Software Engineering PR280

Nick Leslie

Iteration 1

Plan:

To complete the first problem in Appendix Two, using VueJS.

*“Write a program to play a number guessing game. The program shall generate a random number*

*between 0 and 99. The USER inputs his/her guess, and the program shall response with "Try*

*higher", "Try lower" or "You got it in n trials" if the guess is correct.”*