LISTS

LECTURE 05-1

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A NEED FOR DATA STRUCTURES

- We're limited in our coding if we can store values only using individual variables.
- What if we want to process...
 ...a file full of data? ...a web site full of statistics? ...a collection of items?
- Suppose for example, a user enters in some arbitrary number of values...
 - → With single variables, we can't name all of them.
- Languages provide data structures to hold collections of values.
 - Python has two built into the language:
 - Python *lists* and Python *dictionaries*.

CRUD

- Whenever we study variables or data structures, think about the following operations on them:
 - Create
 - Read
 - Update
 - Delete

OUR FIRST DATA STRUCTURE: PYTHON LISTS

Python lets you represent sequences of data values:

- ▶ This is a built-in data structure called a Python *list*.
 - A list is a *sequence* of numbered slots; each slot stores a value.
 - Each slot can be accessed by its index, starting at 0.
 - A list has a length.
 - A Python list is also our first explicit example of a Python (data) object

MODIFYING A LIST'S CONTENTS

- A Python list is a mutable data structure.
 - This means that its contents can be changed.

```
>>> xs
[2, 3, 7, 15, 100]
>>> xs[3]
15
>>> xs[3] = 200 \leftarrow
                                                 UPDATE
>>> xs[3]
200
>>> xs
[2, 3, 7, 200, 100]
>>> xs[0] = xs[2] + xs[4]
>>> xs
[107, 3, 7, 200, 100]
>>> xs[4] = 1000
>>> xs
[107, 3, 7, 200, 1000]
>>> del xs[0]
                                                 DELETE
[3, 7, 200, 1000]
```

LIST INDEXING

▶ You have to be careful when accessing a list; need to be mindful of its length.

```
>>> xs = [2,3,7,15,100]
>>> xs
[2, 3, 7, 15, 100]
>>> xs[5]
error!
```

Using a negative index allows you to access backward from the end of the list:

```
>>> xs[-1]
100
>>> xs[-2]
15
>>> xs[-5]
2
>>> xs[-6]
error!
```

```
xs = [2, 3, 7, 15, 100]
Index 0 1 2 3 4 ← indexing starts at 0
Index -5 -4 -3 -2 -1 ← Indexing ends at -1
```

EXAMPLE LIST FUNCTION: PALINDROME

This checks a list to see if its contents read the same backwards as forwards:

```
def is_palindrome(xs):
    hi = len(xs)-1
    lo = 0
    while hi > lo:
        if xs[lo] != xs[hi]:
            return False
        lo = lo + 1
        hi = hi - 1
        return True
```

Draw picture showing the pointers hi and lo moving

EXAMPLE LIST FUNCTION: PALINDROME

This does the same using negative indexing

```
def is_palindrome(xs):
    index = 0
    middle = len(xs) // 2
    while index < middle:
        if xs[index] != xs[-(index+1)]:
            return False
        index = index + 1
    return True</pre>
```

Draw picture showing the pointers index and –(index+1) moving

EXAMPLE LIST FUNCTION: COMPARE LISTS

▶ This checks to see if the contents of two lists are the same:

```
def same_contents(xs,ys):
    if len(xs) != len(ys):
        return False
    i = 0
    while i < len(xs):
        if xs[i] != ys[i]:
            return False
        i = i + 1
    return True</pre>
```

What would happen if we don't check the lengths of the lists first?

EXAMPLE LIST FUNCTION: SEARCH

This checks to see if the value y is stored in any of the slots of the list xs:

```
def contains(y,xs):
    i = 0
    while i < len(xs):
        if xs[i] == y:
            return True
        i = i + 1
    return False</pre>
```

Can you rewrite this function with a for loop that loops over the indices of the list elements?

LIST CONTENT CHECKS

Python has contains and same_contents built into its language:

```
>>> 4 in [1,2,4,8] # Does the list contain an element?
True
>>> 7 in [1,2,4,8]
False
>>> xs = [1,3,4]
>>> ys = [1,3,5]
>>> xs == ys  # Are the lists' contents the same?
False
>>> xs != ys
True
>>> ys[2] = 4
>>> xs == ys
True
>>> xs != ys
False
>>> xs is ys # Are they the same list object?
False
```

▶ The operators in and == check contents. The operator is checks list identity.

MODIFYING LISTS: ADDING AND INSERTING

We can add more slots to a list object:

```
>>> xs = [13,5,71]
>>> xs
[13, 5, 71]
>>> xs.append(-57)  # Adds a new slot to the end.
>>> xs
[13, 5, 71, -57]
>>> xs.extend([7,8,9])  # Adds several slots to the end.
>>> xs
[13, 5, 71, -57, 7, 8, 9]
>>> xs.insert(2,100)  # Adds a slot in the middle.
>>> xs
[13, 5, 100, 71, -57, 7, 8, 9]
```

MODIFYING LISTS: REMOVING

We can remove slots from a list object:

```
>>> xs
[13, 5, 100, 71, -57, 7, 8, 9]
>>> xs.pop()  # Remove the last slot; return its value.
9
>>> xs
[13, 5, 100, 71, -57, 7, 8]
>>> xs[2]
100
>>> del xs[2]  # Remove a slot at a certain index.
>>> xs
[13, 5, 71, -57, 7, 8]
>>> xs[2]  # The other items shift left.
71
```

EXAMPLE LIST FUNCTION

► This function builds a list of integers:

```
def count_up(n):
    i = 1
    counts = []
    while i <= n:
        counts.append(i)
        i = i + 1
    return counts

>>> count_up(7)
[1, 2, 3, 4, 5, 6, 7]
```

Can you rewrite this using a for loop?

EXAMPLE LIST FUNCTION

▶ This function builds a number's divisor sequence:

```
def divisor list(number):
   divisors = []
   d = 1
   while d <= number:
        if number % d == 0:
            divisors.append(d)
        d += 1
   return divisors
>>> divisor list(35)
[1, 5, 7, 35]
>>> divisor list(1)
[1]
>>> divisor list(7)
[1, 7]
>>> divisor list(36)
[1, 2, 3, 4, 6, 9, 12, 18, 26]
```

EXAMPLE LIST PROCEDURE

This function modifies a list.

```
def rotate_right(xs):
    if len(xs) > 1:
        last = xs.pop()
        xs.insert(0,last)
```

Calling rotate_right has the side effect of changing the list you give it:

```
>>> dsForSixteen = divisors_list(16)
>>> dsForSixteen
[1, 2, 4, 8, 16]
>>> rotate_right(csForSix)
>>> csForSix
[16, 1, 2, 4, 8]
>>> rotate_right(csForSix)
>>> csForSix
[8, 16, 1, 2, 4]
```

PYTHON LIST SUMMARY

List creation via enumeration, concatenation, repetition, slicing:
[3,1,7] [] [1,2]+[3,4,5]

Accessing contents by index; list length:

```
xs[3] xs[-1] len(xs)
```

Updating contents by indexed assignment:

```
xs[3] = 5
```

Modifying/mutating a list object:

```
xs.append(5) xs.extend([8,9,10]) xs.insert(2,357)
xs.pop() del xs[6]
```

Checking membership, content equality, object identity:

```
3 in xs ==[1,2,3] xs is ys
```

Scan according to index using a while loop:

```
i = 0
while i < len(xs):
    print(xs[i])
    i = i + 1</pre>
```