING A MINIMUM VALUE

The code below **generalizes** on the **range** we check:

```
def p(x):  
    return x**4 - 8*x**3 + 6*x - 4  
  
def argument_for_min_p(start,end):  
    min_so_far = p(start)  
    where_seen = start  
    i = start + 1  
    while i <= end:  
        if p(i) < min_so_far:  
            min_so_far = p(i)  
            where_seen = i  
        i = i + 1  
    return where_seen  
  
print(argument_for_min_p(3,10))  
print(argument_for_min_p(-20,5))  
print(argument_for_min_p(387,501))
```

EXAMPLE: FINDING A MINIMUM VALUE

The code below **also generalizes** on the *function being checked*:

```
def p(x):  
    return x**4 - 8*x**3 + 6*x - 4  
  
def argument_for_min(some_function, start, end):  
    min_so_far = some_function(start)  
    where_seen = start  
    i = start + 1  
    while i <= end:  
        if p(i) < min_so_far:  
            min_so_far = some_function(i)  
            where_seen = i  
        i = i + 1  
    return where_seen  
  
print(argument_for_min(p, 3, 10))  
print(argument_for_min(p, -20, 5))  
print(argument_for_min(p, 387, 501))
```


EXAMPLE: USING IT FOR TWO DIFFERENT FUNCTIONS!

```
def argument_for_min(some_function, start, end):  
    min_so_far = some_function(start)  
    where_seen = start  
    i = start + 1  
    while i <= end:  
        if p(i) < min_so_far:  
            min_so_far = some_function(i)  
            where_seen = i  
        i = i + 1  
    return where_seen
```

```
def p(x):  
    return x**4 - 8*x**3 + 6*x - 4
```

```
def another(arg):  
    return 3*arg**5 - 100*arg**2 + 99
```

```
print(argument_for_min(p, 3, 10))  
print(argument_for_min(another, 3, 10))
```

HIGHER ORDER FUNCTIONS

- ▶ Python treats functions as objects.
 - This means we can hand functions to other functions.
 - ✦ Functions can be passed as parameters.
- ▶ Functions that take functions as parameters are *higher order functions*.
- ▶ Such functions are “reasoning about” the functions they are given.

NEEDING DEF CAN SEEM WORDY...

```
def argument_for_min(some_function, start, end):  
    min_so_far = some_function(start)  
    where_seen = start  
    i = start + 1  
    while i <= end:  
        if p(i) < min_so_far:  
            min_so_far = some_function(i)  
            where_seen = i  
        i = i + 1  
    return where_seen
```

```
def f1(x):  
    return x * x - 3  
def f2(x):  
    return x - 3 * abs(x)  
def f3(x):  
    return x ** 2 - 1
```

```
print(argument_of_min(f1, -5, 3))  
print(argument_of_min(f2, -5, 3))  
print(argument_of_min(f3, -5, 3))
```

CAN USE LAMBDA EXPRESSIONS INSTEAD

```
def argument_for_min(some_function, start, end):  
    min_so_far = some_function(start)  
    where_seen = start  
    i = start + 1  
    while i <= end:  
        if p(i) < min_so_far:  
            min_so_far = some_function(i)  
            where_seen = i  
        i = i + 1  
    return where_seen
```

```
print(argument_of_min(lambda x: x * x - 3, -5, 3))  
print(argument_of_min(lambda x: x - 3 * abs(x), -5, 3))  
print(argument_of_min(lambda x: x ** 2 - 1, -5, 3))
```

LAMBDA SYNTAX

The **lambda** construct allows you to express a function without naming it.

- ➡ It provides *anonymous function definition*

Here is the syntax:

lambda *parameters* : *expression for computed value*

- It constructs a function object that returns the computed value described.

Some examples, named using variable assignment:

```
square = lambda a: a * a
successor = lambda number: number + 1
sum_squares = lambda x,y : x*x + y*y
apply_twice = lambda f,x : f(f(x))
say_hi = lambda : print("hi!")
```

A HIGHER-ORDER PROCEDURE

How about this procedure?

```
def sequence_report(name, seq, n):  
    ????
```

Here is how I'd like it to work:

```
>>> sequence_report("fib", fibonacci, 9)
```

```
n | fib(n)  
---+-----  
1 | 1  
2 | 1  
3 | 2  
4 | 3  
5 | 5  
6 | 8  
7 | 13  
8 | 21  
9 | 34
```

A SEQUENCE REPORTER

Here is the code for it:

```
def sequence_report(name, seq, n):  
    print(" n | " + name + " (n)")  
    print("-"*3 + "+" + "-"*(len(name)+5))  
    i = 1  
    while i <= n:  
        print(" "+str(i)+" | "+str(seq(i)))  
        i = i + 1
```

YET ANOTHER HIGHER-ORDER PROCEDURE

Q: What does this procedure do?

A: ?

```
def abcde(op, size):  
    i = 1  
    while i <= size:  
        j = 1  
        while j <= size:  
            value = op(i, j)  
            print(str(value), end='\\t')  
            j = j + 1  
        print()  
        i = i + 1
```


A MULTIPLICATION TABLE

This is what it does:

```
>>> mul = lambda x,y: x * y
```

```
>>> abcde(mul,5)
```

1	2	3	4	5
2	4	6	8	10
3	6	9	12	15
4	8	12	16	20
5	10	15	20	25

A MULTIPLICATION TABLE

This is what it does:

```
>>> from operator import mul
```

```
>>> abcde(mul, 5)
```

1	2	3	4	5
2	4	6	8	10
3	6	9	12	15
4	8	12	16	20
5	10	15	20	25

YET ANOTHER HIGHER-ORDER PROCEDURE

Q: What does this procedure do?

A: It produces a table for any two-parameter function **op**.

```
def table(op,size):  
    i = 1  
    while i <= size:  
        j = 1  
        while j <= size:  
            value = op(i,j)  
            print(str(value),end='\\t')  
            j = j + 1  
        print()  
        i = i + 1
```

RETURNING FUNCTION OBJECTS?

The lambda notation feels powerful.

- ▶ The code below builds a quadratic function object, then uses it:

```
>>> q = lambda x: 5*x**2 + 3*x - 1
>>> q(3)
53
>>> q(-1)
1
```

- ▶ Can we do this?

```
def makeQuadratic(a,b,c):
    return (lambda x: a*x**2 + b*x + c)
```

- ▶ If we can, then we could do this:

```
>>> q = makeQuadratic(5,3,-1)
>>> q(3)
53
>>> q(-1)
1
```

HIGHER-ORDER FUNCTION FEATURES

Python treats function as objects. This gives Python certain nifty features.

Generally:

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- ▶ Pass functions/procedures as arguments to other functions/procedures.
- ▶ Express functions succinctly and anonymously (using `lambda`).
- ▶ Assign variables to be function objects, *and*
- ▶ Return functions back from other functions.

HIGHER-ORDER FUNCTION FEATURES

Python treats function as objects. This gives Python certain nifty features.

Generally:

Languages that have *higher-order function features* allow you to:

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- ▶ Express functions succinctly and anonymously (using `lambda`).
- ▶ Assign variables to be function objects, *and*
- ▶ *Return functions back from other functions.*

RETURNING FUNCTIONS

- ▶ If we write this higher-order function:

```
def makeQuadratic(a,b,c):  
    return (lambda x: a*x**2 + b*x + c)
```

- ▶ Then we can do this:

```
>>> q = makeQuadratic(5,3,-1)  
>>> q(3)  
53  
>>> q(-1)  
1
```

- ▶ And we can also do this:

```
>>> r = makeQuadratic(1,0,-1)  
>>> r(3)  
8  
>>> r(-1)  
0
```

- ▶ The function `makeQuadratic` is a kind of *function factory*.

AN ADDER FUNCTION FACTORY

- ▶ Let's define a function that produces adding functions:

```
def makeAdder(by_this_much):  
    return (lambda x: x + by_this_much)
```

- ▶ Here it is in use:

```
>>> successor = makeAdder(1)
```

```
>>> by_ten = makeAdder(10)
```

```
>>> successor(7)
```

```
8
```

```
>>> successor(70)
```

```
71
```

```
>>> by_ten(7)
```

```
17
```

```
>>> by_ten(70)
```

```
80
```

```
>>> (makeAdder(100))(7)
```

```
107
```


ALTERNATIVES FOR WRITING AN ADDER-MAKER

- ▶ Here are several different ways of writing the code for **makeAdder**:

```
def makeAdder(by_this_much):  
    return (lambda x: x + by_this_much)
```

```
def makeAdder(by_this_much):  
    adder = (lambda x: x + by_this_much)  
    return adder
```

```
def makeAdder(by_this_much):  
    def adder(x):  
        return x + by_this_much  
    return adder
```

```
makeAdder = (lambda btm: (lambda x: x + btm))
```

- ▶ We see that **def** is just a multi-line assignment statement for functions.

A PROCEDURE FACTORY

```
def makeRepeater(some_text):  
    def repeater(number):  
        i = 0  
        while i < number:  
            print(some_text)  
            i = i+1  
    return repeater
```

```
>>> greeter = makeRepeater("hello")  
>>> ouchie = makeRepeater("ow!")  
>>> greeter(3)  
hello  
hello  
hello  
>>> ouchie(5)  
ow!  
ow!  
ow!  
ow!  
ow!
```

ANOTHER PROCEDURE-MAKER

```
def tablePrinterFor(op):  
  
    def printTable(rows,cols):  
        for i in range(rows):  
            for j in range(cols):  
                value = op(i,j)  
                print(value,end='\t')  
            print()  
  
    return printTable  
  
>>> from operator import mul  
>>> mult_table = tablePrinterFor(mul)  
>>> mult_table(4,6)      # Prints a 4x6 mult. table.  
...  
>>> mult_table(12,12) # Prints a 12x12 table.  
...
```

AN INPUT PROCEDURE FACTORY

```
def makeGetter(prompt, conversion, condition):  
    def getter():  
        while True:  
            entry = input(prompt)  
            value = conversion(entry)  
            if condition(value):  
                return value  
            print("Not what we requested.")  
    return getter  
  
good_area = lambda x: x >= 0  
area_get = makeGetter("Enter an area: ", float, good_area)  
ok_ans = lambda s: s == "yes" or s == "no"  
answer_get = makeGetter("yes / no? ", lambda x:x, ok_ans)  
is_die = lambda d: (d >= 1) and (d <= 6)  
roll_get = makeGetter("What did you roll? ", int, is_die)
```

A TEMPLATE FOR FUNCTION FACTORIES

```
def function_factory(which-one-you-want...):  
    def some_function(x1,x2,...):  
        # Describe how it acts on x1, x2, etc  
        # according to which-one-you-want...  
        ...  
    return ...  
return some_function
```

- Here is its application for **makeAdder**:

```
def makeAdder(dx):  
    def adder(x):  
        return x+dx  
    return adder
```

ANOTHER TEMPLATE FOR FUNCTION FACTORIES

```
def function_factory(which-one-you-want...) :  
    some_function = (lambda x1,x2,...: ... )  
    return some_function
```

- ▶ Here is its application for **makeAdder**:

```
def makeAdder(dx) :  
    adder = (lambda x: x+dx)  
    return adder
```

YET ANOTHER TEMPLATE FOR FUNCTION FACTORIES

```
def function_factory(which-one-you-want...) :  
    return (lambda x1,x2,...: ... )
```

- ▶ Here is its application for **makeAdder**:

```
def makeAdder(dx) :  
    return (lambda x: x+dx)
```

AND YET ANOTHER TEMPLATE FOR FUNCTION FACTORIES

```
function_factory = (lambda which-one-you-want...: (lambda x1,x2,...: ... ))
```

- Here is its application for **makeAdder**:

```
makeAdder = (lambda dx: (lambda x: x+dx))
```