

Reduce memory consumption during content-build #15601

Merged

nckslvn merged 8 commits into master from nps--fix-memory-issue on Jan 13

Code Climate

Conversation 24

Commits 8

Checks 4

Files changed 24

Jump to...

33 src/site/stages/build/index.js

```
19 19 const registerLiquidFilters = require('../filters/liquid');
20 20 const { getDrupalContent } = require('../drupal/metalsmith-drupal');
21 21 const addDrupalPrefix = require('../plugins/add-drupal-prefix');
22 - const addNonceToScripts = require('../plugins/add-nonce-to-scripts');
23 - const addSubheadingsIds = require('../plugins/add-id-to-subheadings');
24 - const checkBrokenLinks = require('../plugins/check-broken-links');
25 22 const checkCollections = require('../plugins/check-collections');
26 23 const checkForCMSUrls = require('../plugins/check-cms-urls');
27 24 const downloadAssets = require('../plugins/download-assets');
28 25 const readAssetsFromDisk = require('../plugins/read-assets-from-disk');
29 - const processEntryNames = require('../plugins/process-entry-names');
30 26 const createDrupalDebugPage = require('../plugins/create-drupal-debug');
31 27 const createEnvironmentFilter = require('../plugins/create-environment-filter');
32 28 const createHeaderFooter = require('../plugins/create-header-footer');
36 32 const createSitemaps = require('../plugins/create-sitemaps');
37 33 const downloadDrupalAssets = require('../plugins/download-drupal-assets');
38 34 const leftRailNavResetLevels = require('../plugins/left-rail-nav-reset-levels');
39 - const parseHtml = require('../plugins/parse-html');
40 - const replaceContentsWithDom = require('../plugins/replace-contents-with-dom');
41 - const injectAxeCore = require('../plugins/inject-axe-core');
35 + const modifyDom = require('../plugins/modify-dom');
42 36 const rewriteDrupalPages = require('../plugins/rewrite-drupal-pages');
43 37 const rewriteVaDomains = require('../plugins/rewrite-va-domains');
44 - const updateExternalLinks = require('../plugins/update-external-links');
45 38 const updateRobots = require('../plugins/update-robots');
46 39
47 40 /**
249 242 smith.use(createSitemaps(BUILD_OPTIONS), 'Create sitemap');
250 243 smith.use(updateRobots(BUILD_OPTIONS), 'Update robots.txt');
251 244 smith.use(checkForCMSUrls(BUILD_OPTIONS), 'Check for CMS URLs');
252 -
253 - /**
254 - * Parse the HTML into a JS data structure for use in later plugins.
255 - * Important: Only plugins that use the parsedContent to modify the
256 - * content can go between the parseHtml and outputHtml plugins. If
257 - * the content is modified directly between those two plugins, any
258 - * changes will be overwritten during the outputHtml step.
259 - */
260 - smith.use(parseHtml, 'Parse HTML files');
261 -
262 - /**
263 - * Add nonce attribute with substitution string to all inline script tags
```

264		- * Convert onclick event handles into nonced script tags
265		- */
266		- smith.use(addNonceToScripts, 'Add nonce to script tags');
267	245	smith.use(268 - processEntryNames(BUILD_OPTIONS), 269 - 'Process [data-entry-name] attributes into Webpack asset paths', 246 + modifyDom(BUILD_OPTIONS), 247 + 'Parse a virtual DOM from every .html file and perform a variety of DOM sub-operations on each file', 270 248); 271 - smith.use(updateExternalLinks(BUILD_OPTIONS), 'Update external links'); 272 - smith.use(addSubheadingsIds(BUILD_OPTIONS), 'Add IDs to subheadings'); 273 - smith.use(checkBrokenLinks(BUILD_OPTIONS), 'Check for broken links'); 274 - smith.use(injectAxeCore(BUILD_OPTIONS), 'Inject axe-core for accessibility'); 275 - smith.use(replaceContentsWithDom, 'Save the changes from the modified DOM');
276	249	
277	250	/* eslint-disable no-console */
278	251	smith.build(err => {

113 src/site/stages/build/plugins/add-id-to-subheadings.js

Load diff

This file was deleted.

65 src/site/stages/build/plugins/check-broken-links/index.js

Load diff

This file was deleted.

122 src/site/stages/build/plugins/check-broken-links/tests/index.unit.spec.js

Load diff

This file was deleted.

52 src/site/stages/build/plugins/inject-axe-core.js

Load diff

This file was deleted.

106 src/site/stages/build/plugins/modify-dom/add-id-to-subheadings.js

@@ -0,0 +1,106 @@

1 + /* eslint-disable no-param-reassign */

```
2 +
3 + /*
4 +  * Add unique ID to H2s and H3s that aren't in WYSIWYG or accordion buttons
5 + */
6 + const { ENTITY_BUNDLES } = require('.././.././constants/content-modeling');
7 +
8 + const entityBundlesForResourcesAndSupport = new Set([
9 +   ENTITY_BUNDLES.STEP_BY_STEP,
10 +   ENTITY_BUNDLES.FAQ_MULTIPLE_Q_A,
11 +   ENTITY_BUNDLES.Q_A,
12 +   ENTITY_BUNDLES.CHECKLIST,
13 +   ENTITY_BUNDLES.MEDIA_LIST_IMAGES,
14 +   ENTITY_BUNDLES.MEDIA_LIST_VIDEOS,
15 +   ENTITY_BUNDLES.SUPPORT_RESOURCES_DETAIL_PAGE,
16 + ]);
17 +
18 + function createUniqueId(headingEl, headingOptions) {
19 +   const headingString = headingEl.text();
20 +   const length = 30;
21 +   let anchor = headingString
22 +     .trim()
23 +     .toLowerCase()
24 +     .replace(/[^\w\ - ]+/g, '')
25 +     .replace(/\s/g, '-')
26 +     .replace(/-+$/, '')
27 +     .substring(0, length);
28 +
29 +   if (headingOptions.previousHeadings.includes(anchor)) {
30 +     anchor += `-${headingOptions.getHeadingId()}`;
31 +   }
32 +
33 +   headingOptions.previousHeadings.push(anchor);
34 +   return anchor;
35 + }
36 +
37 + module.exports = {
38 +   modifyFile(fileName, file) {
39 +     let idAdded = false;
40 +
41 +     if (fileName.endsWith('html')) {
42 +       const { dom } = file;
43 +       const tableOfContents = dom('#table-of-contents ul');
44 +
45 +       if (!tableOfContents) {
46 +         return;
47 +       }
48 +
49 +       const headingOptions = {
50 +         previousHeadings: [],
51 +         previousId: 0,
52 +         getHeadingId() {
53 +           return ++this.previousId;
54 +         },
55 +       };
56 +
57 +       let nodes = null;
58 +
59 +       if (entityBundlesForResourcesAndSupport.has(file.entityBundle)) {
60 +         nodes = dom('article h2');
61 +         if (nodes.length < 2) {
```

```

62 +         return;
63 +     }
64 + } else {
65 +     nodes = dom('h2, h3');
66 + }
67 +
68 + nodes.each((index, el) => {
69 +     const heading = dom(el);
70 +     const parent = heading.parents();
71 +     const isInAccordionButton = parent.hasClass('usa-accordion-button');
72 +     const isInAccordion = parent.hasClass('usa-accordion-content');
73 +
74 +     // skip heading if it already has an id and skip heading if it's in an accordion button
75 +     if (!heading.attr('id') && !isInAccordionButton) {
76 +         const headingID = createUniqueId(heading, headingOptions);
77 +         heading.attr('id', headingID);
78 +         idAdded = true;
79 +     }
80 +
81 +     // if it is an h2, add the h2 to the table of contents
82 +     if (
83 +         el.tagName.toLowerCase() === 'h2' &&
84 +         tableOfContents &&
85 +         heading.text().toLowerCase() !== 'on this page' &&
86 +         !isInAccordionButton &&
87 +         !isInAccordion
88 +     ) {
89 +         tableOfContents.append(
90 +             `<li class="vads-u-margin-bottom--2"><a href="#${heading.attr(
91 +                 'id',
92 +             )}" onClick="recordEvent({ event: 'nav-jumplink-click' });"
93 +             class="vads-u-display--flex vads-u-text-decoration--none">
94 +                 <i class="fas fa-arrow-down va-c-font-size--xs vads-u-margin-top--1 vads-u-margin-right--1">

```

This conversation was marked as resolved by nckslvn

[↕ Show conversation](#)

```

95 +         </i>${heading.text()}</a></li>`,
96 +     );
97 +     idAdded = true;
98 + }
99 + });
100 +
101 + if (idAdded) {
102 +     file.modified = true;
103 + }
104 + }
105 + },
106 + };

```



nckslvn on Jan 12 Author Contributor

This file is basically the same as its predecessor (the file was moved into the `modify-dom` dir) but now wrapped in the `modifyFile` hook

11 ...ges/build/plugins/add-nonce-to-scripts.js → ...ugins/modify-dom/add-nonce-to-scripts.js

```

22 | 22 | };
23 | 23 | }
24 | 24 |
25 | 25 | - module.exports = (files, metalsmith, done) => {
26 | 25 | -   Object.keys(files).forEach(fileName => {
    | 25 | + module.exports = {

```

	26	+	modifyFile(fileName, file) {
27	27		if (path.extname(fileName) !== '.html') return;
28	28		
29		-	const { dom } = files[fileName];
	29	+	const { dom } = file;
30	30		dom('script').each((index, scriptEl) => {
31	31		const s = dom(scriptEl);
32	32		// Only add nonce to inline scripts
60	60		newScript.attr('nonce', CSP_NONCE);
61	61		
62	62		dom('body').append(newScript);
63		-	files[fileName].modified = true;
64		-	});
65		-	done();
	63	+	file.modified = true;
	64	+	},
66	65		};

▼ ⓘ 0 ██████ ...roken-links/helpers/applyIgnoredRoutes.js → ...roken-links/helpers/applyIgnoredRoutes.js 📄

File renamed without changes.

▼ ⓘ 0 ██████ ...ck-broken-links/helpers/getBrokenLinks.js → ...ck-broken-links/helpers/getBrokenLinks.js 📄

File renamed without changes.

▼ ⓘ 0 ██████ ...ck-broken-links/helpers/getErrorOutput.js → ...ck-broken-links/helpers/getErrorOutput.js 📄

File renamed without changes.

▼ ⓘ 0 ██████ ...heck-broken-links/helpers/isBrokenLink.js → ...heck-broken-links/helpers/isBrokenLink.js 📄

File renamed without changes.

▼ ⓘ 51 ██████ src/site/stages/build/plugins/modify-dom/check-broken-links/index.js 📄

...	...	@@ -0,0 +1,51 @@
	1	+ /* eslint-disable no-param-reassign, no-console, no-continue */

This conversation was marked as resolved by nckslvn

↕ Show conversation

```
2 +
3 + const path = require('path');
4 +
5 + const getBrokenLinks = require('./helpers/getBrokenLinks');
6 + const applyIgnoredRoutes = require('./helpers/applyIgnoredRoutes');
7 + const getErrorOutput = require('./helpers/getErrorOutput');
8 +
9 + /**
10 +  * Metalsmith middleware for verifying HREF/SRC values in HTML files are valid file references.
11 +  */
12 +
13 + module.exports = {
14 +   initialize(buildOptions, files) {
15 +     const fileNames = Object.keys(files);
16 +     this.allPaths = new Set(fileNames);
17 +     this.brokenPages = [];
18 +   },
```

```

19 +
20 +   modifyFile(fileName, file, files, buildOptions) {
21 +     if (buildOptions.watch) {
22 +       return;
23 +     }
24 +
25 +     const isHtml = path.extname(fileName) === '.html';
26 +     if (!isHtml) return;
27 +
28 +     const linkErrors = getBrokenLinks(file, this.allPaths);
29 +
30 +     if (linkErrors.length > 0) {
31 +       this.brokenPages.push({
32 +         path: file.path,
33 +         linkErrors,
34 +       });
35 +     }
36 +   },
37 +
38 +   conclude(buildOptions, files) {
39 +     this.brokenPages = applyIgnoredRoutes(this.brokenPages, files);
40 +
41 +     if (this.brokenPages.length > 0) {
42 +       const errorOutput = getErrorOutput(this.brokenPages);
43 +
44 +       if (buildOptions['drupal-fail-fast']) {
45 +         throw new Error(errorOutput);
46 +       }
47 +
48 +       console.log(errorOutput);
49 +     }
50 +   },
51 + };

```



nckslvn on Jan 12 Author Contributor

Similar to the `add-id-to-subheadings` this file was just refactored to go into a `modifyFile` hook

▼ ⓘ 0 █████ ...s/helpers/applyIgnoredRoutes.unit.spec.js → ...s/helpers/applyIgnoredRoutes.unit.spec.js 📄

File renamed without changes.

▼ ⓘ 0 █████ ...tests/helpers/getBrokenLinks.unit.spec.js → ...tests/helpers/getBrokenLinks.unit.spec.js 📄

File renamed without changes.

▼ ⓘ 0 █████ ...tests/helpers/getErrorOutput.unit.spec.js → ...tests/helpers/getErrorOutput.unit.spec.js 📄

File renamed without changes.

▼ ⓘ 0 █████ ...s/tests/helpers/isBrokenLink.unit.spec.js → ...s/tests/helpers/isBrokenLink.unit.spec.js 📄

File renamed without changes.

▼ ⓘ 50 █████ src/site/stages/build/plugins/modify-dom/index.js 📄

... @@ -0,0 +1,50 @@

```
1 + /* eslint-disable no-param-reassign */
```

This conversation was marked as resolved by nckslvn

Show conversation

```
2 + const path = require('path');
3 + const cheerio = require('cheerio');
4 + const addNonceToScripts = require('./add-nonce-to-scripts');
5 + const processEntryNames = require('./process-entry-names');
6 + const updateExternalLinks = require('./update-external-links');
7 + const addSubheadingsIds = require('./add-id-to-subheadings');
8 + const checkBrokenLinks = require('./check-broken-links');
9 + const injectAxeCore = require('./inject-axe-core');
10 +
11 + const domModifiers = [
12 +   addNonceToScripts,
13 +   processEntryNames,
14 +   updateExternalLinks,
15 +   addSubheadingsIds,
16 +   checkBrokenLinks,
17 +   injectAxeCore,
18 + ];
19 +
20 + const modifyDom = BUILD_OPTIONS => files => {
21 +   for (const modifier of domModifiers) {
22 +     if (modifier.initialize) {
23 +       modifier.initialize(BUILD_OPTIONS, files);
24 +     }
25 +   }
26 +
27 +   // Store only one `file.dom` in memory at a time
28 +   // because storing the virtual DOM of every .html file in memory
29 +   // at once would cause a massive amount of memory to be consumed.
30 +   for (const [fileName, file] of Object.entries(files)) {
31 +     if (path.extname(fileName) === '.html') {
32 +       file.dom = cheerio.load(file.contents);
33 +       for (const modifier of domModifiers) {
34 +         modifier.modifyFile(fileName, file, files, BUILD_OPTIONS);
35 +       }
36 +       if (file.modified) {
37 +         file.contents = Buffer.from(file.dom.html());
38 +       }
39 +       delete file.dom;
40 +     }
41 +   }
42 +
43 +   for (const modifier of domModifiers) {
44 +     if (modifier.conclude) {
45 +       modifier.conclude(BUILD_OPTIONS, files);
46 +     }
47 +   }
48 + };
49 +
50 + module.exports = modifyDom;
```

47 src/site/stages/build/plugins/modify-dom/inject-axe-core.js

@@ -0,0 +1,47 @@

```
1 + /* eslint-disable no-continue, no-param-reassign */
```

This conversation was marked as resolved by nckslvn

Show conversation

```
2 +
```

```

3 + require('axe-core');
4 +
5 + const path = require('path');
6 +
7 + const axeSource = module.children.find(
8 +   el => el.filename.indexOf('axe-core') !== -1,
9 + ).exports.source;
10 +
11 + const axeCoreFileName = 'js/axe-core.js';
12 +
13 + module.exports = {
14 +   initialize(buildOptions, files) {
15 +     // Always write the Axe-Core script, so that the CMS Preview Server
16 +     // has access to it in all environments.
17 +     files[axeCoreFileName] = {
18 +       path: axeCoreFileName,
19 +       contents: Buffer.from(axeSource),
20 +     };
21 +
22 +     this.isEnabled = !!buildOptions.accessibility;
23 +   },
24 +
25 +   modifyFile(fileName, file) {
26 +     if (!this.isEnabled) {
27 +       return;
28 +     }
29 +
30 +     if (path.extname(fileName) !== '.html') return;
31 +
32 +     const { dom } = file;
33 +
34 +     const axeCoreScript = dom(
35 +       `<script nonce="**CSP_NONCE**" type="text/javascript" src="/${axeCoreFileName}"></script>`,
36 +     );
37 +
38 +     const executeAxeCheckScript = dom(
39 +       `<script nonce="**CSP_NONCE**" type="text/javascript" src="/js/execute-axe-check.js"></script>`,
40 +     );
41 +
42 +     dom('body').append(axeCoreScript);
43 +     dom('body').append(executeAxeCheckScript);
44 +
45 +     file.modified = true;
46 +   },
47 + };

```

92 ...ages/build/plugins/process-entry-names.js → ...plugins/modify-dom/process-entry-names.js

...	...	@@ -1,7 +1,7 @@
1	1	/* eslint-disable no-continue, no-param-reassign */
2	2	
3	3	const path = require('path');
4		- const environments = require('../.../constants/environments');
	4	+ const environments = require('../.../constants/environments');
5	5	
6	6	const FILE_MANIFEST_FILENAME = 'generated/file-manifest.json';
7	7	
67	67	return new Map(Object.entries(JSON.parse(fileManifest.contents)));
68	68	}
69	69	
70		- function processEntryNames(buildOptions) {
71		- return (files, metalsmith, done) => {


```

72 -     const entryNamesDictionary = getEntryNamesDictionary(buildOptions, files);
73 -
74 -     for (const fileName of Object.keys(files)) {
75 -         const file = files[fileName];
76 -
77 -         const { dom } = file;
78 -         if (!dom) continue;
79 -
80 -         dom('script[data-entry-name],link[data-entry-name]').each((index, el) => {
81 -             // Derive the element properties.
82 -             const $el = dom(el);
83 -             const entryName = $el.data('entryName');
84 -             const attribute = $el.is('script') ? 'src' : 'href';
85 -
86 -             // Derive the hashed entry name.
87 -             const hashedEntryName = entryNamesDictionary.get(entryName) || [];
88 -
89 -             // Assemble the filename so we can match it in the generated files array.
90 -             const fileSearch = `generated/${
91 -                 hashedEntryName.split('/generated/')[1]
92 -             }`;
93 -
94 -             // Ensure we have valid options and that the entry exists.
95 -             const entryExists = files[fileSearch];
96 -
97 -             if (
98 -                 buildOptions.buildtype !== environments.LOCALHOST &&
99 -                 !buildOptions.isPreviewServer &&
100 -                 !buildOptions.entry &&
101 -                 !entryExists
102 -             ) {
103 -                 throw new Error(`Entry Name "${entryName}" was not found.`);
104 -             }
105 -
106 -             // Link the element to the hashed entry name w/o the S3 bucket
107 -             $el.attr(attribute, `${fileSearch}`);
108 -             file.modified = true;
109 -         });
110 -     }

```

```

70 + module.exports = {
71 +     initialize(buildOptions, files) {
72 +         this.entryNamesDictionary = getEntryNamesDictionary(buildOptions, files);
73 +     },
74 +
75 +     modifyFile(fileName, file, files, buildOptions) {
76 +         const { dom } = file;
77 +         if (!dom) return;
78 +
79 +         dom('script[data-entry-name],link[data-entry-name]').each((index, el) => {
80 +             // Derive the element properties.
81 +             const $el = dom(el);
82 +             const entryName = $el.data('entryName');
83 +             const attribute = $el.is('script') ? 'src' : 'href';
84 +
85 +             // Derive the hashed entry name.
86 +             const hashedEntryName = this.entryNamesDictionary.get(entryName) || [];
87 +
88 +             // Assemble the filename so we can match it in the generated files array.
89 +             const fileSearch = `generated/${hashedEntryName.split('/generated/')[1]}`;
90 +
91 +             // Ensure we have valid options and that the entry exists.
92 +             const entryExists = files[fileSearch];

```

93	+	
94	+	if (
95	+	buildOptions.buildtype !== environments.LOCALHOST &&
96	+	!buildOptions.isPreviewServer &&
97	+	!buildOptions.entry &&
98	+	!entryExists
99	+) {
100	+	throw new Error(`Entry Name "\${entryName}" was not found.`);
101	+	}
111	102	
	103	+ // Link the element to the hashed entry name w/o the S3 bucket
	104	+ \$el.attr(attribute, `/\${fileSearch}`);
	105	+ file.modified = true;
	106	+ });
	107	+ },
	108	+
	109	+ conclude(buildOptions, files) {
112	110	if (!buildOptions.isPreviewServer) {
113	-	copyAssetsToTeamSitePaths(buildOptions, files, entryNamesDictionary);
	111	+ copyAssetsToTeamSitePaths(buildOptions, files, this.entryNamesDictionary);



nckslvn on Jan 12 Author Contributor

I'm not certain this `copyAssetsToTeamSitePaths` function really does anything anymore. It seems like whatever is going on here has replaced it,

[vets-website/config/webpack.config.js](#)
Line 25 in b46b14f

```
25 // TODO: refactor the other approach for creating files without the hash so that we're or
    doing that in the webpack config: https://github.com/department-of-veterans-affairs/vets-
    website/blob/a012bad17e5bf024b0ea7326a72ae6a737e349ec/src/site/stages/build/plugins/proce
    entry-names.js#L35
```



nckslvn on Jan 12 Author Contributor

cc @timwright12 @cvalarida

114	112	}
115	-	
116	-	done();
117	-	};
118	-	}
119	-	
120	-	module.exports = processEntryNames;
	113	+ },
	114	+ };

70 src/site/stages/build/plugins/modify-dom/update-external-links.js

```
@@ -0,0 +1,70 @@
1 + /* eslint-disable no-param-reassign */
```

This conversation was marked as resolved by nckslvn Show conversation

```
2 + const newTabDomains = [
3 +   'myhealth.va.gov',
4 +   'ebenefits.va.gov',
5 +   'www.accesstocare.va.gov',
6 +   'www.gibill.va.gov/wave',
7 +   'www.blogs.va.gov',
8 +   'www.data.va.gov',
9 +   'mobile.va.gov',
```

```

10 + 'www.accesstocare.va.gov',
11 + 'www.oit.va.gov',
12 + ];
13 +
14 + function isVADomainThatOpensInNewTab(href) {
15 +   return newTabDomains.some(domain => href.toLowerCase().includes(domain));
16 + }
17 +
18 + function isNonVADomainThatOpensInSameTab(href) {
19 +   return href.toLowerCase().includes('veteranscrisisline.net');

```

⚠ Check warning on line 19 in src/site/stages/build/plugins/modify-dom/update-external-links.js



Code scanning

Incomplete URL substring sanitization

'veteranscrisisline.net' can be anywhere in the URL, and arbitrary hosts may come before or after it.

```

20 + }
21 +
22 + module.exports = {
23 +   modifyFile(fileName, file) {
24 +     let linkUpdated = false;
25 +
26 +     if (fileName.endsWith('html')) {
27 +       const { dom } = file;
28 +       dom('a[href^="http"]').each((i, el) => {
29 +         const link = dom(el);
30 +         const relAttr = link.attr('rel');
31 +         const targetAttr = link.attr('target');
32 +         const hrefAttr = link.attr('href') || '';
33 +
34 +         // We want to make sure links that open in a new tab
35 +         // always have noopener, but data-allow-opener is an
36 +         // escape hatch if we need it
37 +         if (
38 +           targetAttr === '_blank' &&
39 +           typeof link.attr('data-allow-opener') === 'undefined' &&
40 +           (!relAttr || !relAttr.includes('noopener'))
41 +         ) {
42 +           linkUpdated = true;
43 +           link.attr('rel', `noopener ${relAttr || ''}`);
44 +         }
45 +
46 +         // If a link makes it through this logic, it's an
47 +         // external link that should always open in a new tab
48 +         // There is an escape hatch here, too
49 +         if (
50 +           typeof link.attr('data-same-tab') === 'undefined' &&
51 +           !isNonVADomainThatOpensInSameTab(hrefAttr) &&
52 +           (!!hrefAttr.includes('va.gov') && !hrefAttr.includes('vets.gov')) ||

```

⚠ Check warning on line 52 in src/site/stages/build/plugins/modify-dom/update-external-links.js



Code scanning

Incomplete URL substring sanitization

'va.gov' can be anywhere in the URL, and arbitrary hosts may come before or after it.

⚠ Check warning on line 52 in src/site/stages/build/plugins/modify-dom/update-external-links.js



Code scanning

Incomplete URL substring sanitization

'vets.gov' can be anywhere in the URL, and arbitrary hosts may come before or after it.

```

53 +   isVADomainThatOpensInNewTab(hrefAttr)) &&

```

```
54 +      (!targetAttr && targetAttr !== '_blank')
55 +    ) {
56 +      linkUpdated = true;
57 +      link.attr('target', '_blank');
58 +
59 +      if (!relAttr || !relAttr.includes('noopener')) {
60 +        link.attr('rel', `noopener ${relAttr || ''}`);
61 +      }
62 +    }
63 +  });
64 +
65 +  if (linkUpdated) {
66 +    file.modified = true;
67 +  }
68 + }
69 + },
70 + };
```

13 src/site/stages/build/plugins/parse-html.js

Load diff

This file was deleted.

12 src/site/stages/build/plugins/replace-content-with-dom.js

Load diff

This file was deleted.

77 src/site/stages/build/plugins/update-external-links.js

Load diff

This file was deleted.

28 src/site/stages/preview/index.js

9	9	const registerLiquidFilters = require('../..../filters/liquid');
10	10	
11	11	const getOptions = require('../build/options');
12		- const updateExternalLinks = require('../build/plugins/update-external-links');
13	12	const createEnvironmentFilter = require('../build/plugins/create-environment-filter');
14		- const addNonceToScripts = require('../build/plugins/add-nonce-to-scripts');
15	13	const leftRailNavResetLevels = require('../build/plugins/left-rail-nav-reset-levels');
16	14	const rewriteVaDomains = require('../build/plugins/rewrite-vb-domains');
17	15	const rewriteAWSUrls = require('../build/plugins/rewrite-cms-aws-urls');
18		- const processEntryNames = require('../build/plugins/process-entry-names');
19		- const addSubheadingsIds = require('../build/plugins/add-id-to-subheadings');
20		- const parseHtml = require('../build/plugins/parse-html');

21		- <code>const</code> replaceContentsWithDom = <code>require</code> ('../build/plugins/replace-content-with-dom');
22		- <code>const</code> injectAxeCore = <code>require</code> ('../build/plugins/inject-axe-core');
	16	+ <code>const</code> modifyDom = <code>require</code> ('../build/plugins/modify-dom');
23	17	
24	18	<code>async function</code> createPipeline(options) {
25	19	<code>const</code> BUILD_OPTIONS = <code>await</code> getOptions(options);
116	110	*/
117	111	smith. <code>use</code> (rewriteVaDomains(BUILD_OPTIONS));
118	112	smith. <code>use</code> (rewriteAWSUrls(BUILD_OPTIONS));
119		-
120		- /**
121		- * Parse the HTML into a JS data structure for use in later plugins.
122		- * Important: Only plugins that use the parsedContent to modify the
123		- * content can go between the parseHtml and outputHtml plugins. If
124		- * the content is modified directly between those two plugins, any
125		- * changes will be overwritten during the outputHtml step.
126		- */
127		- smith. <code>use</code> (parseHtml);
128		- /*
129		- Add nonce attribute with substitution string to all inline script tags
130		- Convert onclick event handles into nonced script tags
131		- */
132		- smith. <code>use</code> (addNonceToScripts);
133		- smith. <code>use</code> (processEntryNames(BUILD_OPTIONS));
134		- smith. <code>use</code> (updateExternalLinks(BUILD_OPTIONS));
135		- smith. <code>use</code> (addSubheadingsIds(BUILD_OPTIONS));
136		- smith. <code>use</code> (injectAxeCore(BUILD_OPTIONS));
137		- smith. <code>use</code> (replaceContentsWithDom);
	113	+ smith. <code>use</code> (modifyDom(BUILD_OPTIONS));
138	114	
139	115	<code>return</code> smith;
140	116	}

💡 **ProTip!** Use `n` and `p` to navigate between commits in a pull request.