



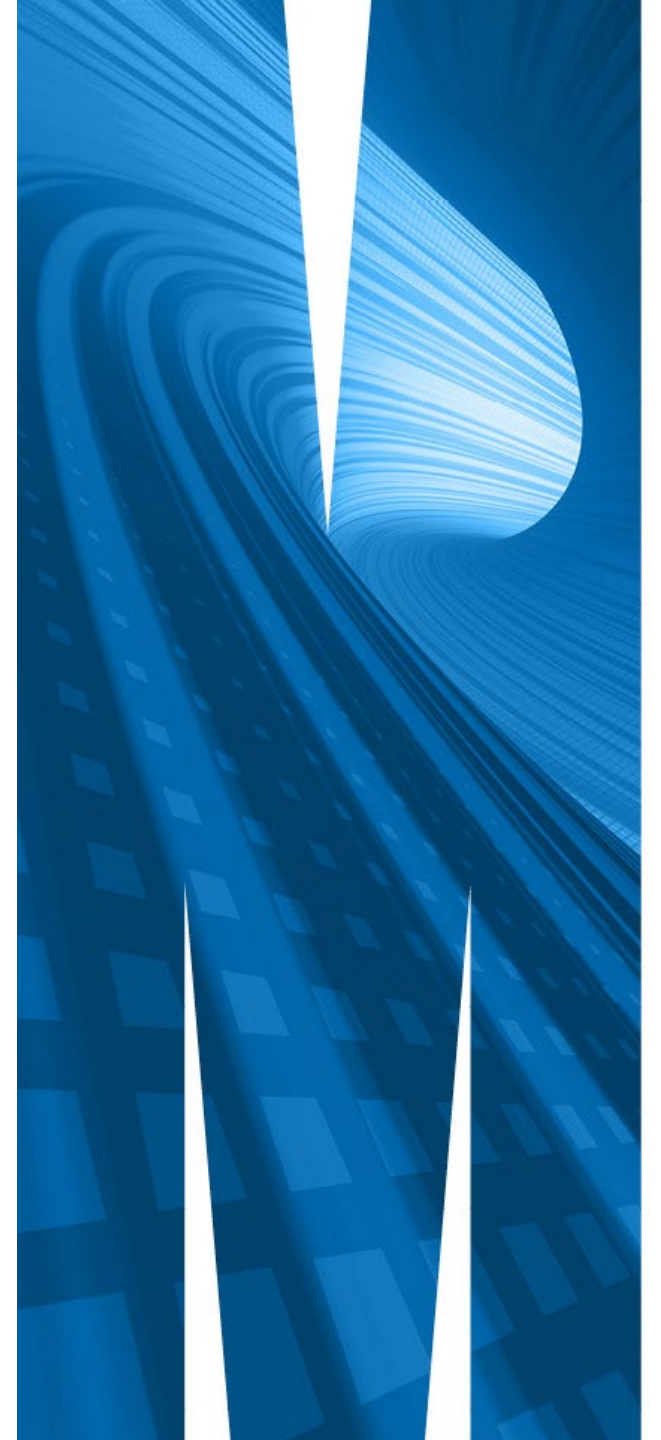
MONASH
University

FIT2107-Software Quality & Testing

Lecture 5 – Whitebox Testing

1st September, 2020

Dr Najam Nazar



Outline

- Testing Strategies
- Blackbox vs Whitebox
- Control Flow Graph
- What is Whitebox Testing?
- Line (Statement) Coverage
- Branch Coverage
- Condition Coverage

Announcements

- Assignment 1 due (4th September).
- Preliminary iSETU (Moodle).
- Quiz 3.
- Use workshop time to work on assignment.

Program testing can be
used to show the
presence of bugs, but
never to show their
absence!

”

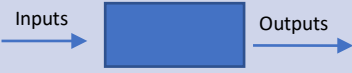

EDSGER W. DIJKSTRA

Notes On Structured Programming, 1970



Edsger Dijkstra (1930 – 2002) was a famous Dutch computer scientist and the inventor of Dijkstra algorithm.

Basic Testing Strategies

Test Strategy	Tester's View	Knowledge Source	Methods
Blackbox		Requirements	Equivalence Class
		Specifications	Boundary Value Analysis
		Domain Knowledge	Category Partitioning
Whitebox		Code Structure	Statement Coverage
		Code Graphs	Branch Coverage
		Cyclomatic Complexity	Condition Coverage

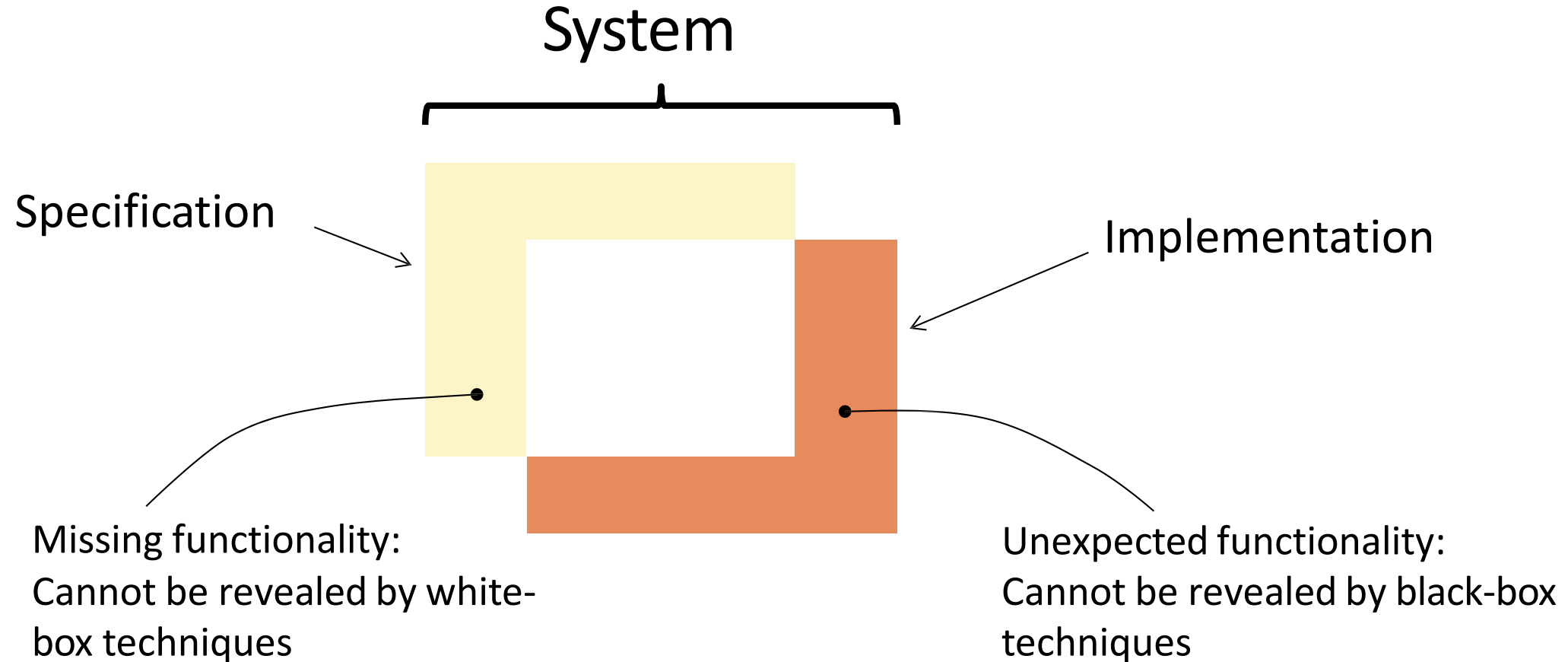
Blackbox vs Whitebox

- **External/user view:**
 - Check conformance with specification (=verification)
- **Abstraction from details:**
 - Source code not needed
- **Scales up:**
 - Different techniques at different levels of granularity

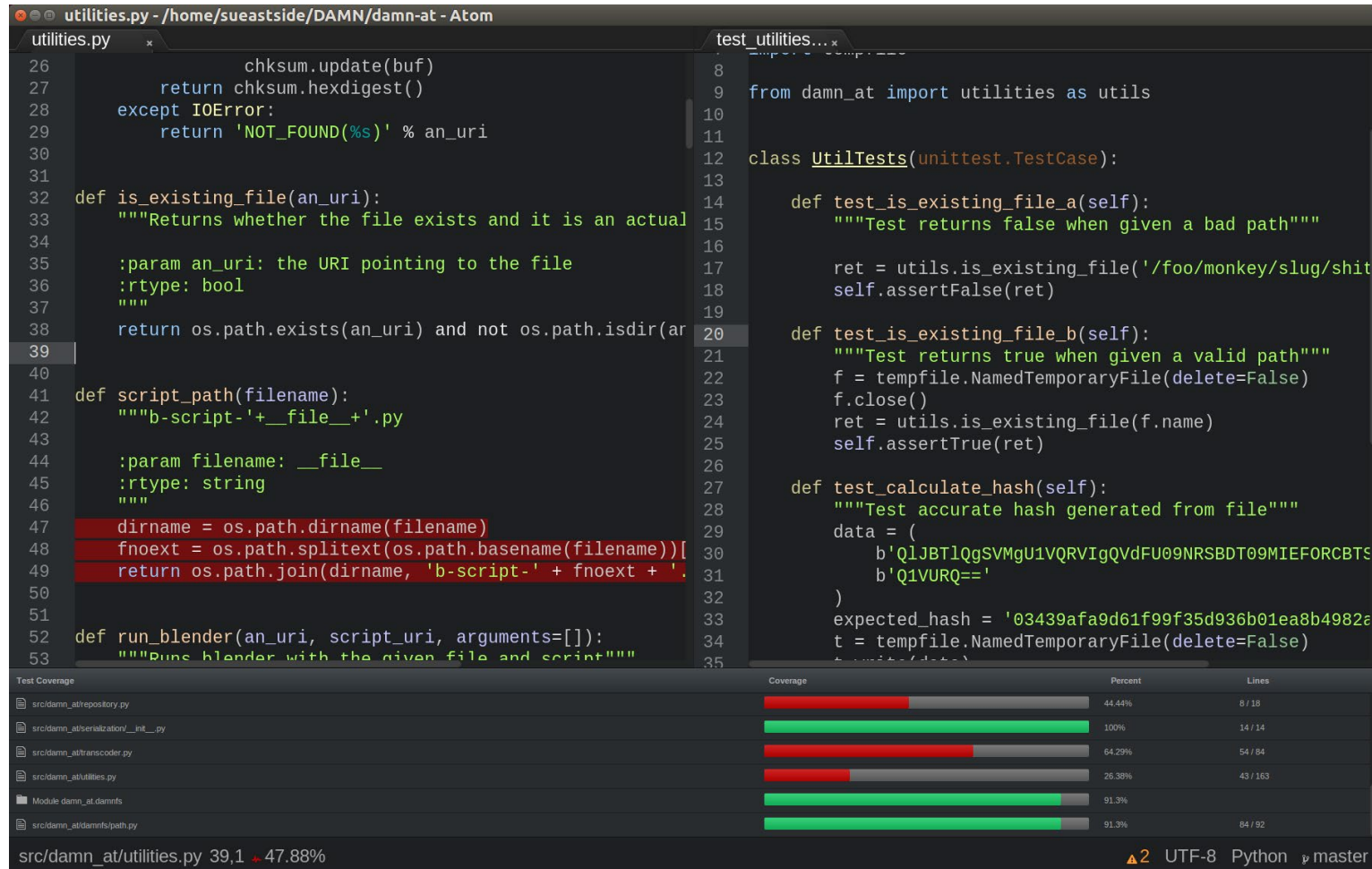
- **Internal/developer view:**
 - Allows tester to be confident about test coverage
- **Based on control or data flow:**
 - Easier debugging
- **Does not scale up:**
 - Mostly applicable at unit and integration testing levels

USE BOTH!

Blackbox vs Whitebox



In Practice – Software View



The screenshot shows the Atom text editor with two files open: `utilities.py` and `test_utilities.py`. The `utilities.py` file contains functions for checking file existence, script paths, and running Blender. The `test_utilities.py` file contains unit tests for these functions. At the bottom, a 'Test Coverage' table displays coverage statistics for various files and the module.

```
utilities.py
26     checksum.update(buf)
27     return checksum.hexdigest()
28 except IOError:
29     return 'NOT_FOUND(%s)' % an_uri
30
31
32 def is_existing_file(an_uri):
33     """Returns whether the file exists and it is an actual
34
35     :param an_uri: the URI pointing to the file
36     :rtype: bool
37     """
38     return os.path.exists(an_uri) and not os.path.isdir(an_uri)
39
40
41 def script_path(filename):
42     """b-script-+__file__+.py
43
44     :param filename: __file__
45     :rtype: string
46     """
47     dirname = os.path.dirname(filename)
48     fnoext = os.path.splitext(os.path.basename(filename))[1]
49     return os.path.join(dirname, 'b-script-' + fnoext + '.py')
50
51
52 def run_blender(an_uri, script_uri, arguments=[]):
53     """Runs blender with the given file and script"""
```

```
test_utilities.py
8
9 from damn_at import utilities as utils
10
11 class UtilTests(unittest.TestCase):
12
13     def test_is_existing_file_a(self):
14         """Test returns false when given a bad path"""
15
16         ret = utils.is_existing_file('/foo/monkey/slug/shit')
17         self.assertFalse(ret)
18
19     def test_is_existing_file_b(self):
20         """Test returns true when given a valid path"""
21         f = tempfile.NamedTemporaryFile(delete=False)
22         f.close()
23         ret = utils.is_existing_file(f.name)
24         self.assertTrue(ret)
25
26     def test_calculate_hash(self):
27         """Test accurate hash generated from file"""
28         data = (
29             b'QlJBTLQgSVMgU1VQRVigQVdFU09NRSBDT09MIEFORCBTS',
30             b'Q1VURQ=='
31         )
32         expected_hash = '03439afa9d61f99f35d936b01ea8b4982e'
33         t = tempfile.NamedTemporaryFile(delete=False)
34         t.write(data)
35         t.close()
```

File	Coverage	Percent	Lines
src/damn_at/repository.py	<div><div></div></div>	44.44%	8 / 18
src/damn_at/serialization/__init__.py	<div><div></div></div>	100%	14 / 14
src/damn_at/transcoder.py	<div><div></div></div>	64.29%	54 / 84
src/damn_at/utilities.py	<div><div></div></div>	26.38%	43 / 163
Module damn_at.damnts	<div><div></div></div>	91.3%	
src/damn_at/damnts/path.py	<div><div></div></div>	91.3%	84 / 92

src/damn_at/utilities.py 39,1 - 47.88%

UTF-8 Python master

<https://atom.io/packages/python-coverage>

In Practice – Git View

```
plugins: cov-2.8.1
collecting ... collected 5 items

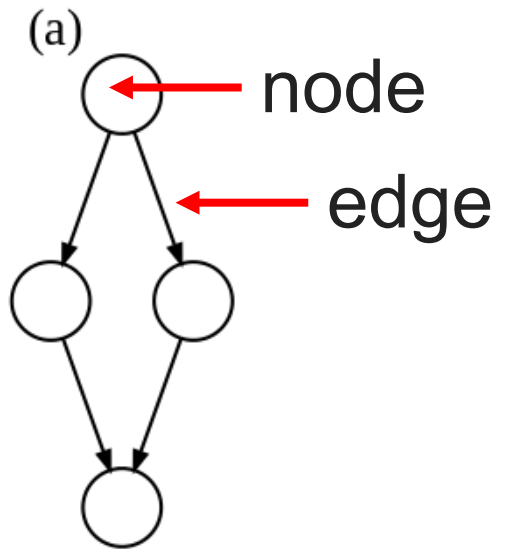
WeatherForecast_test.py::TestWeatherForecast::test_init PASSED [ 20%]
WeatherForecast_test.py::TestWeatherForecast::test_parse PASSED [ 40%]
WeatherForecast_test.py::TestWeatherForecast::test_to_string PASSED [ 60%]
openweather_test.py::Testopenweather::test_argHandling PASSED [ 80%]
openweather_test.py::Testopenweather::test_init PASSED [100%]

----- coverage: platform linux, python 3.8.0-final-0 -----
Name                Stmts   Miss  Cover
-----
openweather.py        73     30    59%
```

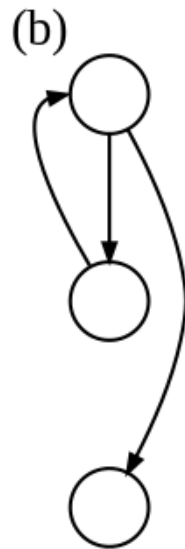
Theory: Control Flow Graphs (CFG)

- Structurally, a path is a sequence of statements in a program unit.
- Semantically, it is an execution instance of the unit.
- For a given set of input data, the program unit executes a certain path.
- CFG is a graph representation of all paths that might be traversed through a program during its execution (nodes and directed edges).
- Each **node** is a sequence of statements
- Each **edge** is a potential path between two statements.
 - Label edges with conditions for edge to be taken

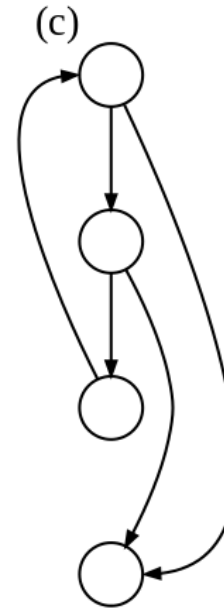
CFGs



if-then-else



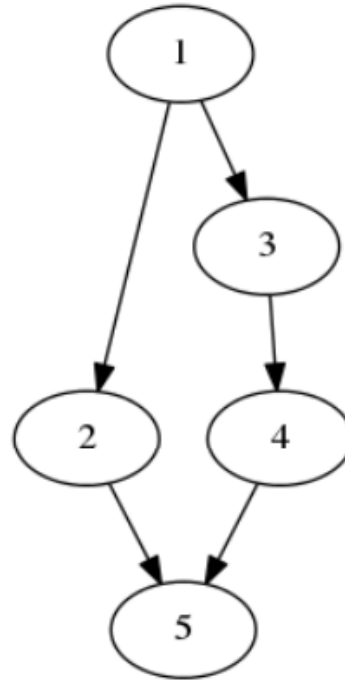
a while loop



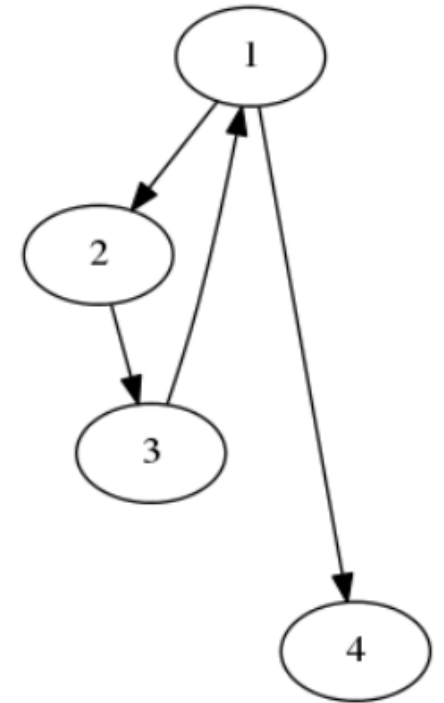
while loop +
if...break

CFG – More Examples

```
1  if CONDITION:  
2      do_this()  
3  else:  
4      do_that()  
5  continue_doing_other_things()
```

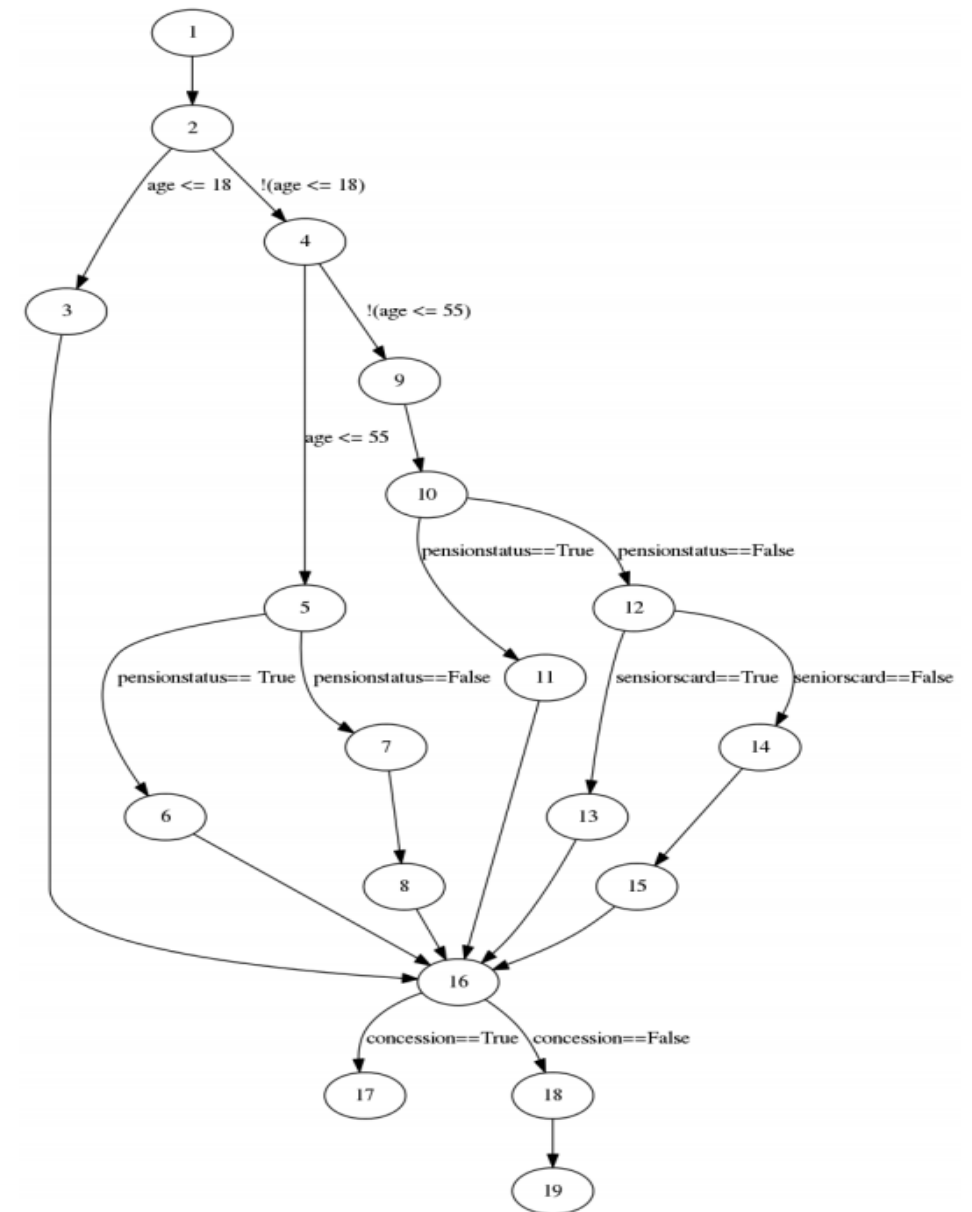


```
1  while x < 10:  
2      print x  
3      x+=1  
4  print "done"
```



CFG – Bigger Example

```
1 def ticketprice(age, pensionstatus, seniorscard):
2     if age <= 18:
3         concession = True
4     elif age <= 55:
5         if pensionstatus:
6             concession = True
7         else:
8             concession = False
9     else:
10        if pensionstatus:
11            concession=True
12        elif seniorscard:
13            concession=True
14        else:
15            concession=False
16    if concession:
17        return 5.00
18    else:
19        return 10.00
```



Whitebox Testing

- Whitebox testing checks the internals of the programme.
 - Also called structural testing
- Systematically cover all the behaviour of the software as it exists, and not solely on the specification.
- **Coverage** is the amount (or percentage) of code that is exercised by the tests .



Example: Blackjack Game

```
def blackjack_play(left, right):
1   ln = left
2   rn = right
3   if ln > 21:
4       ln = 0
5   if rn > 21:
6       rn = 0
7   if ln > rn:
8       return ln
9   else:
10      return rn
```

- Let's say we pass `blackjack_play(30,30)`
- The programme will execute all lines except the line 8.
- coverage is 90% (9/10)
- Let's say we pass `blackjack_play(10,9)`
- This will execute line 8 so the coverage is 100%.
- So we can say inputs `{30,30}` & `{10,9}` gives 100% coverage (2 test cases)
 - T1= {30, 30}
 - T2 = {10, 9}

Line Coverage

- Line (Statement) Coverage requires every possible statement in the code to be tested.
 - Minimum number of tests that can cover all lines.

$$\text{linecoverage} = \frac{\text{\# of lines covered}}{\text{Total \# of lines}} * 100$$

Problem with line coverage?

```
def blackjack_play(left, right):  
1   ln = left  
2   rn = right  
3   if ln > 21: ln = 0  
4   if rn > 21: rn = 0  
5   if ln > rn: return ln  
6   else: return rn
```

- Counting the covered lines is not always a good way of calculating the coverage.
- The amount of lines in a piece of code is heavily dependent on the programmer that writes the code.
- Using the same inputs {30,30} it actually covers all lines which is not the ideal representation of the coverage.
- Is having more lines better?

Branch (Decision) Coverage

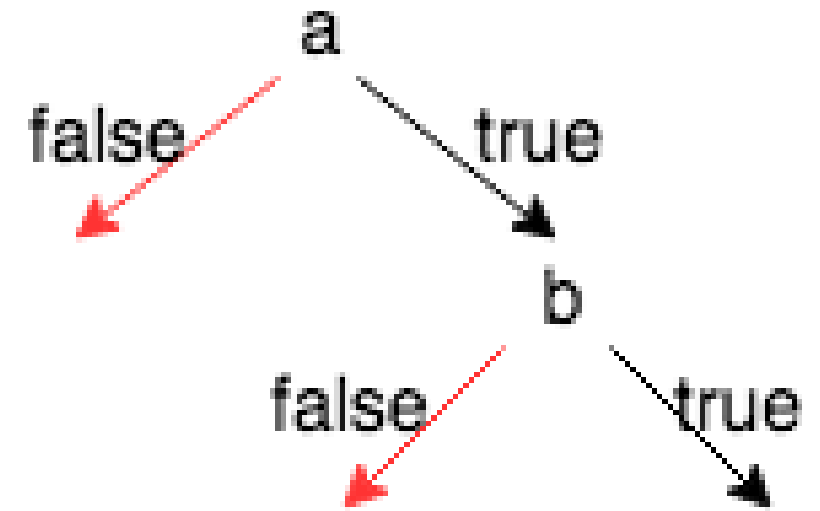
- Branch Coverage requires every possible branch (i.e., if-else, other conditional loops) in the code to be tested.
- Whenever you have a decision block there are two possible outcomes, true and false.
- $a = \text{true}$, $b = \text{true}$ will give 100% coverage.

$$\text{branchcoverage} = \frac{\# \text{ of executed branches}}{\text{Total \# of branches}} * 100$$

Branch (Decision) Coverage

```
1 if a == True:
2     if b == True:
3         statement1 = True;
```

- What are the missing branches?
- (a=true,b=false),
(a=false,b=true),
(a=false,b=false)
- 100% line coverage **does not imply** 100% branch coverage.
- 100% branch coverage **implies** 100% line coverage.



(Basic) Condition Coverage

- Branch coverage gives two branches for each decision.
- When branches become more complicated it contains more decisions
 - $a > 10 \ \&\& \ b < 20 \ \&\& \ c < 10$
- So branch coverage is not enough to test all possible cases
 - T1 (a=20, b=10, c=5)
 - T2 (a=5, b=10, c=5)
 - T3 (a=20, b=30, c=5)
- **Rule:** Conditions are tested separately and not the “big decision block”

$$\text{conditioncoverage} = \frac{\text{conditions outcome covered}}{\text{Total \# of condition outcomes}} * 100$$

Summary

- Blackbox testing uses requirements as a basis to devise tests.
- Whitebox testing needs criteria to figure out tests.
 - Criteria is coverage that is the code is covered or not?
- Line coverage is minimum number of tests that cover all lines.
- Branch coverage is that all branches or decisions should be satisfied.
- Branch gets complex when there are many conditions thus, we need a condition coverage.
- And
 - CFG is a graphical representation of a code using nodes and edges.

QUESTIONS???

