

FIT3143 Tutorial Week 5

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DISTRIBUTED MEMORY

OBJECTIVES

- The purpose of this tutorial is to introduce parallel computing in distributed memory
- Understand the concept of virtual topologies
- Understand MPI coding pattern
- Understand the concept of blocking and non-blocking message passing

TOPICS

1. Discuss virtual topologies supported in MPI
2. Describe the general coding pattern for an MPI application.
3. Briefly describe the difference between a blocking and non-blocking message passing.
4. Discuss what is wrong with the following code snippet?

```
1 #include <mpi.h>
2 #include <stdio.h>
3
4 int main(int argc, char *argv[]) {
5     int numtasks, rank, dest, source, rc, count, tag=1;
6     char inmsg, outmsg='x';
7     MPI_Status Stat;
8
9     MPI_Init(&argc, &argv);
10    MPI_Comm_size(MPI_COMM_WORLD, &numtasks);
11    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
12    if(rank == 0) {
13        dest = 1; source = 1;
14        rc = MPI_Recv(&inmsg, 1, MPI_CHAR, source, tag, MPI_COMM_WORLD,
15        &Stat);
16        rc = MPI_Send(&outmsg, 1, MPI_CHAR, dest, tag, MPI_COMM_WORLD);
17    }
18    else if (rank == 1) {
19        dest = 0; source = 0;
20        rc = MPI_Recv(&inmsg, 1, MPI_CHAR, source, tag, MPI_COMM_WORLD,
21        &Stat);
22        rc = MPI_Send(&outmsg, 1, MPI_CHAR, dest, tag, MPI_COMM_WORLD);
23    }
24
25    rc = MPI_Get_count(&Stat, MPI_CHAR, &count);
26    printf("Task %d: Received %d char(s) from task %d with tag %d \n",
27    rank, count, Stat.MPI_SOURCE, Stat.MPI_TAG);
28
29    MPI_Finalize();
30
31    return(0);
32 }
```