NICHOLAS J. HARDY

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EDUCATION

2020 - 2024 | BOSTON UNIVERSITY

Bachelor of Science (B.S.) in Computer Engineering

AUG - DEC 2022 | UNIVERSITY OF SYDNEY - STUDY ABROAD

Continuation of B.S. in Computer Engineering

SKILLS

- Programming Languages: C/C++, Matlab, Python, CSS, HTML, JavaScript, Verilog, MIPS Assembly
- Technical Skills: Git, SolidWorks, OnShape, Microcontrollers, NodeJS, React, Firebase, NextJS, TailwindCSS
- Foreign Languages: Spanish (fluent)

EXPERIENCE

• MARKETS EQ, SOFTWARE DEVELOPMENT/STRATEGY INTERN

Oct - Dec 2023

- Responsible for integrating Jest into the startup's codebase, significantly enhancing the React
 application's automated browser testing capabilities, which was key to improving both performance
 and development workflow.
- Actively involved in shaping the go-to-market strategy by contributing to sales decks and product
 marketing, ensuring a cohesive approach between the technical development and commercial
 objectives.

• PREDDIO TECHNOLOGIES, IOT ENGINEERING INTERN

May - Jul 2023

- Played a pivotal role in the start-up's success by actively engaging in diverse areas including, product design and manufacturing, quality assurance, testing, coding, and debugging of proprietary IoT technologies
- Collaborated directly with CTO and CEO throughout the design and testing cycle of a new IoT system, ensuring alignment with customer's constraints, subsequently writing a patent application

• ROWY, FRONT-END DEVELOPER/SOFTWARE SUPPORT INTERN

Aug - Nov 2022

- Contributed remotely to a variety of projects including A/B testing, documentation, and content creation for an innovative low-code data management Sydney-based start-up
- Analyzed user sign-ups and identified potential customers that met specific criteria for targeted outreach, gathering useful feedback to drive product improvements

SELECT PROJECTS

• SEMI-AUTONOMOUS WiFi BUGGY

Apr 2023

- Worked closely with a team to design and execute a solution for a classroom rally course by integrating various distance sensors, cameras, and other optical and infrared sensors
- Developed a user-friendly web interface enabling remote control of the buggy, along with a live video stream from the car and time splits from the course
- Successfully implemented advanced features including QR code checkpoint decoding, PID-motor controlled constant speed, collision prevention, and real-time display of transit time on an alphanumeric display and MongoDB

• ROOM OCCUPANCY MONITOR

Mar 2023

- Collaborated with a team of top students to develop and calibrate an occupancy counting system utilizing thermistors, solar cells, ultrasonic sensors, and infrared rangefinders.
- Engineered a real-time data processing system and an interactive Node.js and HTML interface for intuitive visualization and monitoring of occupancy data on a strip-chart display.
- Integrated a responsive LED indication system for real-time occupancy detection, enhancing the solution's responsiveness and user interface.

• NFC E-SCOOTER KEY FOB

Ian 2023

- Collaborated in designing and implementing a secure ESP-hosted NFC access control fob for escooters, utilizing IR LEDs/receivers and a Raspberry Pi for QR code decoding and authentication
- Developed a secure architecture including encryption and database logging, ensuring the prevention of key cloning and unauthorized access.
- Designed the fob to have RGB LEDs for immediate lock status feedback and established a web client interface that allows for easy database log viewing.

ACTIVITIES

• US Youth Sailing Team (2017-2019), BU Varsity Sailing (2020-2021), Sailing Instructor (2018-2022)