Class #5 -- 2 Mar 2017

Data & ideas for projects

- Continue collecting ideas from students
- APIs are good, shapefiles & GeoTiffs are OK, proprietary formats are bad
- Data must be public and free (i.e., open data)
- Ideas...
 - https://www.consumerfinance.gov/data-research/hmda/ -- HMDA
 - https://www.thehubway.com/datachallenge -- HubWay data challenge
 - Mike Bostock's "Command-line cartography" -- powerful, ACS data

"Let's Make a Map" by Mike Bostock

- https://bost.ocks.org/mike/map/
- Provide an overview of the document
 - First few sections talk about data preparation
 - Discuss command-line tools ---
 - Naturalearth.org data converted from sphapefiles to topojson
- Look at simple the SVG <path> element
 - https://developer.mozilla.org/en-US/docs/Web/SVG/Tutorial/Paths
 - Manipulate the example in a JavaScript playground
- Show how to decompose the elements used in the demo
 - Update for d3 v4
 - Show how the code is turning topojson to geojson to an SVG path element
 - o d3.geoMercator & d3.geoAlbers
 - Discuss scale and translate
 - Use getters to find out values being used
 - Use setters to move the map around
 - Dissect the code to show how the id is used to color different counties
 - Look at how labels are added using text elements
 - Review data binding -- enter, update & exit selections

Assignment #5 = Assignment #4 (modified slightly)

- Modify the result from Homework #3 as follows...
 - Add magnitude-dependent styling for the earthquakes
 - Add a title to the plot
 - Add labels that indicate the number of earthquakes of various sizes
 - Add a legend for the styling
- Add a legend. Create your own custom legend, or adapt this reusable legend template
 - https://bl.ocks.org/pbogden/86a9f77dd337ee7b1f8d
- Put your final result in a gist that's linked to your github account
 - Consider using blockbuilder.org to create your gist
 - See how easy it is: http://github.com/umbcvis/fiddle
- **Projects** -- Be ready to discuss your project in the next class. Ideally, you will have an idea for data and and a "story" you'd like to tell with it. I'll help you scope the project.