How to calculate the connective constant for self-avoiding walks really, really accurately

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Annual Statistical Mechanics Meeting The University of Melbourne December 1, 2011





- Introduction
- Advances in algorithms for SAW
- Finding a suitable observable
- Advances in Monte Carlo "move sets"
- Minimizing statistical error
- Conclusion



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- A walk on a lattice, step to neighbouring site provided it has not already been visited.
- Models polymers in good solvent limit.

Introduction

 Exactly captures universal properties such as critical exponents.



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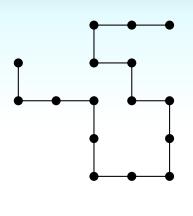


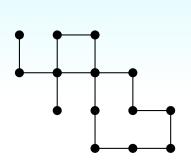
 $\overline{ ext{(Introduction)}}$ SAW-tree Calculating μ Move set Minimizing error Conclusion

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SAW

Not a SAW

Animation



Critical phenomena

• The number of SAW of length N, c_N , tells us about how many conformations are available to SAW of a particular length:

$$c_N \sim A N^{\gamma-1} \mu^N [1 + \text{corrections}]$$

- ullet γ is a universal exponent.
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- Markov chain:
 - Select a pivot site uniformly at random.
 - \blacksquare Randomly choose a lattice symmetry q (rotation or reflection)
 - Apply this symmetry to one of the two sub-walks created by splitting the walk at the pivot site.
 - If walk is self-avoiding: accept the pivot and update the configuration.
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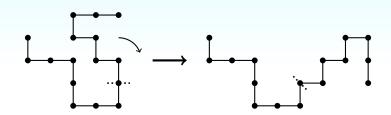


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Example pivot move



• Pivots are rarely successful, $Pr = O(N^{-p})$, $p \approx 0.11$ for \mathbb{Z}^3 .

- Every time a pivot attempt is successful there is a large change in global observables.
- Only need O(1) successful pivots before we have an *essentially* new configuration.
- $\bullet \Rightarrow \tau_{\rm int} = O(N^p)$

Introduction



How to calculate μ 8 / 19

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Introduction



How to calculate μ 8 / 19

Looking in Frauenkron et al.¹ on Tuesday, for different reason: "For SAWs in planar geometry, the fastest known algorithm is the pivot algorithm - at least if one is not interested in mu"

As we'll see, the pivot algorithm does a pretty good job of calculating μ .

¹Helge Frauenkron, Maria Serena Causo, and Peter Grassberger. "Two-dimensional self-avoiding walks on a cylinder". In: *Phys. Rev. E* 59 (1 1999), R16–R19.



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(SAW-tree)

SAW-tree

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- SAW-tree: $\widetilde{\tau}_{\text{int}} = O(N^p \log N)$ for pivot algorithm (c.f. $O(N)^{2}$).

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- Dramatic improvement for large N.

 3 N. Clisby. "Accurate Estimate of the Critical Exponent u for Self-Avoiding:

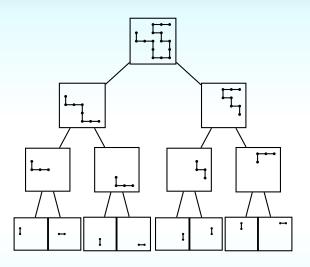
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- Thus far $\nu = 0.587597(7)^3$ and $\gamma = 1.156957(9)$ (in preparation).

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 $^{^3}$ N. Clisby. "Accurate Estimate of the Critical Exponent u for Self-Avoiding Walks via a Fast Implementation of the Pivot Algorithm". In: Phys. Rev. Lett. 104 (2010), p. 055702.

Introduction (SAW-tree) Calculating μ Minimizing error Conclusion Move set



SAW-tree representation of a walk.



- Effectively need to count SAW to determine μ .

$$B(\omega_1, \omega_2) = \begin{cases} 0 & \text{if } \omega_1 \circ \omega_2 \text{ not self-avoiding} \\ 1 & \text{if } \omega_1 \circ \omega_2 \text{ self-avoiding} \end{cases}$$



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- $\bullet |S_{m+n}| = P(\omega_1 \circ \omega_2 \in S_{m+n} | (\omega_1, \omega_2) \in S_m \times S_n) |S_m| |S_n|$

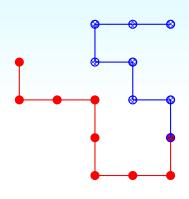
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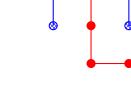


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- $|S_{m+n}| = P(\omega_1 \circ \omega_2 \in S_{m+n}|(\omega_1, \omega_2) \in S_m \times S_n)|S_m||S_n|$
- Indicator function for successful concatenation is our observable, and

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$$B(\omega_1,\omega_2)=1$$







Introduction

Minimizing error

Calculating μ

$$\langle B_{N,36} \rangle = \frac{c_{N+36}}{c_N c_{36}}$$

$$= \frac{1}{c_{36}} \mu^{36} \left(1 + \frac{36(\gamma - 1)}{N} + \cdots \right)$$

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Minimizing error

• Could choose m = 36 (longest known for \mathbb{Z}^3)

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- Direct calculation of μ , idea closely related to atmospheres⁴.
- Effective, but can do better. Performance penalty due to large $N, \widetilde{\tau}_{\rm int} = O(N^p \log N).$

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• Could choose m, n = 36:

$$\langle B_{36,36} \rangle = \frac{c_{72}}{c_{36}c_{36}}$$

$$= \frac{1}{c_{36}^2} \mu^{72} \left(1 + \frac{\gamma - 1}{72} + \cdots \right)$$

$$c_N = \frac{c_N}{c_{N/2}^2} \cdot \frac{c_{N/2}^2}{c_{N/4}^4} \cdots \frac{c_N^{N/2}}{c_N^{N/4}}$$



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- Use:

$$c_N = \frac{c_N}{c_{N/2}^2} \cdot \frac{c_{N/2}^2}{c_{N/4}^4} \cdot \cdot \cdot \frac{\cdots}{c_{L}^{N/k}}$$

where c_k is known.



In terms of B:

$$\log \mu_{N} = \frac{1}{N} \log c_{N}$$

$$= \frac{1}{k} \log c_{k} + \frac{1}{2k} \log \frac{c_{2k}}{c_{k}^{2}} + \frac{1}{4k} \log \frac{c_{4k}}{c_{2k}^{2}} + \cdots$$

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$$= \log \mu + \frac{(\gamma - 1) \log N}{N} + \frac{\log A}{N} + \text{corrections}$$



- Need to calculate $\langle B_{k,k} \rangle$, $\langle B_{2k,2k} \rangle$, ...



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SAW-tree Calculating μ (Move set) Introduction Minimizing error Conclusion

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- Now: $\widetilde{\tau}_{int} = N^p \log^2 N$.





 Expected error, for same CPU time, diminishes as a power law for higher order terms in the sum!

$$\log \mu_N = \frac{1}{k} \log c_k + \frac{1}{2k} \log \langle B_{k,k} \rangle + \dots + \frac{1}{N} \log \langle B_{N/2,N/2} \rangle$$

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 Total time t $\Rightarrow t_i = rac{a_i}{\sum a_i} t,$ $\sigma = rac{\sum a_i}{\sqrt{t}}$

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ullet Can accurately predict error on estimate for μ prior to start of computer experiment.

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- Power law improvement in error from each of: SAW-tree, move set, and choice of observable.



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- PERM: $\mu = 4.684038(6)$ (Hsu and Grassberger, "Polymers confined between two parallel plane walls")
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- Series: $\mu = 4.684040(5)$ (Schram, Barkema, and Bisseling, "Exact enumeration of self-avoiding walks")
- Pivot: $\mu = 4.6840xxxx(4)$, 100 times more accurate than previous best.
- Power law improvement in error from each of: SAW-tree, move set, and choice of observable.
- $\sigma = 4 \times 10^8$, 35000 CPU hours.



- For \mathbb{Z}^3 we have:
- PERM: $\mu = 4.684038(6)$ (Hsu and Grassberger, "Polymers confined between two parallel plane walls")
- Series: $\mu = 4.68404(1)$ (Clisby, Liang, and Slade, "Self-avoiding walk enumeration via the lace expansion")
- Series: $\mu = 4.684040(5)$ (Schram, Barkema, and Bisseling, "Exact enumeration of self-avoiding walks")
- Pivot: $\mu = 4.6840xxxx(4)$, 100 times more accurate than previous best.
- Power law improvement in error from each of: SAW-tree, move set, and choice of observable.
- $\sigma = 4 \times 10^8$, 35000 CPU hours.
- Computer experiment to start soon.

