

## Overview

Vimba is the all-in-one solution for working with Allied Vision cameras:

- **Vimba Viewer:** The fastest way to get an image
- **Development:** APIs for C, C++, and .NET, with coding examples
- **Third-party applications:** GenICam-compliant transport layers, Vimba Cognex Adapter

## Vimba Viewer

Use the Vimba Viewer to instantly view images from your Allied Vision camera and to try out camera features without any programming.

### Using Vimba Viewer

1. Connect the camera to the PC.
2. Start **Vimba Viewer**.  
The **Camera Selector** opens.
3. In the **Camera Selector**, to open a camera, click the appropriate list item:

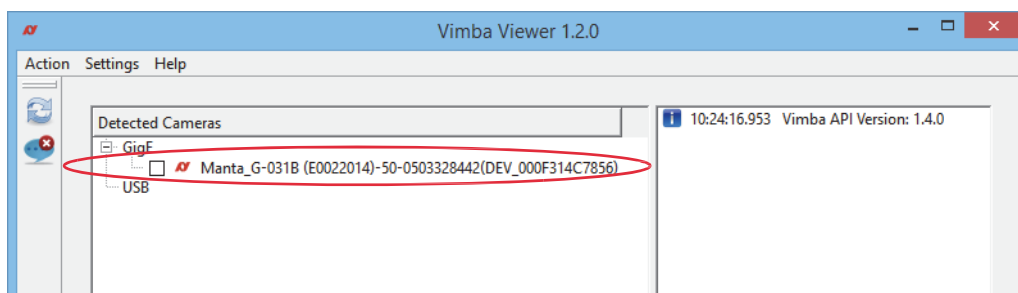


Figure 1: Camera Selector -> Opening a camera by default

The **Main window** opens automatically.

4. To start image acquisition, click the **Start button**:

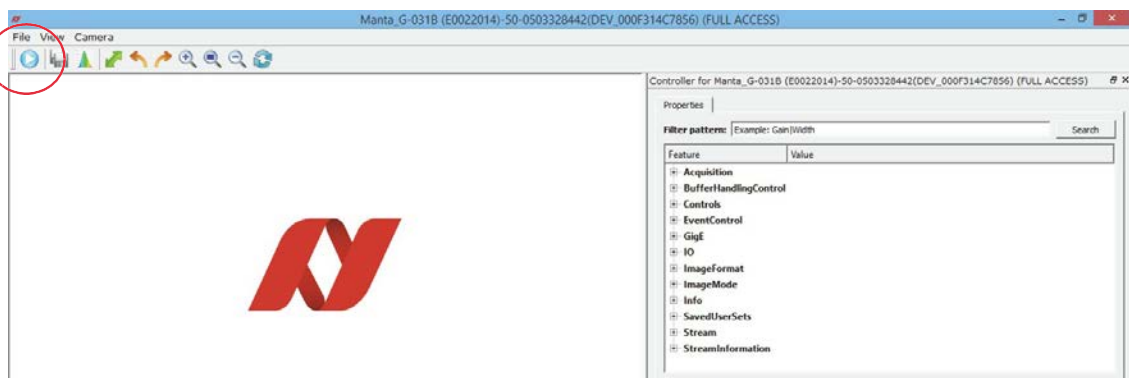


Figure 2: Main window -> Starting image acquisition

## If the start button is grayed out with a GigE camera

In this case, the **Main window** is in **Config Mode** to allow the configuration of the interface settings.

- Correct the interface settings:

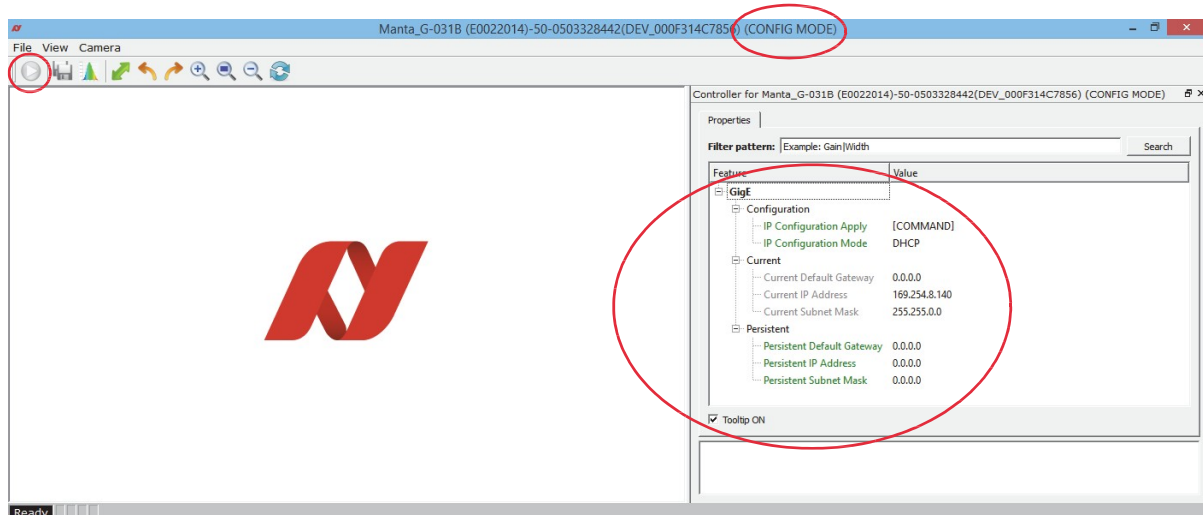


Figure 3: Main window -> Configuring the GigE interface settings

- After correcting the interface settings, close the **Main window**.
- In the **Camera Selector**, to open a camera, right-click the appropriate list item.
- Click **Open FULL ACCESS**:

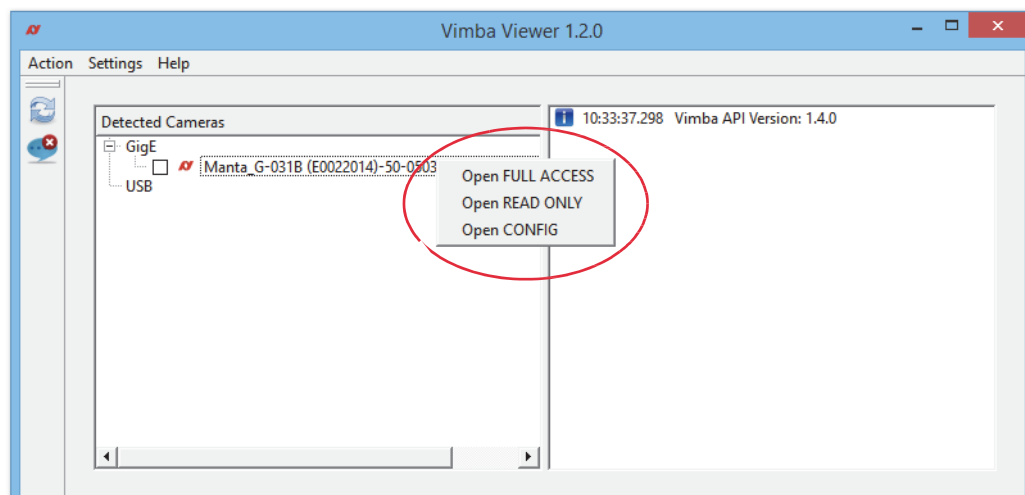


Figure 4: Camera Selector -> Opening a camera

The **Main window** opens automatically.

- Start image acquisition, see step [4](#).

## Opening the camera settings

1. Close the **Main window**.
2. In the **Camera Selector**, to configure a camera, right-click the appropriate list item.
3. Click **Open CONFIG**:

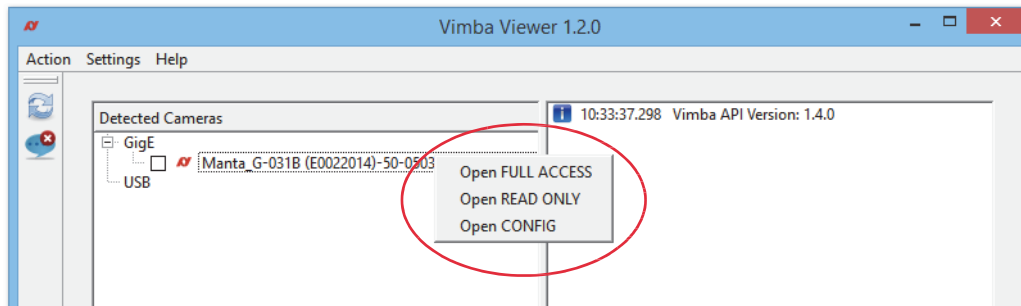


Figure 5: Camera Selector -> Configuring a camera

The **Main window** opens in **Config Mode**.

## More information on camera installation

www



Select your Allied Vision camera on our website and find detailed information in its installation manual:

<http://www.alliedvision.com/en/support/technical-documentation.html>

## Development

Depending on your programming language and the camera interface, different documents are relevant.

In any case, starting with the **Vimba Manual** is recommended. To ease programming with Vimba, read the documentation in the order suggested in the table below:

**Note** The documentation is available for the installed components only.



Reading order	Component	Documentation	x = necessary / o = optional					
			C	C++	.NET	IEEE 1394	GigE	USB
1	Vimba	<a href="#">Vimba Manual.pdf</a>	x	x	x			
2	Vimba C API	<a href="#">Vimba C Manual.pdf</a>	x					
	Vimba C++ API	<a href="#">Vimba CPP Manual.pdf</a>		x				
	Vimba .NET API	<a href="#">Vimba NET Manual.pdf</a>			x			
3	Camera Features	<a href="#">Vimba1394TLFeaturesManual.pdf</a>				x		
		<a href="#">GigE_Features_Reference.pdf</a>					x	
		<a href="#">USB_Features_Reference.pdf</a>						x
4	Vimba Features	<a href="#">Vimba Features Manual.pdf</a>	x	x	x			
5	Vimba Image Transform Library	<a href="#">Vimba ImageTransform Manual.pdf</a>	o	o				
6	Transport Layer	<a href="#">Vimba1394TLFeaturesManual.pdf</a>				o		
		<a href="#">VimbaGigETLFeaturesManual.pdf</a>					o	
		<a href="#">VimbaUSBTLFeaturesManual.pdf</a>						o

Table 1: Manuals for the developer

 Windows only

## Coding examples

For a practical introduction to Vimba coding, Vimba Examples are helpful.

### Note



Linux does not provide access via start menu or ExamplesOverview.hta. Under Linux, see in the Vimba installation directory:

- o VimbaCPP/Examples
- o VimbaC/Examples

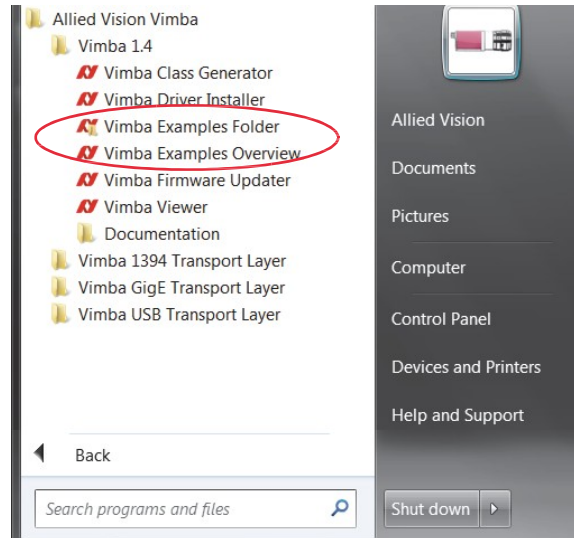


Figure 6: Windows Start Menu -> Access to Vimba Examples

In the Examples directory, ExamplesOverview.hta provides an overview of and links to the enclosed examples:

C	C++	.NET
<p>Examples</p> <ul style="list-style-type: none"> <li><a href="#">ListCameras</a></li> <li><a href="#">ListFeatures</a></li> <li><a href="#">SynchronousGrab</a></li> <li><a href="#">AsynchronousGrab</a></li> <li><a href="#">ListAncillaryDataFeatures</a></li> <li><a href="#">SerialIO</a></li> </ul> <p>Helpers</p> <ul style="list-style-type: none"> <li><a href="#">ForceIP</a></li> </ul>	<p>Examples</p> <ul style="list-style-type: none"> <li><a href="#">ListCameras</a></li> <li><a href="#">ListFeatures</a></li> <li><a href="#">SynchronousGrab</a></li> <li><a href="#">AsynchronousGrab</a></li> <li><a href="#">ListAncillaryDataFeatures</a></li> <li><a href="#">SerialIO</a></li> <li><a href="#">CameraFactory</a></li> <li><a href="#">EventHandling</a></li> <li><a href="#">VimbaViewer</a></li> </ul> <p>Helpers</p> <ul style="list-style-type: none"> <li><a href="#">BandwidthHelper</a></li> <li><a href="#">LoadSaveSettings</a></li> <li><a href="#">UserSet</a></li> <li><a href="#">LookUpTable</a></li> <li><a href="#">ShadingData</a></li> </ul>	<p>Examples</p> <ul style="list-style-type: none"> <li><a href="#">ListCameras</a></li> <li><a href="#">ListFeatures</a></li> <li><a href="#">SynchronousGrab</a></li> <li><a href="#">AsynchronousGrab</a></li> <li><a href="#">ListAncillaryDataFeatures</a></li> <li><a href="#">CameraFactory</a></li> </ul> <p>Helpers</p> <ul style="list-style-type: none"> <li><a href="#">BandwidthHelper</a></li> <li><a href="#">LoadSaveSettings</a></li> <li><a href="#">UserSet</a></li> <li><a href="#">LookUpTable</a></li> <li><a href="#">ShadingData</a></li> </ul>

Figure 7: ExamplesOverview.hta (Windows only)

## Third-party applications

Vimba provides GenICam-compliant TLs (transport layers) for GigE, USB, and 1394 cameras from Allied Vision. To use these cameras with a third-party application, read the documentation in the order suggested in [Table 2](#):

### Note



After the Vimba installation, GenICam-compliant third-party applications automatically find and use the Vimba TL.

For third-party applications not compliant with GenICam, read the corresponding manual.

Reading order	Component	Documentation	IEEE 1394	GigE	USB
1	GenICam-compliant third-party applications	Please read the documentation of the third-party application. Depending on the third-party application, also see the following:			
2	Camera Features	<a href="#">Vimba1394TLFeaturesManual.pdf</a>	x		
		<a href="#">GigE_Features_Reference.pdf</a>		x	
		<a href="#">USB_Features_Reference.pdf</a>			x
3	Transport Layer	<a href="#">Vimba1394TLFeaturesManual.pdf</a>	o		
		<a href="#">VimbaGigETLFeaturesManual.pdf</a>		o	
		<a href="#">VimbaUSBTLFeaturesManual.pdf</a>			o

Table 2: Manuals for the third-party application user

 Windows only

### Note



Cognex VisionPro 1.2 is supported by the Vimba Cognex Adapter (Windows only). For more information see [Vimba Cognex Manual.pdf](#).

For extended functionality of the Vimba Cognex Adapter, see [Vimba1394TLFeaturesManual.pdf](#), [GigE\\_Features\\_Reference.pdf](#), or [USB\\_Features\\_Reference.pdf](#).

## Contacting Allied Vision

Technical information:

<http://www.alliedvision.com>

Support:

<http://www.alliedvision.com/en/support/contact-support-and-repair.html>

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