Task	Week beginning:	21/03	28/03	04/04	11/04	18/04	25/04	02/05	09/05	16/05	23/05	30/05	06/06	13/06	20/06	27/06	04/07	11/07	18/07	25/07	01/08	08/08	15/08	22/08	29/08	05/09
Write project definition (deadline 28/03)		█	█																							
Literature review			█	█	█	█	█																			
Implement Go-playing software which handles moves and stores state (include tests)			█	█	█	█	█	█	█																	
Write algorithm code to allow computer to play human (include tests)						█	█	█	█	█	█	█	█	█	█											
Build user-interface (include tests)									█	█	█	█	█	█	█											
If prior steps are successful extend project (see project definition for extension options)												█	█	█	█	█	█	█								
Write draft report (deadline 11/07)			█	█	█	█	█	█	█	█	█	█	█	█	█	█	█	█								
Finalise report (deadline 15/08)																		█	█	█	█	█	█			
Create video presentation (deadline 17/08)																				█	█	█	█			
Viva preparation																							█	█	█	█