Problem 1

```
def percentage(amount,total):
percent = amount * 100 // total
return str(percent) + "%"
```

Problem 2

```
def taxi_cost(miles):
 if miles > 10:
     return 4*miles
 else:
 return 3 + 2*miles
```

Problem 3

```
def script():
 got_it = False
 while not got_it:
     number = int(input("Enter\_a\_three-digit\_number:\_"))
     if number < 0:
         print("That unmber is negative.")
     elif number < 10:</pre>
         print("That unmber has only one digit.")
     elif number < 100:</pre>
         print("That unmber has only two digits.")
     elif number >= 1000:
          # The instructions don't say excatly what to do here.
         print("That_number_has_too_many_digits!")
     else:
         got_it = True
     if not got_it:
         print("Please try again.")
 # Assumes it is 100 and above, but less than 1000.
 h = number // 100
 t = number // 10 \% 10
 o = number % 10
 print("Its_{\sqcup}hundreds_{\sqcup}digit_{\sqcup}is_{\sqcup}"+str(h)+".")
 print("Its<sub>\update</sub>tens<sub>\update</sub>digit<sub>\update</sub>is<sub>\update</sub>"+str(t)+".")
 print("Its\_ones\_digit\_is\_"+str(o)+".")
```

Problem 4 (a)

```
def squares_of(xs):
 sqrs = []
 i = 0
 while i < len(xs):
     sqrs.append(xs[i]**2)
     i += 1
 return sqrs</pre>
```

Problem 4 (b)

```
def square_all_of(xs):
 i = 0
 while i < len(xs):
     xs[i] = xs[i] * xs[i]
     i += 1</pre>
```

Problem 5

```
def describe_list(xs):
 if len(xs) == 0:
      return "That\sqcuplist\sqcupis\sqcupempty."
 elif len(xs) == 1:
      return "That_{\sqcup}list_{\sqcup}holds_{\sqcup}the_{\sqcup}value_{\sqcup}" + str(xs[0]) + "."
 elif len(xs) == 2:
      s = "That_{\sqcup}list_{\sqcup}holds_{\sqcup}the_{\sqcup}value_{\sqcup}" + str(xs[0])
      s += "_{\sqcup}followed_{\sqcup}by_{\sqcup}" + str(xs[1]) + "."
      return s
 else:
      s = "That | list | holds | the | sequence | "
      i = 0
      while i < len(xs) - 1:
           s += str(xs[i]) + ", "
            i += 1
      s += "and_{\sqcup}" + str(xs[i]) + "."
      return s
```

Problem 6

```
def number_pyramid(height):
 count = 0
 row = 1
 pyramid = ""
 while row <= height:
     pyramid += "_" * (height-row)
     column = 1
     while column <= row:
         pyramid += str(count) + "_"
         column += 1
         count = (count + 1) % 10
 if row < height:
         pyramid += "\n"
     row += 1
     print(pyramid)</pre>
```